## Code for problem 1:

```
# Sayantani Karmakar. 20CS8024
def getTable():
    r = int(input("Enter number of rows: "))
    c = int(input("Enter number of columns: "))
    table = []
    print("\nTable Entry....")
    for a in range(r):
        tmp = []
        print(f"Enter values of row {a}: ")
        tmp = list(map(int, input().split()))
        if len(tmp) != c:
            print("Incorrect number of elements")
            exit(1)
        table.append(tmp)
    supply = []
    print("\nEnter the supply values:")
    supply = list(map(int, input().split()))
    if len(supply) != r:
        print("Incorrect number of elements")
        exit(1)
    demand = []
    print("\nEnter the demand values:")
    demand = list(map(int, input().split()))
    if len(demand) != c:
        print("Incorrect number of elements")
        exit(1)
    return table, supply, demand
def getSum(ar):
    sum = 0
    for i in ar:
        sum += i
    return sum
def getPenalty(ar):
    ar.sort()
    if len(ar) > 1:
       return ar[1] - ar[0]
    else:
       return ar[0]
def getMinIndex(table, supply, demand, r=None, c=None):
```

```
if r \mathrel{!=} None and c \mathrel{!=} None: # if c is given
        m = 99999
        res = 0
        for j in range(len(table[r])):
            if table[r][j] < m and demand[j] != 0:</pre>
                m = table[r][j]
                res = j
            else:
                continue
        return [r, res]
    elif r == None and c != None: # if r is given
        m = 99999
        res = 0
        for i in range(len(table)):
            if table[i][c] < m and supply[i] != 0:</pre>
                m = table[i][c]
                res = i
            else:
                continue
        return [res, c]
    else:
        return None
def genPenalty(table, supply, demand):
    row_penalty = []
    col_penalty = []
    for i, row in enumerate(table): # row
        if supply[i] != 0:
            tmp = []
            for j, elem in enumerate(row):
                if demand[j] != 0:
                     tmp.append(elem)
                else:
                     continue
            row_penalty.append(getPenalty(tmp))
        else:
            row_penalty.append(-1)
    for j in range(len(table[0])): # column
        if demand[j] != 0:
            tmp = []
            for i in range(len(table)):
                if supply[i] != 0:
                     tmp.append(table[i][j])
                else:
                     continue
            col_penalty.append(getPenalty(tmp))
        else:
            col_penalty.append(-1)
    return [row_penalty, col_penalty]
```

```
def lenNotNone(ar):
    cnt = 0
    for i in ar:
        if i != -1:
           cnt += 1
    return cnt
def getMaxPenalty(row_penalty, col_penalty):
    max_penalty = []
    for i in range(len(row_penalty)):
        if row_penalty[i] > m:
            m = row_penalty[i]
            max_penalty = [[m, 'r', i]]
        elif row_penalty[i] == m:
            max_penalty.append([m, 'r', i])
        else:
            continue
    for j in range(len(col_penalty)):
        if col_penalty[j] > m:
            m = col_penalty[j]
            max_penalty = [[m, 'c', j]]
        elif col_penalty[j] == m:
            max_penalty.append([m, 'c', j])
        else:
            continue
    if lenNotNone(row_penalty) + lenNotNone(col_penalty) == 2:
        max_penalty = [max_penalty[0]]
    return max_penalty
# Sayantani Karmakar. 20CS8024
def vogel(table, supply, demand):
    r = len(table)
    c = len(table[0])
    if getSum(supply) + getSum(demand) == 0:
        return 0
    else:
        pass
    # Populate the penalties
    row_penalty, col_penalty = genPenalty(table, supply, demand)
    # Calculate max penalty
    max_penalty = getMaxPenalty(row_penalty, col_penalty)
    # assignment
    s = 999999999
    for pen in max_penalty:
```

```
i = -1
        j = -1
        if pen[1] == 'r':
            i, j = getMinIndex(table, supply, demand, r=pen[2])
        elif pen[1] == 'c':
            i, j = getMinIndex(table, supply, demand, c=pen[2])
        else:
            print("Incorrect value")
            exit(1)
        if supply[i] <= demand[j]:</pre>
            tdemnd = demand.copy()
            tsupp = supply.copy()
            tdemnd[j] -= supply[i]
            tsupp[i] = 0
            st = (table[i][j] * supply[i]) + vogel(table, tsupp, tdemnd)
            if st < s:
                s = st
                supply = tsupp
                demand = tdemnd
            else:
                pass
        elif demand[j] < supply[i]:</pre>
            tdemnd = demand.copy()
            tsupp = supply.copy()
            tsupp[i] -= demand[j]
            tdemnd[j] = 0
            st = (table[i][j] * demand[j]) + vogel(table, tsupp, tdemnd)
            if st < s:
                s = st
                supply = tsupp
                demand = tdemnd
            else:
                pass
    return s
# Sayantani Karmakar. 20CS8024
# main body
if __name__ == '__main__':
    print("Sayantani Karmakar, 20CS8024")
    table, supply, demand = getTable()
    if getSum(supply) != getSum(demand):
        print("Table is not balanced")
        print("\nBalancing Table....\n")
        if getSum(demand) < getSum(supply):</pre>
            for i in range(len(table)):
```

```
table[i].append(0)
    demand.append(getSum(supply) - getSum(demand))
elif getSum(supply) < getSum(demand):
    tmp = [0] * len(table[0])
    table.append(tmp)
    supply.append(getSum(demand) - getSum(supply))
else:
    print("Table is Balanced\n")

res = vogel(table, supply, demand)

print(f"The initial feasible solution is {res}")</pre>
```

## Output for problem 1:

```
Sayantani Karmakar, 20CS8024
Enter number of rows: 4
Enter number of columns: 3
Table Entry.....
Enter values of row 0:
2 7 4
Enter values of row 1:
3 3 1
Enter values of row ?:
5 4 7
Enter values of row 3:
1 6 2
Enter the supply values:
5 8 7 14
Enter the demand values:
7 9 18
Table is Balanced
The initial feasible solution is 70
```

## Code for problem 2:

```
# Sayantani Karmakar. 20CS8024
def getTable():
    r = int(input("Enter number of rows: "))
    c = int(input("Enter number of columns: "))
    table = []
    print("\nTable Entry....")
    for a in range(r):
        tmp = []
        print(f"Enter values of row {a}: ")
        tmp = list(map(int, input().split()))
        if len(tmp) != c:
            print("Incorrect number of elements")
            exit(1)
        table.append(tmp)
    supply = []
    print("\nEnter the supply values:")
    supply = list(map(int, input().split()))
    if len(supply) != r:
        print("Incorrect number of elements")
        exit(1)
    demand = []
    print("\nEnter the demand values:")
    demand = list(map(int, input().split()))
    if len(demand) != c:
        print("Incorrect number of elements")
        exit(1)
    return table, supply, demand
def getSum(ar):
    sum = 0
    for i in ar:
        sum += i
    return sum
def getPenalty(ar):
    ar.sort()
    if len(ar) > 1:
       return ar[1] - ar[0]
    else:
       return ar[0]
def getMinIndex(table, supply, demand, r=None, c=None):
```

```
if r \mathrel{!=} None and c \mathrel{!=} None: # if c is given
        m = 99999
        res = 0
        for j in range(len(table[r])):
            if table[r][j] < m and demand[j] != 0:</pre>
                m = table[r][j]
                res = j
            else:
                continue
        return [r, res]
    elif r == None and c != None: # if r is given
        m = 99999
        res = 0
        for i in range(len(table)):
            if table[i][c] < m and supply[i] != 0:</pre>
                m = table[i][c]
                res = i
            else:
                continue
        return [res, c]
    else:
        return None
def genPenalty(table, supply, demand):
    row_penalty = []
    col_penalty = []
    for i, row in enumerate(table): # row
        if supply[i] != 0:
            tmp = []
            for j, elem in enumerate(row):
                if demand[j] != 0:
                     tmp.append(elem)
                else:
                     continue
            row_penalty.append(getPenalty(tmp))
        else:
            row_penalty.append(-1)
    for j in range(len(table[0])): # column
        if demand[j] != 0:
            tmp = []
            for i in range(len(table)):
                if supply[i] != 0:
                     tmp.append(table[i][j])
                else:
                     continue
            col_penalty.append(getPenalty(tmp))
        else:
            col_penalty.append(-1)
    return [row_penalty, col_penalty]
```

```
def lenNotNone(ar):
    cnt = 0
    for i in ar:
        if i != -1:
           cnt += 1
    return cnt
def getMaxPenalty(row_penalty, col_penalty):
    max_penalty = []
    for i in range(len(row_penalty)):
        if row_penalty[i] > m:
            m = row_penalty[i]
            max_penalty = [[m, 'r', i]]
        elif row_penalty[i] == m:
            max_penalty.append([m, 'r', i])
        else:
            continue
    for j in range(len(col_penalty)):
        if col_penalty[j] > m:
            m = col_penalty[j]
            max_penalty = [[m, 'c', j]]
        elif col_penalty[j] == m:
            max_penalty.append([m, 'c', j])
        else:
            continue
    if lenNotNone(row_penalty) + lenNotNone(col_penalty) == 2:
        max_penalty = [max_penalty[0]]
    return max_penalty
# Sayantani Karmakar. 20CS8024
def vogel(table, supply, demand):
    r = len(table)
    c = len(table[0])
    if getSum(supply) + getSum(demand) == 0:
        return 0
    else:
        pass
    # Populate the penalties
    row_penalty, col_penalty = genPenalty(table, supply, demand)
    # Calculate max penalty
    max_penalty = getMaxPenalty(row_penalty, col_penalty)
    # assignment
    s = 999999999
    for pen in max_penalty:
```

```
i = -1
        j = -1
        if pen[1] == 'r':
            i, j = getMinIndex(table, supply, demand, r=pen[2])
        elif pen[1] == 'c':
            i, j = getMinIndex(table, supply, demand, c=pen[2])
        else:
            print("Incorrect value")
            exit(1)
        if supply[i] <= demand[j]:</pre>
            tdemnd = demand.copy()
            tsupp = supply.copy()
            tdemnd[j] -= supply[i]
            tsupp[i] = 0
            st = (table[i][j] * supply[i]) + vogel(table, tsupp, tdemnd)
            if st < s:
                s = st
                supply = tsupp
                demand = tdemnd
            else:
                pass
        elif demand[j] < supply[i]:</pre>
            tdemnd = demand.copy()
            tsupp = supply.copy()
            tsupp[i] -= demand[j]
            tdemnd[j] = 0
            st = (table[i][j] * demand[j]) + vogel(table, tsupp, tdemnd)
            if st < s:
                s = st
                supply = tsupp
                demand = tdemnd
            else:
                pass
    return s
# Sayantani Karmakar. 20CS8024
# main body
if __name__ == '__main__':
    print("Sayantani Karmakar, 20CS8024")
    table, supply, demand = getTable()
    if getSum(supply) != getSum(demand):
        print("Table is not balanced")
        print("\nBalancing Table....\n")
        if getSum(demand) < getSum(supply):</pre>
            for i in range(len(table)):
```

```
table[i].append(0)
    demand.append(getSum(supply) - getSum(demand))
elif getSum(supply) < getSum(demand):
    tmp = [0] * len(table[0])
    table.append(tmp)
    supply.append(getSum(demand) - getSum(supply))
else:
    print("Table is Balanced\n")

res = vogel(table, supply, demand)

print(f"The initial feasible solution is {res}")</pre>
```

## Output for problem 2:

```
Sayantani Karmakar, 20CS8024
Enter number of rows: 3
Enter number of columns: 3
Table Entry.....
Enter values of row 0:
4 8 8
Enter values of row 1:
16 24 16
Enter values of row 2:
8 16 24
Enter the supply values:
76 82 77
Enter the demand values:
72 102 41
Table is not balanced
Balancing Table....
The initial feasible solution is 608
```