


Lecturer: (Signature and Full name)	(Date) 28/07/2020	Approved by: (Signature, Position and Full name)	(Date) 28/07/2020
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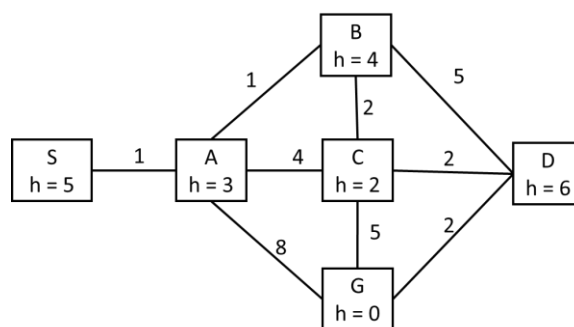
 UNIVERSITY OF TECHNOLOGY - VNUHCM FACULTY OF CSE	FINAL EXAM		Semester/Academic year		2	2019-2020
			Exam date		02/08/2020	
	Course title	Introduction to Artificial Intelligence				
	Course ID	CO3061				
	Duration	120 minutes	Question sheet code			
Note: - Open books, students are allowed to use any paper materials. - Students answer the question directly on the exam booklet and return this booklet.						

Student ID: _____ Student Name: _____ Score: _____ /100

PART A (L.O.1.2). UNIFORM SEARCH & INFORMED SEARCH (25 points)

A1. Given the below graph, where S is the starting state, and G is the goal state. The value h in each node is the heuristic value which is the estimated cost from the current state to the goal state. Write down the **returned path** corresponding to each search algorithm: breadth-first search (BFS), uniform-cost search (UCS), greedy best-first search, and A* search. If there are more than ONE choice, use alphabetical order to break the tie. (15 points)

BFS (3 points)	S – A – G
UCS (4 points)	S – A – B – C – D – G
GBFS (4 points)	S – A – G
A* (4 points)	S – A – B – C – G



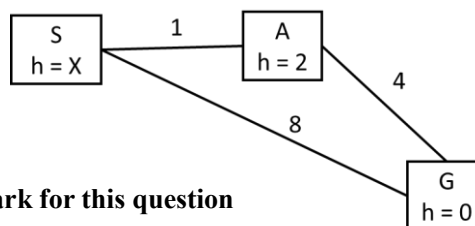
A2. Given a search problem with two **admissible** heuristics $h_1(x)$ and $h_2(x)$. Which following statements are correct? Write **TRUE** or **FALSE** for each statement (4 points)

- i) $h_1(x) + h_2(x)$ is also an admissible heuristic **FALSE**
- ii) $\min(h_1(x), h_2(x))$ is also an admissible heuristic **TRUE**
- iii) $\max(h_1(x), h_2(x))$ is also an admissible heuristic **TRUE**
- iv) $0.3h_1(x) + 0.7h_2(x)$ is also an admissible heuristic **TRUE**

A3. Which values of X such that the following heuristic is **admissible** but **not consistent**. (6 points)

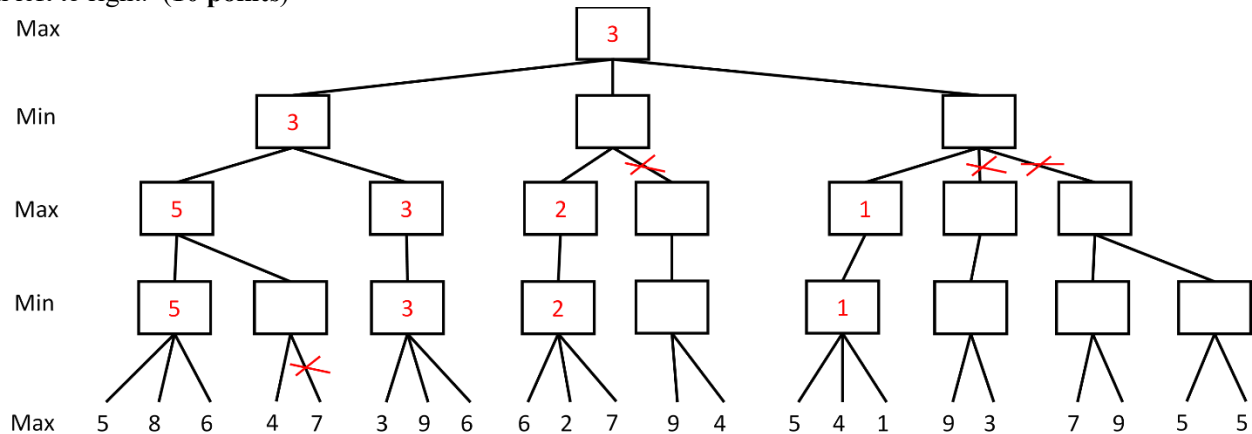
Admissible: $0 \leq X \leq 5$
 Not consistent: $X > 3$ or $X < 1$
 Therefore, $3 < X \leq 5$ or $0 \leq X < 1$

But if your answer is $3 < X \leq 5$, it is also acceptable and you get full mark for this question



PART B (L.O.2.1). ADVERSARIAL SEARCH (15 points)

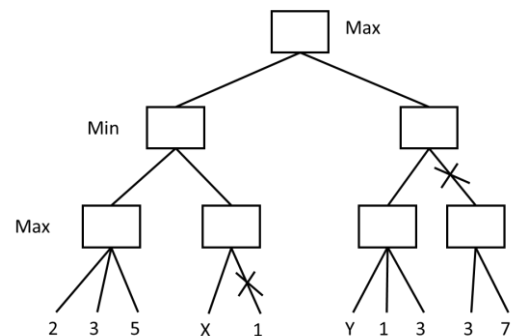
B1. Pruning the below minimax tree using Alpha-Beta Pruning algorithm, assuming that the algorithm traverses the tree from left to right. (10 points)



B2. Which values of X and Y such that the minimax tree is pruned as shown below when applying Alpha-Beta Pruning? (5 points)

$$X \geq 5$$

$$Y \leq 5$$



PART C (L.O.2.1). CONSTRAINT SATISFACTION PROBLEMS (10 points)

C1. Solve the following sudoku in the left figure. In sudoku, the objective is to fill a 9×9 grid with digits so that each column, each row, and each of the nine 3×3 subgrids that compose the grid (also called "boxes", "blocks", or "regions") contain all of the digits from 1 to 9. (10 points)

Note that the figure in the right is the same with the one shown in the left. It is used as a backup in case that you messed up in the left figure.

5	3	6	4	7	2	8	1	9
4	2	1	6	9	8	5	7	3
7	8	9	1	5	3	4	6	2
8	6	3	9	2	4	1	5	7
1	7	5	8	3	6	9	2	4
2	9	4	5	1	7	6	3	8
3	1	8	2	4	5	7	9	6
9	4	7	3	6	1	2	8	5
6	5	2	7	8	9	3	4	1

PARTD D (L.O.3.2). BAYES NETS (25 points)

D1-D4: Given the Bayesian network as shown in the right figure

D1. Compute $P(-a, -c)$ (2 points)

0.12

D2. Compute $P(-a | -d)$ (3 points)

$208/592 = 13/37 = 0.3514$

D3. Compute $P(+b, -a, -d)$ (5 points)

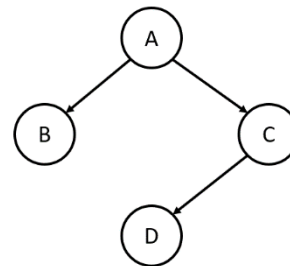
$= P(+b|-a) = 0.2$

D4. Compute $P(-b|-c,+d)$ (5 points)

$= P(-b|-c) = 0.425$

A	B	P(B A)
+a	+b	0.7
+a	-b	0.3
-a	+b	0.2
-a	-b	0.8

A	P(A)
+a	0.6
-a	0.4

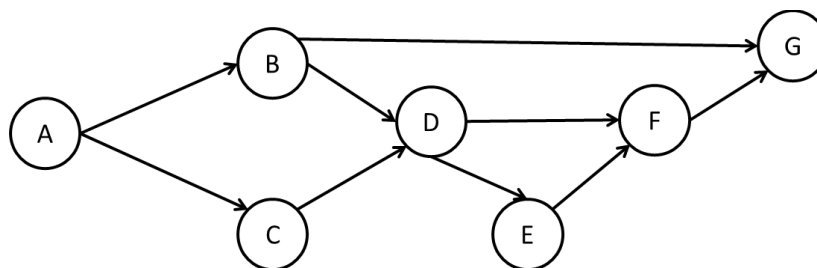


A	C	P(C A)
+a	+c	0.4
+a	-c	0.6
-a	+c	0.7
-a	-c	0.3

C	D	P(D C)
+c	+d	0.6
+c	-d	0.4
-c	+d	0.2
-c	-d	0.8

Câu D5: Given the Bayesian network as below, which below statements are **TRUE** or **FALSE**? (10 points)

Where $X \perp\!\!\!\perp Y | Z$ means that X is independent with Y given Z.



Example: $A \perp\!\!\!\perp D | B$ FALSE

$A \perp\!\!\!\perp F | D$ TRUE

$B \perp\!\!\!\perp E | F$ FALSE

$E \perp\!\!\!\perp G | F$ FALSE

$A \perp\!\!\!\perp E | G$ FALSE

$A \perp\!\!\!\perp G | B$ FALSE

$A \perp\!\!\!\perp D | B, F$ FALSE

$C \perp\!\!\!\perp G | D$ FALSE

$E \perp\!\!\!\perp G | B, F$ TRUE

$B \perp\!\!\!\perp C | A, G$ FALSE

$A \perp\!\!\!\perp F | D, G$ FALSE

PART E (L.O.4.2). MACHINE LEARNING (25 points)

E1. (Decision Tree) Given the labelled data as shown in the right figure, compute the information gain for each attribute. Based on this information, which attribute should be used as the root of the decision tree? **(15 points)**

Entropy(Y) = 0.9544

InfoGain(Y, A₁) = 0.3476

InfoGain(Y, A₂) = 0.1589

InfoGain(Y, A₃) = 0.0488

Sample	A ₁	A ₂	A ₃	Y
x ₁	0	0	1	1
x ₂	0	0	1	1
x ₃	0	1	0	1
x ₄	0	1	0	0
x ₅	0	1	1	0
x ₆	1	1	0	0
x ₇	1	1	1	0
x ₈	1	0	0	0

The attribute should be chosen first: A₁

E2. (Perceptron) Filling the below table using the weight update algorithm to construct a perceptron which can correctly classify the samples showed in the right figure. **(10 points)**

Hint: starting with the initial weight is [0, 0, 0]. Your task is to loop through these sample and update the weights until they are converged. Note that you need to insert the value 1 (which is corresponding to bias) for each sample

Sample	x ₁	x ₂	y
1	0	0	1
2	0	1	1
3	1	0	1
4	1	1	0

Step	Sample	w ₀ (bias)	w ₁	w ₂
0		0	0	0
1	[1, 0, 0]	0	0	0
2	[1, 0, 1]	0	0	0
3	[1, 1, 0]	0	0	0
4	[1, 1, 1]	-1	-1	-1
5	[1, 0, 0]	0	-1	-1
6	[1, 0, 1]	1	-1	0
7	[1, 1, 0]	1	-1	0
8	[1, 1, 1]	0	-2	-1
9	[1, 0, 0]	0	-2	-1
10	[1, 0, 1]	0	-2	-1
11	[1, 1, 0]	1	-1	-1
12	[1, 1, 1]	1	-1	-1
13	[1, 0, 0]	1	-1	-1
14	[1, 0, 1]	1	-1	-1
15	[1, 1, 0]	1	-1	-1

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