

Introduction to Containers and Docker

Getting Started With Google Kubernetes Engine

Version 1.5



Agenda

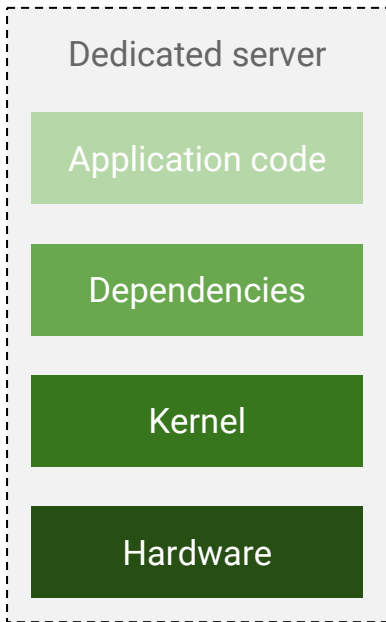
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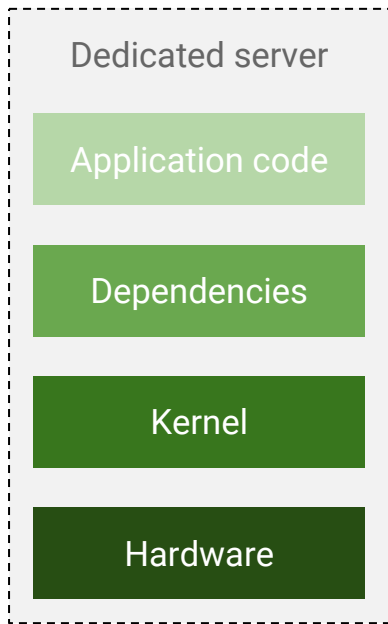


Looking back, you used to build applications on individual servers

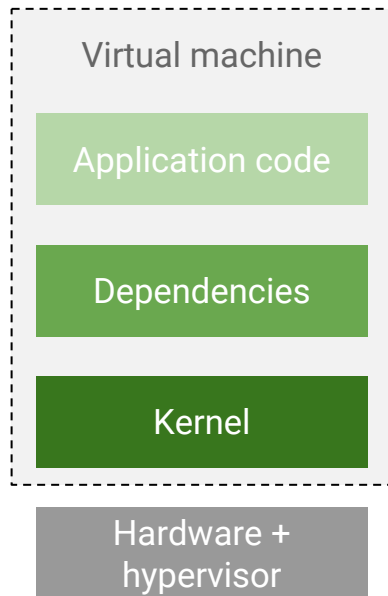


Deployment ~months
Low utilization
Not portable

Then VMware popularized running multiple servers and operating systems on the same hardware

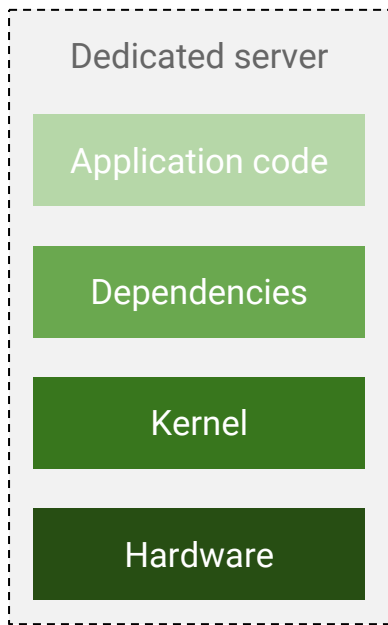


Deployment ~months
Low utilization
Not portable

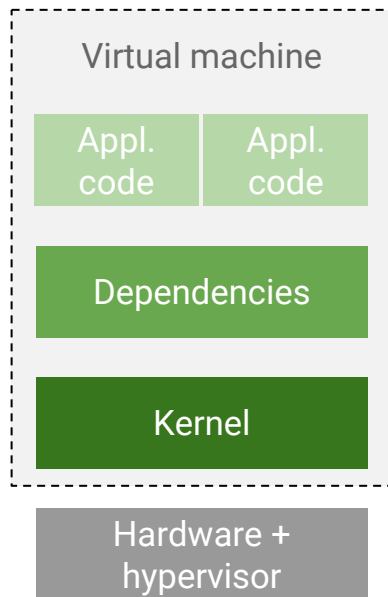


Deployment ~days (mins)
Improved utilization
Hypervisor-specific

But it was difficult to run and maintain multiple applications on a single VM, even with policies

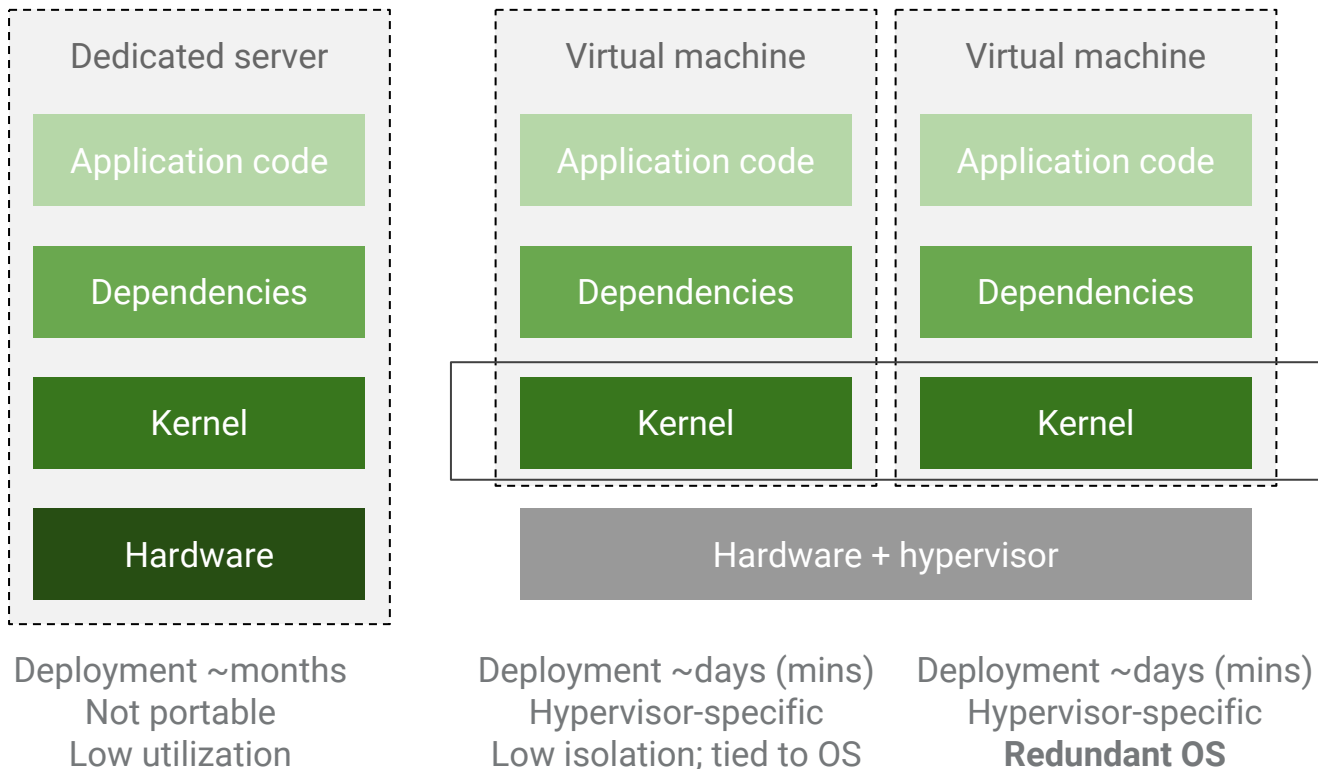


Deployment ~months
Low utilization
Not portable

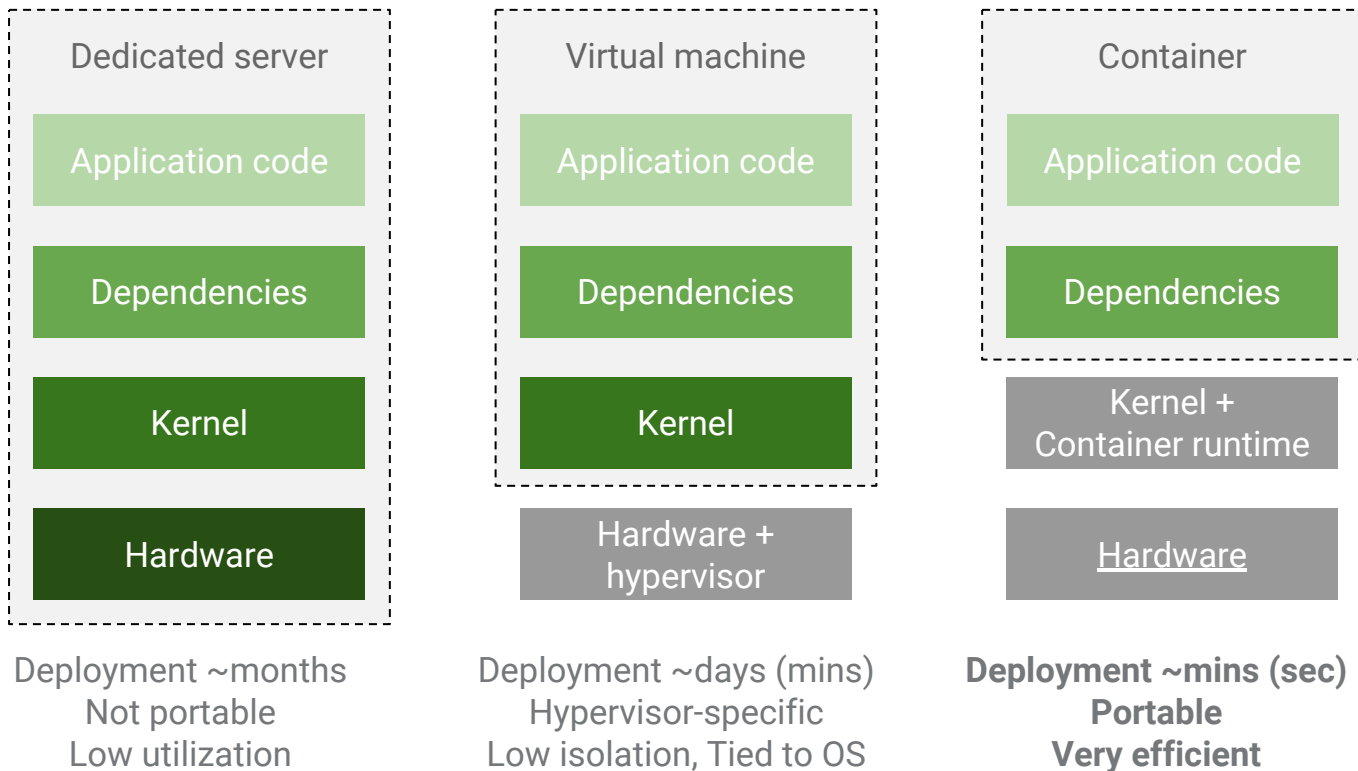


Deployment ~days (mins)
Hypervisor-specific
Low isolation; tied to OS

The VM-centric way to solve this is to run each app on its own server with its own dependencies, but that's wasteful

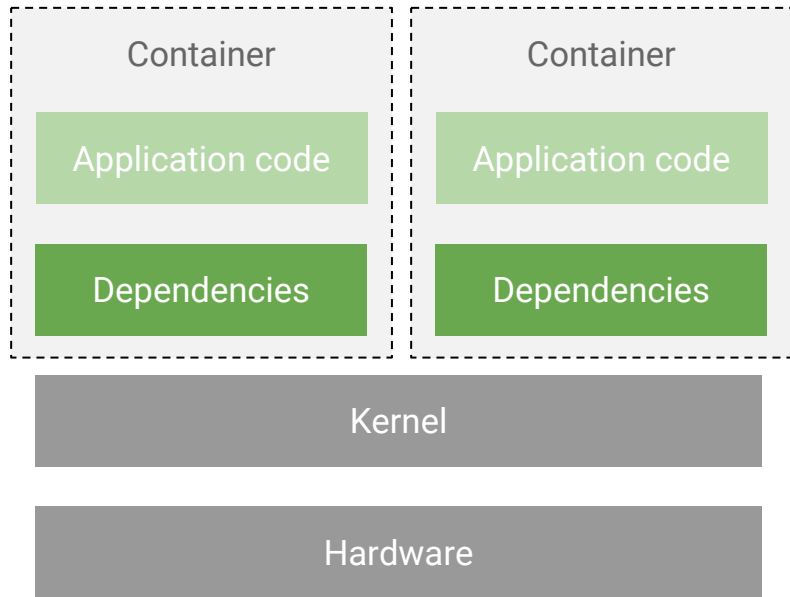


So you raise the abstraction one more level and virtualize the OS

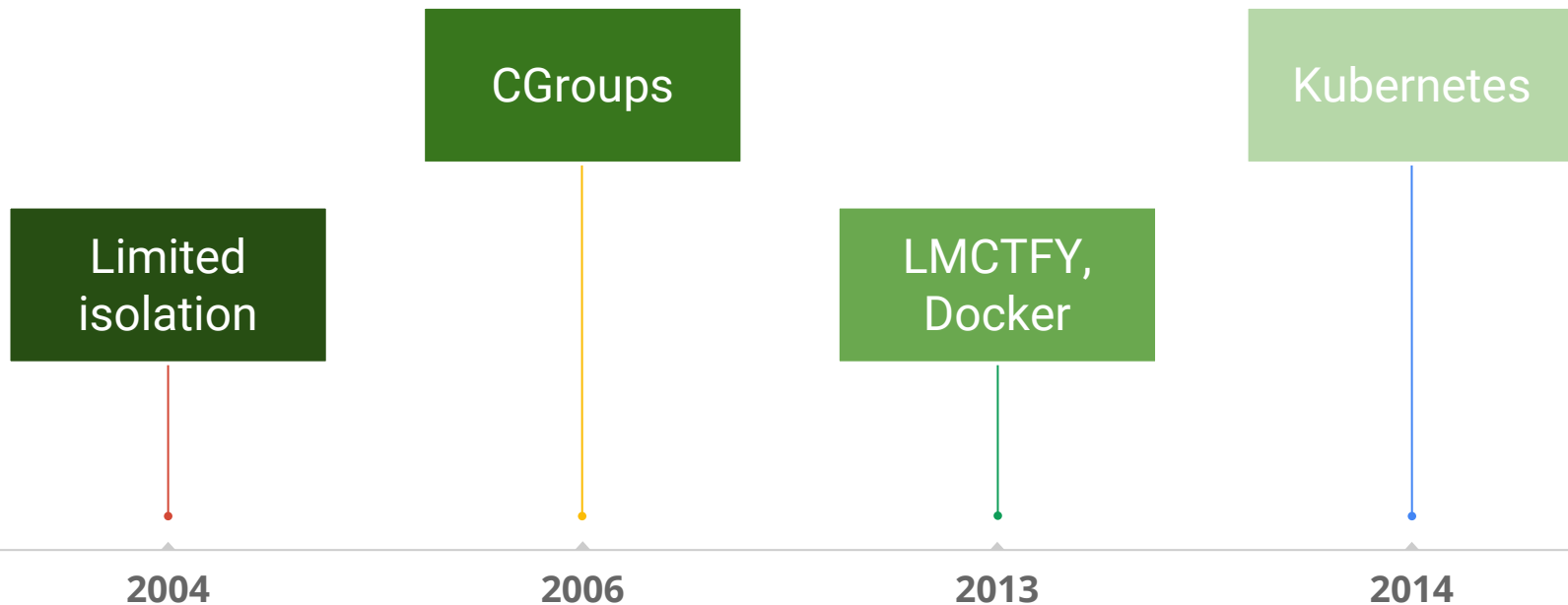


Why developers like containers

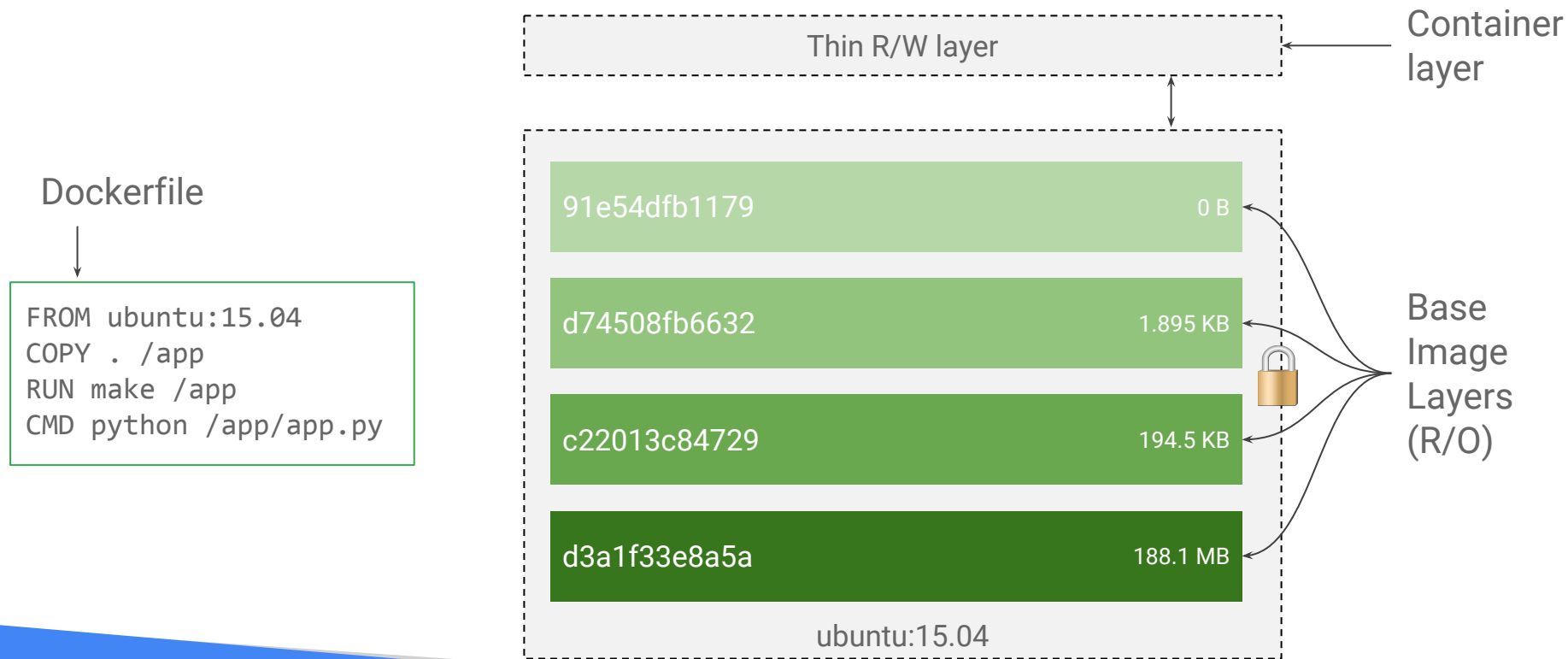
- Code works the same everywhere:
 - Across dev, test, and production
 - Across bare-metal, VMs, and cloud
- Packaged apps speed development:
 - Agile creation and deployment
 - Continuous integration/delivery
 - Single file copy
- They provide a path to microservices:
 - Introspectable, isolated, and elastic



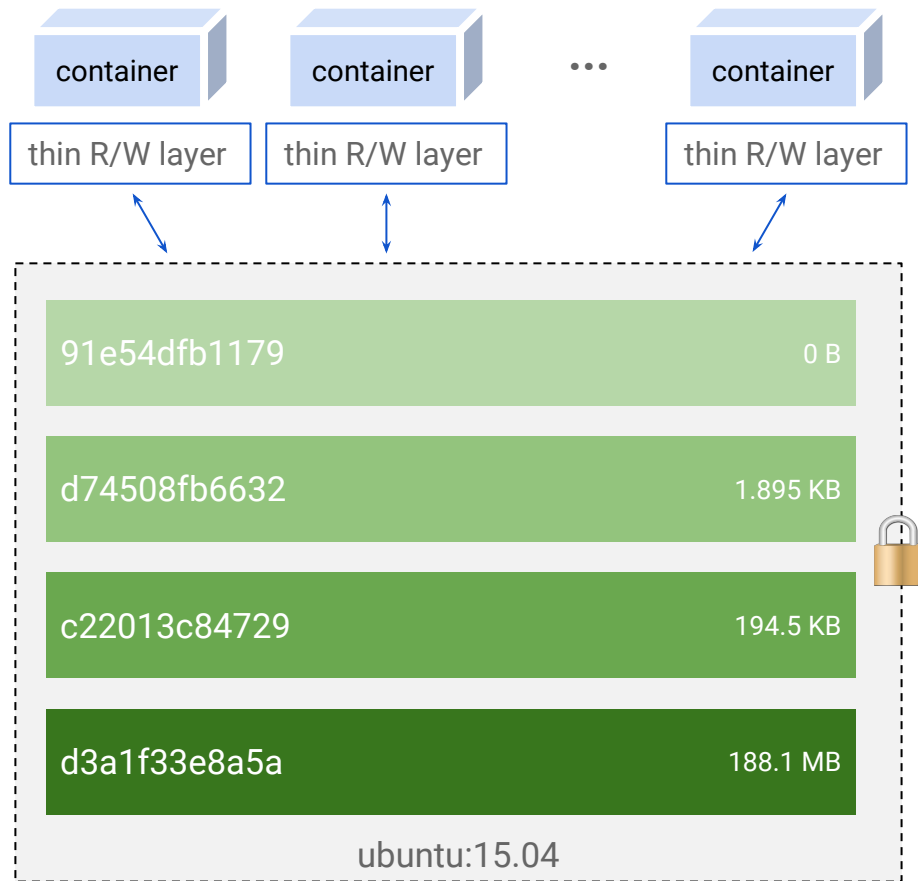
Google has been developing and using containers to manage its applications for 12 years



Containers use a layered file system with only the top layer writable



Containers promote smaller shared images



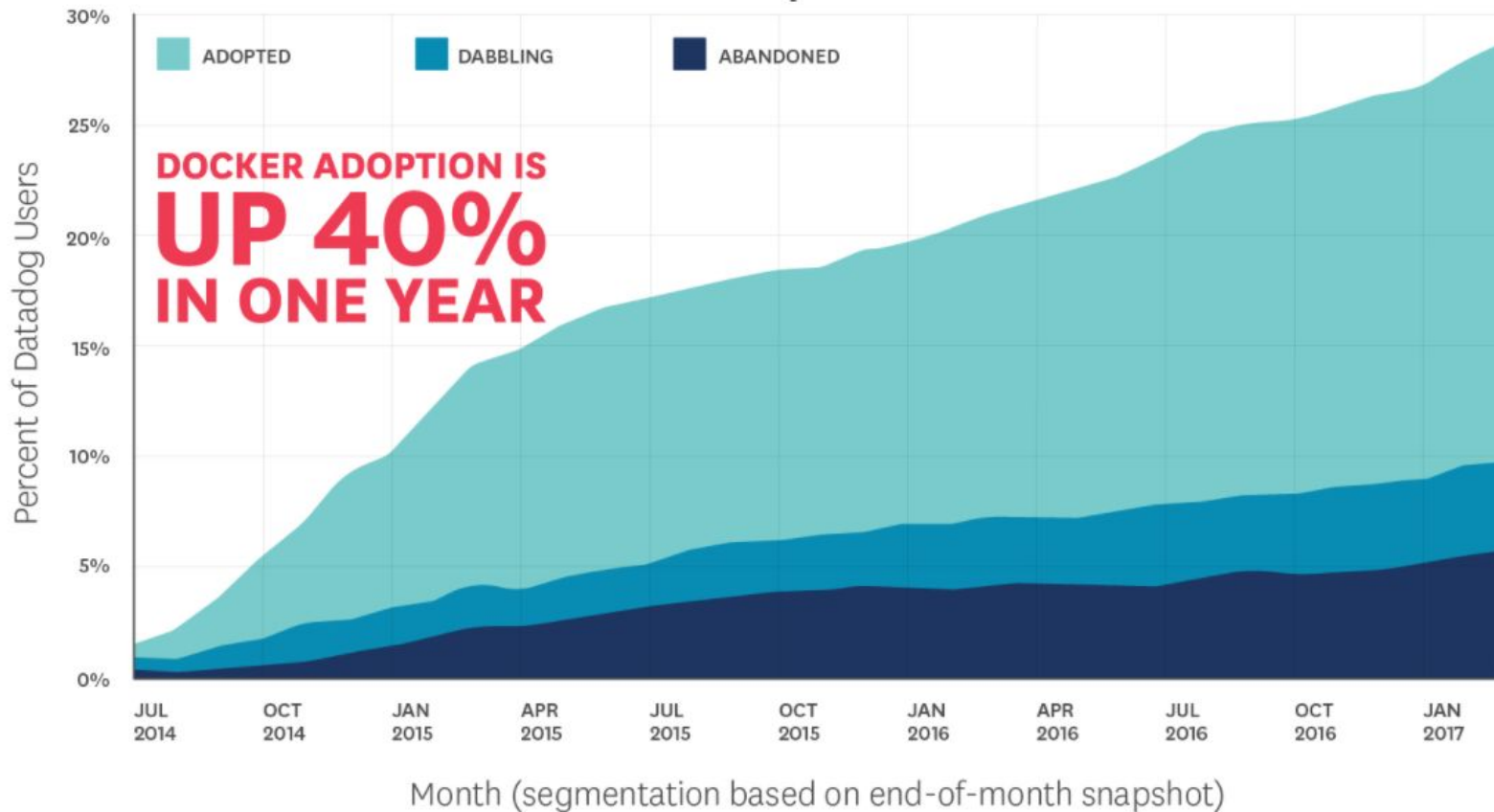
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Docker Adoption Behavior



Source: Datadog

Here's is a simple python app

\$> python web-server.py

```
import tornado.ioloop
import tornado.web  ————— dependencies
import socket

class MainHandler(tornado.web.RequestHandler):
    def get(self):
        self.write("Hostname: " +
socket.gethostname())

def make_app():
    return tornado.web.Application([
        (r"/", MainHandler),
    ])

if __name__ == "__main__":
    app = make_app()
    app.listen(8080)  ————— listening on a port
    tornado.ioloop.IOLoop.current().start()
```

Containerize it with Docker

```
$> docker build -t py-web-server .  
$> docker run -d py-web-server
```

```
FROM library/python:3.6.0-alpine  
RUN pip install tornado  
ADD web-server.py /web-server.py  
CMD ["python", "/web-server.py"]
```

You can also do stuff like:

```
$> docker images  
$> docker ps  
$> docker logs <container id>  
$> docker stop py-web-server
```

In the real world you'll push and pull your image from a registry

```
docker build -t gcr.io/$PROJECT_ID/py-web-server:v1 .
```

build a container image

```
gcloud docker -- push gcr.io/$PROJECT_ID/py-web-server:v1
```

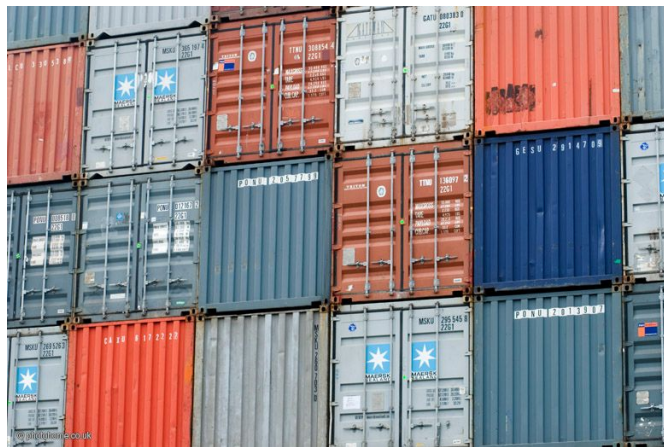
push it to a registry

```
docker run -d -p 8080:8080 --name py-web-server \
gcr.io/$PROJECT_ID/py-web-server:v1
```

run it

Containers are the new packaging format because they're efficient and portable

- App Engine supports Docker containers as a custom runtime
- Google Container Registry: private container image hosting on GCS with various CI/CD integrations
- Compute Engine supports containers, including managed instance groups with Docker containers
- The most powerful choice is a container **orchestrator**



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