

THALLAPALLI KRISHNA SAI TEJA

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[Linkedin](#) | [GitHub](#) | [HackerRank](#) | [CodeChef](#) | [LeetCode](#)

OBJECTIVE

Aspiring software engineer with a passion for leveraging technology to drive innovation and solve real-world problems. Seeking to join Software Engineer Program (SEP) to develop technical expertise, collaborate with a dynamic team, and contribute to building scalable, resilient, and cutting-edge solutions. Enthusiastic about continuous learning, professional growth, and making a meaningful impact in the global financial technology space.

EDUCATION

Institute Of Aeronautical Engineering

Computer Science Engineer(Cybersecurity) | Bachelor of Technology - BTech

CGPA: 8.98

Hyderabad, India

Sep 2023 - Sep 2027

Rajiv Gandhi University of Knowledge and Technology

Major in MPC and Minor in IT | Pre University course(PUC)

CGPA: 9.22

Kadapa, India

Aug 2021 - July 2023

Kakatiya Group of Schools

SSC

CGPA: 10

Hyderabad, India

May 2021

SKILLS

Programming Languages: Python, Java, C#
Frontend: HTML, CSS, JavaScript
Developer Tools: VS Code
Soft Skills: Critical Thinking, Teamwork, Leadership
Coursework: Object Oriented Programming, Operating System, Data Structures

PROJECTS

Mutual Management System | Java

Jan 2025

- A Java-based social media management system that allows users to register, log in, follow users, view their followers and following lists.
- Implements mutual connection-based follow suggestions, enhancing user engagement.
- Features user authentication, relationship management, and an interactive menu-driven interface for seamless navigation.

GitHub Repository: [Mutual Mangement System](#)

File Management System | Python

Jan 2025

- Developed a Python-based file management system with directory and file operations.
- Implemented file creation, editing, deletion, and directory hierarchy management.
- Used recursive functions for navigating and modifying the file structure dynamically.

GitHub Repository: [File Management System](#)

Rock-Paper-Scissors Game | HTML, CSS, Javascript

Feb 2025

- Built an interactive Rock-Paper-Scissors game using HTML, CSS, and JavaScript.
- Implemented real-time winner detection and score tracking for user and computer.
- Added a reset functionality for replaying the game without refreshing the page.

GitHub Repository: [Rock Paper Scissors](#)

Tic-Tac-Toe Game | HTML, CSS, Javascript

Feb 2025

- Developed a web-based Tic-Tac-Toe game using HTML, CSS, and JavaScript.
- Implemented turn-based gameplay with real-time winner detection and draw conditions.
- Added a reset feature to restart the game without refreshing the page.

GitHub Repository: [Tic Tac Toe](#)

Amazon Shopping Clone | HTML, CSS

March 2025

- Developed an Amazon clone using HTML and CSS, replicating the homepage layout and design.
- Designed a structured navigation bar, product sections, and footer.
- Enhanced UI/UX with CSS stylings

GitHub Repository: [Amazon Shopping Clone](#)

CERTIFICATIONS

- Python - [HackerRank](#)
- Java - [HackerRank](#)
- Python - [Reliance Foundation Skilling Academy](#)

E-PORTFOLIO

- Portfolio: [e-portfolio](#) – Features projects, skills and career Profile.

ACHIEVEMENTS

- Scored 8.98 CGPA up to II-SEM.
- Achieved a gold badge on Python and a silver badge on Java in HackerRank.
- Accomplished Java and Python Certification skill test.
- Participated in TCS Codevita Season 12.
- Participated in the Coding Contest at VNRVJIET, in the Annual Technical Symposium CONVERGENCE 2024.