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In some sense, they allow dependent events to become independent and compute the probability of the successive occurrence of such events by simple multiplication.

DRAWING TREE DIAGRAMS



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- representing events/outcomes by 'points' or 'dots';
- · connecting successive events by lines;
- drawing the events from top to bottom in chronological order.



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We'll perform the same computation using a tree diagram.



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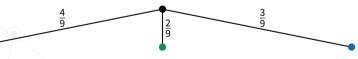


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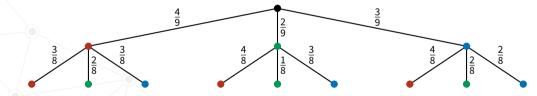


The next ball can be again red, green or blue. But, this event follows after a previous random choice of a ball, so the number of balls remaining is 8 and their colours depend on the previous event.



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The full tree diagram of this probabilistic experiment would look like this:





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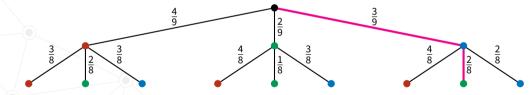
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This event corresponds to this path in the tree:

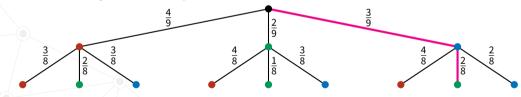




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Hence, we know its probability to be $\frac{3}{9} \cdot \frac{2}{8} = \frac{1}{12}$.

TREE DIAGRAM - PROBLEM #1



A football team wins its matches with a probability of 0.7.

Using a tree diagram, find the probability that they win at least 1 of their next three matches.

TREE DIAGRAM - PROBLEM # 2



Anna and Rob take their driving tests on the same day. The probability of Anna passing her driving test is 0.7. The probability of both Anna and Rob passing is 0.35.

- 1. Work out the probability of Rob passing his driving test.
- 2. Work out the probability of both Anna and Rob failing their driving tests.