

# Alternation Turing Machines

Logan Woodbury

[2017-03-21 Tue]

# Outline

Nondeterministic Turing Machines

Alternation

ATIME and ASPACE

$\Sigma_i$ -alternating Turing Machines and  $\Pi_i$ -alternating Turing Machines

# Nondeterministic Turing Machines

# Basic Idea

Deterministic Finite Automata  $\rightarrow$  Nondeterministic Finite Automata

# Basic Idea

Deterministic Finite Automata  $\rightarrow$  Nondeterministic Finite Automata

Turing Machine  $\rightarrow$  ?

# Basic Idea

Deterministic Finite Automata  $\rightarrow$  Nondeterministic Finite Automata

Turing Machine  $\rightarrow$  Nondeterministic Turing Machine

# Basic Idea

Deterministic Finite Automata  $\rightarrow$  Nondeterministic Finite Automata

Turing Machine  $\rightarrow$  Nondeterministic Turing Machine

P  $\rightarrow$  NP

# Formal Description

$$M = (Q, \Sigma, \iota, \_, A, \delta)$$

1.  $Q$  is the set of states
2.  $\Sigma$  is the Tape Alphabet
3.  $\iota$  is the initial state:  $\iota \in Q$
4.  $\_$  is the blank symbol:  $\_ \in \Sigma$
5.  $A$  is the set of accept states:  $A \subseteq Q$
6.  $\delta$  is the transition function:  $\delta \subset (Q \setminus A \times \Sigma) \rightarrow P(Q \times \Sigma \times \{L, R\})$



## Example: SAT

Assign all possible assignments of variables concurrently

Check if any of them evaluate to true. . . concurrently!

If you find one that does, accept!

Alternation

# Basic Idea

NTMs are kinda... easy to please?

# Basic Idea

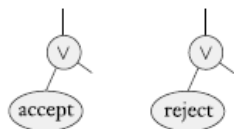
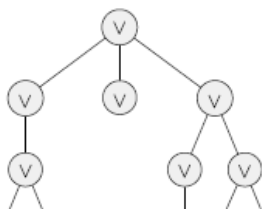
NTMs are kinda . . . easy to please?

All states are logical “or’s”

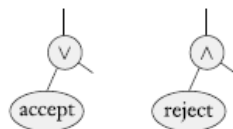
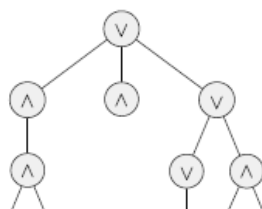
# Basic Idea

How about we have a system where we could have alternating or's and and's?

## Basic Idea



nondeterministic



alternating

# Basic Idea

Turing Machines  $\rightarrow$  Nondeterministic Turing Machines  $\rightarrow$   
Alternating Turing Machines

$P \rightarrow NP \rightarrow AP$

# Formal Description

$$M = (Q, \Gamma, \delta, q_0, g)$$

1.  $Q$  is the still set of states
2.  $\Gamma$  is now the Tape Alphabet
3.  $\delta$  is still the transition function:  $\delta : (Q \times \Sigma) \rightarrow P(Q \times \Gamma \times \{L, R\})$
4.  $q_0$  is now the initial state:  $q_0 \in Q$
5.  $g$  is a function that specifies the *type* of each state  
 $g : Q \rightarrow \{\wedge, \vee, \text{accept}, \text{reject}\}$



## Examples: TAUT (Tautology)

$$TAUT = \{\langle \Phi \rangle \mid \Phi \text{ is a tautology}\}$$

1. Universally select all possible assignments to the variables of  $\Phi$   
( $\wedge$ )
2. Evaluate these assignments to see if they are true
3. If all the assignments accept, accept! Otherwise... reject!

## Examples: SEXY

$L = \{S \mid S \text{ is a series of } 1\text{'s in a positive multiple of } 3, \text{ followed by an even amount of } 0\text{'s, or the inverse (} 3 \times 0\text{'s followed by } 2 \times 1\text{'s)}\}$

Spent a lot of time on this one!

Not exactly a particularly difficult problem to solve anyhow, but...

## Examples: MIN-FORMULA

*MIN – FORMULA* =  $\{\langle \Phi \rangle \mid \Phi \text{ is the smallest possible way to express that formula}\}$

1. *Universally* select all formulas  $\psi$  that are shorter than  $\Phi$  ( $\wedge$ )
2. *Existentially* select an assignment to the variables of  $\Phi$  ( $\vee$ )
3. Evaluate both  $\Phi$  and  $\psi$ , accept if they have the same values, otherwise reject!

ATIME and ASPACE

# TIME and (Relative Dimension In) SPACE



# ATIME and ASPACE (ATARDIAS?)

$ATIME(t(n)) = \{L \mid L \text{ is decided by an } O(t(n)) \text{ time alternating Turing Machine} \}$

$ASPACE(f(n)) = \{L \mid L \text{ is decided by an } O(f(n)) \text{ space alternating Turing Machine} \}$

# Relations!

For  $f(n) \geq n$ , we have

$$ATIME(f(n)) \subseteq SPACE(f(n)) \subseteq ATIME(f^2(n))$$

For  $f(n) \geq \log n$ , we have  $ASPACE(f(n)) = TIME(2^{O(f(n))})$

# $\Sigma_i$ -alternating Turing Machines and $\Pi_i$ -alternating Turing Machines



# Definitions

$\Sigma_i$ -alternating Turing machine is an alternating Turing machine that on the longest possible branch has *iruns* universal or existential steps

$\Sigma_i$ -alternating Turing machines start with existential steps

$\Pi_i$ -alternating Turing machines start with universal steps

$\Sigma_i$ TIME,  $\Pi_i$ TIME,  $\Sigma_i$ SPACE,  $\Pi_i$ SPACE

... Not hard to figure out what all these are

$\Sigma_i P$  and  $\Pi_i P$

$$\Sigma_i P = \cup_{k \in \mathbb{R}} \Sigma_i TIME(n^k)$$

$$\Pi_i P = \cup_{k \in \mathbb{R}} \Pi_i TIME(n^k)$$

$\Sigma_i P$  and  $\Pi_i P$

$$\Sigma_i P = \cup_{k \in \mathbb{R}} \Sigma_i TIME(n^k)$$

$$\Pi_i P = \cup_{k \in \mathbb{R}} \Pi_i TIME(n^k)$$

$$\Sigma_1 P$$

$\Sigma_i P$  and  $\Pi_i P$

$$\Sigma_i P = \cup_{k \in \mathbb{N}} \Sigma_i TIME(n^k)$$

$$\Pi_i P = \cup_{k \in \mathbb{N}} \Pi_i TIME(n^k)$$

$$NP = \Sigma_1 P$$

$\Sigma_i P$  and  $\Pi_i P$

$$\Sigma_i P = \cup_{k \in \mathbb{R}} \Sigma_i TIME(n^k)$$

$$\Pi_i P = \cup_{k \in \mathbb{R}} \Pi_i TIME(n^k)$$

$$NP = \Sigma_1 P$$

$$coNP = \Pi_1 P$$

$\Sigma_i P$  and  $\Pi_i P$

$$\Sigma_i P = \cup_{k \in \mathbb{N}} \Sigma_i TIME(n^k)$$

$$\Pi_i P = \cup_{k \in \mathbb{N}} \Pi_i TIME(n^k)$$

$$NP = \Sigma_1 P$$

$$coNP = \Pi_1 P$$

$$MIN - FORMULA \in \Pi_2 P$$

$\Sigma_i P$  and  $\Pi_i P$

$$\Sigma_i P = \cup_{k \in \mathbb{R}} \Sigma_i TIME(n^k)$$

$$\Pi_i P = \cup_{k \in \mathbb{R}} \Pi_i TIME(n^k)$$

$$NP = \Sigma_1 P$$

$$coNP = \Pi_1 P$$

$$MIN - FORMULA \in \Pi_2 P$$

$$SEXY \in \Sigma_3 P$$



$\Sigma_i P$  and  $\Pi_i P$

$$\Sigma_i P = \cup_{k \in \mathbb{R}} \Sigma_i TIME(n^k)$$

$$\Pi_i P = \cup_{k \in \mathbb{R}} \Pi_i TIME(n^k)$$

$$NP = \Sigma_1 P$$

$$coNP = \Pi_1 P$$

$$MIN - FORMULA \in \Pi_2 P$$

$$SEXY \in \Sigma_3 P$$

(It is also most definitely in P)

## Conclusion