Name	Heuristic Violated	Description	Suggested Fix	rating
Bryan	Recognition rather than recall	Instructions: Someone might forget instructions. Button so it's okay But it restarts to the beginning	Remember which step the user is on	A 2 B: 2 C: 3 M: 3 W: 2.5
Bryan	Error Prevention	If you change your mind about high contrast/Large text you have to go back.	With only 2 options, you can just include it on all screens	A: 1 B: 1 C: 1 M: 1 W: 2
Bryan	Match to system to real	It doesn't let you skip cutscenes!! NVM it does. But blue circle? Not enough info		A: 3 B: 1 C: 0 M: 0 W: 0
Bryan		UGLY		A: 1 B: 1 C: 1 M: 1 W: 1

Name	Heuristic Violated	Description	Suggested Fix	
When referring back to instruction from a voting page, the page user was on was lost	Flexibility and Efficiency of Use	The user on voting page 2/4 might click instruction intentionally or non-intentionally , but has to navigate by pressing next page to be back where they were last	System should remember the last state.	A 2 B: 2 C: 3 M: 3 W: 2.5

On instruction page, the button high contrast might not be very knowledgeable	Match Between System and the real World		A: 0 B: 2 C: 2 M: 2 W: 1.5
Page 1 voting has yellow area but empty	Consistency and Standards		A: 1 B: 1 C: 1 M: 1 W: 1

A red X is counterintuitve (usually red is	convention for	BAD)
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A: 1

B: 1

C: 1

M: 1

W: 1

In high contrast, the words are all black and not in a box outline.

A 1

B: 1

C: 1

M: 1

W: 1

Can only change contrast, and text size on instruction screen (hard to find).

A: 1

B: 1

C: 1

M: 1

W: 2

Can't skip the starting tutorial (you can, but its offscreen).

A: 3

B: 1

