

# RESEARCH STATEMENT

ADAM KLEPÁČ

**ABSTRACT.** Following the construction of  $d$ -representation-finite algebras in [2] and the description of the correspondence between certain types of cluster algebras and triangulations of bordered surfaces with marked points in [1], links have appeared connecting  $d$ -representation finite algebras to higher dimensional variants of said surface. One such link was discovered in [4] between higher Auslander algebras of the path algebra of linearly oriented Dynkin quiver  $A_n$  and cyclic polytopes. I wish to further study such kinds of connections, starting with the establishment of a similar type of link for path algebras of quivers of type  $D_n$  which, in the low-dimensional case, correspond to once punctured polygons; then, with a touch of expectation and naivety, broadening it to include (special types of) cluster algebras of finite mutation type.

## 1. INTRODUCTION

This text serves primarily as an overview of relevant concepts regarding cluster algebras, bordered surfaces with marked points, higher dimensional cluster categories and  $d$ -representation-finite algebras interwoven with ideas of possible generalizations and caveats tied to such endeavour. So far, I have only scratched the surface of this topic, hence very few original results are present.

In Section 2, I give a summary of the theory of bordered surfaces with marked points. Section 3 is dedicated to (normalized skew-symmetrizable) cluster algebras and their connection to bordered surfaces with marked points is drawn. Sections 4 and 5 define  $d$ -representation-finite algebras and higher cluster categories, respectively. Section 6 summarizes relevant results from [4], regarding a higher-dimensional kind of connection described in Section 3. Finally, Section 7 is riddled with (splinters of) steps towards generalizations of the content of Section 6.

## 2. BORDERED SURFACES WITH MARKED POINTS

This section is a brief summary of [1], Section 2.

**Definition 2.1** (Bordered surface with marked points). Let  $\mathbf{S}$  be a connected oriented 2-dimensional Riemann surface with boundary. We fix a finite set  $\mathbf{M}$  of *marked points* in the closure of  $\mathbf{S}$ . Marked points lying in the interior of  $\mathbf{S}$  are called *punctures*. The pair  $(\mathbf{S}, \mathbf{M})$  is called a *bordered surface with marked points* if the following additional technical conditions are satisfied.

- The set  $\mathbf{M}$  is non-empty.
- The pair  $(\mathbf{S}, \mathbf{M})$  is not
  - a sphere with one or two punctures;
  - a monogon with zero or one puncture;
  - a digon without punctures;
  - a triangle without punctures.

Here, the term  $n$ -gon denotes a disk with  $n$  marked points on its boundary. Moreover, sphere with three punctures is also often excluded.

---

*Date:* September 10, 2023.

**Definition 2.2** (Arc). An arc  $\gamma$  in a bordered surface with marked points  $(\mathbf{S}, \mathbf{M})$  is a curve in  $\mathbf{S}$  such that

- its endpoints are marked points;
- $\gamma$  does not intersect itself, except that its endpoints may coincide;
- except for its endpoints,  $\gamma$  is disjoint from  $\mathbf{M}$  and from the boundary of  $\mathbf{S}$ ;
- $\gamma$  is not contractible into  $\mathbf{M}$  or into the boundary of  $\mathbf{S}$ .

We are interested in triangulations of  $(\mathbf{S}, \mathbf{M})$ . Vaguely speaking, triangulation is a division of  $\mathbf{S}$  into ‘triangles’ by a series of ‘cuts’. Here, ‘triangles’ are either disks with three marked points on their boundaries or, so-called *self-folded* triangles, once-punctured monogons with an arc connecting the unique marked point to the unique puncture. See figure 1.

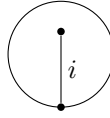


FIGURE 1. A self-folded triangle.

**Definition 2.3** (Isotopy). Let  $\gamma_1, \gamma_2$  be two arcs in  $(\mathbf{S}, \mathbf{M})$ . An *isotopy* between  $\gamma_1$  and  $\gamma_2$  is a homotopy  $H$  between  $\gamma_1$  and  $\gamma_2$  such that  $H(x, t)$  is an embedding for each fixed  $t \in [0, 1]$ . Isotopy is an equivalence relation on the set of all arcs in  $(\mathbf{S}, \mathbf{M})$ .

In the following text, each arc in  $(\mathbf{S}, \mathbf{M})$  is considered up to isotopy.

**Definition 2.4** (Compatibility of arcs). Two arcs in  $(\mathbf{S}, \mathbf{M})$  are called *compatible* if they (up to isotopy) do not intersect each other in the interior of  $\mathbf{S}$ .

**Proposition 2.5.** *Any collection of pairwise compatible arcs can be realized by curves in their respective isotopy classes which do not intersect in the interior of  $\mathbf{S}$ .*

**Definition 2.6** (Ideal triangulation). A maximal collection of pairwise compatible arcs is called an *ideal triangulation*. In fact, definition 2.1 excludes all cases where  $(\mathbf{S}, \mathbf{M})$  cannot be triangulated. The arcs of an ideal triangulation cut  $\mathbf{S}$  into *ideal triangles*. The three sides of an ideal triangle need not be distinct, leading to self-folded triangles, and two triangles can share more than one side.

The number of arcs in an ideal triangulation is an invariant of  $(\mathbf{S}, \mathbf{M})$  and is called the *rank* of  $(\mathbf{S}, \mathbf{M})$  to emphasize the connection between these surfaces and cluster algebras of the same rank, to be introduced in the next section.

The last concept we need to introduce is that of a *flip* of an ideal triangulation. These basically entail swapping one diagonal for another in some quadrilateral of an ideal triangulation.

**Definition 2.7** (Flip). A *flip* in an ideal triangulation  $T$  is a transformation which exchanges one arc  $\gamma \in T$  for a different arc  $\gamma'$  which, together with the rest of arcs in  $T$ , forms a new ideal triangulation  $T'$ .

There is at most one way to flip an arc  $\gamma$  in an ideal triangulation. If  $\gamma$  is the ‘folded’ side of a self-folded triangle (the segment  $i$  in figure 1), then  $\gamma$  cannot be flipped. In all other cases, removing  $\gamma$  creates a tetragonal face on  $\mathbf{S}$ , and the flipped arc  $\gamma'$  is defined to be its other diagonal.

Of special import to the theory of cluster algebras is the following result.

**Proposition 2.8.** *Any two ideal triangulations are related by a series of flips.*




FIGURE 2. Two ideal triangulations of a pentagon, related by a flip.

### 3. CLUSTER ALGEBRAS

Before we reach the definition of a cluster algebras, we must discuss quivers and their mutations. This section is an altered version of [4], Section 4. The original text defines cluster algebras using signed adjacency matrices instead. This approach lessens the notational burden but also introduces a concept we do not use elsewhere. Naturally, quivers and adjacency matrices are tightly related, with the former being completely determined by the latter after a choice of orientation of a single arrow.

To each ideal triangulation  $T$  of a bordered surface with marked points  $(\mathbf{S}, \mathbf{M})$  we associate a quiver  $Q := Q(T)$  in the following manner. For a fixed ideal triangulation, we label its  $n$  arcs by natural numbers from 1 to  $n$ , keeping in mind that this labelling is arbitrary. The set of vertices of  $Q$  is then also  $Q_0 := \{1, \dots, n\}$ . Next, for each triangle  $\Delta$  in  $T$  which is not self-folded, we draw an arrow  $i \rightarrow j$  if

- $i$  and  $j$  are sides of  $\Delta$  with  $j$  following  $i$  in clockwise order;
- $j$  is an arc ‘folded’ by  $l$ ,  $i$  and  $l$  are sides of  $\Delta$  and  $l$  follows  $i$  in clockwise order;
- $i$  is an arc ‘folded’ by  $l$ ,  $l$  and  $j$  are sides of  $\Delta$  with  $j$  following  $l$  in clockwise order.

Finally, we remove all 2-cycles (meaning a configuration of arrows like this ).

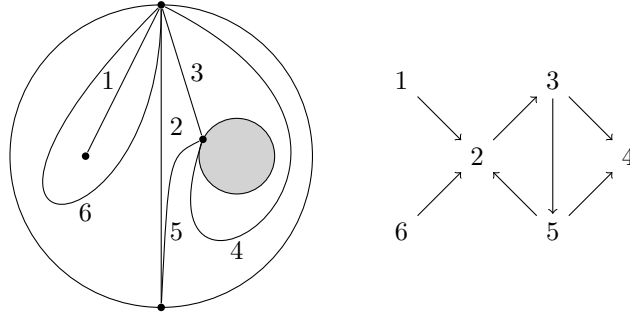


FIGURE 3. An ideal triangulation of a once-punctured annulus and its quiver.

**Definition 3.1** (Quiver mutation). For a quiver  $Q$ , we construct the quiver  $\mu_k(Q)$ , called its *mutation* at  $k$ -th vertex by

- reversing all arrows with  $k$  as source or as target;
- adding an arrow  $j \rightarrow i$  for each path  $i \rightarrow k \rightarrow j$ ;
- deleting all 2-cycles.

The mutation at  $k$ -th vertex is an involution of  $Q$ , that is,  $\mu_k^2(Q) = Q$  for every vertex  $k \in Q_0$ . Now, we proceed to define initial seeds and cluster algebras.

We fix a free abelian group  $(\mathbb{P}, \cdot)$  on variables  $y_1, \dots, y_n$  and define an operation  $\oplus$  on  $\mathbb{P}$  by the formula

$$\prod_i y_i^{a_i} \oplus \prod_i y_i^{b_i} = \prod_i y_i^{\min(a_i, b_i)}.$$

Let  $\mathbb{Z}\mathbb{P}$  denote the group ring of  $\mathbb{P}$  and  $\mathbb{Q}\mathbb{P}$  the field of fractions of  $\mathbb{Z}\mathbb{P}$ . Finally, we let  $\mathcal{F} := \mathbb{Q}\mathbb{P}(x_1, \dots, x_n)$  be the field of rational functions in variables  $x_1, \dots, x_n$  with coefficients in  $\mathbb{Q}\mathbb{P}$ .

**Definition 3.2** (Initial seed). An *initial seed* is a triple  $(\mathbf{x}, \mathbf{y}, Q)$  consisting of the following data:

- (1) an  $n$ -tuple  $\mathbf{x} = (x_1, \dots, x_n)$  of variables of  $\mathcal{F}$ , the so-called *initial cluster*;
- (2) an  $n$ -tuple  $\mathbf{y} = (y_1, \dots, y_n)$  of generators of  $\mathbb{P}$ , the so-called *initial coefficients tuple*;
- (3) a quiver  $Q$  without loops and 2-cycles.

**Definition 3.3** (Seed mutation). A *seed mutation*  $\mu(k)$  in direction  $k$  is a transformation of an initial seed  $(\mathbf{x}, \mathbf{y}, Q)$  into a new seed  $(\mathbf{x}', \mathbf{y}', Q')$  defined as follows:

- $\mathbf{x}'$  is the  $n$ -tuple of variables constructed by replacing the cluster variable  $x_k$  in  $\mathbf{x}$  by a new cluster variable  $x'_k$  defined by the *exchange relation*

$$x_k x'_k = \frac{1}{y_k \oplus 1} \left( y_k \prod_{i \rightarrow k} x_i + \prod_{i \leftarrow k} x_i \right);$$

- $\mathbf{y}' = (y'_1, \dots, y'_n)$  is a new  $n$ -tuple of coefficients, where

$$y'_i := \begin{cases} y_k^{-1} & \text{if } i = k; \\ y_i \prod_{k \rightarrow i} y_k (y_k \oplus 1)^{-1} \prod_{k \leftarrow i} (y_k \oplus 1) & \text{if } i \neq k. \end{cases}$$

- $Q'$  is the mutation of  $Q$  at the  $k$ -th vertex.

Seed mutations are involutions, that is,  $\mu_k^2(\mathbf{x}, \mathbf{y}, Q) = (\mathbf{x}, \mathbf{y}, Q)$ .

**Definition 3.4** (Cluster algebra). Let  $(\mathbf{x}, \mathbf{y}, Q)$  be an initial seed and  $\mathcal{X}$  be the set of all cluster variables generated by repeated mutation of  $(\mathbf{x}, \mathbf{y}, Q)$ . The *cluster algebra*  $\mathcal{A} := \mathcal{A}(\mathbf{x}, \mathbf{y}, Q)$  is the  $\mathbb{Z}\mathbb{P}$ -subalgebra of  $\mathcal{F}$  generated by  $\mathcal{X}$ .

We say that a cluster algebra  $\mathcal{A}(\mathbf{x}, \mathbf{y}, Q)$  is

- of *finite type*, if the set  $\mathcal{X}$  of cluster variables is finite;
- of *finite mutation type*, if the number of quivers mutation equivalent (those  $Q$  can mutate into) to  $Q$  is finite;
- of *acyclic type*, if  $Q$  is mutation equivalent to a quiver without oriented cycles;
- of *surface type*, if  $Q$  is a quiver coming from a triangulation of a bordered surface with marked points.

We are particularly interested in quivers whose underlying graph is one of (simply-laced) Dynkin diagrams of type  $A_n (n \geq 1)$ ,  $D_n (n \geq 4)$  or  $E_n (6 \leq n \leq 8)$  (see figure 4). By [1], Theorem 6.5, a cluster algebra  $\mathcal{A}(\mathbf{x}, \mathbf{y}, Q)$  is of finite type if and only if the underlying graph of  $Q$  is a disjoint union of the aforementioned Dynkin diagrams. In this particular case, it is also true (by [1], Lemma 6.4) that quivers given by two different orientations of a Dynkin diagram are mutation equivalent, hence the structure of  $\mathcal{A}(\mathbf{x}, \mathbf{y}, Q)$  is independent of the choice of orientation.

In seeking higher-dimensional geometric counterparts to cluster algebras of finite type, it is of course beneficial to – at least at first – focus on those that are also of surface type. Here, one has a starting idea as to what the higher-dimensional object in question should be. The only such cluster algebras are of type  $A_n$  and

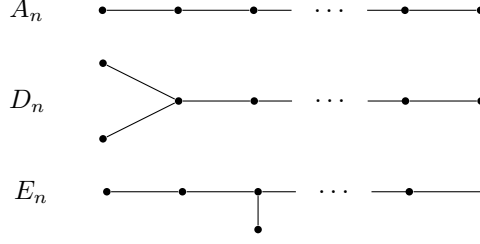


FIGURE 4. Simply-laced Dynkin diagrams of types  $A_n, D_n$  and  $E_n$ .

$D_n$ . Quivers given by orientations of  $E_n$  do not arise from any bordered surface with marked points.

Moreover, based on the results in [3], for purposes of categorisation, one need not consider the entire class of cluster algebras with a chosen Dynkin quiver. The combinatorial properties of  $\mathcal{A}(\mathbf{x}, \mathbf{y}, Q)$  are in fact governed entirely by so-called *decorated representations* of the path algebra of  $Q$  (see [3], Section 2).

Hence, studying the higher Auslander algebras (to be introduced promptly) of path algebras of Dynkin quivers appears to be a sensible endeavour in this direction.

By a considerable extension, one might also consider studying higher-dimensional variants of cluster algebras of ‘affine’ type, whose quiver is one of so-called *affine* Dynkin diagrams. For these, however, Lemma 6.4 from [1] does not apply and thus the choice of orientation matters. Furthermore, the path algebras of such diagrams are in general representation-infinite leading to caveats in applying the higher Auslander theory developed in [2].

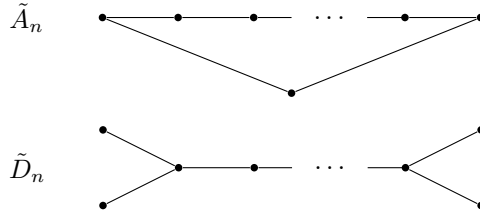


FIGURE 5. Affine Dynkin diagrams of types  $\tilde{A}_n$  and  $\tilde{D}_n$ .

#### 4. HIGHER AUSLANDER THEORY

In this section, we summarize results from [2], Section 1. We fix a finite-dimensional algebra  $\Lambda$  over a field  $k$ .

**Definition 4.1** (*d*-cluster tilting module). A module  $M \in \text{mod } \Lambda$  is called *d*-cluster tilting if

$$\text{add } M = \{X \in \text{mod } \Lambda \mid \text{Ext}_{\Lambda}^i(X, M) = 0 \ \forall i \in \{1, \dots, d-1\}\}.$$

We note that a 1-cluster tilting module is just an additive generator of the category  $\text{mod } \Lambda$ .

**Definition 4.2** (*d*-Auslander algebra).

- (1) An algebra  $\Lambda$  is called *d*-representation-finite if  $\text{gl. dim } \Lambda < \infty$  and  $\Lambda$  has a *d*-cluster tilting module.

- (2) Let  $\Lambda$  be a  $d$ -representation-finite algebra and  $M$  its  $d$ -cluster tilting module. We call  $\text{End}_\Lambda(M)$  the  $d$ -Auslander algebra of  $\Lambda$ . We denote it  $\Lambda^{(d)}$ .

By [2], Theorem 1.6, if  $\Lambda$  is  $d$ -representation-finite then its  $d$ -cluster tilting module is unique up to multiplicity. A 1-representation-finite algebra is simply called representation-finite.

One of the main results in [2] concerns an iterative construction of  $d$ -Auslander algebras of a representation-finite hereditary algebra  $\Lambda$ . In this particular case,  $\Lambda^{(d)}$  is a  $(d+1)$ -representation-finite algebra and has a  $(d+1)$ -cluster tilting module for every  $d \geq 1$ . See [2], 1.13 - 1.16. Starting with  $\Lambda$ , we denote its 1-cluster tilting module by  ${}_1M$ . Then,  $\Lambda^{(1)} := \text{End}_\Lambda(M)$  is a 2-representation-finite algebra with a 2-cluster tilting module, which we denote  ${}_{\Lambda^{(1)}}M$ . And so forth.

#### REFERENCES

- [1] Sergey Fomin, Michael Shapiro, and Dylan Thurston, *Cluster algebras and triangulated surfaces. Part I: Cluster complexes*, Acta Mathematica, 201:83-146, 2008.
- [2] Osamu Iyama, *Cluster tilting for higher Auslander algebras*, Adv. Math. 226 (2011), no. 1, 1-61.
- [3] Bethany Marsh, Markus Reineke, and Andrei Zelevinsky, *Generalized associahedra via quiver representations*.
- [4] Steffen Oppermann and Hugh Thomas, *Higher dimensional cluster combinatorics and representation theory*, Acta Mathematica, 201:83-146, 2008.