

Convex Polygons and Their Symmetries

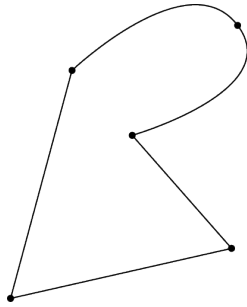
3.AB PreIB Maths – Mock Exam

Unless specified otherwise, you are to **always** (at least briefly) explain your reasoning. Even in closed questions.

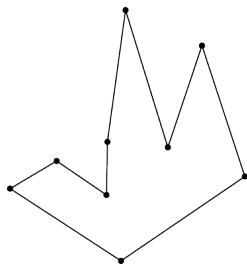
1. Definition of a polygon.

(a) Which of these shapes *are not* polygons? **Explain.**

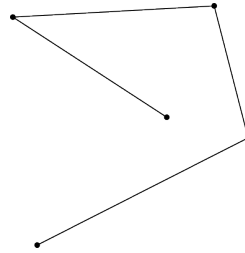
[10 %]



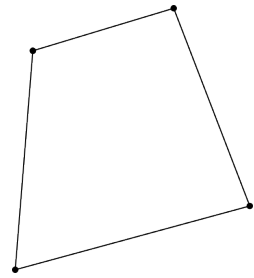
Option A.



Option B.



Option C.

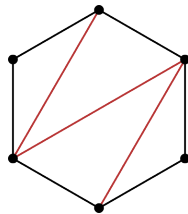


Option D.

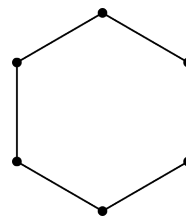
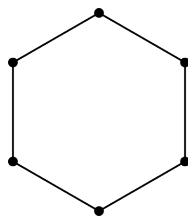
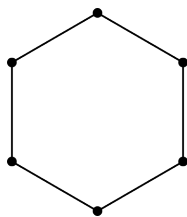
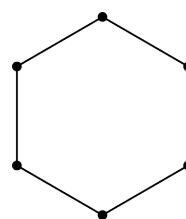
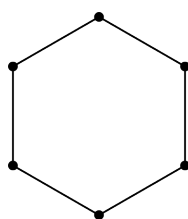
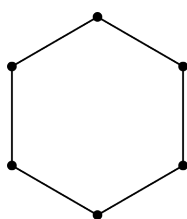
- (b) The sum of the sizes of all internal angles in a *convex* polygon on n vertices is $(n-2) \cdot 180^\circ$. [10 %]
How about *non-convex* polygons? Is there a number the sum of the sizes of internal angles in a non-convex polygon on n vertices **cannot exceed**, or can it be infinite? Attempt to find such a number or construct a counterexample.

2. Triangulations of convex polygons.

- (a) Draw all triangulations of the hexagon *that can be reached in one flip* from the one shown below. Use the provided shapes (not all of them necessarily). **No explanation required.** [10 %]

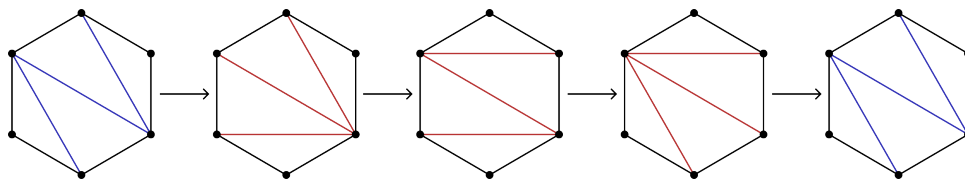


The initial triangulation.



Shapes to draw diagonals into.

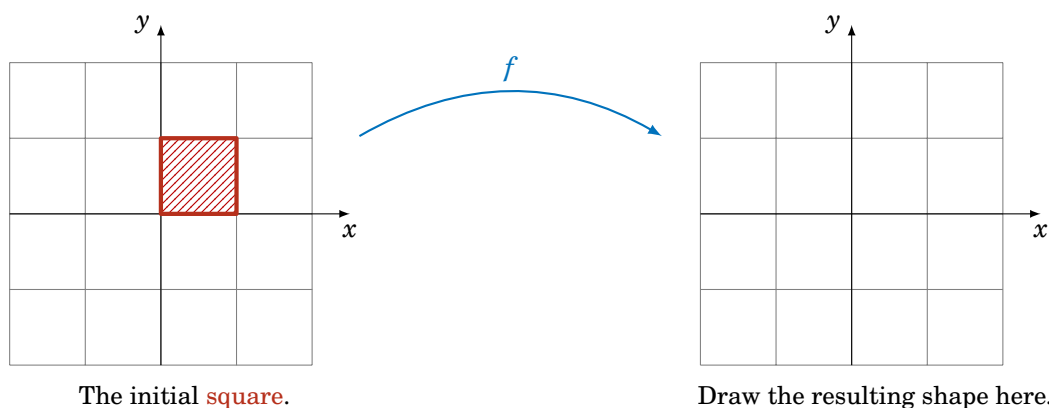
- (b) The minimum number of flips to get from one triangulation of the hexagon to the *same triangulation* **without flipping the same diagonal twice in a row** is four. One such path is depicted below. [10 %]



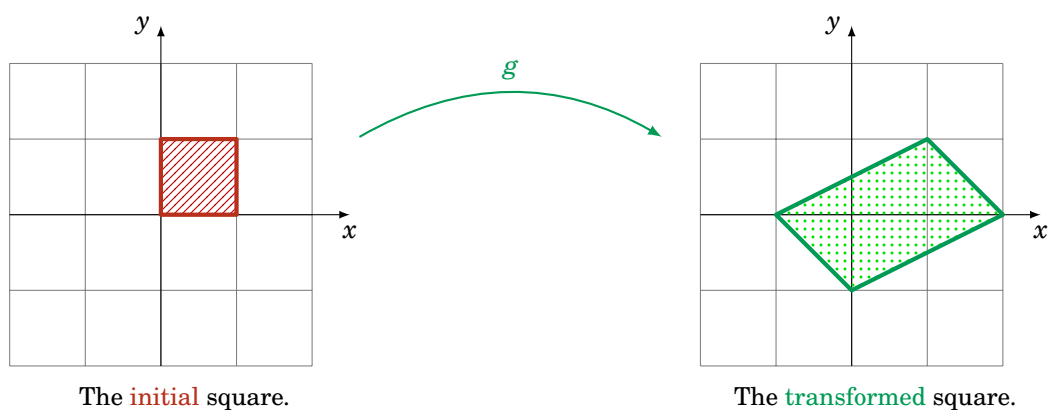
Try to argue that *there are only two paths* of four flips, this one and its reverse. Notice that the 'middle' diagonal remained stable.

3. Plane transformations.

- (a) Find out the *image* (the resulting shape when transformed) of a square (depicted below) [10 %]
under the plane transformation $f(x, y) = (y, -x)$. **Provide a short explanation.**

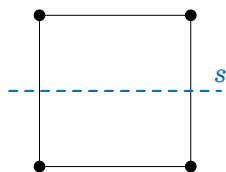


- (b) Below, you see a unit square transformed by a plane transformation g . Figure out *one* [10 %]
possible prescription of this transformation, that is, write the coordinates of the point
 $g(x, y)$ using x and y .

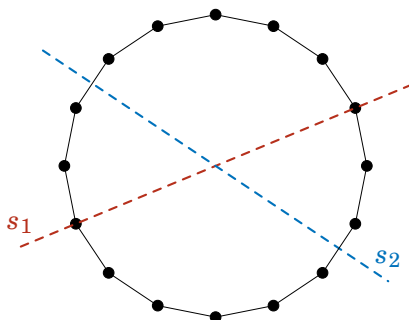


4. Symmetries of regular polygons.

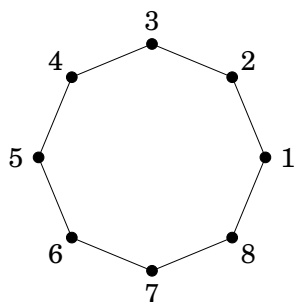
- (a) Given two symmetries of the *square* – the rotation $r = \circlearrowleft 180^\circ$ by 180° counter-clockwise [10 %]
and the reflection s drawn below – determine (using any method you wish) the composition rs . **Explain.**



- (b) Given two symmetries of the hexakaidecagon (16 vertices) – the reflections s_1 and s_2 [10 %]
depicted below – compute (using any method you wish) the composition s_1s_2 . **Explain.**



- (c) Select those of the following four pairs of symmetries of the regular octagon (8 vertices) that *generate all* of its symmetries. **No explanation necessary.** [10 %]



Picture of the octagon for reference.

- ☐ the rotation $r = \circlearrowleft 2 \cdot 360^\circ/8$ and the reflection s over the line passing through vertices 4 and 8,
 - ☐ the rotation $r_1 = \circlearrowleft 3 \cdot 360^\circ/8$ and the rotation $r_2 = \circlearrowleft 5 \cdot 360^\circ$,
 - ☐ the reflection s_1 over the line passing through the midpoints of 23 and 67 and the reflection s_2 over the line passing through the midpoints of 45 and 18,
 - ☐ the rotation $r = \circlearrowleft 7 \cdot 360^\circ/8$ and the reflection s over the line passing through vertices 3 and 7.
- (d) Given reflections s_1 and s_2 of the heptagon (7 vertices), compose them (and *only* them) to create the reflection s_3 illustrated below. **Explain.** [10 %]

