

Code for problem 1:

```
import random

print("DIptangshu Dey, 20CS8018 \n")
# Define the payoffs
payoffs = {
    ('C', 'C'): (3, 3),
    ('D', 'D'): (1, 1),
    ('C', 'D'): (0, 5),
    ('D', 'C'): (5, 0),
}

# Initialize variables
total_payoff_A = 0
total_payoff_B = 0
num_rounds = int(input("Enter the number of rounds: "))

for round in range(num_rounds):
    choice_A = random.choice(['C', 'D'])
    choice_B = random.choice(['C', 'D'])

    # Calculate and display the payoffs for both players
    payoff_A, payoff_B = payoffs[(choice_A, choice_B)] # type: ignore
    print(
        f"Round {round + 1}: Player A chose {choice_A}, Player B chose {choice_B}")
    print(f"Player A payoff: {payoff_A}, Player B payoff: {payoff_B}")

    # DIptangshu Dey, 20CS8018
    # Update the total payoff for each player
    total_payoff_A += payoff_A
    total_payoff_B += payoff_B

# Calculate the average payoff for each player
average_payoff_A = total_payoff_A / num_rounds
average_payoff_B = total_payoff_B / num_rounds

# Analyze the results
print("\nResults:")
print(f"Average payoff for Player A: {average_payoff_A}")
print(f"Average payoff for Player B: {average_payoff_B}")

# Determine if there is a dominant strategy
if average_payoff_A > average_payoff_B:
    dominant_strategy = 'A'
elif average_payoff_B > average_payoff_A:
    dominant_strategy = 'B'
else:
    dominant_strategy = None

if dominant_strategy:
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    print(f"Player {dominant_strategy} has a dominant strategy.")
else:
    print("There is no dominant strategy.")
```

Output:

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Enter the number of rounds: 10

Round 1: Player A chose D, Player B chose D

Player A payoff: 1, Player B payoff: 1

Round 2: Player A chose D, Player B chose D

Player A payoff: 1, Player B payoff: 1

Round 3: Player A chose C, Player B chose C

Player A payoff: 3, Player B payoff: 3

Round 4: Player A chose D, Player B chose C

Player A payoff: 5, Player B payoff: 0

Round 5: Player A chose D, Player B chose C

Player A payoff: 5, Player B payoff: 0

Round 6: Player A chose D, Player B chose C

Player A payoff: 5, Player B payoff: 0

Round 7: Player A chose D, Player B chose C

Player A payoff: 5, Player B payoff: 0

Round 8: Player A chose C, Player B chose C

Player A payoff: 3, Player B payoff: 3

Round 9: Player A chose D, Player B chose C

Player A payoff: 5, Player B payoff: 0

Round 10: Player A chose C, Player B chose D

Player A payoff: 0, Player B payoff: 5

Results:

Average payoff for Player A: 3.3

Average payoff for Player B: 1.3

Player A has a dominant strategy.

Code for problem 2:

```
import random

print("DIptangshu Dey, 20CS8018 \n")
# Initialize the payoff matrices
payoff_matrix_a = [[0, 1, -1], [-1, 0, 1], [1, -1, 0]]
payoff_matrix_b = [[0, -1, 1], [1, 0, -1], [-1, 1, 0]]

# Initialize the mixed strategies for both players (e.g., random initial
strategies)
p_R = random.random()
p_P = random.random()
p_S = 1 - p_R - p_P

q_R = random.random()
q_P = random.random()
q_S = 1 - q_R - q_P

# Number of iterations for the simulation
num_iterations = int(input("Enter the number of iterations: "))

# Initialize cumulative payoffs
cumulative_payoff_a = 0
cumulative_payoff_b = 0

# Simulation loop
for _ in range(num_iterations):
    # Randomly choose actions based on mixed strategies
    action_a = random.choices(
        ['Rock', 'Paper', 'Scissors'], weights=[p_R, p_P, p_S])[0]
    action_b = random.choices(
        ['Rock', 'Paper', 'Scissors'], weights=[q_R, q_P, q_S])[0]

    # DIptangshu Dey, 20CS8018
    # Update cumulative payoffs
    cumulative_payoff_a += payoff_matrix_a[['Rock', 'Paper',
'Scissors'].index(
        action_a)][['Rock', 'Paper', 'Scissors'].index(action_b)]
    cumulative_payoff_b += payoff_matrix_b[['Rock', 'Paper',
'Scissors'].index(
        action_b)][['Rock', 'Paper', 'Scissors'].index(action_a)]

# Calculate average payoffs
average_payoff_a = cumulative_payoff_a / num_iterations
average_payoff_b = cumulative_payoff_b / num_iterations

print("Average Payoff for Player A:", average_payoff_a)
print("Average Payoff for Player B:", average_payoff_b)
```

Output:

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Enter the number of iterations: 10

Average Payoff for Player A: 0.2

Average Payoff for Player B: 0.2