# Object Position Prediction from human hand motion

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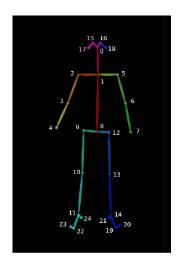
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#### Introduction

- Prediction of the object location based on the motion of the human right wrist
- Five objects in known locations
- No object localization or object detection algorithms

#### **Data Collection**

- RGB-D camera for human monitoring
- OpenPose for human wrist 2D pose estimation
- Predetermined and known object locations
- Predetermined and known starting position of the human wrist

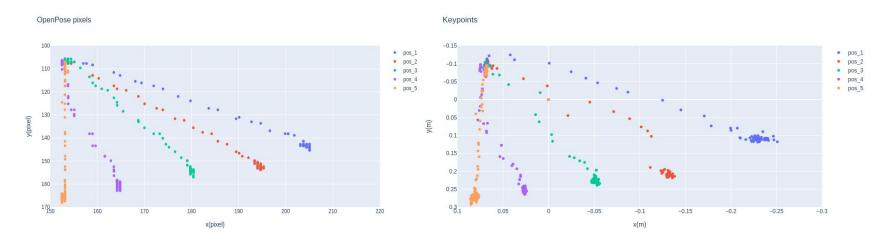




#### **Data Collection**

- RGB frames collected @ 60Hz (RGB-D sensor frequency)
- OpenPose data
  - ~22Hz (OpenPose frequency based on utilized GPU)
  - o 60Hz
- Human motion representation
  - o 2D OpenPose Pixels
  - 3D Cartesian Coordinates (OpenPose 2D pixels + PointCloud depth information)

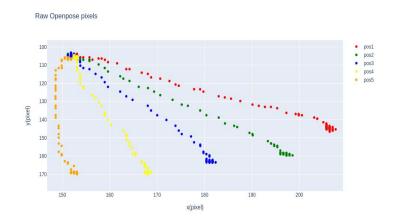
#### **Data Collection**

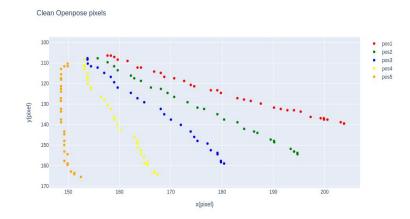


OpenPose 2D pixels due to less noise

### **Data Preprocessing**

- NaN values removal
- Outlier removal
- Static pixels removal





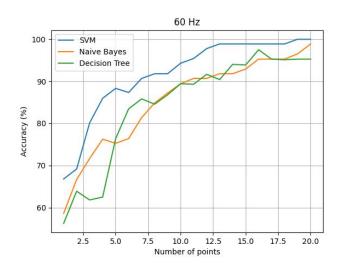
#### **Feature Extraction**

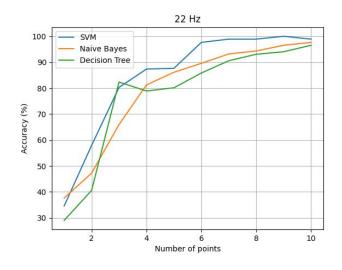
- Features: x, y OpenPose pixels
- Real-time behaviour
  - Pixels are obtained over time
  - Window of increasing length encapsulating available pixels at time t
    - $= t t_0 \Rightarrow [x_0, y_0], t = t_1 \Rightarrow [x_0, y_0, x_1, y_1], ...$
  - Class labels: y<sub>i</sub>={1, 2, 3, 4, 5}

- Naive Bayes, Decision Tree, SVM
- Training/Testing
  - Dataset @ 22Hz (OpenPose frequency)
  - o Dataset @ 60Hz
- KFold split (n=10)
- SVM
  - o kernel={rbf, linear}
  - o C={0.1, 1, 10}

#### Metrics

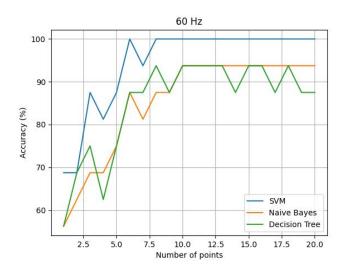
- Accuracy: How good and at which time do the algorithms predict the human intended goal?
- o Confusion Matrix: In misclassification cases, what did the algorithm predict?

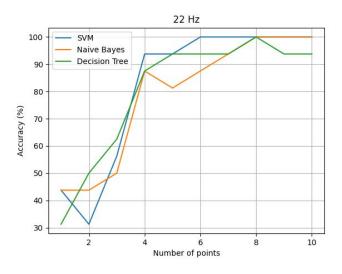




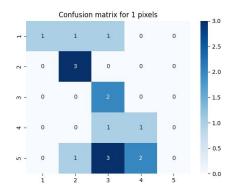
- SVM
  - Kernel: rbf
  - o C=1
- SVM performs better than Naive Bayes and Decision Tree classifiers

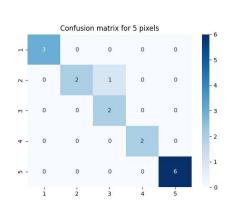
- Training using the entire training-validation datasets
- Store the models for each classifier
- Test in testing dataset
- Metrics: same as in the training/validation phase

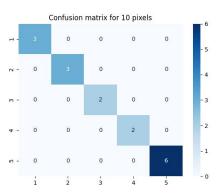




- SVM with linear kernel and C=1 produces the most accurate predictions
  - >90% accuracy in the first 188ms (22Hz) and 100ms(60Hz)
- Naive Bayes and Decision Trees
  - o 85% accuracy in the first 188ms (22Hz) and 100ms (60Hz)
- Having available the pixels at 60Hz instead of 22Hz results in approximately 0.8-1.2 times faster prediction.







#### **Limitations**

- Objects clearly separable
- Human initial position relatively far from the objects
- Complex human motions e.g. obstacles in the workspace