

# Tatiana Bezkorovaina

Frontend/JavaScript Developer



## Contacts

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## Skills

- JavaScript
- TypeScript
- HTML, CSS
- WebSocket
- REST API
- Git
- SPA
- Scrum, Kanban
- React.js

## Languages

- English
- Russian
- Ukrainian

## About Me

I am confident that there is nothing I cannot do. There are things I do not know how to do yet, but I will learn.

My path into coding started unexpectedly, initially as a hobby. However, I soon became captivated by the magic of JavaScript.

I recently completed the RS School JavaScript/Front-end Course with excellent results and am currently enrolled in the RS School React Course, eagerly continuing my journey into the world of IT.

## Education

### Frontend JavaScript developer

The Rolling Scope School (Nov 2023 - June 2024)

### Specialist degree in Foreign Languages

Yuriy Fedkovych Chernivtsi National University (2004)

### Bachelor's degree in Finance

Bukovyns'kyi Derzhavnyi Finansovo-Ekonomichnyy Universytet (2004)

## Work experience

### Trainee frontend developer

**11.2023 - 06.2024**

Though I have no commercial experience, during the RS School JavaScript / Front-end Course, I've completed a range of projects, from responsive websites with typical features like burger menu, slider etc., to more complex applications that require advanced JavaScript skills. Some of my projects are:

**Coffee Shop:** a responsive 2 pages website for a coffee shop. On this project, I practiced and enhanced my skills in HTML, CSS, responsive layout, JavaScript.

**Car Racing Game:** A single-page application for managing a collection of cars and their engines, as well as demonstrating race statistics, involves real-time updates, user input handling, and dynamic animations. In this project, I used fetch to communicate with the server and handled promises for asynchronous tasks.

**Fun Chat:** An interactive chat application for Real-time Messaging using WebSocket connection protocol.

**Puzzle Game:** Technology stack practiced during that project - TypeScript, Vite, ESLint, Prettier, Husky (Pre-push/Pre-commit)

**Nonograms Game:** This project involved extensive use of JavaScript for logic implementation, as well as HTML and CSS for the game interface.

**eCommerce Application:** a demo version of an online shop. The task is focused on gaining knowledge of team development, project management, Scrum and Kanban. **Technology stack:** React, TypeScript, Vite, MUI

### Entrepreneur in trade

**2000-Present**

My professional journey began as an entrepreneur in trade, where I honed skills in responsibility, punctuality, attention to detail, interpersonal communication, and conflict resolution.