PASSIVE: GARDEN OF THORNS = INNATE: Periodically, Zyra spawns one or two Seeds nearby that last for 30 seconds, granting sight over the surrounding area for 1 second. After 1 second, enemy champions can destroy Seeds by stepping on them. Zyra can only have a total of 8 Seeds planted at a time, preserving Seeds spawned by Rampant Growth Rampant Growth over Seeds spawned by Garden of Thorns.

Q : DEADLY SPINES = ACTIVE: Zyra sprouts thorny spines at the target location that appear after a 0.625-seconds delay, dealing magic damage to enemies hit. If Deadly Spine hits a Seed, it sprouts into a Thorn Spitter that remains for 8 seconds.

W : RAMPANT GROWTH = ACTIVE: Zyra plants a Seed at the target location that remains for 60 seconds and grants sight over the surrounding area, though decreasing in radius after 1 second. After 1.5 seconds, enemy champions can destroy the Seed by stepping on it, which reveals them for 2 seconds. Zyra periodically stocks a Seed charge, up to a maximum of 2. Killing an enemy generates 20% charge toward a Seed, increased to 100% for large enemies and whenever scoring an enemy champion takedown.

E : GRASPING ROOTS = ACTIVE: Zyra shoots a surge of vines in the target direction that deals magic damage to enemies hit and roots them for a duration.

R : STRANGLETHORNS = ACTIVE: Zyra summons a monstrous thicket at the target location that deals magic damage to enemies hit as it expands. After 2 seconds, the thicket snaps upward to knock up enemies within for 1 second. Plants hit by the thicket become enraged, restoring 50% of their current health, increasing their maximum health by 50%, gaining 25% increased size and refreshing their duration while the thicket expands. Additionally, they attack in a flurry, launching two shots per attack, dealing 「 150% damage per flurry. 」