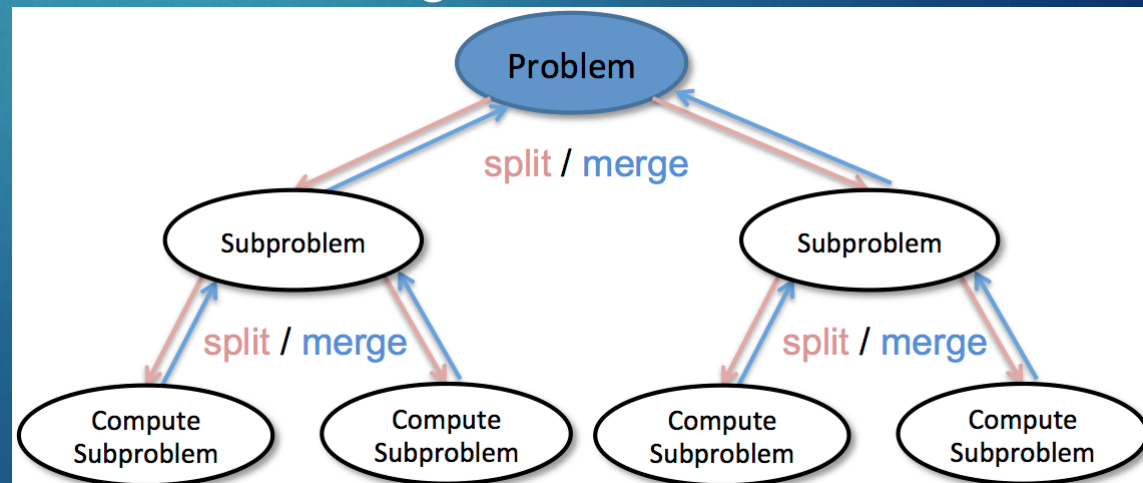


DIVIDE AND CONQUER ALGORITHMS

DATA STRUCTURE

DIVIDE-AND-CONQUER

- Divide: If the input size is smaller than a certain threshold (say, one or two elements), solve the problem directly using a straightforward method and return the solution so obtained. Otherwise, divide the input data into two or more disjoint subsets.
- Conquer: Recursively solve the sub problems associated with the subsets.
- Combine: Take the solutions to the sub problems and merge them into a solution to the original problem



MERGE SORT

SORTING ALGORITHMS

DEFINITION

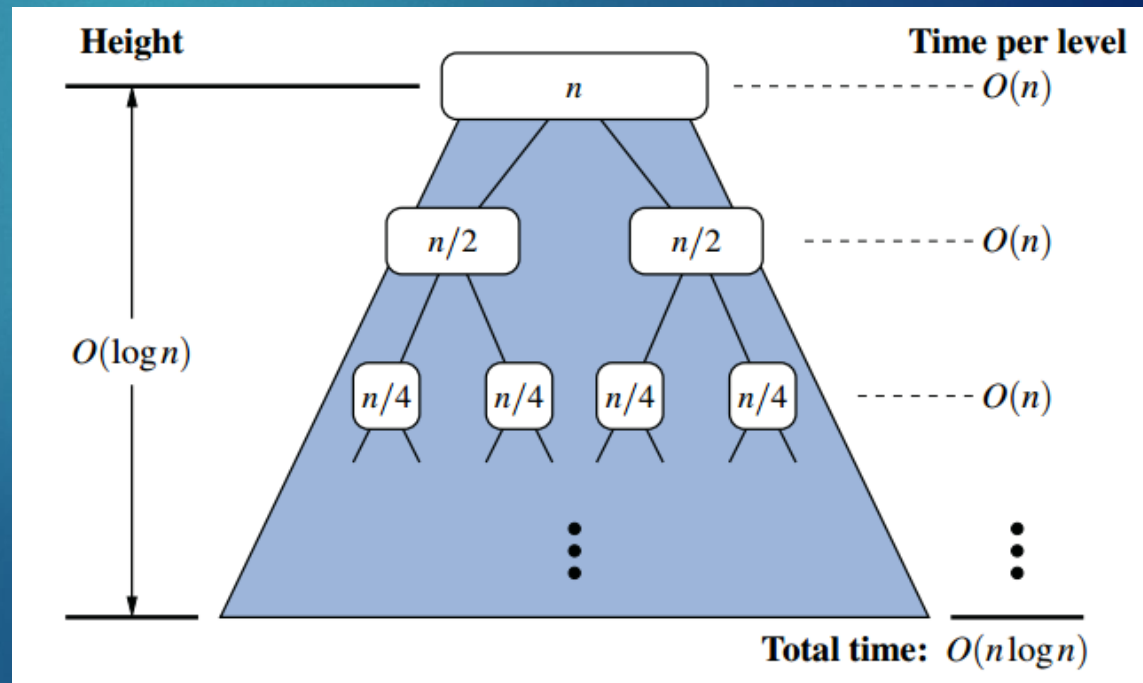
- **Divide** : First divides the n element sequence into two sub sequences having size $n / 2$ elements each.
- **Conquer** : Then sort the each sub sequences recursively using merge sort.
- **Combine** : Then merge the two sub sequences which are sorted to produce the sorted answer

RUNNING TIME

5

- The run time is: $O(n \log n)$.
- Reason: This algorithm splits the items to be sorted into 2 groups, recursively sorts each group, and merges them into a final sorted array. The Run time is $O(n \log n)$.

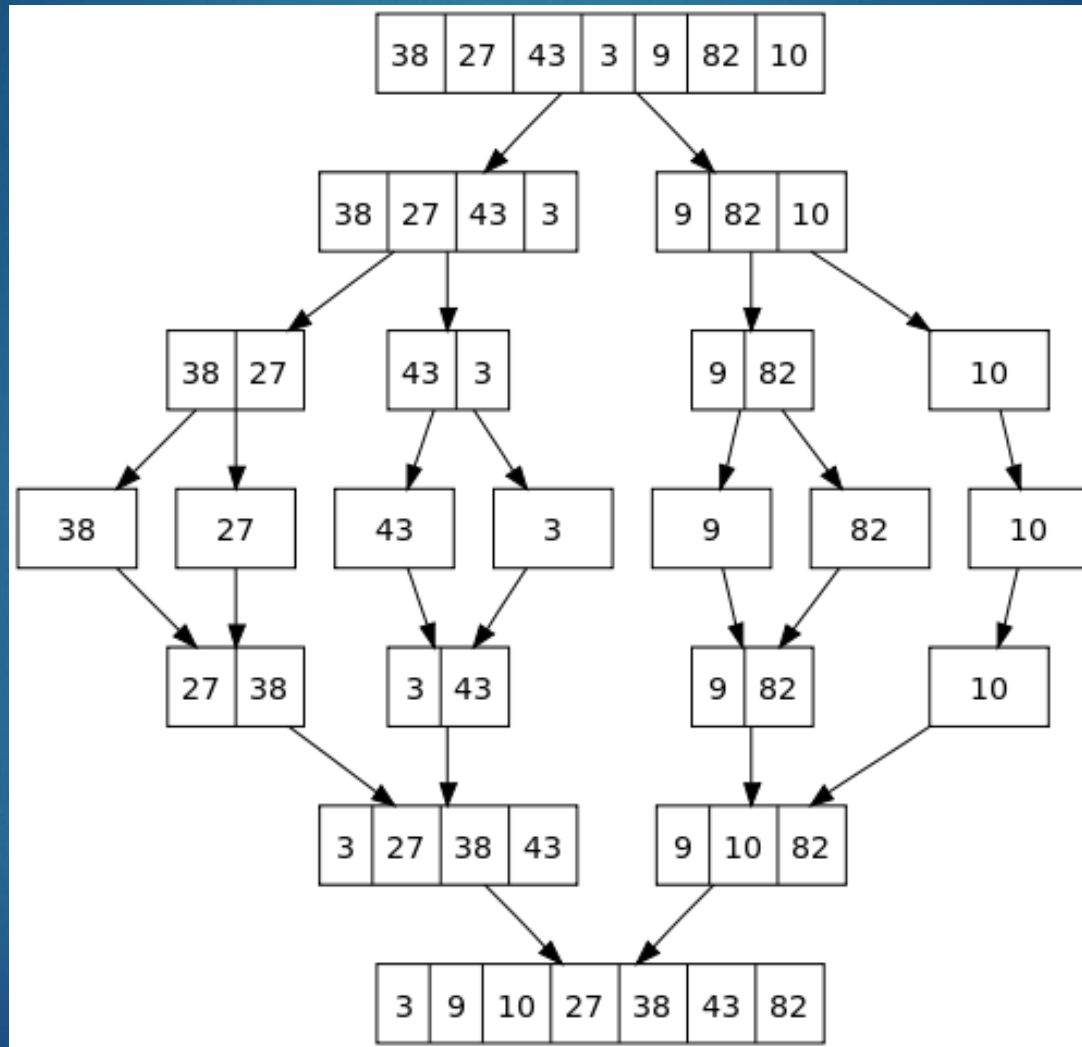
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MERGE SORT EXAMPLE

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PSEUDO-CODE

► function **mergesort(m)**

► var list left, right, result

► if $\text{length}(m) \leq 1$

► return m

► else

► var middle = $\text{length}(m) / 2$

► for each x in m up to middle - 1

► add x to left

► for each x in m at and after middle

► add x to right

► left = mergesort(left)

► right = mergesort(right)

► if $\text{last}(\text{left}) \leq \text{first}(\text{right})$

► append right to left

► return left

► result = **merge(left, right)**

► return result

► function **merge(left, right)**

► var list result

► while $\text{length}(\text{left}) > 0$ and $\text{length}(\text{right}) > 0$

► if $\text{first}(\text{left}) \leq \text{first}(\text{right})$

► append first(left) to result

► left = rest(left)

► else

► append first(right) to result

► right = rest(right)

► if $\text{length}(\text{left}) > 0$

► append rest(left) to result

► if $\text{length}(\text{right}) > 0$

► append rest(right) to result

► return result

Chạy tay

8

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-9	19	9	0	12
----	----	---	---	----

Step1: $n = \text{length} - 1 = 5 - 1 = 4 \Rightarrow \text{mid} = 4/2 = 2$

Arr 1 = [-9; 19; 9] \Rightarrow recursive arr1

Arr 2 = [0; 12] \Rightarrow recursive arr2

Step2:

Arr1.1 = [-9; 19] \Rightarrow recursive arr1.1

Arr1.2 = [9]

Arr2.1 = [0]

Arr2.2 = [12]

Step3:

Arr1.1.1 = [-9]

Arr1.1.2 = [19]

Arr1.2 = [9]

Arr2.1 = [0]

Arr2.2 = [12]

Chạy tay

9

ThS. Trần Lê Như Quỳnh

-9	19	9	0	12
----	----	---	---	----

Step4: merger

Arr1.1.1 = [-9]

Arr1.1.2 = [19]

Arr1.2 = [9]

Arr2.1 = [0]

Arr2.2 = [12]

=> Sort merger arr1.1 = [-9; 19]

Step5: merger

Arr1.1 = [-9; 19]

Arr1.2 = [9]

Arr2.1 = [0]

Arr2.2 = [12]

=> Sort merger arr1

=> -9 vs 9 => min = -9 => [-9]

=> 9 vs 19 => min = 9 => [-9, 9]

=> 19 => [-9; 9; 19]

Step3:

Chạy tay

-9	19	9	0	12
----	----	---	---	----

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Step5: merger

Arr1.1 = [-9; 19]

Arr1.2 = [9]

Arr2.1 = [0]

Arr2.2 = [12]

⇒ Sort merger arr2

⇒ 0 vs 12 ⇒ min = 0 ⇒ [0]

⇒ 12 ⇒ [0; 12]

Step6: merger

Arr1 = [-9; 9; 19]

Arr2 = [0; 12]

⇒ Sort merger arr

⇒ -9 vs 0 ⇒ [-9]

⇒ 9 vs 0 ⇒ [0; -9]

⇒ 9 vs 12 ⇒ [0; -9; 9]

⇒ 19 vs 12 ⇒ [0; -9; 9; 12]

⇒ 19 ⇒ [0; -9; 9; 12; 19]

QUICK SORT

SORTING ALGORITHMS

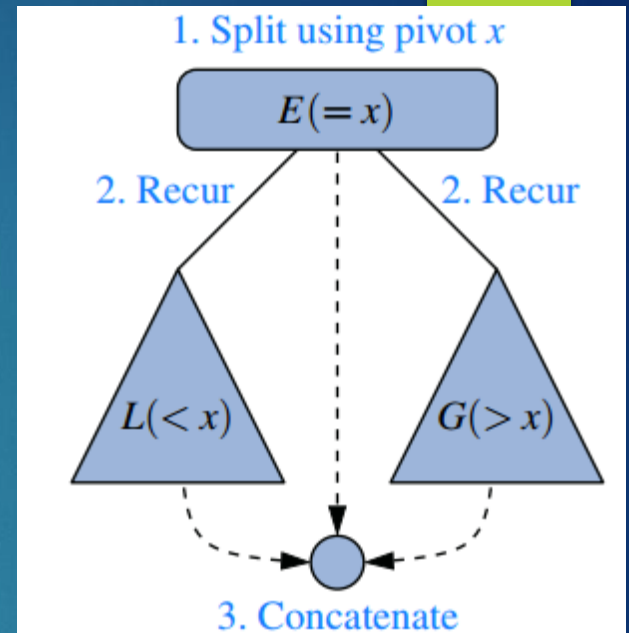
DEFINITION

- **Divide:** If S has at least two elements (nothing needs to be done if S has zero or one element), select a specific element x from S , which is called the pivot. As is common practice, choose the pivot x to be the last element in S .
- ▶ Remove all the elements from S and put them into three sequences:
 - ▶ • L , storing the elements in S less than x
 - ▶ • E , storing the elements in S equal to x
 - ▶ • G , storing the elements in S greater than x
- ▶ Of course, if the elements of S are distinct, then E holds just one element—the pivot itself.
- **Conquer:** Recursively sort sequences L and G .
- **Combine :** Put back the elements into S in order by first inserting the elements of L , then those of E , and finally those of G .

PSEUDO-CODE

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- ▶ function quicksort(array)
- ▶ var list less, equal, greater
- ▶ if $\text{length}(\text{array}) \leq 1$
- ▶ return array
- ▶ select a pivot value pivot from array
- ▶ for each x in array
- ▶ if $x < \text{pivot}$ then append x to less
- ▶ if $x = \text{pivot}$ then append x to equal
- ▶ if $x > \text{pivot}$ then append x to greater
- ▶ return concatenate(quicksort(less), equal, quicksort(greater))



HOW TO PICK PIVOT

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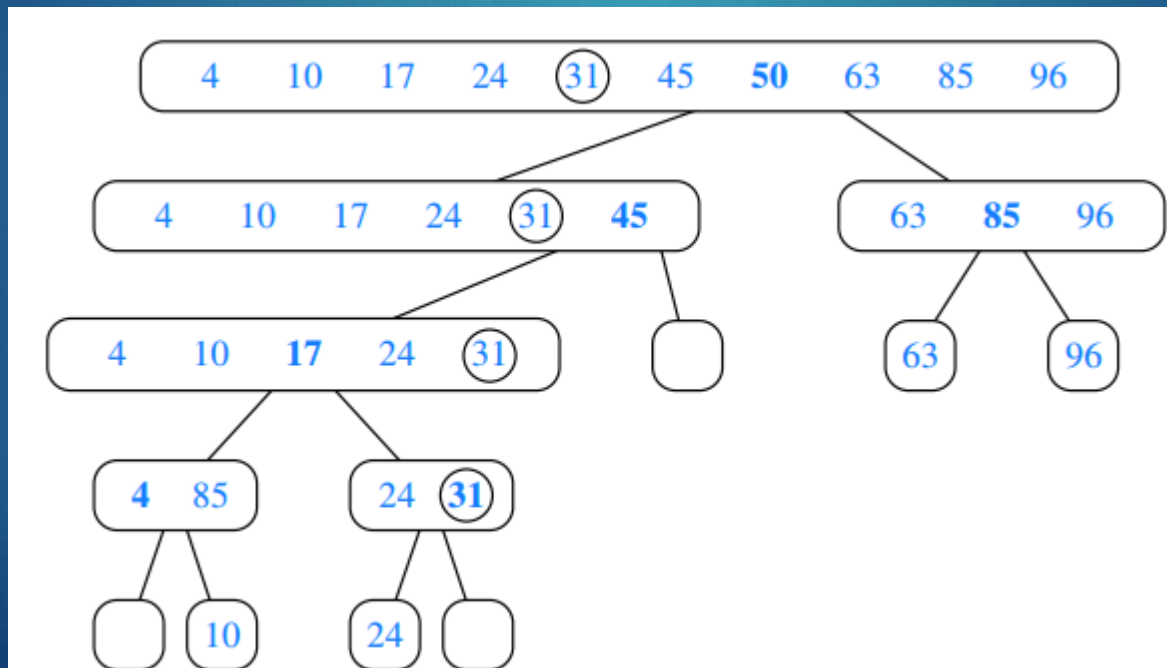
- Picking the first element as pivot
- Picking Pivots at Random
- Picking Median-of-three As pivot
- Using partition algorithm

PICK THE FIRST ELEMENT AS PIVOT

- ▶ $\Theta(n^2)$ -time worst case, most notably when the original sequence is already sorted, reverse sorted, or nearly sorted

PICKING PIVOTS AT RANDOM

- The expected running time of randomized quick-sort on a sequence S of size n is $O(n \log n)$.



PICKING MEDIAN-OF-THREE AS PIVOT

- This median-of-three heuristic will more often choose a good pivot and computing a

Example: Median-of-three Partitioning

- Let input $S = \{6, 1, 4, 9, 0, 3, 5, 2, 7, 8\}$
- $\text{left}=0$ and $S[\text{left}] = 6$
- $\text{right}=9$ and $S[\text{right}] = 8$
- $\text{center} = (\text{left}+\text{right})/2 = 4$ and $S[\text{center}] = 0$
- Pivot
 - = Median of $S[\text{left}]$, $S[\text{right}]$, and $S[\text{center}]$
 - = median of 6, 8, and 0
 - = $S[\text{left}] = 6$

PARTITION ALGORITHM

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Original input : $S = \{6, 1, 4, 9, 0, 3, 5, 2, 7, 8\}$

Get the pivot out of the way by swapping it with the last element

8 1 4 9 0 3 5 2 7 **6**
pivot

Have two 'iterators' – i and j

- i starts at first element and moves forward
- j starts at last element and moves backwards

8 1 4 9 0 3 5 2 **7** 6
 i j pivot


PARTITION ALGORITHM

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While ($i < j$)

- Move i to the right till we find a number greater than **pivot**
- Move j to the left till we find a number smaller than **pivot**
- If ($i < j$) **swap** ($S[i]$, $S[j]$)
- (The effect is to push larger elements to the right and smaller elements to the left)

 **Swap** the **pivot** with $S[i]$

QUICK SORT RECURSIVE

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- ▶ `function quicksort(array, 'left', 'right')`
- ▶ `// If the list has 2 or more items`
- ▶ `if 'left' < 'right'`
- ▶ `// See "Choice of pivot" section below for possible choices`
- ▶ `choose any 'pivotIndex' such that 'left' ≤ 'pivotIndex' ≤ 'right'`
- ▶ `// Get lists of bigger and smaller items and final position of pivot`
- ▶ `'pivotNewIndex':= partition(array, 'left', 'right', 'pivotIndex')`
- ▶ `// Recursively sort elements smaller than the pivot`
- ▶ `quicksort(array, 'left', 'pivotNewIndex' - 1)`
- ▶ `// Recursively sort elements at least as big as the pivot`
- ▶ `quicksort(array, 'pivotNewIndex' + 1, 'right')`

QUICK SORT NON_RECURSIVE

```
▶ Procedure QuickSort(a[1..n]) {  
▶   Var list S, E; Int m:=1  
▶   S(m):=1; E(m):= n;  
▶   While m>0 {  
▶     k=S(m); l=E(m)  
▶     m:=m-1;  
▶     if l<k then {  
▶       i=Part(k,l);  
▶       m=m+1;  
▶     }  
▶     S(m):=i+1  
▶     E(m):=l  
▶   }  
▶ }
```