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(define (domain safety)
  (:requirements :strips :typing :negative-preconditions)

  (:types
    AI_agent
    school_info connection_status patients_info ambu_arrival_status
    ambulance_worker emergency_patient
    school hospital firestation
    ambulance
    bed
  )

  (:predicates
    (have ?AI_agent - AI_agent ?school_info-or-connection_status-or-patients_info-or-
    ambu_arrival_status - (either school_info connection_status patients_info
    ambu_arrival_status))
    (in ?emergency_patient - emergency_patient ?school-or-ambulance-or-hospital-or-bed
    - (either school ambulance hospital bed))
    (works_in ?ambulance_worker ?ambulance)
    (enough ?bed ?hospital)
    (at ?ambulance - ambulance ?school-or-firestation-or-hospital - (either school
    firestation hospital))
    (empty ?ambulance-or-bed - (either ambulance bed))
  )

  (:action check_connection
    :parameters
      (
        ?AI_agent - AI_agent
        ?school_info - school_info
        ?connection_status - connection_status
      )
    :precondition
      (and (have ?AI_agent ?school_info)
        (not (have ?AI_agent ?connection_status)))
    :effect
      (have ?AI_agent ?connection_status)
  )

  (:action send_information
    :parameters
      (
        ?AI_agent - AI_agent
        ?emergency_patient - emergency_patient
        ?school - school
        ?ambulance - ambulance
        ?patients_info - patients_info
        ?connection_status - connection_status
      )
    :precondition
      (
        and (have ?AI_agent ?connection_status)
          (in ?emergency_patient ?school)
          (not (at ?ambulance ?school))
          (not (have ?AI_agent ?patients_info))
        )
    :effect
      (have ?AI_agent ?patients_info)
  )
)

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(:action start_ambulance
  :parameters
    (
      ?patients_info - patients_info
      ?ambulance - ambulance
      ?firestation - firestation
      ?school - school
      ?AI_agent - AI_agent
    )
  :precondition
    (and (have ?AI_agent ?patients_info)
      (at ?ambulance ?firestation)
      (not (at ?ambulance ?school))
      (empty ?ambulance)
    )
  :effect
    (and (at ?ambulance ?school)
      (not (at ?ambulance ?firestation))
    )
)

(:action report_ambulance_arrival
  :parameters
    (
      ?ambulance - ambulance
      ?school - school
      ?firestation - firestation
      ?AI_agent - AI_agent
      ?ambu_arrival_status -ambu_arrival_status
    )
  :precondition
    (and (at ?ambulance ?school)
      (not (at ?ambulance ?firestation))
      (not (have ?AI_agent ?ambu_arrival_status))
    )
  :effect
    (have ?AI_agent ?ambu_arrival_status)
)

(:action load_ambulance
  :parameters
    (
      ?emergency_patient - emergency_patient
      ?school - school
      ?ambulance - ambulance
      ?AI_agent - AI_agent
      ?ambu_arrival_status -ambu_arrival_status
    )
  :precondition
    (and (have ?AI_agent ?ambu_arrival_status)
      (in ?emergency_patient ?school)
      (empty ?ambulance)
      (at ?ambulance ?school)
    )
  :effect
    (and (not (in ?emergency_patient ?school))
      (in ?emergency_patient ?ambulance)
      (not (empty ?ambulance))
    )
)

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    )
  )

  (:action move_ambulance
   :parameters
     (
       ?ambulance - ambulance
       ?school - school
       ?hospital - hospital
       ?emergency_patient - emergency_patient
     )
   :precondition
     (and (at ?ambulance ?school)
          (not (empty ?ambulance))
          (in ?emergency_patient ?ambulance)
          (not (in ?emergency_patient ?school)))
     )
   :effect
     (and (not (at ?ambulance ?school))
          (at ?ambulance ?hospital))
     )
  )

  (:action unload_ambulance
   :parameters
     (
       ?emergency_patient - emergency_patient
       ?ambulance - ambulance
       ?hospital - hospital
       ?school - school
     )
   :precondition
     (and (in ?emergency_patient ?ambulance)
          (at ?ambulance ?hospital)
          (not (at ?ambulance ?school))
          (not (empty ?ambulance)))
     )
   :effect
     (and (not (in ?emergency_patient ?ambulance))
          (in ?emergency_patient ?hospital)
          (empty ?ambulance))
     )
  )

  (:action go_to_bed
   :parameters
     (
       ?emergency_patient - emergency_patient
       ?bed - bed
       ?hospital - hospital
     )
   :precondition
     (and (in ?emergency_patient ?hospital)
          (not (in ?emergency_patient ?bed))
          (enough ?bed ?hospital))
     )
   :effect
     (and (not (enough ?bed ?hospital))
          (in ?emergency_patient ?bed))
     )
  )

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)

(:action move_back_ambulance
 :parameters
   (
     ?emergency_patient - emergency_patient
     ?hospital - hospital
     ?ambulance - ambulance
     ?school - school
     ?bed - bed
   )
 :precondition
   (and (not (in ?emergency_patient ?ambulance))
        (in ?emergency_patient ?bed)
        (at ?ambulance ?hospital)
        (not (at ?ambulance ?school))
        (empty ?ambulance))
   )
 :effect
   (and (at ?ambulance ?school)
        (not (at ?ambulance ?hospital)))
   )
)

(:action transfer_end
 :parameters
   (
     ?emergency_patient - emergency_patient
     ?school - school
     ?patients_info - patients_info
     ?connection_status - connection_status
     ?AI_agent - AI_agent
   )
 :precondition
   (and (not (in ?emergency_patient ?school))
        (have ?AI_agent ?patients_info)
        (have ?AI_agent ?connection_status))
   )
 :effect
   (and (not (have ?AI_agent ?patients_info))
        (not (have ?AI_agent ?connection_status)))
   )
)
)

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