



#### **SPONSOR PLATINUM**























#### **SPONSOR GOLD**













#### **SPONSOR SILVER**





Riccardo Bonafede Università di Padova bonaff@live.it

## Client-Side Security





#### License & Disclaimer

#### **License Information**

This presentation is licensed under the Creative Commons BY-NC License



To view a copy of the license, visit:

http://creativecommons.org/licenses/by-nc/3.0/legalcode

#### Disclaimer

- We disclaim any warranties or representations as to the accuracy or completeness of this material.
- Materials are provided "as is" without warranty of any kind, either express or implied, including without limitation, warranties of merchantability, fitness for a particular purpose, and non-infringement.
- Under no circumstances shall we be liable for any loss, damage, liability or expense incurred or suffered which is claimed to have resulted from use of this material.





#### Outline

- Client Side Security
  - Resources
  - ➤ SOP Same Origin Policy
- XSS Cross-Site Scripting
- CSRF Cross-Site Request Forgery





### Outline

- Client Side Security
  - Resources
  - ➤ SOP Same Origin Policy
- XSS Cross-Site Scripting
- CSRF Cross-Site Request Forgery





#### Overview

- In these slides we will talk about client-side security
- Client-side Security is a branch of web security whose goal is to secure web pages when they run inside a browser



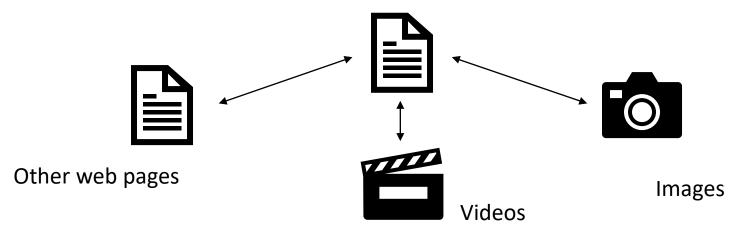


- Web pages are written using a special language, called HTML
  - > It works using tags, for example





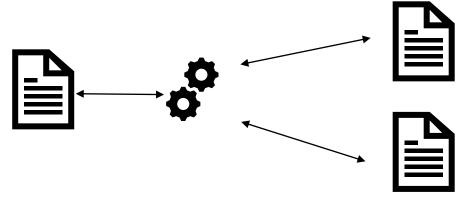
- Web pages are in turn applications:
  - > They can contain a lot of different resources







- Web pages are in turn applications:
  - > They contain a lot of different resources
  - They run Javascript, a language that can manipulate both data of the page and both of from an external page







- Pages contain and manage a lot of information
  - Private user data
  - Security tokens
    - Tokens used to keep track of a session
  - Control panels
    - ➤ There are control panels that permit to manage servers/applications. What would happen if an attacker could execute actions on them?





- Javascript, in particular, is dangerous from a security point of view
  - Can load external resources
  - Can send data to an external server
- Why use secure a site with a form of authentication if any page on the internet can just fetch the content it wants?





- The browser sends its cookies to every page it visits
- So if evil.com has a script to send a request to good.com and retrieve the response, then every form of authentication that good.com implements is basically useless





## Same-Origin Policy

- To cope with these problems, every browser implements the Same-Origin Policy (SOP). On the paper it is simple:
  - Every Script loaded in an origin can access the data of an external resource if and only if the origin is the same
  - The origin becomes a perimeter. Secrets and private data inside a page cannot be accessed by other pages while surfing on the web





## Same-Origin Policy

- An important concept is the Origin
- The Origin of a web page is the combination of the protocol, hostname, and port

```
https://example.com:8080/foo/bar
```

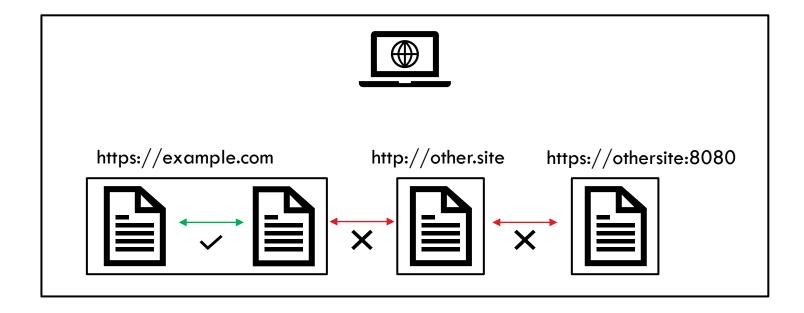


https://example.com:8080





# Same-Origin Policy







### Outline

- Client Side Security
  - Resources
  - > SOP Same Origin Policy
- XSS Cross-Site Scripting
- CSRF Cross-Site Request Forgery





# **Cross-Site Scripting**

- From a security point of view, it is interesting to see how a "bad guy" can break the Same-Origin Policy
- Because of how complex web pages are, obviously, there are multiple ways to do so
- The most dangerous and the most common types of vulnerabilities that break the SOP are the Cross-Site Scripting Vulnerabilities (XSSs)





# **Cross-Site Scripting**

- An XSS is an injection of javascript code inside a page
- If an attacker manages to execute javascript code inside a page of a victim, he/she can:
  - Steal session cookies, and then log-in as the victim
  - Steal information inside pages
  - Do actions on behalf of the victim





## **Cross-Site Scripting**

- XSSs are a type of code injection.
- They happen in two ways:
  - When the backend reflects unsafe user input on the output page, without any type of sanitization
  - When a generated page unsafely use external input (DOm XSS)





- Reflected XSSs are the most common ones. They are called reflected because they happen when the content of some HTTP variable is "reflected" (= echoed) on the response page
- If this reflection happens without any sanitization, then it is possible to inject a <script> tag, and consequentially some Javascript code





For example, take the following PHP code of the site "foo.bar":

```
<?php
echo 'hello ' . $_GET['name'];</pre>
```





- If the script is located in the page "hello.php", then at the link <a href="http://foo.bar/hello.php?name=baz">http://foo.bar/hello.php?name=baz</a> a user would get the response hello baz
- The parameter name is reflected in the page, without any kind of sanitization





An attacker could then inject a <script> tag, with some php. For example, once a user clicks on the link

http://foo.bar/hello.php?name=<script>alert(1)</name>

The page would execute the javascript code "alert(1)", and the user would only see a pop-up with a 1





### Stored XSS

- Stored XSSs work in a similar way. They are an injection flaw too, but they don't require user interaction. at all
- A stored XSS takes place when some data that is "stored" by the site is reflected somewhere without any sanitization
- Stored means that it is saved in some way by the application, for example inside a database





### Stored XSS

- A typical example is the comment section of a blog. If the content of a comment is not sanitized before being outputted in the page, a rogue user can inject javascript code
- Since the comment is saved in the database, every user that visits the page with that comment is "attacked" by the malicious Javascript code





### Stored XSS

This kind of injection doesn't require any user interaction at all, because the attacker doesn't need to send a link to the victim, he/she just needs to wait until the victim visit the compromised page by itself





- Reflected and Stored XSS are difficult to prevent:
  - Even in a small web application, there are a lot of ways some user input can be output
  - Different contexts require different sanitization methods
- As always the general rule is to sanitize any unsafe data





- Generally, the sanitization is done by replacing every dangerous HTML character with its HTML encoded version
- Dangerous characters are different by the point in which they are echoed on the page. Normally they are:
  - > <> "
- Once "HTML-encoded", they become
  - < &gt; &quot;





Every language has its functions that do this kind of sanitization. PHP for example uses "htmlspecialchars()"

[https://www.php.net/manual/en/function.htmlspecialchars.php]

Using this kind of function can be dangerous. It is very likely to forget to call them when echoing some user-supplied data





- A less error-prone way to prevent XSS is to use templates
- Templates are documents that look-like the final page, with placeholders in which unsafe data can be echoed in the page in a safe manner
- Since every output in which some user-input can be echoed is a placeholder, the web application can sanitize everything by default





For example, a template of the "hello" page would look like the following

```
<html>
<head>....</head><body>
Hello {{user_name}}
</body>
</html>
```

The "template engines", that is the program that renders the template, would then substitute the user\_name var with the sanitized user input, thus preventing the XSS





### Outline

- Client Side Security
  - Resources
  - ➤ SOP Same Origin Policy
- XSS Cross-Site Scripting
- CSRF Cross-Site Request Forgery





Cross-Site Request Forgery (CSRF) is a type of attack that occurs when a malicious Web site, email, blog, instant message, or program causes a user's Web browser to perform an unwanted action on a trusted site for which the user is currently authenticated.





Imagine a bank that lets users send money to other users. One they start the transaction, a link the following is generated:

http://bank.site/transact?to=user2&money=1000

- An attacker could replace the "user2" with its account name, then send the link to the victim
- > If the victim clicks on the link, then the transaction





An attacker could replace user2 with its account name, then send the link to the victim

http://bank.site/transact?to=attacker&money=1000

If the victim clicks on the link, then the transaction would start, sending 1000€ to attacker





- This happens because HTTP is stateless, and the server is not aware of the site from which the link is accessed.
- Prevention is simple:
  - Make the request stateful





- To make the request stateful there are a lot of ways
- The best way is to create a random token and save it in the session
- When the link that triggers an action is generated, the token is inserted.
- The backend then checks if the provided token is the same as the one in the session, and, if not the backend rejects the action





- This works because of the SOP. The only way an attacker could get a valid token, would be:
  - To get the content of the page (and with SOP the attacker can't)
  - To get the cookie/session (and the attacker can't)





Riccardo BONAFEDE Università di Padova bonaff@live.it

## Client-Side Security











#### **SPONSOR PLATINUM**























#### **SPONSOR GOLD**













#### **SPONSOR SILVER**



