## Bash cheat sheet

## 1 Variable handling

#### 1.1 General stuff

{\$#varname} Expands into the length of varname (number

of characters).

\$(UNIX command) Expands to the output to stdout by UNIX

command. Can be nested (example: \$(1s

\$(pwd)).

\$(< "\$filename") is the contents of the file
"\$filename" with any trailing newlines re-</pre>

moved.

# 1.2 Script arguments

\$0	Expands into the name of the script/function called. If function is called within script it will still hold the name of the script
\$1, \$2, \$3 \$N	Expands into each argument sent to script/function.
"\$*"	Expands into a single string containing all the arguments recieved by the script/function (except \$0) separated by the value of the environmental variable IFS.
"\$@"	Expands into "\$1" "\$2" "\$3" "\$N".
\$#	Expands into number of arguments (not counting \$0).

#### 1.3 String operators

\${varname:-word} If varname exists and isnt null, return its

value. Otherwise return word.

\${varname:=word} If varname exists and isnt null, return its

value. Otherwise set varname's value to word and return that value (positional and special parameters cannot be assigned this way).

\${varname:?message} If varname exists and isnt null, return its

value. Otherwise print "varname:" followed

by message.

\${varname:+word} If varname exists and isnt null, return word.

Otherwise return null.

**\${varname:offset:length}** Returns the substring of **\$varname** starting

at offset and up to length characters. The

first character has position 0.

If length is omitted the substring starts at offset and continues to the end of \$varname. If offset is less than 0 then the position is taken from the end of \$varname. If varname is "@",length is the number of positional parameters starting at offset.

\${varname:-word} "\$string1" is null.

#### 1.4 Patterns and pattern matching

\${varname#pattern} If pattern matches the beginning of

varname's value, delete the shortest part that

matches and return the result.

\${varname##pattern} If pattern matches the beginning of

varname's value, delete the longest part that

matches and return the result.

\${varname%pattern} If pattern matches the end of varname's

value, delete the shortest part that matches

and return the result.

\${varname\%pattern} If pattern matches the end of varname's

value, delete the longest part that matches

and return the result.

\${varnamepatternstring} The first match of pattern in varname's

value is replaced by string.

If pattern begins with a #, it must match the start of varname. If it begins with a %,

it must match the end of varname.

If string is null, the match is deleted.

If varname iss or, the operation is applied to each positional parameter in turn and the

expansion is the resultant list.

\${varnamepatternstring} All matches of pattern in varname's value

is replaced by string.

If pattern begins with a #, it must match the start of varname. If it begins with a %,

it must match the end of varname.

If string is null, the matches are deleted.

If varname issoor, the operation is applied to each positional parameter in turn and the

expansion is the resultant list.

### 2 Conditionals

### 2.1 General stuff

### 2.1.1 if/else

```
if command
then
...
fi
```

or

```
if [condition]
then
...
fi
```

Example:

```
if command
then
...
elif [condition]
then
...
else
...
fi
```

#### 2.1.2 for

```
for variable in list
do
...
done
```

#### Example 1:

```
for variable in 1 2 3 4 5 do echo "Iteration $variable" done
```

#### Output:

 $./my\_script$ 

Iteration 1

Iteration 2

Iteration 3

Iteration 4

Iteration 5

#### Example 2:

```
for variable in $1 $2 $3 do echo "Arg: $variable" done
```

#### Output:

./my\_script one two three

Arg: one Arg: two Arg: three

#### Example 3:

```
for variable in "$0"
do
echo "Arg: $variable"
done
```

#### Output:

./my\_script one two three

Arg: one Arg: two Arg: three

#### Example 4:

```
FSH=: for variable in "$PATH"
do
echo "$variable"
done
Output:
```

./my\_script /usr/bin /bin /sbin /usr/local/bin

#### 2.2 String comparison

```
"$string1" matches "$string2".
[ "$string1" = "$string2" ]
[ "$string1" != "$string2" ]
                                 "$string1" does not match "$string2".
[ "$string1" < "$string2" ]</pre>
                                string 1 is less than "$string2" (strcmp).
[ "$string1" > "$string2" ]
                                 "$string1" is greater than "$string2".
                                 "$string1" is not null.
[ -n "$string1" ]
[ -z "$string1" ]
                                 "$string1" is null.
```

#### 2.3 File attribute checking

```
[ -a "$filename" ]
                                       "$filename" exists.
[ -d "$filename" ]
                                       "$filename" exists and is a directory.
[ -e "$filename" ]
                                       "$filename" exists (same as-a).
[ -f "$filename" ]
                                       "$filename" "$filename" exists and is a reg-
                                       ular file (not a directory or special type of
                                       file).
[ -r "$filename" ]
                                       You have read permission on "$filename".
[ -s "$filename" ]
                                       "$filename" exists and is not empty.
[ -w "$filename" ]
                                       You have write permission on "$filename".
[ -x "$filename" ]
                                       You
                                              have
                                                      execute
                                                                permission
                                       "$filename",
                                                      or directory search per-
                                       mission if it is a directory.
[ -N "$filename" ]
                                       "$filename" was modified since it was last
                                       read.
                                       You are the owner of "$filename".
[ -0 "$filename" ]
[ -G "$filename" ]
                                       "$filename"'s group ID matches yours.
[ "$filename1" -nt "$filename2" ]
                                       "$filename1" is newer than "$filename2".
[ "$filename1" -ot "$filename2" ]
                                       "$filename1" is older than "$filename2".
```

### 2.4 Integer conditionals

```
[ "$varname1" -lt "$varname2" ] "$varname1" is lesser than "$varname2".

[ "$varname1" -le "$varname2" ] "$varname1" is lesser than or equal to "$varname2".

[ "$varname1" -gt "$varname2" ] "$varname1" is greater than "$varname2".

[ "$varname1" -ge "$varname2" ] "$varname1" is greater than or equal to "$varname2".

[ "$varname1" -eq "$varname2" ] "$varname1" is equal to "$varname2".

[ "$varname1" -ne "$varname2" ] "$varname1" is not equal to "$varname2".
```