


Tatiana Bezkorovaina

Frontend/JavaScript Developer



Contacts

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 Tetiana-KET

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Skills

- JavaScript
- TypeScript
- HTML
- CSS
- WebSocket
- REST API
- Git
- SPA
- Scrum
- Kanban
- React.js

Language

- English
- Russian
- Ukrainian

About Me

I am confident that there is nothing I cannot do. There are things I do not know how to do yet, but I will learn.

My path into coding started unexpectedly, initially as a hobby. However, I soon became captivated by the magic of JavaScript. I recently completed the RS School JavaScript/Front-end Course with excellent results and am currently enrolled in the RS School React Course, eagerly continuing my journey into the world of IT.

Education

Frontend JavaScript developer

The Rolling Scope School (Nov 2023 - June 2024)

Specialist degree in Foreign Languages

Yuriy Fedkovych Chernivtsi National University (2004)

Bachelor's degree in Finance

Bukovyns'kyi Derzhavnyi Finansovo-Ekonomichnyy Universytet (2004)

Work experience

Entrepreneur in trade

2000-Present

My professional journey began as an entrepreneur in trade, where I honed skills in responsibility, punctuality, attention to detail, interpersonal communication, and conflict resolution.

Trainee frontend developer

11.2023 - 06.2024

Though I have no commercial experience, during the course, I've completed a range of projects, from responsive websites with typical features like burger menu, slider etc., to more complex applications that require advanced JavaScript skills. Some of my projects are:

Coffee Shop: a responsive 2 pages website for a coffee shop. On this project, I practiced and enhanced my skills in HTML, CSS, responsive layout, JavaScript.

Car Racing Game: involved real-time updates, user input handling, and dynamic animations. This project helped me deepen the understanding of SPA and REST API.

Fun Chat: An interactive chat application for Real-time Messaging using WebSocket connection protocol.

Puzzle Game: Technology stack practiced during that project - TypeScript, Vite, ESLint, Prettier, Husky (Pre-push/Pre-commit)

Nonograms Game: This project involved extensive use of JavaScript for logic implementation, as well as HTML and CSS for the game interface.

eCommerce Application: a demo version of an online shop. The task is focused on gaining knowledge of team development, project management, Scrum and Kanban. **Technology stack:** React, TypeScript, Vite, MUI