

SE3040 - Application Frameworks

Lab Exercise 1

Computer Science & Software Engineering - Year - 3 Semester 1, 2020

Objective: Teach set of basic concepts in JavaScript programming language.

Prerequisites: Student should have basic JavaScript knowledge.

- 1. Create a function as a variable (function expression) that prints 'Hello World' to console and another function which accepts a variable. The argument passed to the second function should be executed as a function inside the body. Call the second function passing the first function as the argument. Check the output.
- 2. Use curly brackets to create JSON like JavaScript object and add properties and functions to the object.
- 3. Understand the 'this' keyword in JavaScript.
 - Declare a global variable named vehicleName in the window object
 - Declare a method named *printVehicleName* to print out the vehicle name
 - Declare an object named *Vehicle*(using object literal notation) which have a variable called *vehicleName* and declare a function named *getVehicleName* and assign it with the *printVehicleName*
 - Execute the *printVehicleName* function and the *getVehicleName* functions to see the results
 - Correct the getVehicleName to print out the global variable *vehicleName* using *this* keyword
- 4. Create a separate function using JavaScript *closure* which accepts the tax percentage and returns a function which accepts the amount and returns the amount after adding tax percentage. Try adding tax percentage to 'this' object and check if it works.
- 5. Write a function to call GitHub API (https://api.github.com/users) and get users and return the users to the caller.