

Tommy K.W. Ho

Greater Seattle Area, WA

☎ (425) 240-5953 | ✉ kuanwei@uw.edu | 🏠 thanatine.github.io | 📷 Thanatine | 🌐 tommy-kuan-wei-ho

Education

University of Washington (UW)

Seattle, WA

Computer Science, M.Sc. in Technology Innovation (MSTI)

Sep. 2019 - Mar. 2021

- GPA: 3.74/4.0
- Selected Relevant Coursework: Programming For Digital And Physical User Interfaces, Design Thinking Studio, Hardware Software Lab, Managing Data And Signal Processing

National Tsing Hua University (NTHU)

Hsinchu, TW

B.Sc. in Computer Science

Sep. 2014 - Jun. 2018

- GPA: 3.4/4.0
- Selected Relevant Coursework: Graphics Programming and Applications, Large-Scale Machine Learning, Compiler Design, Computer Graphics, The Cutting Edge of Deep Learning, Natural Language Processing Lab

Professional Experience

NVIDIA

Taipei, TW

AI Developer Technology Engineer Intern

Aug. 2018 - Jan. 2019

- Conducted research on object detection and semantic segmentation methodologies on current and next-generation GPU architectures
- Presented research and projects result to software engineers and solution architects on NVIDIA DevTech APAC team in weekly meetings
- Collaborated with a senior software engineer to provide best AI solutions using GPUs on current and future problems which key customers are solving
- Refined the training and inference workflow of deep learning with platforms powered by NVIDIA such as DALI and TensorRT. Achieved 50% acceleration on data preprocessing stage on DGX-2

Elsa Lab, National Tsing Hua University

Hsinchu, TW

Research Assistant (Supervised by Prof. Chun-Yi Lee)

Feb. 2018 - Jan. 2019

- Conducted research on video segmentation, robotics, and deep reinforcement learning
- Responsible for methodologies design, experiments implementation, results evaluation, editing and writing papers aimed at international conferences and journals

Alfred Labs Inc.

Taipei, TW

Data Science and Machine Learning Intern

Dec. 2017 - Jun. 2018

- Conducted research on deep learning frameworks (e.g. TensorFlow Lite, TensorFlow Mobile, CoreML) for mobile phones, and computationally efficient image classification, object detection, and face recognition methodologies
- Conducted on cutting-edge deep learning frameworks and toolkits, such as the Intel Movidius Neural Compute Stick and Google AIY Vision Kit, designed for mobile embedded devices (e.g. Raspberry Pi)
- Architected a pilot project deploying smart surveillance system with face recognition neural network on Raspberry Pi 3, which is improved by 80% on efficiency and scalable compared to previous prototypes

High5.ai

Taipei, TW

Software Developer Intern

July. 2017 - Oct. 2017

- Conducted research on AI chatbot's production efficiency, semantic analysis and text generation methodologies
- Delivered an upgraded scalable AI chatbot with inference speed 1000% faster and a word embedding covering 98% of domain knowledge
- Solved technical issues on AWS and maintained the operation of the service

AI Lab, National Tsing Hua University

Hsinchu, TW

Undergraduate Researcher (Supervised by Prof. Von-Wun Soo)

Feb. 2017 - Jan. 2018

- Built an AI storyteller generating Chinese stories based on MIT Media Lab's ConceptNet 5 with Monte Carlo tree search and sequence-to-sequence learning (Seq2Seq). Our storyteller covers over 70,000 words and millions of possible plots
- Conducted research on Monte Carlo tree search, AI storyteller agent model, natural language processing and deep learning methodology such as neural machine translation and text generation

Publication

A Distributed Scheme for Accelerating Semantic Video Segmentation on An Embedded Cluster

Hsuan-Kung Yang*, Tsu-Jui Fu*, Po-Han Chiang†, **Kuan-Wei Ho†**, Chun-Yi Lee

- ICCD is a top conference in computer system
- Full paper oral presentation
- * † indicate equal contribution

*IEEE International Conference on
Computer Design (ICCD)*

2019

Visual Relationship Prediction via Label Clustering and Incorporation of Depth Information

Hsuan-Kung Yang, An-Chieh Cheng*, **Kuan-Wei Ho***, Tsu-Jui Fu, Chun-Yi Lee

- ECCV is a top conference in computer vision
- * indicates equal contribution

*1st Person in Context (PIC)
Workshop, European Conference
on Computer Vision (ECCV)*

2018

Awards and Honors

2018 **2nd Place**, ECCV 2018 Workshop and Challenge: Person In Context (PIC)

Munich, DE

2017 **3rd Prize**, Final Project Competition of NTHU The Cutting Edge of Deep Learning

Hsinchu, TW

Skills

Programming Languages, Frameworks, Tools and Languages

Programming Languages, Frameworks, Tools and Languages

- **Programming Languages:** C, C++, Python, Java, shell scripting, JavaScript
- **Frameworks and Tools:** Git, Flask, OpenGL, Android Studio, LaTeX, CSS, HTML
- **Data Science and Machine Learning Frameworks:** NumPy, Pandas, Gensim, OpenCV, NLTK, Scikit-learn, Keras, TensorFlow, PyTorch
- **Toolkits:** Raspberry Pi, Google AIY Vision Kit, Intel Movidius NCS