

UNIVERISTY OF PIRAEUS - DEPARTMENT OF INFORMATICS

ΠΑΝΕΠΙΣΤΗΜΙΟ ΠΕΙΡΑΙΩΣ - ΤΜΗΜΑ ΠΛΗΡΟΦΟΡΙΚΗΣ

MSc «Al-Based Model for Knowledge Specific Assistance»

ΠΜΣ «Μοντέλο Τεχνητής Νοημοσύνης για Βοήθεια σε Συγκεκριμένη Γνώση»

MSc Thesis

Μεταπτυχιακή Διατριβή

Thesis Title:	Al-Based Model for Knowledge Specific Assistance
Τίτλος Διατριβής:	Μοντέλο Τεχνητής Νοημοσύνης για Βοήθεια σε Συγκεκριμένη Γνώση
Student's name-surname:	Thanos Apostolou
Ονοματεπώνυμο φοιτητή:	Θάνος Αποστόλου
Father's name:	Christos
Πατρώνυμο:	Χρήστος
Student's ID No:	MPSP2203
Αριθμός Μητρώου:	ΜΠΣΠ2203
Supervisor:	Dionisios Sotiropoulos, Assistant Professor
Επιβλέπων:	Διονύσιος Σωτηρόπουλος, Επίκουρος Καθηγητής

September 2024/ Σεπτέμβριος 2024

2 84.		***
3-1916	ember Examination Commi	ITTEE
	Τριμελής Εξεταστική Επιτροπή	
Dionisios Sotiropoulos		
Assistant Professor		
Διονύσιος Σωτηρόπουλος Επίκουρος Καθηγητής		
Emkoopos kaoilkiliils		

Contents

Abstract	4
1. Introduction	5
2. Theory and Literature Review	6
2.1. Theoretic Terms	6
2.1.1. Artificial intelligence	6
2.1.2. Machine Learning	7
2.1.3. Text Generation Models, LLM	9
2.1.4. Retrieval Augmented Generation (RAG)	10
2.2. Technologies	12
2.2.1. Programming Languages	12
2.2.2. Libraries	
2.2.3. Containers, Docker and Kubernetes	12
3. Specific Knowledge Assistance Approaches	13
3.1. Custom Text Generation Model Method	13
3.2. Retrieval Augmented Generation Method	13
4. System Architecture	14
5. Usage and Execution of the Application	15
6. Conclusions and Future Work	16
Bibliography	17

Abstract

This MSc thesis is about utilizing artificial intelligence models in order to find specific knowledge. As part of this goal we will develop a complete web application, where users will be able to ask questions to artificial intelligence models, which will answer them based on a specific context. We will follow two different methodologies. For the first methodology we will create our own text generation AI model [1] which will be trained to understand specific knowledge. For the second methodology, we will use existing artificial intelligence models, trying to limit them so that they respond only to the specific knowledge context that we have chosen. In the end we will be able to come to conclusions about the usefulness of these methodologies.

Περίληψη

Η παρούσα μεταπτυχιακή εργασία ασχολείται με την αξιοποίηση μοντέλων τεχνητής νοημοσύνης για την υποβοήθηση ανεύρεσης συγκεκριμένης γνώσης. Στα πλαίσια αυτού του στόχου θα αναπτύξουμε μια πλήρη διαδικτυακή εφαρμογή, στην οποία οι χρήστες θα μπορούν να κάνουν ερωτήσεις σε μοντέλα τεχνητής νοημοσύνης, τα οποία θα τους απαντάνε με βάση συγκεκριμένο πλαίσιο. Θα ακολουθήσουμε δύο διαφορετικές μεθοδολογίες. Για την πρώτη μεθοδολογία θα δημιουργήσουμε ένα δικό μας μοντέλο τεχνητής νοημοσύνης παραγωγής κειμένου [1] το οποίο θα εκπαιδευτεί για να κατανοεί συγκεκριμένη γνώση. Για την δεύτερη μεθοδολογία θα χρησιμοποιήσουμε υπάρχοντα μοντέλα τεχνητής νοημοσύνης προσπαθώντας να τα περιορίσουμε ώστε να απαντάνε μόνο στο συγκεκριμένο πλαίσιο γνώσης που έχουμε επιλέξει. Στο τέλος θα μπορέσουμε να καταλήξουμε σε συμπεράσματα. Στο τέλος θα μπορέσουμε να καταλήξουμε σε συμπεράσματα για την χρησιμότητα αυτών των μεθοδολογιών. [2]

1. Introduction

In our era, the knowledge we have acquired is bigger than ever. The number of books, notes, web pages and other forms of content keeps increasing year by year. It is impossible for any human being, to be able to read an process all this available knowledge. Fortunately, technology has been greatly improved and is being used daily for tasks involving knowledge search and analysis. While traditional tools like search engines made it easier for us to find existing knowledge, in the past years we have observed the increasing development of tools using artificial intelligence. We will study the usage of text generation machine learning models in specific knowledge search and analysis assistance. We will use two different methodologies for these tasks and we will develop a full web application with which users will be able to ask questions

In chapter 2 we will describe and analyze the fundamental theoretical concepts needed for better understanding of this thesis. We will also describe the various technologies and their advantage, which we will use for our application development and deployment.

In chapter 3 we will dive in the details of the two methodologies that we will use. We will compare them and we will describe their advantages and disadvantages.

In chapter 4 we will describe the architecture and the implementation of our application. We will show the components which construct our application, the tasks each component can perform and how they are connected together.

In chapter 5 we will show the design and execution results of our deployed application. We will investigate the various ways in which our application can be used by the users in order to find specific knowledge based on raw data like documents or web pages.

In chapter 6 we will write our conclusions we reached. We will describe the problems and limitations we faced. Finally, we will specify future improvements that can be made as well as future goals about scaling and expand the core idea.

2. Theory and Literature Review

In this chapter we will talk about the theoretic terms that this thesis is based upon. We will also describe the main technologies which we will use.

2.1. Theoretic Terms

2.1.1. Artificial intelligence

In the general sense, Artificial intelligence (AI) is intelligence exhibited by machines, particularly computer systems. It is a field of research in computer science that develops and studies methods and software that enable machines to perceive their environment and use learning and intelligence to take actions that maximize their chances of achieving defined goals. Such machines may be called AIs. [3]

Intelligence can be considered to be a property of internal thought processes and reasoning, or a property of intelligent behavior, an external characterization. From these two dimensions (human vs. rational and thought vs. behavior) there are four possible combinations. The methods used are necessarily different: the pursuit of human-like intelligence must be in part an empirical science related to psychology, involving observations and hypotheses about actual human behavior and thought processes; a rationalist approach, on the other hand, involves a combination of mathematics and engineering, and connects to statistics, control theory, and economics. These 4 approaches are the following:[2]

Acting humanly: The Turing test approach

The Turing test, proposed by Alan Turing (1950) and it consists of 4 core principles that a computer would need to follow in order to pass it.

- natural language processing to communicate successfully in a human language
- knowledge representation to store what it knows or hears
- ► automated reasoning to answer questions and to draw new conclusions
- machine learning to adapt to new circumstances and to detect and extrapolate patterns

The full turing test is completed with 2 additional characteristics which have been added by later researchers:

- · computer vision and speech recognition to perceive the world
- robotics to manipulate objects and move about
- · Thinking humanly: The cognitive modeling approach

We can determine if a computer or a program thinks like a human by analyzing the human thought in 3 main concepts:

- introspection trying to catch our own thoughts as they go by
- psychological experiments observing a person in action
- brain imaging observing the brain in action
- Thinking rationally: The "laws of thought" approach

Rationally thinking can be achieved by following the rules defined by the "logic" study field. When conventional logic requires knowledge that cannot be obtained realistically, then the theory of probability helps us define logical thinking.

· Acting rationally: The rational agent approach

Rational thinking can achieve a construction of a comprehensive model of rational thought, but cannot generate intelligent behavior by itself. A rational agent is one that acts so as to achieve the best outcome or, when there is uncertainty, the best expected outcome.

2.1.2. Machine Learning

We described the fundamental concepts with which artificial intelligence is defined. Machine learning (ML) is a field of study in artificial intelligence concerned with the development and study of statistical algorithms that can learn from data and generalize to unseen data and thus perform tasks without explicit instructions. [4]

Machine learning is a subset of artificial intelligence (AI) focused on developing algorithms and statistical models that enable computers to perform tasks without explicit instructions. Instead, these systems learn and improve from experience by identifying patterns in data. Machine Learning uses algorithms and statistical models to enable computers to perform specific tasks without being explicitly programmed to do so. Machine learning systems learn from and make decisions based on data. The process involves the following steps:

- Data Collection: Gathering relevant data that the model will learn from.
- Data Preparation: Cleaning and organizing data to make it suitable for training.
- · Model Selection: Choosing an appropriate algorithm that fits the problem.
- Training: Using data to train the model, allowing it to learn and identify patterns.
- Evaluation: Assessing the model's performance using different metrics.
- Optimization: Fine-tuning the model to improve its accuracy and efficiency.
- Deployment: Implementing the model in a real-world scenario for practical use.

There are 4 basic types of Machine Learning: [4]–[6]

Supervised Learning:

The model is trained on labeled data, meaning the input comes with the correct output. The goal is to learn a mapping from inputs to outputs. Examples: Regression, classification.

Unsupervised Learning:

The model is trained on unlabeled data, and it must find hidden patterns or intrinsic structures in the input data. Examples: Clustering, association.

· Semi-Supervised Learning:

Combines a small amount of labeled data with a large amount of unlabeled data during training. It falls between supervised and unsupervised learning.

· Reinforcement Learning:

The model learns by interacting with an environment, receiving rewards or penalties based on its actions, and aims to maximize the cumulative reward. Examples: Game playing, robotic control.

Deep learning is a subset of machine learning that uses multilayered neural networks, called deep neural networks, to simulate the complex decision-making power of the human brain [7]. Deep learning is being used in order to teach computers how to process data in a way that is inspired by the human brain. Deep learning models can recognize complex patterns in pictures, text, sounds, and other data to produce accurate insights and predictions. Deep learning methods can be used in order to automate tasks that typically require human intelligence, such as describing images or transcribing a sound file into text [8]. We can visualize the subsets of Deep Learning, Machine Learning and Artificial Intelligence with the diagram below:

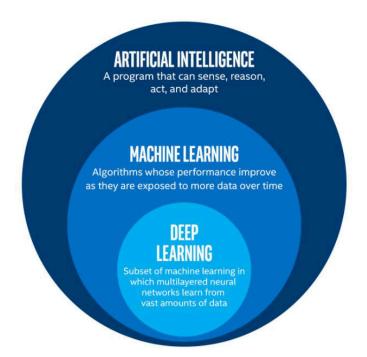


IMAGE 1: Venn Diagram for Al, ML, Deep Learning [9]

Artificial Intelligence, Machine Learning and Deep Learning are involved in many applications like Image Recognition, Speech Recognition, Traffic prediction, Recommender Systems, Self-driving cars, Email Spam and Malware Filtering, Virtual Personal Assistant, Fraud Detection, Stock Market trading, Medical Diagnosis, Automatic Language Translation, Chatbots, Generation of text images and videos. [10]–[12]. All these applications required different artificial intelligence disciplines that can be combined in order to create a complete artificial intelligence system which produces the required output.

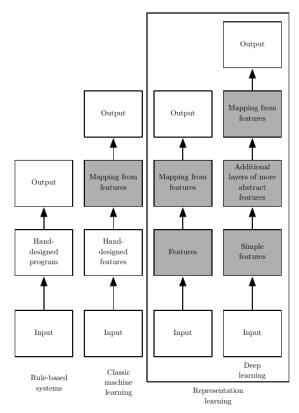


IMAGE 2: Flowcharts showing how the different parts of an AI system relate to each other within different AI disciplines. Shaded boxes indicate components that are able to learn from data. [13]

2.1.3. Text Generation Models, LLM

We described the fundamental concepts of artificial intelligence and machine learning. Now we will take a closer look into a specific category o machine learning models which are used in text generation tasks.

Generative AI refers to deep-learning models that can generate high-quality text, images, and other content based on the data they were trained on. [14]. A text generation model is a type of generative AI models which is designed to produce coherent and contextually relevant textual content. These models are typically based on natural language processing (NLP) techniques and are trained in text data to learn the patterns, grammar, and context required to generate human-like text. When these these models are trained in huge sets of data and have been fed enough examples to be able to recognize and interpret human language or other types of complex data, then they are called large language models (LLM) [15].

These are the key components and concepts of text generation models:

- · Training Data:
 - Corpora: Large collections of text used to train the model. These can include books, articles, websites, dialogues, and other text sources.
 - Preprocessing: Cleaning and organizing the text data, including tokenization (breaking text into words or subwords), removing special characters, and normalizing text.
- Model Architecture:

 Recurrent Neural Networks (RNNs): Earlier models for text generation, including Long Short-Term Memory (LSTM) and Gated Recurrent Units (GRUs), which handle sequential data by maintaining context over time.

Transformers: Modern architecture that has become the standard for NLP tasks. Transformers use self-attention mechanisms to process entire sequences of text at once, allowing for better handling of context and dependencies over long distances in the text. Examples include the GPT (Generative Pre-trained Transformer) series, BERT (Bidirectional Encoder Representations from Transformers), and others.

· Training Process:

- Unsupervised Learning: Most text generation models are trained using unsupervised learning, where the model learns to predict the next word or sequence of words based on the context provided by preceding text.
- Fine-Tuning: After pre-training on a large corpus, models are often fine-tuned on specific datasets to adapt them to particular tasks or domains.

· Generation Techniques:

- Sampling: Randomly selecting the next word from the probability distribution generated by the model.
- Beam Search: An algorithm that searches for the best sequence of words by considering multiple candidate sequences at each step and selecting the most likely ones.
- Temperature Adjustment: Modifying the probability distribution to control the randomness of the generated text. Lower temperatures result in more deterministic outputs, while higher temperatures produce more diverse and creative text.

Usually the most popular LLMs have these parameters in order to control sampling. Parameter "top_k" limits the model's output to the top-k most probable tokens at each step. This can help reduce incoherent or nonsensical output by restricting the model's vocabulary. Parameter "top_p" filters out tokens whose cumulative probability is less than a specified threshold (p). It allows for more diversity in the output while still avoiding low-probability tokens. Temperature adjusts the randomness or confidence level of the model's predictions by scaling the log probabilities. Higher temperatures lead to more diverse but potentially nonsensical outputs, while lower temperatures yield more focused and predictable responses [16], [17].

· Evaluation:

- Perplexity: A measure of how well a probability model predicts a sample. Lower perplexity indicates better performance.
- ► Human Evaluation: Assessing the coherence, relevance, and fluency of the generated text through human judges.
- Automated Metrics: BLEU (Bilingual Evaluation Understudy), ROUGE (Recall-Oriented Understudy for Gisting Evaluation), and other metrics comparing the generated text to reference texts.

2.1.4. Retrieval Augmented Generation (RAG)

Retrieval Augmented Generation (RAG) is a technique for augmenting LLM knowledge with additional data. LLMs can reason about wide-ranging topics, but their knowledge is limited to the public data up to a specific point in time that they were trained on. If you want to build Al applications that can reason about private data or data introduced after a model's cutoff date, you need to augment the knowledge of the model with the specific information it needs. The process of

bringing the appropriate information and inserting it into the model prompt is known as Retrieval Augmented Generation (RAG) [18]. RAG extends the already powerful capabilities of LLMs to specific domains or an organization's internal knowledge base, all without the need to retrain the model. It is a cost-effective approach to improving LLM output so it remains relevant, accurate, and useful in various contexts [19].

A typical RAG application has two main components [18]:

- Indexing: a pipeline for ingesting data from a source and indexing it. This usually happens offline.
 - ► Load: First we need to load our data. This is done with Document Loaders.
 - Split: Text splitters break large Documents into smaller chunks. This is useful both for indexing data and for passing it in to a model, since large chunks are harder to search over and won't fit in a model's finite context window.
 - Store: We need somewhere to store and index our splits, so that they can later be searched over. This is often done using a VectorStore and Embeddings model.
- Retrieval and generation: the actual RAG chain, which takes the user query at run time and retrieves the relevant data from the index, then passes that to the model.
 - Retrieve: Given a user input, relevant splits are retrieved from storage using a Retriever.
 - Generate: A ChatModel / LLM produces an answer using a prompt that includes the question and the retrieved data

RAG is important because of these reasons [19]:

- · LLMs have known drawbacks:
 - Presenting false information when it does not have the answer.
 - Presenting out-of-date or generic information when the user expects a specific, current response.
 - Creating a response from non-authoritative sources.
 - Creating inaccurate responses due to terminology confusion, wherein different training sources use the same terminology to talk about different things
- · RAG comes with additional benefits:
 - Cost-effective implementation: The computational and financial costs of retraining text generation model for organization or domain-specific information are high. RAG is a more costeffective approach to introducing new data to the LLM.
 - Current information: RAG allows developers to provide the latest research, statistics, or news to the generative models. They can use RAG to connect the LLM directly to live social media feeds, news sites, or other frequently-updated information sources. The LLM can then provide the latest information to the users.
 - Enhanced user trust: RAG allows the LLM to present accurate information with source attribution. The output can include citations or references to sources. Users can also look up source documents themselves if they require further clarification or more detail. This can increase trust and confidence in your generative AI solution.
 - More developer control: With RAG, developers can test and improve their chat applications more efficiently. They can control and change the LLM's information sources to adapt to changing requirements or cross-functional usage. Developers can also restrict sensitive information retrieval to different authorization levels and ensure the LLM generates appropriate responses. In addition, they can also troubleshoot and make fixes if the LLM references incorrect information sources for specific questions. Organizations can implement generative AI technology more confidently for a broader range of applications.

2.2. Technologies

2.2.1. Programming Languages

2.2.2. Libraries

2.2.3. Containers, Docker and Kubernetes

- 3. Specific Knowledge Assistance Approaches
- 3.1. Custom Text Generation Model Method
- 3.2. Retrieval Augmented Generation Method

4. System Architecture

5. Usage and Execution of the Application

6. Conclusions and Future Work

Bibliography

[1] H. Face, "Text Generation." [Online]. Available: https://huggingfagce.co/tasks/text-generation

- [2] S. Russell and P. Norvig, *Artificial Intelligence: A Modern Approach*, 4th Global Edition. Pearson, 2021.
- [3] Wikipedia, "Artificial intelligence." [Online]. Available: https://en.wikipedia.org/wiki/Artificial_intelligence
- [4] Wikipedia, "Machine Learning." [Online]. Available: https://en.wikipedia.org/wiki/Machine_learning
- [5] GeeksforGeeks, "Types of Machine Learning." [Online]. Available: https://www.geeksforgeeks.org/types-of-machine-learning
- [6] lakeFS, "Machine Learning Components: Elements & Classifications." [Online]. Available: https://lakefs.io/blog/machine-learning-components/
- [7] J. Holdsworth and M. Scapicchio, "Deep learning." [Online]. Available: https://www.ibm.com/topics/deep-learning
- [8] Amazon, "Deep learning." [Online]. Available: https://aws.amazon.com/what-is/deep-learning/
- [9] R. Khalkar, A. S. Dikhit, and A. Goel, "Handwritten Text Recognition using Deep Learning (CNN & RNN)," *International Advanced Research Journal in Science, Engineering and Technology*, 2021, [Online]. Available: https://www.researchgate.net/publication/353939315_ Handwritten_Text_Recognition_using_Deep_Learning_CNN_RNN
- [10] javatpoint, "Applications of Machine learning." [Online]. Available: https://www.javatpoint.com/applications-of-machine-learning
- [11] GeeksforGeeks, "Applications of Machine learning." [Online]. Available: https://www.geeksforgeeks.org/machine-learning-introduction/
- [12] C. Staff, "10 Machine Learning Applications." [Online]. Available: https://www.coursera.org/articles/machine-learning-applications
- [13] I. Goodfellow, Y. Bengio, and A. Courville, *Artificial Intelligence: Deep learning adaptive computation and machine learning.* 2016.
- [14] K. Martineau, "What is generative AI." [Online]. Available: https://research.ibm.com/blog/what-is-generative-AI
- [15] Cloudflare, "What is a large language model (LLM)." [Online]. Available: https://www.cloudflare.com/learning/ai/what-is-large-language-model/
- [16] Ruman, "Setting Top-K, Top-P and Temperature in LLMs." [Online]. Available: https://rumn.medium.com/setting-top-k-top-p-and-temperature-in-llms-3da3a8f74832
- [17] A. Verma, "Understanding temperature, top_p, top_k, logit_bias in LLM parameters." [On-line]. Available: https://aviralrma.medium.com/understanding-llm-parameters-c2db4b07f0ee
- [18] LangChaing, "Build a Retrieval Augmented Generation (RAG) App." [Online]. Available: https://python.langchain.com/v0.2/docs/tutorials/rag/

[19] Amazon, "What is Retrieval-Augmented Generation." [Online]. Available: https://aws.amazon.com/what-is/retrieval-augmented-generation/