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#### Hash Functions





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## Goal

- Provide the definition of hash function
- Show requirements of hash functions
- Learn how to build hash functions in practice
- Usage of hash functions





## Prerequisites

#### Lectures:

- > CR\_1.1 Introduction to cryptography and classical ciphers
- > CR\_1.3 Block Ciphers
- > CR 1.4 Stream Ciphers





## Outline

- Introduction and properties
- Collision resistance and birthday attack
- The Merkle-Damgård paradigm
- Standard hash functions
- Application of hash functions





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#### Introduction

- Two important goals of cryptography:
  - Message integrity: can the recipient be confident that the message has not been accidentally modified?
  - Message authentication: can the recipient be confident that the message originated from the sender?





## Hash function

ightharpoonup A Hash function is a function that maps strings of arbitrary length to strings with fixed (short) length n

$$H: \{0,1\}^* \mapsto \{0,1\}^n$$

The generated string is usually referred to as digest of the input string





# Hash functions - Examples

- The following functions are valid hash functions:
  - $\rightarrow H(s) = 1$
  - $\rightarrow H(s) = s[0]$
  - $\rightarrow H(s) = s^e \pmod{n}$
- The following are not:
  - $\rightarrow H(s) = s$
  - $\rightarrow H(s) = s^e$





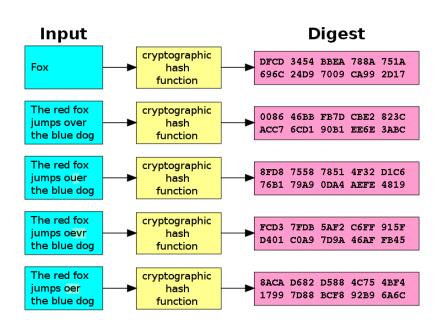
# Cryptographic hash function

- The interesting hash functions are the cryptographic hash functions, i.e. those members of a family of functions which are:
  - One-way function, i.e., they are practically infeasible to invert
  - Collision resistant, i.e., they:
    - avoid that two different messages generate a same digest
    - guarantee resistance to message forgery





## Cryptographic hash function: Example



- A cryptographic hash function (specifically SHA-1) at work
- A small change in the input (in the word "over") drastically changes the digest
- This is the so-called avalanche effect





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## Collision

- > Let H be a hash function
- $\triangleright$  A collision for H occurs when a same digest is obtained from a pair of distinct messages m and m':

$$H(m) = H(m')$$





### Collision resistance

- We say that H is collision resistant if there is no explicit efficient algorithm to find collisions for H
  - By "efficient" we mean that it should be feasible to execute the algorithm
  - By "explicit" we mean that is it possible to find different collisions by execute the algorithm several time





#### Collision resistance - remarks

- Every hash function has infinite inputs that provide a same digest
- This is because hash functions maps strings of arbitrary length to strings of fixed length
- We are interested in adopting hash functions for which it is "difficult" to find algorithms capable of easily (i.e., in a short space of time) identifying collisions for a given input message





## Cryptographic hash function Resistances

- Preimage resistance (one-way function):
  - Figure 3. Given a digest h, it should be difficult to find a message m such that h = H(m)
- > 2<sup>nd</sup> preimage resistance (Weak collision resistance):
  - Figure 3. Given a message  $m_1$ , it should be difficult to find a message  $m_2 \neq m_1$  such that  $H(m_1) = H(m_2)$
- Strong collision resistance:
  - ightharpoonup It should be difficult find a pair of  $(m_1,m_2)$  such that  $H(m_1)=H(m_2)$
- Weak collision resistance is related to a specific input, while strong collision resistance to two arbitrary inputs





# Birthday attack

- In the sequel, we present a general attack to find collision in hash functions in  $O(2^{n/2})$  calls to H, where n is the size in bits of the digest
- > This attack is called *Birthday attack*





## Birthday attack – Algorithm

- 1. Choose  $2^{n/2}$  distinct random messages, hash them and store the digests in a table
- 2. Look for a collision in that table
- 3. If there's no collision, repeat from 1





### Theorem

If one takes  $1.2 \cdot 2^{n/2}$  samples, then the probability of finding a collision is  $\geq 1/2$ 





## Birthday attack – Analysis

- How well does this work?
  - Based on previous theorem we can easily see that the expected number of iterations of the algorithm is 2
- With a birthday attack, it is possible to find a collision of a hash function in  $O(2^{n/2})$
- $\triangleright$  Therefore, the value of n of a hash function must be chosen in order to make this type of attack impracticable





# Hash collisions and exploitations

- Ange Albertini and Marc Stevens provide a very useful resource about hash collisions and various exploitation techniques for different hash functions and file formats, available here:
  - https://github.com/corkami/collisions





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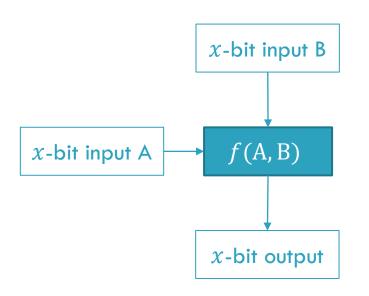
# The Merkle-Damgård Paradigm

- > The Merkle-Damgård paradigm:
  - > Is a standard construction for hash functions
  - Allows the construction of collision resistant hashes for arbitrary long inputs, exploiting collision resistant functions, called *compression functions*, for short (fixedlength) inputs





## **Compression function**



A compression function is oneway function that transforms two fixed-length inputs into a fixedlength output





# The Merkle-Damgård Paradigm

#### In practice:

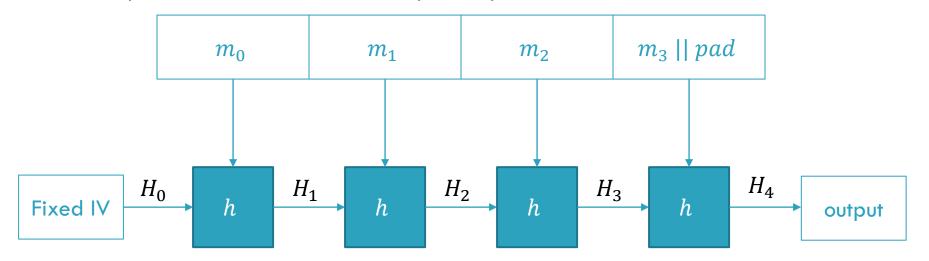
- ightharpoonup Pad, as described in the next slide, the message m to (m||pad), until it reaches a length multiple of the size required by the compression function
- > Split m into k blocks  $m_1, m_2, ... m_k$
- Implement the Merkle-Damgård scheme presented in the next slide





# The Merkle-Damgård Paradigm

Merkle-Damgård scheme with a message of k=4 blocks and a compression function h, initially fed by a fixed initialization vector IV







# **Padding**

- Padding in hashes is done differently than in block ciphers:
  - We append a "1" (in binary) at the end of the message
  - We append "0" in all bits except the last 64
  - We encode the length of the message in the last 64 bits
  - If less than 64 bits are needed to complete the block, an additional block is added





## Theorem on Collision resistance

If the compression function h is collision resistance, then the full hash function is collision resistant too



We only need a way to build compression functions and we are done





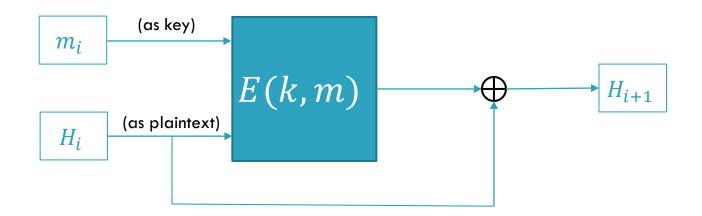
## The Davies-Meyer construction

- The most popular way to build compression function is called the "Davies-Meyer construction"
  - Start from a secure block cipher E (CR\_1.3 Block Ciphers)
  - $\triangleright$  The current block  $m_i$  is the key
  - $\triangleright$  The previous result (or the IV)  $H_i$  is the message
  - $\triangleright$  The output is XORed ( $\bigoplus$ ) with the previous result
- The Davies-Meyer construction is presented in the next slide





# The Davies-Meyer construction







### Remarks

- Other variants of the construction are possible
  - > Es. Miyaguchi and Preneel proposed 12 different and secure variants
- The most widely used hash functions (MD5, SHA-1, SHA2) use the Merkle-Damgård construction
- Davies-Meyer is used in most of the hashes with Merkle-Damgård structure
- "Natural" variants of Davies-Meyer are insecure:
  - Omitting the XOR
  - XOR-ing with m<sub>i</sub> instead of H<sub>i</sub>





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## Standard hash functions

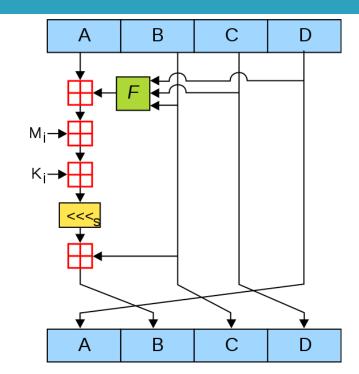
- Various cryptographic (and not) hash functions exist in literature
- They differ in construction, length, round and many other parameters
- A comparison can be found here:
  - https://en.wikipedia.org/wiki/Comparison\_of\_cryptographic\_hash\_functions
- In the next slides some cryptographic hash functions, based on Merkle-Damgård construction, are presented





#### MD5

- The MD5 is a message-digest algorithm, based on Merkle-Damgård construction, designed in 1991 by Ronald Rivest
- It is a widely used hash function producing a 128-bit digest
- Initially designed to be used as a cryptographic hash function, MD5 has later been found present extensive vulnerabilities
- It is still used as a checksum for message integrity (e.g., md5sum command in Linux)







# Secure Hash Algorithm - SHA

- As for DES and AES, for symmetric cryptography, there are also standards for cryptographic hash functions
- The standard for cryptographic functions is called Secure Hash Algorithm (SHA), a suite of 3 cryptographic functions:
  - > SHA-1: a 160-bit hash function, no longer approved after 2010
  - > SHA-2: a set of 6 hash functions, characterized by different digest lengths (224, 256, 384 or 512 bits)
  - > SHA-3: a new hash function chosen in 2012 which support same SHA-2 hash lengths but with different internal structures





#### SHA-1

- Is cryptographic hash function that returns a 160-bit Message Digest
- As MD5, is based on Merkle–Damgård construction
- Widely used in:
  - Standard protocols, likes TLS, SSL, PGP, and SSH
  - Versioning systems, like Git and Mercurial





#### **SHA-1 Weaknesses**

- SHA-1 dates back to 1995 and is known to be vulnerable since 2005.
- Since 2010, many organizations have recommended its replacement
- On 2017 Google announced the SHAttered attack (<a href="https://shattered.io/">https://shattered.io/</a>), in which they generated two different PDF files with the same SHA-1
- All major web browsers ceased accepting SHA-1 based SSL certificates in 2017
- > Starting in 2020, it is recommended to always use SHA-x variants





#### SHA-2

- SHA-2 is a set of cryptographic hash functions designed by National Security Agency in 2001 and published by the NIST
- The SHA-2 family consists of six hash functions with digest which are 224, 256, 384 or 512 bits:
  - SHA-256 and SHA-512 use different shifting and additive constants, but their structures are virtually identical, differing only in the number of rounds
  - SHA-224 and SHA-384 are truncated versions of SHA-256 and SHA-512, calculated with different initial values
  - SHA-512/224 and SHA-512/256 are also truncated versions of SHA-512, but the initial values are generated differently





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## Application of hash functions

- Hash functions can be used in many applications:
  - Message integrity
  - Message authentication (see CR\_3.2 MAC)
  - Digital signatures (see CR\_3.3 Digital Signatures)
  - Password verification by hash comparison
  - Pseudo-random number generator (PRNG)





# Message integrity

- The main use of a hash function is to ensure the integrity of a message M:
  - $\triangleright$  The message M is sent along with its digest H(M)
  - If, during the communication, the message M is altered to become M', the recipient, calculating the digest on M', will most likely obtain a different digest from the one sent together with M





## Password verification by hash comparison

- In some (hopefully, all) applications, passwords are not stored in clear, but only their digest
- Anyone able to access the application would not be able to recover passwords from the stored digest
- When a user types a password, the application evaluate its digest and compares it to the corresponding digest stored in the application





## Pseudo-random number generator

Hashing is also used to generate random numbers as:

$$n = hash(seed)$$

- The result is a pseudo-random number as a cryptographic hash function takes a variable amount of data as input and outputs a fixed-length string
- If the seed is chosen with care and used with a cryptographic hash, due to the avalanche effect, the digest will contain evenly distributed bits





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