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- 1. Describe the interaction frameworks introduced in our module, and discuss briefly the four different interaction styles used to accommodate the dialog between user and computer.
- 2. Why is it important to know the aspects of the human and the computer kn... See More

UNIT 2 • MODULE 1: FOUNDATIONS OF HUMAN-COMPUTER INTERA...

Module 1: Foundations of Human-Computer Interaction (Aug 24-Sept 6)

See Unit



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- Describe the interaction frameworks introduced in our module, and discuss briefly the four different interaction styles used to accommodate the dialog between user and computer.
- > The interaction frameworks that were introduced in our module helps multiple projects to interact with one another without having direct dependencies and increases the development efficiency. The four different interaction styles that I want to explain are CLI, GUI, Drag and Drop, and Point and Click. First is CLI or Command Line Interface which uses commands to interact with a computer program and converts this command to an operating system functions. Secondly, GUI or Graphical User Interface is used to create icons in order for the user to manipulate the software easily. Next is Drag and Drop that is a method of dragging a file to another location using a pointing device. Lastly, Point and Click are controlled by clicking a mouse to perform an action like opening a link, dragging icons, or controlling the interface.

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