Thallapalli Krishna Sai Teja

tallapallykrishnasaiteja@gmail.com | 7396228384 | Hyderabad, India

Linkedin | GitHub | HackerRank | CodeChef | LeetCode

OBJECTIVE

Aspiring software engineer with a passion for leveraging technology to drive innovation and solve real-world problems. Seeking to join Software Engineer Program (SEP) to develop technical expertise, collaborate with a dynamic team, and contribute to building scalable, resilient, and cutting-edge solutions. Enthusiastic about continuous learning, professional growth, and making a meaningful impact in the global financial technology space.

EDUCATION

Institute Of Aeronautical Engineering — Hyderabad, India
Computer Science Engineer(Cybersecurity) | Bachelor of Technology - BTech — Sep 2023 - Sep 2027
CGPA: 8.98

Rajiv Gandhi University of Knowledge and Technology — Kadapa, India
Major in MPC and Minor in IT | Pre University course(PUC) — Aug 2021 - July 2023
CGPA: 9.22

Kakatiya Group of Schools — Hyderabad, India
SSC — May 2021
CGPA: 10

SKILLS

Programming Languages:	Python, Java, C#
Frontend:	HTML, CSS, JavaScript
Developer Tools:	VS Code
Soft Skills:	Critical Thinking, Teamwork, Leadership
Coursework:	Object Oriented Programming, Operating System, Data Structures

PROJECTS

Mutual Management System | Java — Jan 2025
- A Java-based social media management system that allows users to register, log in, follow users, view their followers and following lists.
- Implements mutual connection-based follow suggestions, enhancing user engagement.
- Features user authentication, relationship management, and an interactive menu-driven interface for seamless navigation.
  GitHub Repository: Mutual Mangement System

File Management System | Python — Jan 2025
- Developed a Python-based file management system with directory and file operations.
- Implemented file creation, editing, deletion, and directory hierarchy management.
- Used recursive functions for navigating and modifying the file structure dynamically.
  GitHub Repository: File Management System

Rock-Paper-Scissors Game | HTML, CSS, Javascript — Feb 2025
- Built an interactive Rock-Paper-Scissors game using HTML, CSS, and JavaScript.
- Implemented real-time winner detection and score tracking for user and computer.
- Added a reset functionality for replaying the game without refreshing the page.
  GitHub Repository: Rock Paper Scissors

Tic-Tac-Toe Game | HTML, CSS, Javascript — Feb 2025
- Developed a web-based Tic-Tac-Toe game using HTML, CSS, and JavaScript.
- Implemented turn-based gameplay with real-time winner detection and draw conditions.
- Added a reset feature to restart the game without refreshing the page.
  GitHub Repository: Tic Tac Toe

Amazon Shopping Clone | HTML, CSS   March 2025

- Developed an Amazon clone using HTML and CSS, replicating the homepage layout and design.
- Designed a structured navigation bar, product sections, and footer.
- Enhanced UI/UX with CSS stylings
  GitHub Repository: Amazon Shopping Clone

CERTIFICATIONS

- Python - **HackerRank**
- Java - **HackerRank**
- Python - **Reliance Foundation Skilling Academy**

E-PORTFOLIO

- Portfolio: **e-portfolio** – Features projects, skills and career Profile.

ACHIEVEMENTS

- Scored 8.98 CGPA up to II-SEM.
- Achieved a gold badge on Python and a silver badge on Java in HackerRank.
- Accomplished Java and Python Certification skill test.