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| NOM DU PERSONNAGE | | |  |  |  |  |  | JOUEUR | |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| CLASSE |  |  |  | RACE |  |  |  | ALIGNEMENT | |  |  | DIEU |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| NIVEAU |  | TAILLE |  | AGE |  | SEXE |  | TAILLE | | POIDS |  | YEUX |  | CHEVEUX |



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| --- | --- | --- | --- | --- | --- | --- | --- |
| NOM DU TRAIT | SCORE | MODIFICAT. | SCORE MODIFICAT. | **TOTAL** | BLESSURES / POINTS DE VIE ACTUELS | DEGATS TEMPORAIRES |  |
| DU TRAIT | DU TRAIT | TEMPOR. TEMPOR. |  |
|  |  |

**FORCE**

**DEXTERITE**

**CONSTITUTION**

**INTELLIGENCE**

**SAGESSE**

**CHARISME**

|  |  |  |  |
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|  |  |  |  |
| **POINTS DE VIE** |  |  |  |
|  | =**10**+ | + |  |
| **CLASSED’ARMURE** |  |
| **DEPOURVU** | BONUS | BONUS DU |  |

* D’ARMURE BOUCLIER

**CADECONTACT**

|  |  |  |  |  |  |  |  |
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| **MODIFICATEUR D’** |  |  | = |  | + |  |  |
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|  |  | **TOTAL** |  | MOD. |  | MOD. |  |
|  |  |  |  | DE DEX |  | DIVERS |  |

**BONUS D’**

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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|  | MOD. |  |  | MOD. | |  | MOD. |  | ECHEC | |  | PENALITE | |  |  |
|  | DE DEX |  | DE TAILLE | | |  | DIVERS |  | SORTS | | D’ARMURE | | |  |  |

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| AUTRECLASSE |  |  |  | | | | | | | | | **DEGRES MAX** | | | | | | | | **/** |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| **COMPETENCE** | |  |  | **TRAIT** | MOD. DE LA | | |  |  | MODIF. | | |  |  | DEGRE |  |  |  | MODIF. | |  |
|  |  |  | **CLE** |  | COMP. | |  | DU TRAIT | | | |  |  |  |  |  |  | DIVERS | |  |
| O |  | Acrobatie |  |  | Dex\* |  |  |  | = | |  |  |  | + | |  | + | |  |  |  |  |
| O |  | Alchimie |  |  | Int |  |  |  | = | |  |  |  | + | |  | + | |  |  |  |  |
| O | | Artisanat |  |  | Int |  |  |  | = | |  |  |  | + | |  | + | |  |  |  |  |

**JETS DE SAUVEGARDE**

**(DEXTERITE)**

**(CONSTITUTION)**

**(SAGESSE)**

**BONUS D’ATTAQUE DE**

**BONUS D’ATTAQUE A**

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| **TOTAL** | SAUVEGARDE MODIFICAT. | | | MODIFICAT. | AUTRE(S) | MODIFICAT. |  |
|  | DE BASE | DE TRAIT | MAGIQUE | MODIFICAT. TEMPORAIRE | |  |
|  | = | + | + | + |  | + |  |
|  | = | + | + | + |  | + |  |
|  | = | + | + | + |  | + |  |
|  |  | BONUS | MODIFICAT. | MODIFICAT. | AUTRE(S) | MODIFICAT. |  |
| **TOTAL** | D’ATTAQUE | |  |
|  | DE BASE | DE FOR | DE TAILLE | MODIFICAT. TEMPORAIRE | |  |
|  |  |  |
|  | = | + | + | + |  | + |  |
|  | = | + | + | + |  | + |  |
| **TOTAL** |  | BONUS | MODIFICAT. | MODIFICAT. | AUTRE(S) | MODIFICAT. |  |
|  | D’ATTAQUE | | DE DEX | DE TAILLE | MODIFICAT. TEMPORAIRE | |  |
|  |  | DE BASE |  |  |  |  |  |

MODIFICATEURS CONDITIONNELS

MODIFICATEURS CONDITIONNELS

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| O | | Bluff |  | Cha | = | | | + | | + | |
|  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Concentration |  | Con | = | | | + | | + | |
| O |  | Connaissance des sorts |  | Int |  |  | = |  | + |  | + |
| O |  | Connaissance (Mystères) |  | Int |  |  | = |  | + |  | + |
| O |  | Connaissance (Nature) |  | Int |  |  | = |  | + |  | + |
| O |  | Connaissance (Religion) |  | Int |  |  | = |  | + |  | + |
| O |  | Connaissance (Autre) |  | Int |  |  | = |  | + |  | + |
| O | | Contrefaçon |  | Int | = | | | + | | + | |
| O |  | Crochetage |  | Dex |  |  | = |  | + |  | + |
| O |  | Décryptage |  | Int |  |  | = |  | + |  | + |
| O | | Déguisement |  | Cha | = | | | + | | + | |
|  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Déplacement silencieux |  | Dex\* | = | | | + | | + | |
| O |  | Désamorçage / Sabotage |  | Int |  |  | = |  | + |  | + |
| O | | Détection |  | Sag | = | | | + | | + | |

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|  |  |  | |  |  |  |  | **BONUS D’ATTAQUE FINAL** | | |  | **DEGATS** | | |  | **CRITIQUE** | |  |
|  |  | **POIDS** | | **TAILLE** | | |  | **TYPE** |  |  |  |  |  |  | |  |  |  |
|  | **PORTEE** |  |  |  | **PROPRIETES SPECIALES** | | | | | |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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|  |  |  | |  |  |  |  | **BONUS D’ATTAQUE FINAL** | | |  | **DEGATS** | | |  | **CRITIQUE** | |  |
|  |  | **POIDS** | | **TAILLE** | | |  | **TYPE** |  |  |  |  | | | |  |  |  |
|  |  |  |  | **PROPRIETES SPECIALES** | | | | | |  |
|  | **PORTEE** |  |  |  |  |  |
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|  |  |  | |  |  |  |  | **BONUS D’ATTAQUE FINAL** | | |  | **DEGATS** | | |  | **CRITIQUE** | |  |
|  |  | **POIDS** | | **TAILLE** | | |  | **TYPE** |  |  |  |  | | | |  |  |  |
|  |  |  |  | **PROPRIETES SPECIALES** | | | | | |  |
|  | **PORTEE** |  |  |  |  |  |
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|  |  |  | |  |  |  |  | **BONUS D’ATTAQUE FINAL** | | |  | **DEGATS** | | |  | **CRITIQUE** | |  |
|  |  | **POIDS** | | **TAILLE** | | |  | **TYPE** |  |  |  |  | | | |  |  |  |
|  |  |  |  | **PROPRIETES SPECIALES** | | | | | |  |
|  | **PORTEE** |  |  |  |  |  |
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|  |  | | | | | |  | **TYPE** |  | **BONUS D’ARMURE** | | | | | **PENALITE AUX JETS** | | |  |
|  |  | **ECHEC SORTS** | | | **VITESSE** | |  | **POIDS** |  |  | **PROPRIETES** | |  | **SPECIALES** | | |  |  |
|  | **DEX MAX** |  |  |  |  |  |  |

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| O | | Diplomatie |  |  | Cha | | | | = |  | + | | + | | |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Discrétion |  |  | Dex\* | | | | = |  | + | | + | | |  |  |  |
| O |  | Dressage |  |  | Cha |  | |  | = |  |  | + |  | + | |  |  |  |
| O |  | Empathie avec les animaux |  |  | Cha |  | |  | = |  |  | + |  | + | |  |  |  |
| O | | Equilibre |  |  | Dex\* | | | | = |  | + | | + | | |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Equitation |  |  | Dex | | | | = |  | + | | + | | |  |  |  |
| O |  | Escalade |  |  | For\* |  | |  | = |  |  | + |  | + | |  |  |  |
| O | | Estimation |  |  | Int | | | | = |  | + | | + | | |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Evasion |  |  | Dex\* | | | | = |  | + | | + | | |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Fouille |  |  | Int | | | | = |  | + | | + | | |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Intimidation |  |  | Cha | | | | = |  | + | | + | | |  |  |  |
| O |  | Langage Secret |  |  | Sag |  | |  | = |  |  | + |  | + | |  |  |  |
| O |  | Langue |  | | - |  |  |  | = |  |  | + |  | + | |  |  |  |
| O |  | Lecture sur les lèvres |  |  | Int |  | |  | = |  |  | + |  | + | |  |  |  |
| O | | Maîtrise des cordes |  |  | Dex | | | | = |  | + | | + | | |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Natation |  |  | For\* | | | | = |  | + | | + | | |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Perception Auditive |  |  | Sag | | | | = |  | + | | + | | |  |  |  |
| O |  | Profession |  |  | Sag |  | |  | = |  |  | + |  | + | |  |  |  |
| O | | Premiers secours |  |  | Sag | | | | = |  | + | | + | | |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Psychologie |  |  | Sag | | | | = |  | + | | + | | |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Renseignements |  |  | Cha | | | | = |  | + | | + | | |  |  |  |
| O |  | Représentation |  |  | Cha |  | |  | = |  |  | + |  | + | |  |  |  |
| O | | Saut |  |  | For\* | | | | = |  | + | | + | | |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Scrutation |  |  | Int | | | | = |  | + | | + | | |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| O | | Sens de la nature |  |  | Sag | | | | = |  | + | | + | | |  |  |  |
| O |  | Sens de l’orientation |  |  | Sag |  | |  | = |  |  | + |  | + | |  |  |  |
| O |  | Utilisation d’objet magique |  |  | Cha |  | |  | = |  |  | + |  | + | |  |  |  |
| O |  | Vol à la tire |  |  | Dex\* |  |  | | = |  |  | + |  | | + |  |  |  |
|  |  |  | Compétences | | |  | innées | | \* | Compétences subissant un malus | | | | | | | | |

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|  |  | |  | **BONUS D’ARMURE** |  | **PENALITE AUX JETS** |  |
|  |  | **POIDS** |  | **PROPRIETES** |  |  |  |
|  |  | **SPECIALES** | |  |
|  | **ECHEC SORTS** |  |  |

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| RESISTANCE | | | REDUCTION | | |  |  |  |  |  |
| A LA MAGIE | | | DES DEGATS | | | **CHARGE LEGERE** | | **SOULEVER AU-DESSUS** | |  |
|  |  |  |  |  |  |  |  | **DE LA TETE** | |  |
|  |  |  |  |  |  |  |  | 1 × CHARGE MAX | |  |
|  |  |  |  |  |  |  |  |  | |  |
|  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  | **CHARGE INTERMEDIAIRE** | | **SOULEVER AU-DESSUS** | |  |
|  |  |  |  |  |  |  |  | **DU SOL** | |  |
|  |  |  |  |  |  |  |  | 2 × CHARGE MAX | |  |
|  | REDUCTION DES DEGATS | | | | |  |  |  |
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|  |  |  |  |  |  | **CHARGE LOURDE** | | **POUSSER** | |  |
|  |  |  |  |  |  |  |  | **OU TRAINER** | |  |
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|  |  |
| --- | --- |
| ARMOIRIES | 5 × CHARGE MAX |
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CAMPAGNE DE JEU

POINTS D’EXPERIENCE

|  |  |  |  |
| --- | --- | --- | --- |
| **OBJET** | **POIDS** | **OBJET** | **POIDS** |
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PP : \_\_\_\_\_ PO : \_\_\_\_\_ PA : \_\_\_\_\_ PC : \_\_\_\_\_

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|  | | |  |  |  |  |  | **NOMBRE DE SORTS CONNUS (BARDES & SORCIERS UNIQUEMENT)** | | | | | | | | | | | | | | | | |  |
|  |  |  |  | 0 |  |  |  | 1ER | | | 2ND | | | | | 3EME |  |  | 4EME | | |  |
|  | | |  |  |  |  |  |  |  |  |  |  |
| **MODIFICATEUR** | | | |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 5EME | |  |  | 6EME | |  | 7EME | |  |  |  | 8EME |  |  | 9EME |  |  |  |
|  |  |  |  |  | **DE DD** | |  |  |  |  |  |  |  |  |  |  |  |
| DD DE | | SORTS | |  | BONUS | |  |  |  |  |  |  |  |  | | | | |  |  |  |  |  |  |  |
| SAUVEGARDE **NIVEAU** | | PAR | |  | DE | |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| MAGIQUE | | JOUR | |  | SORTS | |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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**1ER**

**2ND**

**3EME**

**4EME**

**5EME**

**6EME**

**7EME**

**8EME**

**9EME**

*1PP = 10PO / 1PO = 10PA / 1PA = 10PC*

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