

Exam correction

Exercise 01: 5

- We apply the acceptability test, in order to calculate the maximum execution time x of T5:

$$\sum_{i=1}^n \frac{C_i}{P_i} \leq n (2^{1/n} - 1) \quad \dots \dots \dots \textcolor{red}{2}$$

$$\frac{1}{10} + \frac{18}{100} + \frac{2}{20} + \frac{5}{50} + \frac{x}{25} \leq 0.743 \quad \dots \dots \dots \textcolor{red}{1}$$

- We deduce that:

$$x \leq 6.575 \quad \dots \dots \dots \textcolor{red}{2}$$

Exercise 02: 5

- LST algorithm:

Time	Task	Slack time
0.5	T1	$(4 - 0) - 2 = 2$
	T2	$(10 - 0) - 5 = 5$
0.5	T1	$(4 - 1) - 1 = 2$
	T2	$(10 - 1) - 5 = 4$
0.5	T1	T1 has finished its execution.
	T2	$(10 - 2) - 5 = 3$
0.5	T1	T1 has finished its execution.
	T2	$(10 - 3) - 4 = 3$
0.5	T1	$(4 - 0) - 2 = 2$
	T2	$(10 - 4) - 3 = 3$
0.5	T1	$(4 - 1) - 1 = 2$

	T2	$(10 - 5) - 3 = 2$
0.5	T1	T1 has finished its execution.
	T2	$(10 - 6) - 3 = 1$
0.5	T1	T1 has finished its execution.
	T2	$(10 - 7) - 2 = 1$
0.5	T1	$(4 - 0) - 2 = 2$
	T2	$(10 - 8) - 1 = 1$
0.5	T1	$(4 - 1) - 2 = 1$
	T2	T2 has finished its execution.

Exercise 03: 10

```
Semaphore people=10;
Semaphore car=1;
Semaphore mutexpeople=1;
Semaphore mutexprio=1; // for the priority of people over cars
int nbpeople=0; // necessary to be able to wake up a car if the number of people
becomes 0
```

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```
Process People ()
{
    p(people); // if there are already 10 people, block yourself
    p(mutexpeople); // protects the nbInd variable
    nbpeople++;
    if(nbpeople==1) // the first person arrives: they may or may not find a car
    {
        v(mutexpeople);
        p(car); // block cars (if there are no cars yet) or block himself
    } else v(mutexpeople);
    Cross_bridge();
    p(mutexpeople);
    nbpeople--;
    if(nbpeople==0) v(car);
    v(mutexpeople);
    v(people);
}
```

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```
Process Cars ()
{
    p(mutexprio); // priority of people: cars cross two barriers (2 semaphores)
                  // in such a way as to have a single car blocked at p(car).
    p(car);
    Cross_bridge();
    v(car);
    v(mutexprio);
}
```

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