

// Chetan Ashok Kachhava  
Roll no : 17  
Batch : S1

C Program:

```
#include<stdio.h>
void quicksort(int number[25],int first,int last)
{
    int i, j, pivot, temp;
    if(first<last)
    {
        pivot=first;
        i=first;
        j=last;
        while(i<j)
        {
            while(number[i]<=number[pivot]&& i<last)
                i++;
            while(number[j]>number[pivot])
                j--;
            if(i<j)
            {
                temp=number[i];
                number[i]=number[j];
                number[j]=temp;
            }
        }

        temp=number[pivot];
        number[pivot]=number[j];
        number[j]=temp;
        quicksort(number,first,j-1);
        quicksort(number,j+1,last);
    }
}
```

```

int main()
{
    int i, count, number[25];
    printf("How many elements are u going to
enter?: ");
    scanf("%d",&count)
    printf("Enter %d elements: ", count);
    for(i=0;i<count;i++)
        scanf("%d",&number[i]);
        quicksort(number,0,count-1);
        printf("Order of Sorted elements:
");
                for(i=0;i<count;i++)
                    printf(" %d",number[i]);
    return 0;
}

```

// Chetan Ashok Kachhava

Roll No : 17

Batch : S1

C program :

```
#include <stdio.h>
```

```
int binarySearch(int array[], int x, int low, int high)
```

```
{
```

```
    if (high >= low)
```

```
    {
```

```
        int mid = (low + high)/2;
```

```
        if (array[mid] == x)
```

```
            return mid;
```

```
        if (array[mid] > x)
```

```
            return binarySearch(array, x, low, mid - 1);
```

```
            return binarySearch(array, x, mid + 1, high);
```

```
    }
```

```
    return -1;
```

```
}
```

```
int main(void)
```

```
{
```

```
int array[] = {3, 4, 5, 6, 7, 8, 9};

int n = sizeof(array) / sizeof(array[0]);
int x;
printf("Enter the Elemnt you want to search");

scanf("%d",&x);

int result = binarySearch(array, x, 0, n - 1);
if (result == -1)
    printf("Not found");
else
    printf("Element is found at index %d", result);
}
```

**//chetan Ashok Kachhava**

**Roll no : 17**

**Batch : s1**

```
#include<stdio.h>
void
knapsack(int n, float weight[], float profit[], float capacity)
{
    float x[20], tp = 0;

    int i, j, u;
    u = capacity;
    for (i = 0; i < n; i++)

        x[i] = 0.0;
        for (i = 0; i < n; i++)
        {
            if (weight[i] > u)
                break;
            else
            {
                x[i] = 1.0;

                tp = tp + profit[i];

                u = u - weight[i];
            }
        }
    }
```

```

    }
}
if (i < n)
    x[i] = u / weight[i];
    tp = tp + (x[i] * profit[i]);

    printf("\nThe result vector is:- ");

    for (i = 0; i < n; i++)
        printf("%f\t", x[i]);

        printf("\nMaximum profit is:- %f", tp);
}

int main()
{
    float weight[20], profit[20], capacity;

    int num, i, j;
    float ratio[20], temp;
    printf("\nEnter the no. of objects:- "); scanf("%d", &
num);

    printf("\nEnter the wts and profits of each object:- ");

    for (i = 0; i < num; i++)
    {
        scanf("%f %f", & weight[i], & profit[i]);
    }

    printf("\nEnter the capacity of knapsack:- ");

```

```

scanf("%f", & capacity);
for (i = 0; i < num; i++)
{
    ratio[i] = profit[i] / weight[i];
}
for (i = 0; i < num; i++)
{
    for (j = i + 1; j < num; j++)
    {
        if (ratio[i] < ratio[j])
        {
            temp = ratio[j];
            ratio[j] = ratio[i];
            ratio[i] = temp;

            temp = weight[j];
            weight[j] = weight[i];
            weight[i] = temp;

            temp = profit[j];
            profit[j] = profit[i];
            profit[i] = temp;
        }
    }
}

```

```
    }  
    }  
    knapsack(num, weight, profit, capacity); return (0);  
}
```

Output Clear

```
/tmp/Ownk4IOHrp.o  
  
Enter the no. of objects:- 3  
Enter the wts and profits of each object:- 18  
30  
15  
21  
10  
18  
Enter the capacity of knapsack:- 20  
The result vector is:- 1.000000 0.555556 0.000000  
Maximum profit is:- 34.666668
```



## DAA LAB 04

//chetan ashok kachhava

Roll no : 17

Batch : S1

```
#include<stdio.h>
```

```
void knapSack(int W, int n, int val[], int wt[]);
```

```
int getMax(int x, int y);
```

```
int main(void)
```

```
{
```

```
    //the first element is set to -1 as
```

```
    //we are storing item from index 1
```

```
    //in val[] and wt[] array
```

```
    int val[] = {-1, 100, 20, 60, 40}; //value of the items
```

```
    int wt[] = {-1, 3, 2, 4, 1}; //weight of the items
```

```

    int n = 4; //total items

    int W = 5; //capacity of knapsack

    knapSack(W, n, val, wt);

    return 0;
}

```

```

int getMax(int x, int y)

```

```

{
    if(x > y)
    {
        return x;
    }
    else
    {
        return y;
    }
}

```

```

void knapSack(int Capacity, int n, int val[], int objwt[])

```

```

{
    int i, weight;

    //value table having n+1 rows and W+1 columns

    int V[n+1][Capacity+1];

    //fill the row i=0 with value 0

```

```

for(weight = 0; weight <= Capacity; weight++)
{
    V[0][weight] = 0;
}

//fill the column w=0 with value 0

for(i = 0; i <= n; i++)
{
    V[i][0] = 0;
}

//fill the value table

for(i = 1; i <= n; i++)
{
    for(weight = 1; weight <= Capacity; weight++)
    {
        if(objwt[i] <= weight)
        {
            V[i][weight] = getMax(V[i-1][weight], val[i] +
V[i-1][weight - objwt[i]]);
        }
        else
        {
            V[i][weight] = V[i-1][weight]; }
        }
    }
}

```

```
    }  
}
```

```
//max value that can be put inside the knapsack  
printf("Max Value: %d\n", V[n][Capacity]); }
```

**/\* Name : Chetan ASHOK KACHHAVA**  
**ROLL NO : 17**  
**BATCH : S1**

**Program:-**

```
#include<stdio.h>
int main()
{
    int a[2][2],b[2][2],c[2][2],i,j;
    int m1,m2,m3,m4,m5,m6,m7;
    printf("Enter the four elements of first matrix : ");

    for(i=0;i<2;i++)
        for(j=0;j<2;j++)
            scanf("%d",&a[i][j]);

    printf("Enter the four elements of second matrix : ");
    for(i=0;i<2;i++)
        for(j=0;j<2;j++)
            scanf("%d",&b[i][j]);

    printf("\n The first matrix is \n");
    for(i=0;i<2;i++)
    {
        printf("\n");
        for(j=0;j<2;j++)
            printf("\t%d",a[i][j]);
    }

    printf("\n The second matrix is \n");
    for(i=0;i<2;i++)
    {
        printf("\n");
        for(j=0;j<2;j++)
            printf("\t%d",b[i][j]);
    }

    m1=(a[0][0]+a[1][1])*(b[0][0]+b[1][1]);
    m2=(a[1][0]+a[1][1])*b[0][0];
    m3=a[0][0]*(b[0][1]-b[1][1]);
```

```

m4=a[1][1]*(b[1][0]-b[0][0]);
m5=(a[0][0]+a[0][1])*b[1][1];
m6=(a[1][0]-a[0][0])*(b[0][0]+b[0][1]);
m7=(a[0][1]-a[1][1])*(b[1][0]+b[1][1]);

c[0][0] = m1+m4-m5+m7;
c[0][1] = m3+m5;
c[1][0] = m2+m4;
c[1][1] = m1+m3-m2+m6;

printf("\n After Multiplication using strassens algo \n");
for(i=0;i<2;i++)
{
    printf("\n");
    for(j=0;j<2;j++)
        printf("%d\t",c[i][j]);
}
return 0;
}

```

**/\* Name : Chetan ASHOK KACHHAVA**  
**ROLL NO : 17**  
**BATCH : S1**

**Program:-**

```
#include<stdio.h>
const int MAX = 100;
void WarshallTransitiveClosure(int graph[MAX][MAX], int numVert);
int main(void)
{
    int i, j, numVert;
    int graph[MAX][MAX];
    printf("Warshall's Transitive Closure\n");
    printf("Enter the number of vertices : ");
    scanf("%d",&numVert);
    printf("Enter the adjacency matrix :-\n");
    for (i=0; i<numVert; i++)
        for (j=0; j<numVert; j++)
            scanf("%d",&graph[i][j]);
    WarshallTransitiveClosure(graph, numVert);
    printf("\nThe transitive closure for the given graph is :-\n");
    for (i=0; i<numVert; i++)
    {
        for (j=0; j<numVert; j++)
        {
            printf("%d\t",graph[i][j]);
        }
        printf("\n");
    }
    return 0;
}

void WarshallTransitiveClosure(int graph[MAX][MAX], int numVert)
{
    int i,j,k;
    for (k=0; k<numVert; k++)
    {
        for (i=0; i<numVert; i++)
        {
            for (j=0; j<numVert; j++)
            {
```

```
        if (graph[i][j] || (graph[i][k] && graph[k][j]))
            graph[i][j] = 1;
    }
}
}
```



**/\* Name : Rushikesh Jitendra Badgujar**

**Roll no : 04**

**Batch : S1**

**Floyd-Warshall Algorithm**

**Program:-**

```
#include <stdio.h>
```

```
#define nV 4
```

```
#define INF 999
```

```
void printMatrix(int matrix[][nV]);
```

```
void floydWarshall(int graph[][nV]) {  
    int matrix[nV][nV], i, j, k;  
    for (i = 0; i < nV; i++)  
        for (j = 0; j < nV; j++)  
            matrix[i][j] = graph[i][j];  
    // Adding vertices individually  
    for (k = 0; k < nV; k++) {  
        for (i = 0; i < nV; i++) {  
            for (j = 0; j < nV; j++) {  
                if (matrix[i][k] + matrix[k][j] < matrix[i][j])  
                    matrix[i][j] = matrix[i][k] + matrix[k][j];  
            }  
        }  
    }  
    printMatrix(matrix);  
}
```

```
void printMatrix(int matrix[][nV]) {  
    for (int i = 0; i < nV; i++) {  
        for (int j = 0; j < nV; j++) {  
            if (matrix[i][j] == INF)  
                printf("%4s", "INF");  
            else  
                printf("%4d", matrix[i][j]);  
        }  
        printf("\n");  
    }  
}
```

```
int main() {  
    int graph[nV][nV] = {{0, 3, INF, 5},
```

```
        {2, 0, INF, 4},  
        {INF, 1, 0, INF},  
        {INF, INF, 2, 0}};  
    floydWarshall(graph);  
}
```

/\* Name : ChetanAshok Kachhava  
Roll no : 17  
Batch : S1

**Program:-**

```
#include <stdio.h>
#define INFINITY 9999
#define MAX 10
void Dijkstra(int Graph[MAX][MAX], int n, int start);

void Dijkstra(int Graph[MAX][MAX], int n, int start) {
    int cost[MAX][MAX], distance[MAX], pred[MAX];
    int visited[MAX], count, mindistance, nextnode, i, j;
    // Creating cost matrix
    for (i = 0; i < n; i++)
        for (j = 0; j < n; j++)
            if (Graph[i][j] == 0)
                cost[i][j] = INFINITY;
            else
                cost[i][j] = Graph[i][j];
    for (i = 0; i < n; i++) {
        distance[i] = cost[start][i];
        pred[i] = start;
        visited[i] = 0;
    }
    distance[start] = 0;
    visited[start] = 1;
    count = 1;
    while (count < n - 1) {
        mindistance = INFINITY;
        for (i = 0; i < n; i++)
            if (distance[i] < mindistance && !visited[i]) {
                mindistance = distance[i];
                nextnode = i;
            }
        visited[nextnode] = 1;
        for (i = 0; i < n; i++)
            if (!visited[i])
                if (mindistance + cost[nextnode][i] < distance[i]) {
                    distance[i] = mindistance + cost[nextnode][i];
                }
    }
}
```

```

        pred[i] = nextnode;
    }
    count++;
}
// Printing the distance
for (i = 0; i < n; i++) {
    if (i != start) {
        printf("\n Distance from source to %d: %d", i, distance[i]);
    }
}
printf("\n");
}

```

```

int main() {
    int Graph[MAX][MAX], i, j, n, u;
    n = 7;

```

```

    Graph[0][0] = 0;
    Graph[0][1] = 5;
    Graph[0][2] = 0;
    Graph[0][3] = 0;
    Graph[0][4] = 0;
    Graph[0][5] = 3;
    Graph[0][6] = 10;

```

```

    Graph[1][0] = 5;
    Graph[1][1] = 0;
    Graph[1][2] = 2;
    Graph[1][3] = 0;
    Graph[1][4] = 0;
    Graph[1][5] = 18;
    Graph[1][6] = 0;

```

```

    Graph[2][0] = 0;
    Graph[2][1] = 2;
    Graph[2][2] = 0;
    Graph[2][3] = 3;
    Graph[2][4] = 18;
    Graph[2][5] = 0;
    Graph[2][6] = 0;

```

```

    Graph[3][0] = 0;

```

```
Graph[3][1] = 0;  
Graph[3][2] = 3;  
Graph[3][3] = 0;  
Graph[3][4] = 18;  
Graph[3][5] = 0;  
Graph[3][6] = 0;
```

```
Graph[4][0] = 0;  
Graph[4][1] = 0;  
Graph[4][2] = 0;  
Graph[4][3] = 18;  
Graph[4][4] = 0;  
Graph[4][5] = 5;  
Graph[4][6] = 0;
```

```
Graph[5][0] = 3;  
Graph[5][1] = 18;  
Graph[5][2] = 0;  
Graph[5][3] = 0;  
Graph[5][4] = 5;  
Graph[5][5] = 0;  
Graph[5][6] = 7;
```

```
Graph[6][0] = 10;  
Graph[6][1] = 0;  
Graph[6][2] = 0;  
Graph[6][3] = 0;  
Graph[6][4] = 0;  
Graph[6][5] = 7;  
Graph[6][6] = 0;
```

```
u = 0;  
Dijkstra(Graph, n, u);  
return 0;  
}
```

/\* Name : ChetanAshok Kachhava  
Roll no : 17  
Batch : S1

Program :

```
#include<stdio.h>

int main()
{
    int cost[10][10],visited[10]={0},i,j,n,no_e=1,min,a,b,min_cost=0;

    printf("Enter number of nodes ");
    scanf("%d",&n);
    printf("Enter cost in form of adjacency matrix\n");

    //input graph
    for(i=1;i<=n;i++)
    {
        for(j=1;j<=n;j++)
        {
            scanf("%d",&cost[i][j]);
            // cost is 0 then initialize it by maximum value
            if(cost[i][j]==0)
                cost[i][j]=1000;
        }
    }

    // logic for finding minimum cost spanning tree

    visited[1]=1; // visited first node

    while(no_e<n)
```

```

{
    min=1000;

    // in each cycle find minimum cost
    for (i = 1;i <=n;i++)
    {
        for (j = 1;j <=n;j++)
        {
            if (cost[i][j]<min)
            {
                if(visited[I]!=0)
                {
                    min = cost[i][j];
                    a=i;
                    b=j;
                }
            }
        }
    }

}

// if node is not visited
if (visited[b]==0)
{
    printf("\n%d to %d cost=%d",a,b,min);
    min_cost=min_cost+min;
}

```

```
        no_e++
    }
    visited[b]=1;

    //inititalize with maximum value you can also use any
other value

    cost[a][b]=cost[b][a]=1000;

}

printf("\nminimum weight is %d",min_cost);

return 0;

}
```