



Sergei Ekker

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🌐 <https://github.com/TestSoulja>

📱 <https://t.me/TerTro>

EDUCATION

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|---|---------------|
| •STATE BUDGETARY SCHOOL NO. 1929 | <i>Moscow</i> |
| <i>Secondary professional</i> | 2004-2015 |
| •MBL at I.M. Sechenov Moscow State Medical University | <i>Moscow</i> |
| <i>Additional education</i> | 2013-2014 |
| •S. G. Stroganov Russian State University of Arts and Crafts | <i>Moscow</i> |
| <i>Additional education</i> | 2014-2015 |
| •National Research University Higher School of Economics | <i>Moscow</i> |
| <i>Bachelor's degree (Design, Media, Communications)</i> | 2015-2019 |

EXPERIENCE

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|---|------------------------|
| •KamaGames | <i>12.2021-05.2023</i> |
| <i>Game Designer</i> | <i>Moscow</i> |
| <ul style="list-style-type: none">– Working on improving the current functionality of the games and developing new functionality– Designing the balance of game mechanics– Creating and running mechanics on game activity– Analyzing the results of the launch– Development of design documentation– Interaction with the team, quality and correctness control of implemented functionality– Automation of balance building in Python– Build configs to run in-game events | |

PERSONAL PROJECTS

- Planet generator for game**
 - Tools & technologies used: Python
 - A png planet generator that I used to populate a library with random location generation for the game.
- Games**
 - Tools & technologies used: Unity, C#
 - Concepts for 3 games I'm currently making for myself in my spare time.
- Telegram bots**
 - Tools & technologies used: Python
 - Additionally, he was engaged in the development of telegram bots for various purposes. (You can find more information on GitHub)

TECHNICAL SKILLS AND INTERESTS

Languages: native Russian, English B1

Developer Tools: Autodesk 3ds Max, Atlassian Jira, Atlassian Confluence, Unity, Adobe Photoshop, Visual Studio Code, Google Docs, Google Sheets, Excel

Working with: Python, Git, Java, C#, MS SQL, json

Soft Skills: communication skills, ability to work in a team, out-of-the-box creative thinking, empathy, personal effectiveness.

Areas of Interest: Design, 3D Modeling, Graphic Design, Visualization, Working with large amounts of information, Testing, Game Programming, Analytics, Prototyping, Game Design, Location Design

MAIN RELEASED FEATURES

- KamaGames (Social casino)**
 - Commercial development*
 - New season pass purchase window
 - A gift for a friend
 - Loyalty program
 - Concept of new events
 - Integrating new games into the app
 - Creating and rebuilding configs