# Thomas Gaubert

309 E. 21st Street #1432 ● Austin, Texas 78705
(214) 907-8659 ● tgaubert@cs.utexas.edu
http://www.cs.utexas.edu/~tgaubert ● http://www.github.com/TexasGamer

# **EDUCATION**

The University of Texas at Austin, Austin, TX

Bachelor of Science in Computer Science

**Expected Graduation Date:** May 2018

# TECHNICAL SKILLS

Languages Proficient in Java

Exposure to SQL Exposure to MySQL

Web Development Exposure to HTML, CSS, PHP, ASP, JavaScript Other Software Eclipse, Git, IntelliJ

# **EXPERIENCE**

La Hacienda Ranch, Carrollton, TX

May 2013 – August 2014

- Transitioned to server during employment
- Served hundreds of guests daily; managed time between tables and running duties; upsold items

# **PROJECTS**

Tockle March 2014 - Present

- Android application allowing users to control their phone from their smart watch
- Gained over 2,000 active users and one of many featured "Wear Apps" on the Google Play Store
- Utilizes Git, Java, Android SDK, and Google Analytics

Personal Website 2012 – Present

- Personal website for project, file, and miscellaneous hosting
- Utilizes HTML, CSS, and JavaScript

SKCraft Mobile July 2012 - Present

- Android application or online gaming community featuring a news feed and push notifications
- Utilizes Git source control, Java, Android SDK, PHP, SQL, and Google Cloud Messaging

NavalBattle July 2012 – May 2013

- Top-down turn-based naval strategy game written in Java
- Utilizes Git source control and written in collaboration with five classmates

RoketGamer May 2011 – May 2013

- Social gaming network featuring achievements, leaderboards, and user profiles
- Utilizes Git source control, HTML, PHP, SQL, and JavaScript

# **ORGANIZATIONS**

- Member of Freshman Research Initiative
- Member of Mobile App Development
- Member of Association for Computing Machinery

# HONORS/AWARDS/ACHIEVEMENTS

Service Cord (200+ hours of community service)

Eagle Scout

Philmont (90 miles in 10 days)

May 2014

July 2012