REPORT

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In Software 1.0, the task is very trivial. I have just written the divisibility conditions for 3, 5 and both. Since the problem is very simple, we are able to design the rules and hence are able to solve the problem perfectly with 1.0 accuracy using simple modular arithmetic.

In Software 2.0, we want the machine to learn the algorithm of divisibility tests intrinsically . The training data is the numbers from 101 to 1000 . The representation of the data is very important for the learning of algorithms by the model . Expressing the numbers in binary will make it easier for the algorithm to learn the divisibility since the binary representation gives better information about the divisibility of number . So all the data will be represented in binary . Since numbers used for training are <=1000, number of digits in binary will be less than 10 . Binary representation yields better results compared to simply representing numbers in decimal form . This is tried out experimentally and verified .

In the model , I have 2 hidden layers and one output layer . I tried with different number of layers . With more than 3 hidden layers , I found overfitting . Training data is learnt with 1.0 accuracy with number of layers >=2 for epochs>50 . But with more than 3 hidden layers, the accuracy on the validation set was less (around 0.69) for 4 layers with >50 epochs . Even after trying with different number of epochs I found that there was overfitting . With 3 hidden layers it was working well but accuracy for the validation set was not the best . With only one hidden layer , accuracy was good around 0.8 for the validation set only when number of hidden units was large (>300). So the capacity of the model had to be increased . Two hidden layers gave good accuracy on the validation set around 0.95 for around 100 epochs on the validation set . So I decided to keep 2 hidden layers with 100 epochs . So, I have experimentally found best accuracy using 2 hidden layers .

The first layer has 250 neurons and second layer has 125 neurons . The number of units is significantly high implying that the required capacity of the model is significantly high . The number of units was chosen by random sampling . With decrease of number of neurons in consecutive layers by 0.5 (approx.), the accuracy was always seemed to improve . So I have chosen 250 followed by 120 units . This is the optimal number of hidden units I have found out in this model . More number of hidden units than this corresponded to overfitting . Chosen number of hidden units is found to be optimal by experimentation .

The activation function used in all the layers except the last output layer is the relu activation function . This is most commonly used in most of the ML algorithms and I have chosen it for the same reason . In all ML algorithms , relu activation function one of the reliable activation functions and hence its used in all ML algorithms in the recent era . It is also computation friendly .

The output layer has softmax activation . Softmax is the activation function commonly used when dealing with multiclass classifications . Even in my model , the output is a vector with four values representing the probabilities of being "fizzbuzz" , "fizz" , "buzz" and the number itself, i.e divisible by both 3 and 5 , divisible by 3 , divisible by 5 , not divisible by any of 3 or 5 . So the model written is a solving a typical multiclass classification problem of classifying the number as divisible by 3 or 5 or both or none . So output layer has softmax activation function .

Now I had to decide the number of epochs to run on so that there is a good trade off between bias and variance . With different values of epochs , the model was run and both training and validation error was plotted against the number of epochs . So the epoch number was chosen such that both the training errors and validation errors are less . Again the number of epochs is experimentally estimated trying out different values . I found that around 100 epochs is optimal for my model . So I have used 100 epochs in my model .

Accuracy for "fizz", "buzz" and "fizzbuzz" is almost the same . There is not much significant differences in the accuracies of "fizz", "buzz" and "fizzbuzz". The accuracy on the validation set was found to be around 0.95 and the examples which got wrong were equally present from the three categories . There was no bias towards one specific class in this multiclass classification .

The hyperparameters are mostly chosen through experimentation . Specific criterions for choosing hyperparameters has not been designed . By experimenting with different values and analysing the results , hyperparameters have been obtained in my model .