

Khoa Ngo

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EDUCATION Union College – Schenectady – New York

Bachelor of Science, Double Major Math and Computer Science

Tech and Computer Skills

Languages: Python, R, Java, Javascript, Swift, C#, C++, Scheme, Assembly

Technologies: Tensorflow, Pytorch, Keras, Numpy, Matplotlib, Onnx, TensorRT, ReactJS, Flask, Express, Docker, Git

Relevant Coursework

Artificial Intelligence, Evolutionary Computing, Data Structure, Deep Learning Specialization, Big Data Analysis

RESEARCH EXPERIENCE

TurtleAI – Image Replicating Turtle

- Wrote an extension of the turtle library by adding the ability for turtle to replicate an input image.
- Trained a Neuroevolution of augmenting Topologies network, enabling the turtle to make its own decisions

Agent-Based Artificial Intelligence Project

- Used Alpha – Beta Pruning to create an AI that excels in Konane – a Hawaiian checker game.
- Wrote Q – Learning from scratch that solved OpenAI Gym Level.
- Reimplemented and reproduced: The Royal Road for Genetic Algorithms: Fitness Landscapes and GA Performance
- Wrote popular search-based methods from scratch: DFS, BFS, State-based Search, Tree Search, A* heuristic

Deep Learning Book Translation

Contributed to the project “Machine Learning Yearning” and “Dive Deep into DL” into Vietnamese

TripAdvisor User/Hotel Matching

- Built a machine learning model to match users/ hotels based on user’s interaction with TripAdvisor’s datasets.
- Tested Naïve Bayes, Decision Tree, SVM and Neural Network with k-fold validation in R.

WORKING EXPERIENCE

Research Intern, Dr. David Tran Laboratory of Quantitative Cancer

November 2021 – January 2022

- Preprocessing, crawling terabytes of genetic data for transcription factor binding model
- Developing transcription factor binding model to improve Netzen’s ability to detect cancer genes

Applied Scientist, Computer Vision Research Intern, Vinbrain

January 2021 – April 2022

- Performed and researched different deep learning architectures for action recognition on harassment and violence
- In charge of most detection task such as license plates, id, signature, and stamp detection
- Optimized model by pruning, quantizing, knowledge distillation to, reducing models’ inference time b
- Crawled, annotated, and labelled real world data.

Computer Vision Research Intern, Mobifone Research& Development Lab

September 2020 – January 2021

- Trained face recognition model and built pipeline to take employee attendance and monitor customer in real time

Research and Development Intern, ICOMM Media & Tech Jsc

May 2020 – September 2020

- Researched several deep learning models for person re-identification and action recognition
- Crawled data in the wild and Augment, generated Data for face-recognition software

Deep Learning Apprentice, Infore Technology

Feb 2018 - Jul 2018

- Learned Deep Learning Techniques. Collected Data for the company’s speech recognition software

Tutor, International Mathematic Competition Vietnam Team

May 2017 – August 2017

- Taught number theory to Vietnam junior and senior team of International Mathematic Competition 2017.

AWARD & COMPETITION

- Distinguished Performance Rochester Mathematic Olympiad 2019
- Top 15% William Lowell Putnam Mathematical Competition. 2018
- Champion of Hanoi Codeathon. Forth place of Vietnam Mathematics Olympiad (VMO). 2017
- Silver Prize of Hanoi Math Modeling Contest. First Prize of Hanoi Mathematics Olympiad. 2016
- Gold Prize of Hanoi Math Modeling Contest 2015