S.No: 1 Exp. Name: Design a C program which sorts the strings using array of pointers

Date: 2023-05-01

#### Aim:

Design a C program that sorts the strings using array of pointers.

#### Sample input output

```
Sample input-output -1:
Enter the number of strings: 2
Enter string 1: Tantra
Enter string 2: Code
Before Sorting
Tantra
Code
After Sorting
Code
Tantra
Sample input-output -2:
Enter the number of strings: 3
Enter string 1: India
Enter string 2: USA
Enter string 3: Japan
Before Sorting
India
USA
Japan
After Sorting
India
Japan
USA
```

#### **Source Code:**

stringssort.c

ID: 224G1A0546 Page No: 1

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

#include<stdio.h> #include<stdlib.h> #include<string.h> void main()

{

char \* temp; int i,j,diff,n; char \* strarray[10];

scanf("%d",&n); for(i=0;i<n;i++)

printf("Before Sorting\n");

for(i=0;i<n;i++)

for(i=0;i<n-1;i++)

printf("Enter the number of strings: ");

strarray[i]=(char \*)malloc(sizeof(char)\*20);

diff=strcmp(strarray[j],strarray[j+1]);

strarray[j]=strarray[j+1]; strarray[j+1]=temp;

temp=strarray[j];

printf("Enter string %d: ",i+1);

scanf("%s",strarray[i]);

printf("%s\n",strarray[i]);

if(diff>0)

printf("%s\n",strarray[i]);

for(j=0;j<n-1-i;j++)

}

printf("After Sorting\n");

for(i=0;i<n;i++)

{

} }

Test Case - 1
User Output
Enter the number of strings:
2
Enter string 1:
Tantra
Enter string 2:
Code

	Test Case - 2
User Output	
Enter the number of strings:	
3	
Enter string 1:	
Dhoni	
Enter string 2:	
Kohli	
Enter string 3:	
Rohit	
Before Sorting	
Dhoni	
Kohli	
Rohit	
After Sorting	
Dhoni	
Kohli	
Rohit	

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#### Aim:

Write a program to search a key element with in the given array of elements using linear search process.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the input as:

```
Enter value of n:3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

if the user gives the input as:

```
Enter element for a[0] : 89
Enter element for a[1] : 33
Enter element for a[2] : 56
```

Next, the program should print the message on the console as:

```
Enter key element :
```

if the user gives the input as:

```
Enter key element : 56
```

then the program should print the result as:

```
The key element 56 is found at the position \ensuremath{\mathsf{2}}
```

Similarly if the key element is given as **25** for the above one dimensional array elements then the program should print the output as "**The key element 25** is not found in the array".

Fill in the missing code so that it produces the desired result.

#### **Source Code:**

```
LinearSearch.c
```

ID: 224G1A0546 Page No: 4

```
#include<stdio.h>
int main()
{
        int a[10],i,j,n,flag=0;
        printf("Enter value of n : " );
        scanf("%d",&n);
        for(i=0;i<n;i++)
                printf("Enter element for a[%d] : ",i);
                scanf("%d", &a[i]);
        }
        printf("Enter key element : ");
        scanf("%d",&j);
        for(i=0;i<n;i++)
        {
                if(j==a[i])
                {
                        flag++;
                        break;
                }
        }
        if(flag==1)
        {
                printf("The key element %d is found at the position %d",j,i);
        }
        else
        {
                printf("The key element %d is not found in the array",j);
        }
        printf("\n");
}
```

```
Test Case - 1
User Output
Enter value of n :
Enter element for a[0] :
Enter element for a[1] :
22
Enter element for a[2] :
33
Enter element for a[3] :
Enter key element :
22
The key element 22 is found at the position 1
```

Test Case - 2
User Output
Enter value of n :
7
Enter element for a[0] :
101
Enter element for a[1] :
102
Enter element for a[2] :
103
Enter element for a[3] :
104
Enter element for a[4] :
105
Enter element for a[5] :
106
Enter element for a[6] :
107
Enter key element :
110
The key element 110 is not found in the array

Date: 2023-05-01

#### Aim:

Write a program to **search** a key element in the given array of elements using binary search.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the input as:

```
Enter value of n: 3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

#### if the user gives the input as:

```
Enter element for a[0] : 89
Enter element for a[1] : 33
Enter element for a[2] : 56
```

Next, the program should print the message on the console as:

```
Enter key element :
```

#### if the user gives the input as:

```
Enter key element : 56
```

then the program should **print** the result as:

```
After sorting the elements in the array are
Value of a[0] = 33
Value of a[1] = 56
Value of a[2] = 89
The key element 56 is found at the position 1
```

Similarly if the key element is given as **25** for the above one dimensional array elements then the program should print the output as "**The Key element 25** is **not found in the array**".

Fill in the missing code so that it produces the desired result.

#### **Source Code:**

```
BinarySearch.c
```

ID: 224G1A0546 Page No: 7

```
int a[5],i,n,j,temp,k,flag=0;
printf("Enter value of n : ");
scanf("%d",&n);
for(i=0;i<n;i++)
        printf("Enter element for a[%d] : ",i);
        scanf("%d",&a[i]);
}
for(i=0;i<n-1;i++)
        for(j=i+1;j<n;j++)
                if(a[j]<a[i])
                        temp=a[i];
                        a[i]=a[j];
                        a[j]=temp;
        }
printf("Enter key element : ");
scanf("%d",&k);
printf("After sorting the elements in the array are\n");
for(i=0;i<n;i++)
        printf("Value of a[%d] = %d\n",i,a[i]);
}
for(i=0;i<n;i++)
        if(k==a[i])
        {
                flag++;
                break;
        }
if(flag==1)
printf("The key element %d is found at the position %d\n",k,i);
printf("The Key element %d is not found in the array\n",k);
```

#include<stdio.h> void main()

{

}

#### Execution Results - All test cases have succeeded!

# Test Case - 1 **User Output** Enter value of n : Enter element for a[0] :

Enter element for a[1] :
15
Enter element for a[2] :
23
Enter key element :
45
After sorting the elements in the array are
Value of a[0] = 15
Value of a[1] = 23
Value of a[2] = 25
The Key element 45 is not found in the array

Test Case - 2
User Output
Enter value of n :
2
Enter element for a[0] :
80
Enter element for a[1] :
39
Enter key element :
50
After sorting the elements in the array are
Value of a[0] = 39
Value of a[1] = 80
The Key element 50 is not found in the array

Exp. Name: Write a C program to implement Fibonacci S.No: 4 Date: 2023-06-14 Search technique

 $\label{eq:dim:dim:dim:dim} \frac{\mbox{\bf Aim:}}{\mbox{Write a C program to implement } \mbox{\bf Fibonacci search} \ \mbox{technique}$ Source Code:

FibonacciSearch.c

ID: 224G1A0546 Page No: 10

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

```
#include <stdio.h>
#include <conio.h>
int min(int x, int y)
{
        return (x \le y)? x : y;
}
int fibonaccianSearch(int arr[], int x, int n)
        int m2 = 0;
        int m1 = 1;
        int m = m2 + m1;
        while (m < n)
                m2 = m1;
                m1 = m;
                m = m2 + m1;
        }
        int offset = -1;
        while (m > 1)
                int i = min(offset+m2, n-1);
                if (arr[i] < x)
                {
                        m = m1;
                        m1 = m2;
                        m2 = m - m1;
                        offset = i;
                }
                else if (arr[i] > x)
                        m = m2;
                        m1 = m1 - m2;
                        m2 = m - m1;
                }
                else return i;
        if(m1 && arr[offset+1]==x)
        return offset+1;
        return -1;
int main()
{
        int size;
        int *arr, i,x,result=-1;
        printf("Enter the size of an array: ");
        scanf("%d",&size);
        arr = (int*) malloc(size * sizeof(int));
        printf("Enter the %d array elements\n", size);
        for (i = 0; i < size; i++)
         {
                scanf("%d", &arr[i]);
         printf("Enter the element to be searched: ");
          scanf("%d",&x);
           result = fibonaccianSearch(arr,x,size+1);
```

```
else
            printf("Element not found.\n");
            return 0;
}
```

Test Case - 1
User Output
Enter the size of an array:
5
Enter the 5 array elements
3 4 5 6 7
Enter the element to be searched:
3
Element found at index: 0.

Test Case - 2
User Output
Enter the size of an array:
5
Enter the 5 array elements
3 4 5 6 7
Enter the element to be searched:
4
Element found at index: 1.

Date: 2023-06-14

#### Aim:

Write a program to **sort** the given elements using <u>insertion sort technique</u>.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the input as:

```
Enter value of n:3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

#### if the user gives the input as:

```
Enter element for a[0] : 22
Enter element for a[1] : 33
Enter element for a[2] : 12
```

#### then the program should print the result as:

```
Before sorting the elements in the array are
Value of a[0] = 22
Value of a[1] = 33
Value of a[2] = 12
After sorting the elements in the array are
Value of a[0] = 12
Value of a[1] = 22
Value of a[2] = 33
```

Fill in the missing code so that it produces the desired result.

#### **Source Code:**

```
InsertionSortDemo3.c
```

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```
#include<stdio.h>
void main()
{
        int a[20], i, n, j, temp, pos;
        printf("Enter value of n : ");
        scanf("%d", &n);
        for (i = 0; i < n; i++)
                printf("Enter element for a[%d] : ", i);
                scanf("%d", &a[i]);
                printf("Before sorting the elements in the array are\n");
                for (i = 0; i < n; i++)
                        printf("Value of a[%d] = %d\n", i, a[i]);
                        for (pos = 1; pos < n; pos++)
                                temp = a[pos];
                                for (j = pos; j > 0; j--)
                                        if(a[j-1] > temp)
                                                a[j] = a[j-1];
                                                a[j-1] = temp;
                                                } } }
                                                printf("After sorting the elements
in the array are\n");
                                                for (i = 0; i < n; i++)
                                                        printf("Value of a[%d] =
%d\n", i, a[i]);
                                                        } }
```

```
Test Case - 1
User Output
Enter value of n :
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
2
Enter element for a[3] :
Enter element for a[4] :
Enter element for a[5] :
```

Before sorting the elements in the array are
Value of a[0] = 5
Value of a[1] = 9
Value of a[2] = 2
Value of a[3] = 5
Value of a[4] = 1
Value of a[5] = 3
After sorting the elements in the array are
Value of a[0] = 1
Value of a[1] = 2
Value of a[2] = 3
Value of a[3] = 5
Value of a[4] = 5
Value of a[5] = 9

Test Case - 2
User Output
Enter value of n :
3
Enter element for a[0] :
5
Enter element for a[1] :
9
Enter element for a[2] :
4
Before sorting the elements in the array are
Value of a[0] = 5
Value of a[1] = 9
Value of a[2] = 4
After sorting the elements in the array are
Value of a[0] = 4
Value of a[1] = 5
Value of a[2] = 9

#### Aim:

Write a program to sort the given array elements using selection sort smallest element method.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the **input** as:

```
Enter value of n : 3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

#### if the user gives the input as:

```
Enter element for a[0] : 22
Enter element for a[1] : 33
Enter element for a[2] : 12
```

#### then the program should print the result as:

```
Before sorting the elements in the array are
Value of a[0] = 22
Value of a[1] = 33
Value of a[2] = 12
After sorting the elements in the array are
Value of a[0] = 12
Value of a[1] = 22
Value of a[2] = 33
```

Fill in the missing code so that it produces the desired result.

#### **Source Code:**

```
SelectionSortDemo6.c
```

ID: 224G1A0546 Page No: 16

```
#include<stdio.h>
void main()
{
        int a[20], i, n, j, small, index;
        printf("Enter value of n : ");
        scanf("%d", &n);
        for (i = 0; i < n; i++)
                printf("Enter element for a[%d] : ", i);
                scanf("%d", &a[i]);
        }
        printf("Before sorting the elements in the array are\n");
        for (i = 0; i < n; i++)
                printf("Value of a[%d] = %d\n", i, a[i]);
        }
        for (i = 0; i < n; i++)
                small = a[i] ;
                index = i;
                for (j = i + 1; j < n; j++)
                        if (a[j] < small)</pre>
                        {
                                small = a[j];
                                index = j;
                }
                a[index] = a[i];
                a[i] = small;
        printf("After sorting the elements in the array are\n");
        for (i = 0; i < n; i++)
                printf("Value of a[%d] = %d\n", i, a[i]);
        } }
```

Test Case - 1
User Output
Enter value of n :
4
Enter element for a[0] :
78
Enter element for a[1] :
43
Enter element for a[2] :
99
Enter element for a[3] :

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Before sorting the elements in the array are

After sorting the elements in the array are

Value of a[0] = 78Value of a[1] = 43 Value of a[2] = 99 Value of a[3] = 27

Value of a[0] = 27Value of a[1] = 43Value of a[2] = 78 Value of a[3] = 99

Cripiyasa Damanijan Instituta of Tachnology 3033-3036-	, 2022	itute of	Srinivasa Ramanujan
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Date: 2023-06-14

Aim:

Write a program to sort (ascending order) the given elements using shell sort technique.

At the time of execution, the program should print the message on the console as:

```
Enter array size :
```

For example, if the user gives the input as:

```
Enter array size : 5
```

Next, the program should print the following message on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 34 67 12 45 22
```

then the program should **print** the result as:

```
Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67 \,
```

Note: Do use the **printf()** function with a **newline** character ( $\n$ ). Source Code:

ShellSort2.c

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#include <stdio.h> #include <conio.h>

}

int main() {

{

}

{

}

return 0;

int shellSort(int arr[], int n)

{

}

void printArray(int arr[], int n)

printf("\n");

scanf("%d",&size);

int size; int \*arr, i;

for (int i=0; i<n; i++) printf("%d ",arr[i]);

printf("Enter array size : ");

for (i = 0; i < size; i++)

printArray(arr,size); shellSort(arr,size);

printArray(arr,size);

return 0;

arr = (int\*) malloc(size \* sizeof(int)); printf("Enter %d elements : ",size);

scanf("%d", &arr[i]);

printf("Before sorting the elements are : ");

printf("After sorting the elements are : ");

for (int gap = n/2; gap > 0; gap /= 2)

int j;

for (int i = gap; i < n; i += 1)

int temp = arr[i];

arr[j] = temp;

arr[j] = arr[j - gap];

for  $(j = i; j \ge gap \&\& arr[j - gap] > temp; j -= gap)$ 

```
Test Case - 1
User Output
Enter array size :
Enter 5 elements :
12 32 43 56 78
Before sorting the elements are : 12 32 43 56 78
```

#### Aim:

Write a program to **sort** the given elements using (bubble sort technique).

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the input as:

```
Enter value of n : 3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

#### if the user gives the input as:

```
Enter element for a[0] : 22
Enter element for a[1] : 33
Enter element for a[2] : 12
```

#### then the program should print the result as:

```
Before sorting the elements in the array are
Value of a[0] = 22
Value of a[1] = 33
Value of a[2] = 12
After sorting the elements in the array are
Value of a[0] = 12
Value of a[1] = 22
Value of a[2] = 33
```

Fill in the missing code so that it produces the desired result.

#### **Source Code:**

```
BubbleSortDemo3.c
```

ID: 224G1A0546 Page No: 21

```
void main()
{
        int a[20], i, n, j, temp;
        printf("Enter value of n : ");
        scanf("%d", &n);
        for (i = 0; i < n; i++)
        {
                printf("Enter element for a[%d] : ", i);
                scanf("%d", &a[i]);
        }
        printf("Before sorting the elements in the array are\n");
        for (i = 0; i < n; i++)
                printf("Value of a[%d] = %d\n", i, a[i]);
        }
        for (i = 0; i < n - 1; i++)
                for (j = 0; j < n - i - 1; j++)
                        if (a[j] > a[j+1])
                        {
                                temp = a[j];
                                a[j] = a[j+1];
                                a[j+1] = temp;
                        } } }
                        printf("After sorting the elements in the array are\n");
                        for (i = 0; i < n; i++)
                                printf("Value of a[%d] = %d\n", i, a[i]);
                        } }
```

#include<stdio.h>

```
Test Case - 1
User Output
Enter value of n :
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
Before sorting the elements in the array are
Value of a[0] = 34
Value of a[1] = 25
Value of a[2] = 28
After sorting the elements in the array are
Value of a[0] = 25
```

Test Case - 2		
User Output		
Enter value of n :		
5		
Enter element for a[0] :		
1		
Enter element for a[1] :		
6		
Enter element for a[2] :		
3		
Enter element for a[3] :		
8		
Enter element for a[4] :		
4		
Before sorting the elements in the array are		
Value of a[0] = 1		
Value of a[1] = 6		
Value of a[2] = 3		
Value of a[3] = 8		
Value of a[4] = 4		
After sorting the elements in the array are		
Value of a[0] = 1		
Value of a[1] = 3		
Value of a[2] = 4		
Value of a[3] = 6		
Value of a[4] = 8		

Date: 2023-06-14

#### Aim:

Write a program to sort (Ascending order) the given elements using quick sort technique.

Note: Pick the first element as pivot. You will not be awarded marks if you do not follow this instruction.

At the time of execution, the program should print the message on the console as:

```
Enter array size :
```

For example, if the user gives the input as:

```
Enter array size : 5
```

Next, the program should print the following message on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 34 67 12 45 22
```

then the program should print the result as:

```
Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67 \,
```

Note: Do use the **printf()** function with a **newline** character  $(\n$ ). Source Code:

```
QuickSortMain.c
```

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```
#include <stdio.h>
void main()
{
        int arr[15], i, n;
        printf("Enter array size : ");
        scanf("%d", &n);
        printf("Enter %d elements : ", n);
        for (i = 0; i < n; i++)
                scanf("%d", &arr[i]);
        printf("Before sorting the elements are : ");
        display(arr, n);
        quickSort(arr, 0, n - 1);
        printf("After sorting the elements are : ");
        display(arr, n);
void display(int arr[15], int n)
{
        int i;
        for (i = 0; i < n; i++)
        printf("%d ", arr[i]);
        printf("\n");
int partition(int arr[15], int lb, int ub)
        int pivot, down = lb, up = ub, temp;
        pivot = arr[lb];
        while (down < up)
                while (arr[down] <= pivot && down < up)</pre>
                        down++;
                }
                while (arr[up] > pivot)
                        up--; }
                        if (down < up)</pre>
                                temp = arr[up];
                                arr[up] = arr[down];
                                arr[down] = temp;
                        } }
                        arr[lb] = arr[up];
                        arr[up] = pivot;
                        return up;
void quickSort(int arr[15], int low, int high)
{
        int j;
        if (low < high)
                j = partition(arr, low, high);
                quickSort(arr, low, j - 1);
                quickSort(arr, j + 1, high);
```

# Test Case - 1 **User Output** Enter array size : Enter 5 elements : 34 67 12 45 22 Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67

Test Case - 2
User Output
Enter array size :
8
Enter 8 elements :
77 55 22 44 99 33 11 66
Before sorting the elements are : 77 55 22 44 99 33 11 66
After sorting the elements are : 11 22 33 44 55 66 77 99

Test Case - 3		
User Output		
Enter array size :		
5		
Enter 5 elements :		
-32 -45 -67 -46 -14		
Before sorting the elements are : -32 -45 -67 -46 -14		
After sorting the elements are : -67 -46 -45 -32 -14		

S.No: 10 Exp. Name: Write a C program to sort the given elements using Heap sort

Date: 2023-06-14

#### Aim:

Write a program to sort (ascending order) the given elements using heap sort technique.

Note: Do use the printf() function with a newline character ( $\n$ ). Source Code:

HeapSortMain.c

ID: 224G1A0546 Page No: 27

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

```
#include <stdio.h>
void main()
{
        int arr[15], i, n;
        printf("Enter array size : ");
        scanf("%d", &n);
        printf("Enter %d elements : ", n);
        for (i = 0; i < n; i++)
                scanf("%d", &arr[i]);
        printf("Before sorting the elements are : ");
        display(arr, n);
        heapsort(arr,n);
        printf("After sorting the elements are : ");
        display(arr, n);
void display(int arr[15], int n)
        int i;
        for (i = 0; i < n; i++)
        printf("%d ", arr[i]);
        printf("\n");
void heapify(int arr[], int n, int i)
        int largest = i;
        int 1 = 2*i + 1;
        int r = 2*i + 2;
        int temp;
        if (1 < n && arr[1] > arr[largest])
        largest = 1;
        if (r < n && arr[r] > arr[largest])
        largest = r;
        if (largest != i)
                temp = arr[i];
                arr[i] = arr[largest];
                arr[largest] = temp;
                heapify(arr, n, largest);
}
void heapsort(int arr[], int n)
        int i,temp;
        for(i = n/2-1; i >= 0; i--)
                heapify(arr,n,i);
        }
        for(i = n-1; i >= 0; i--)
                temp = arr[0];
                arr[0] = arr[i];
                arr[i] = temp;
                heapify(arr,i,0);
```

# Test Case - 1 User Output Enter array size : 5 Enter 5 elements : 23 54 22 44 12 Before sorting the elements are : 23 54 22 44 12 After sorting the elements are : 12 22 23 44 54

Test Case - 2		
User Output		
Enter array size :		
6		
Enter 6 elements :		
12 65 23 98 35 98		
Before sorting the elements are : 12 65 23 98 35 98		
After sorting the elements are : 12 23 35 65 98 98		

Test Case - 3		
User Output		
Enter array size :		
4		
Enter 4 elements :		
-23 -45 -12 -36		
Before sorting the elements are : -23 -45 -12 -36		
After sorting the elements are : -45 -36 -23 -12		

Test Case - 4		
User Output		
Enter array size :		
6		
Enter 6 elements :		
1 -3 8 -4 -2 5		
Before sorting the elements are : 1 -3 8 -4 -2 5		
After sorting the elements are : -4 -3 -2 1 5 8		

Date: 2023-06-14

Aim:

Write a program to sort (Ascending order) the given elements using merge sort technique.

At the time of execution, the program should print the message on the console as:

```
Enter array size :
```

For example, if the user gives the input as:

```
Enter array size : 5
```

Next, the program should print the following message on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 34 67 12 45 22
```

then the program should **print** the result as:

```
Before sorting the elements are : 34 67 12 45 22 After sorting the elements are : 12 22 34 45 67 \,
```

Note: Do use the **printf()** function with a **newline** character ( $\n$ ). Source Code:

```
MergeSortMain.c
```

ID: 224G1A0546 Page No: 30

```
#include <stdio.h>
void main()
{
        int arr[15], i, n;
        printf("Enter array size : ");
        scanf("%d", &n);
        printf("Enter %d elements : ", n);
        for (i = 0; i < n; i++)
                scanf("%d", &arr[i]);
        printf("Before sorting the elements are : ");
        display(arr, n);
        splitAndMerge(arr, 0, n - 1);
        printf("After sorting the elements are : ");
        display(arr, n);
void display(int arr[15], int n)
{
        int i;
        for (i = 0; i < n; i++)
        printf("%d ", arr[i]);
        printf("\n");
void merge(int arr[15], int low, int mid, int high)
        int i = low, h = low, j = mid + 1, k, temp[15];
        while (h <= mid && j <= high)
        {
                if (arr[h] <= arr[j])</pre>
                {
                        temp[i] = arr[h];
                        h++;
                }
                else
                {
                        temp[i] = arr[j];
                        j++;
                }
                i++;
        if (h > mid)
                for (k = j; k \le high; k++)
                        temp[i] = arr[k];
                        i++;
                }
        }
        else
        {
                for (k = h; k \le mid; k++)
                {
                        temp[i] = arr[k];
                        i++;
```

```
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```

```
Execution Results - All test cases have succeeded!
```

void splitAndMerge(int arr[15], int low, int high)

int mid = (low + high) / 2;splitAndMerge(arr, low, mid); splitAndMerge(arr, mid + 1, high); merge(arr, low, mid, high);

{

} }

{

arr[k] = temp[k];

if (low < high)</pre>

{

} }

```
Test Case - 1
User Output
Enter array size :
Enter 5 elements :
34 67 12 45 22
Before sorting the elements are : 34 67 12 45 22
After sorting the elements are : 12 22 34 45 67
```

```
Test Case - 2
User Output
Enter array size :
Enter 8 elements :
77 55 22 44 99 33 11 66
Before sorting the elements are : 77 55 22 44 99 33 11 66
After sorting the elements are : 11 22 33 44 55 66 77 99
```

```
Test Case - 3
User Output
Enter array size :
Enter 5 elements :
-32 -45 -67 -46 -14
Before sorting the elements are : -32 -45 -67 -46 -14
After sorting the elements are : -67 -46 -45 -32 -14
```

Date: 2023-06-15

Aim:

Write a program to sort (ascending order) the given elements using radix sort technique.

At the time of execution, the program should print the message on the console as:

```
Enter array size :
```

For example, if the user gives the input as:

```
Enter array size : 5
```

Next, the program should print the following message on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 34 67 12 45 22
```

then the program should **print** the result as:

```
Before sorting the elements are : 34\ 67\ 12\ 45\ 22 After sorting the elements are : 12\ 22\ 34\ 45\ 67
```

Note: Do use the **printf()** function with a **newline** character ( $\n$ ). Source Code:

RadixSortMain2.c

ID: 224G1A0546 Page No: 33

```
#include <stdio.h>
#include <conio.h>
int largest(int a[], int n)
         int large = a[0], i;
          for(i = 1; i < n; i++)
           {
                 if(large < a[i])</pre>
                  large = a[i];
           }
            return large;
}
void printArray(int arr[], int n)
        for (int i=0; i<n; i++)
        printf("%d ",arr[i]);
        printf("\n");
}
int main()
{
        int size;
        int *arr, i;
        printf("Enter array size : ");
         scanf("%d",&size);
         arr = (int*) malloc(size * sizeof(int));
         printf("Enter %d elements : ",size);
          for (i = 0; i < size; i++)
                scanf("%d", &arr[i]);
          }
           printf("Before sorting the elements are : ");
           printArray(arr,size);
           RadixSort(arr,size);
           printf("After sorting the elements are : ");
           printArray(arr,size);
           return 0;
void RadixSort(int a[], int n)
         int bucket[10][10], bucket_count[10];
          int i, j, k, remainder, NOP=0, divisor=1, large, pass;
           large = largest(a, n);
            while(large > 0)
                 NOP++:
                  large/=10;
              for(pass = 0; pass < NOP; pass++)</pre>
                  for(i = 0; i < 10; i++)
                  {
                         bucket_count[i] = 0;
                   for(i = 0; i < n; i++)
```

```
ID: 224G1A0546 Page No: 35
```

bucket\_count[remainder] += 1;

for(j = 0; j < bucket\_count[k]; j++)</pre>

a[i] = bucket[k][j];

for(k = 0; k < 10; k++)

i++;

}
i = 0;

} }

}

divisor \*= 10;

Test Case - 1
User Output
Enter array size :
5
Enter 5 elements :
23
43
54
12
65
Before sorting the elements are : 23 43 54 12 65
After sorting the elements are : 12 23 43 54 65

```
Test Case - 2

User Output

Enter array size :
7

Enter 7 elements :
23

54

136

85

24

65

76

Before sorting the elements are : 23 54 136 85 24 65 76
```

S.No: 13	Exp. Name: <b>C program to performs all operations on</b> singly linked list	Date: 2023-06-14
----------	------------------------------------------------------------------------------	------------------

#### Aim:

Write a program that uses functions to perform the following operations on singly linked list

- i) Creation
- ii) Insertion
- iii) Deletion
- iv) Traversal

#### **Source Code:**

singlelinkedlistalloperations.c

ID: 224G1A0546 Page No: 36

```
#include<stdio.h>
#include<stdlib.h>
void menu()
{
        printf("Options\n");
        printf("1 : Insert elements into the linked list\n");
        printf("2 : Delete elements from the linked list\n");
        printf("3 : Display the elements in the linked list\n");
        printf("4 : Count the elements in the linked list\n");
        printf("5 : Exit()\n");
}
struct node
        int data;
        struct node *next;
};
typedef struct node node;
struct node *head=NULL;
node* createnode(int data)
        node* temp=(node*)malloc(sizeof(node));
        temp->data=data;
        temp->next=NULL;
        return temp;
void insert(int data)
{
        node* newnode=createnode(data);
        node* temp;
        if(head==NULL)
        {
                head=createnode(data);
        }
        else
        {
                temp=head;
                while(temp->next!=NULL)
                        temp=temp->next;
                temp->next=newnode;
        } }
        void delete(int position)
                int i;
                node* temp;
                if(head==NULL)
                        printf("List is empty");
                }
                else
                {
                        temp=head;
                        for(i=1;i<position-1;i++)</pre>
```

```
temp->next=temp->next->next;
                        printf("Deleted successfully\n");
                } }
                void display()
                {
                        node* temp;
                        temp=head;
                        if(head==NULL)
                                printf("List is empty\n");
                        while(temp!=NULL)
                                printf("%d ",temp->data);
                                temp=temp->next;
                        printf("\n");
                void count()
                        int c=0;
                        node * temp;
                        if(head==NULL)
                                printf("List is Empty\n");
                        }
                        else
                        {
                                temp=head;
                                while(temp!=NULL)
                                {
                                        C++;
                                        temp=temp->next;
                                } }
                                printf("No of elements in the linked list are :
%d\n",c);;
                void main()
                        int choice,data,position,c;
                        printf("Singly Linked List Example - All Operations\n");
                        menu();
                        printf("Enter your option : ");
                        scanf("%d",&choice);
                        while(choice!=5)
                                switch(choice)
                                        case 1:
                                        {
                                                printf("Enter elements for inserting
into linked list : ");
                                                scanf("%d",&data);
                                                insert(data);
                                                break;
```

```
element for deleteing the element : ");
                                                 scanf("%d",&position);
                                                 delete(position);
                                                 break;
                                         }
                                         case 3:
                                                 printf("The elements in the linked
list are : ");
                                                 display();
                                                 break;
                                         }
                                         case 4:
                                         {
                                                 count();
                                                 break;
                                         }
                                         case 5:
                                         {
                                                 exit(0);
                                         }
                                         default:
                                         {
                                                 printf("Enter options from 1 to
5\n");
                                                 exit(0);
                                         } }
                                         menu();
                                         printf("Enter your option : ");
                                         scanf("%d",&choice);
                        } }
```

{

printf("Enter position of the

## Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Singly Linked List Example - All Operations
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
1
Enter elements for inserting into linked list :
111
Options

2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : 1 Enter elements for inserting into linked list : 222 Options 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : Enter elements for inserting into linked list : 333 **Options** 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : Enter elements for inserting into linked list : 444 **Options** 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : 3 The elements in the linked list are : 111 222 333 444  ${\tt 1}$  : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : 2 Enter position of the element for deleteing the element : Deleted successfully 1 : Insert elements into the linked list

Enter your option :
3
The elements in the linked list are : 111 333 444
Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
4
No of elements in the linked list are : 3
Options Options
1 : Insert elements into the linked list
2 : Delete elements from the linked list
3 : Display the elements in the linked list
4 : Count the elements in the linked list
5 : Exit()
Enter your option :
5

## Test Case - 2 **User Output** Singly Linked List Example - All Operations Options 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : 1 Enter elements for inserting into linked list : 001 Options 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : Enter elements for inserting into linked list : 010 Options 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list

Enter elements for inserting into linked list : **Options** 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : Enter elements for inserting into linked list : 101 Options 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : The elements in the linked list are : 1 10 100 101 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : Enter position of the element for deleteing the element : Deleted successfully Options 1 : Insert elements into the linked list 2 : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : The elements in the linked list are : 1 10 101 **Options** 1 : Insert elements into the linked list  ${\tt 2}$  : Delete elements from the linked list 3 : Display the elements in the linked list 4 : Count the elements in the linked list 5 : Exit() Enter your option : No of elements in the linked list are : 3

4 : Count the elements in the linked list
5 : Exit()
Enter your option :
5

ID: 224G1A0546 Page No: 43

S.No: 14 Exp. Name: *C program which performs all operations on double linked list.*Date: 2023-06-24

## Aim:

Write a C program that uses functions to perform the following **operations on double linked list** i) Creationii) Insertioniii) Deletioniv) Traversal

## **Source Code:**

AllOperationsDLL.c

ID: 224G1A0546 Page No: 44

```
#include <stdio.h>
#include <stdlib.h>
#include <conio.h>
struct dnode
         struct dnode *prev;
         int data;
          struct dnode *next;
struct dnode *start = NULL;
void insert(int);
void remov(int);
void display();
int main()
         int n, ch;
          do
           {
                 printf("Operations on doubly linked list");
                 printf("\n1. Insert \n2.Remove\n3. Display\n0. Exit");
                  printf("\nEnter Choice 0-4? : ");
                   scanf("%d", &ch);
                     switch (ch)
                         case 1:
                          printf("Enter number: ");
                          scanf("%d", &n);
                           insert(n);
                            break;
                             case 2:
                              printf("Enter number to delete: ");
                               scanf("%d", &n);
                                remov(n);
                                 break;
                                   case 3:
                                   display();
                                    break;
                     }
           }while (ch != 0);
void insert(int num)
         struct dnode *nptr, *temp = start;
         nptr = malloc(sizeof(struct dnode));
          nptr->data = num;
           nptr->next = NULL;
            nptr->prev = NULL;
             if (start == NULL)
               {
                 start = nptr;
               }
                else
                 {
                         while (temp->next != NULL)
                         temp = temp->next;
```

```
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```

## Execution Results - All test cases have succeeded!

printf("%d\t", temp->data); temp = temp->next;

} }

void remov(int num)

struct dnode \*temp = start; while (temp != NULL)

{

if (temp->data == num)

{

} else {

return ;

struct dnode \*temp = start; while (temp != NULL)

temp = temp->next;

printf("%d not found.\n", num);

printf("\n");

void display()

{

}

if (temp == start)

start = start->next; start->prev = NULL;

if (temp->next == NULL) temp->prev->next = NULL;

temp->prev->next = temp->next; temp->next->prev = temp->prev;

else {

free(temp);

Test Case - 1
User Output
Operations on doubly linked list
1.Insert
2.Remove
3.Display
0.Exit

Enter number:  15 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-47: 1 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter number: 17 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter number: 17 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-47: 1 Enter number: 17 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-47: 1 Enter number: 18 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-47: 18 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-47: 2.Remove 3.Display 0.Exit Enter number to delete:	1
Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-47: 1 Enter number: 16 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-47: 1 Enter number: 17 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter number: 17 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-47: 1 Enter number: 18 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-47: 1 Enter number: 18 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-47: 3 15 16 17 18 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-47: 3 3 15 16 17 18 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-47: 2 Enter number to delete:	
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2.Remove 3.Display 0.Exit Enter Choice 0-4?: 1 Enter number: 16 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-4?: 1 Enter number: 17 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter number: 17 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-4?: 1 Enter number: 18 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-4?: 1 Enter number: 18 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-4?: 2.Remove	
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16 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-4?: 1 Enter number: 17 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-4?: 1 Enter choice 0-4?: 1 Enter umber: 18 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter choice 0-4?: 1 Enter number: 18 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-4?: 3 15 16 17 18 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-4?: 3 15 16 17 18 Operations on doubly linked list 1.Insert 2.Remove 3.Display 0.Exit Enter Choice 0-4?: 2 Enter umber to delete: 19 19 not found	
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1.Insert	I.INSERT

3
15 16 17 18
Operations on doubly linked list
1.Insert
2.Remove
3.Display
0.Exit
Enter Choice 0-4?:
2
Enter number to delete:
16
Operations on doubly linked list
1.Insert
2.Remove
3.Display
0.Exit
Enter Choice 0-4?:
0

S.No: 15 Exp. Name: *C program to which performs all operations on Circular linked list.*Date: 2023-06-15

## Aim:

Write a program that uses functions to perform the following **operations on Circular linked list** i)Creationii)insertioniii)deletioniv) Traversal

## **Source Code:**

AlloperationsinCLL.c

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```
#include<stdio.h>
#include<stdlib.h>
struct node{
        int data;
        struct node *next;
};
void insert();
void deletion();
void find();
void print();
struct node *head = NULL;
int main()
        int choice;
        printf("CIRCULAR LINKED LIST IMPLEMENTATION OF LIST ADT\n");
        while(1)
        {
                printf("1.INSERT ");
                printf("2.DELETE ");
                printf("3.FIND ");
                printf("4.PRINT ");
                printf("5.QUIT\n");
                printf("Enter the choice: ");
                scanf("%d", &choice);
                switch(choice) {
                        case 1:insert();break;
                        case 2:deletion();break;
                        case 3:find();break;
                        case 4:print();break;
                        case 5:exit(0);
                } } }
                void insert()
                {
                        int x,n;
                        struct node *newnode,*temp = head, *prev;
                        newnode = (struct node*)malloc(sizeof(struct node));
                        printf("Enter the element to be inserted: ");
                        scanf("%d", &x);
                        printf("Enter the position of the element: ");
                        scanf("%d", &n);
                        newnode->data = x;
                        newnode->next = NULL;
                        if(head == NULL)
                                 head = newnode:
                                  newnode->next = newnode;
                        else if(n == 1)
                                temp = head;
                                newnode->next = temp;
                                while(temp->next != head)
                                 temp = temp->next;
                                  temp->next = newnode;
                                   head = newnode;
```

```
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```

```
{
         for(int i = 1; i < n-1; i++)
          {
                temp = temp->next;
         }
          newnode->next = temp->next;
           temp->next = newnode;
} }
void deletion()
{ struct node *temp = head, *prev, *temp1 = head;
int key, count = 0;
printf("Enter the element to be deleted: ");
scanf("%d", &key);
if(temp->data == key)
{
         prev = temp -> next;
         while(temp->next != head)
                temp = temp->next;
           temp->next = prev;
             free(head);
             head = prev;
               printf("Element deleted\n");
}else
{
         while(temp->next != head)
                if(temp->data == key)
                         count += 1;
                         break;
                 prev = temp;
                 temp = temp->next;
          }
          if(temp->data == key)
                prev->next = temp->next;
                 free(temp);
                 printf("Element deleted\n");
            }
             else
              {
                 printf("Element does not exist...!\n");
              } } }
              void find()
                struct node *temp = head;
                int key, count = 0;
                printf("Enter the element to be searched:
                scanf("%d", &key);
                while(temp->next != head)
```

");

```
count = 1;
                                                          break;
                                                  }
                                                   temp = temp->next;
                                        if (count == 1)
                                        printf("Element exist...!\n");
                                        else
                                        {
                                                if(temp->data == key)
                                                printf("Element exist...!\n");
                                                else
                                                 printf("Element does not
exist...!\n");
                                        } }
                                        void print()
                                        {
                                                struct node *temp = head;
                                                printf("The list element are: ");
                                                 while(temp->next != head)
                                                        printf("%d -> ",temp->data);
                                                        temp = temp->next;
                                                  printf("%d -> ", temp->data) ;
                                                  printf("\n");
                                        }
```

## Execution Results - All test cases have succeeded!

# Test Case - 1 **User Output** CIRCULAR LINKED LIST IMPLEMENTATION OF LIST ADT 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: Enter the element to be inserted: 12 Enter the position of the element: 1 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: 1 Enter the element to be inserted: 14 Enter the position of the element: 2 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT

Enter the element to be inserted: Enter the position of the element: 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: The list element are: 12 -> 14 -> 15 -> 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: Enter the element to be deleted: Element deleted 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: The list element are: 12 -> 15 -> 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: 3 Enter the element to be searched: 12 Element exist...! 1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT Enter the choice: 5

Test Case - 2
User Output
CIRCULAR LINKED LIST IMPLEMENTATION OF LIST ADT
1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT
Enter the choice:
1
Enter the element to be inserted:
54
Enter the position of the element:
1
1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT
Enter the choice:
2
Enter the element to be deleted:
1
Element does not exist!
1.INSERT 2.DELETE 3.FIND 4.PRINT 5.QUIT
Enter the choice:
4

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S.No: 16	Exp. Name: Implementation of Circular Queue using Dynamic Array	Date: 2023-06-24
----------	-----------------------------------------------------------------	------------------

## Aim:

Write a program to implement circular queue using dynamic array.

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```
Sample Input and Output:
    Enter the maximum size of the circular queue : 3
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Circular queue is underflow.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 3
    Circular queue is empty.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 1
    Enter element : 111
    Successfully inserted.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 1
    Enter element : 222
    Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 1
    Enter element : 333
    Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 1
    Enter element : 444
    Circular queue is overflow.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 3
    Elements in the circular queue : 111 222 333
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Deleted element = 111
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 1
    Enter element : 444
    Successfully inserted.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 3
    Elements in the circular queue : 222 333 444
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Deleted element = 222
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Deleted element = 333
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Deleted element = 444
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 3
    Circular queue is empty.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 4
```

#### **Source Code:**

CQueueUsingDynamicArray.c

```
#include <stdio.h>
#include <stdlib.h>
int *cqueue;
int front, rear;
int maxSize;
void initCircularQueue()
        cqueue = (int *)malloc(maxSize * sizeof(int));
        front = -1;
        rear = -1;
}
void dequeue()
        if (front == -1)
                printf("Circular queue is underflow.\n");
        }
        else
        {
                printf("Deleted element = %d\n", *(cqueue + front));
                if (rear == front)
                        rear = front = -1;
                else if (front == maxSize - 1)
                        front = 0;
                }
                else
                {
                        front++;
                }
        }
void enqueue(int x)
{
        if (((rear == maxSize - 1) && (front == 0)) || (rear + 1 == front))
                printf("Circular queue is overflow.\n");
        }
        else
                if (rear == maxSize - 1)
                        rear = -1;
                }
                else if (front == -1)
                        front = 0;
                }
                rear++;
                cqueue[rear] = x;
                printf("Successfully inserted.\n");
        }
```

```
{
        int i:
        if (front == -1 && rear == -1)
        {
                printf("Circular queue is empty.\n");
        }
        else
        {
                printf("Elements in the circular queue : ");
                if (front <= rear)</pre>
                         for (i = front; i <= rear; i++)</pre>
                                 printf("%d ", *(cqueue + i));
                }
                else
                 {
                         for (i = front; i <= maxSize - 1; i++)</pre>
                                 printf("%d ", *(cqueue + i));
                         for (i = 0; i <= rear; i++)
                                 printf("%d ", *(cqueue + i));
                }
                printf("\n");
        }
}
int main()
{
        int op, x;
        printf("Enter the maximum size of the circular queue : ");
        scanf("%d", &maxSize);
        initCircularQueue();
        while(1)
                printf("1.Enqueue 2.Dequeue 3.Display 4.Exit\n");
                printf("Enter your option : ");
                scanf("%d",&op);
                switch(op)
                         case 1:
                         printf("Enter element : ");
                         scanf("%d",&x);
                         enqueue(x);
                         break;
                         case 2:
                         dequeue();
                         break;
                         case 3:
                         display();
                         break;
```

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# Execution Results - All test cases have succeeded!

}

}

}

# Test Case - 1 **User Output** Enter the maximum size of the circular queue : 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 2 Circular queue is underflow. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 3 Circular queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 1 Enter element : 111 Successfully inserted. 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : Enter element : Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : Enter element : 333 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 1 Enter element : 444 Circular queue is overflow. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 3

4

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## Aim:

S.No: 17

Write a program to implement stack using arrays.

```
Sample Input and Output:
    1. Push 2. Pop 3. Display 4. Is Empty 5. Peek 6. Exit
    Enter your option : 4
   Stack is empty.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 2
   Stack is underflow.
   1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 3
   Stack is empty.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 5
   Stack is underflow.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 1
   Enter element : 25
   Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 1
   Enter element : 26
   Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 3
   Elements of the stack are : 26 25
   1. Push 2. Pop 3. Display 4. Is Empty 5. Peek 6. Exit
   Enter your option : 2
   Popped value = 26
   1. Push 2. Pop 3. Display 4. Is Empty 5. Peek 6. Exit
   Enter your option : 4
   Stack is not empty.
   1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 5
   Peek value = 25
    1. Push 2. Pop 3. Display 4. Is Empty 5. Peek 6. Exit
    Enter your option : 6
```

## Source Code:

StackUsingArray.c

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```
#include <stdio.h>
#include <stdlib.h>
#define STACK_MAX_SIZE 10
int arr[STACK_MAX_SIZE];
int top = -1;
void push(int element)
        if(top == STACK_MAX_SIZE - 1)
                printf("Stack is overflow.\n");
        }
        else
        {
                top = top + 1;
                arr[top] = element;
                printf("Successfully pushed.\n");
        } }
        void display()
        {
                if (top < 0)
                {
                        printf("Stack is empty.\n");
                }
                else
                {
                        printf("Elements of the stack are : " );
                        for(int i = top; i >= 0; i--)
                                printf("%d ", arr[i]);
                        printf("\n");
                } }
                void pop()
                {
                        int x;
                        if(top < 0)
                        {
                                printf("Stack is underflow.\n");
                        }
                        else
                        {
                                x = arr[top];
                                top = top - 1;
                                printf("Popped value = %d\n",x);
                        } }
                        void peek()
                                int x;
                                if(top < 0)
                                        printf("Stack is underflow.\n");
                                }
                                else
                                {
                                        x = arr[top];
```

```
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```

## Execution Results - All test cases have succeeded!

void isEmpty()

{

else {

} } int main()

if (top < 0)

int op, x; while(1)

{

} } }

printf("Stack is empty.\n");

printf("Stack is not empty.\n");

printf("1.Push 2.Pop

scanf("%d", &op); switch(op)

printf("Enter your option :

case 1: printf("Enter

push(x); break; case 2: pop(); break; case 3: display(); break; case 4: isEmpty(); break; case 5: peek(); break; case 6: exit(0);

scanf("%d", &x);

{

3.Display 4.Is Empty 5.Peek 6.Exit\n");

");

element : ");

```
Test Case - 1
User Output
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
```

```
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Enter element :
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Enter element :
30
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Elements of the stack are : 30 20 10
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Peek value = 30
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
2
Popped value = 30
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
2
Popped value = 20
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Elements of the stack are : 10
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
Peek value = 10
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
4
Stack is not empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
2
Popped value = 10
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Stack is empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
```

1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
6

ID: 224G1A0546 Page No: 65

### Aim:

S.No: 18

Write a program to implement stack using linked lists.

```
Sample Input and Output:
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 1
   Enter element : 33
   Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 1
   Enter element : 22
   Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 1
   Enter element : 55
   Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 1
   Enter element : 66
    Successfully pushed.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 3
   Elements of the stack are : 66 55 22 33
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 2
   Popped value = 66
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 2
   Popped value = 55
   1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 3
   Elements of the stack are : 22 33
   1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 5
   Peek value = 22
   1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
   Enter your option : 4
   Stack is not empty.
    1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
    Enter your option : 6
```

## **Source Code:**

StackUsingLList.c

ID: 224G1A0546 Page No: 66

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

```
#include <stdio.h>
#include <stdlib.h>
struct stack
        int data;
        struct stack *next;
typedef struct stack *stk;
stk top = NULL;
stk push(int x)
        stk temp;
        temp = (stk)malloc(sizeof(struct stack));
        if(temp == NULL)
                printf("Stack is overflow.\n");
        }
        else
        {
                temp -> data = x;
                temp -> next = top;
                top = temp;
                printf("Successfully pushed.\n");
        }
}
void display()
        stk temp = top;
        if(temp == NULL)
                printf("Stack is empty.\n");
        }
        else
        {
                printf("Elements of the stack are : ");
                while(temp != NULL)
                        printf("%d ", temp -> data);
                        temp = temp -> next;
                printf("\n");
        }
}
stk pop()
        stk temp;
        if(top == NULL)
        {
                printf("Stack is underflow.\n");
        else
                temp = top;
```

```
free(temp);
        }
}
void peek()
{
        stk temp;
        if(top == NULL)
        {
                printf("Stack is underflow.\n");
        }
        else
        {
                temp = top;
                printf("Peek value = %d\n", temp -> data);
        }
}
void isEmpty()
        if(top == NULL)
        {
                printf("Stack is empty.\n");
        }
        else
        {
                printf("Stack is not empty.\n");
        }
}
int main()
{
        int op, x;
        while(1)
                printf("1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit\n");
                printf("Enter your option : ");
                scanf("%d", &op);
                switch(op)
                        case 1:
                        printf("Enter element : ");
                        scanf("%d", &x);
                        push(x);
                        break;
                        case 2:
                        pop();
                        break;
                        case 3:
                        display();
                        break;
                        case 4:
                        isEmpty();
                        break;
                        case 5:
                        peek();
                        break;
```

# Execution Results - All test cases have succeeded!

}

}

Test Case - 1
User Output
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
33
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
22
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
55
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
66
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Elements of the stack are : 66 55 22 33
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
2
Popped value = 66
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
2
Popped value = 55
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit

1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
5
Peek value = 22
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
4
Stack is not empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
6

Test Case - 2
User Output
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
2
Stack is underflow.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Stack is empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
5
Stack is underflow.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
4
Stack is empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
23
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
1
Enter element :
24
Successfully pushed.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
3
Elements of the stack are : 24 23
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :

2
Popped value = 24
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
2
Popped value = 23
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
2
Stack is underflow.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
4
Stack is empty.
1.Push 2.Pop 3.Display 4.Is Empty 5.Peek 6.Exit
Enter your option :
6

## Aim:

Write a program to implement queue using arrays.

```
Sample Input and Output:
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 1
   Enter element : 23
   Successfully inserted.
    1. Engueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
   Enter your option : 1
   Enter element : 56
   Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 3
   Elements in the queue : 23 56
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 4
   Queue is not empty.
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 5
   Queue size : 2
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 2
   Deleted element = 23
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 2
   Deleted element = 56
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 4
   Queue is empty.
    1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
    Enter your option : 6
```

## Source Code:

QUsingArray.c

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

```
#include <conio.h>
#include <stdio.h>
#define MAX 10
int queue[MAX];
int front = -1, rear = -1;
void enqueue(int x)
        if (rear == MAX - 1)
                printf("Queue is overflow.\n");
        }
        else
        {
                rear++;
                queue[rear] = x;
                printf("Successfully inserted.\n");
        if (front == -1)
        {
                front++;
void dequeue()
        if (front == -1)
                printf("Queue is underflow.\n");
        }
        else
        {
                printf("Deleted element = %d\n",queue[front]);
                if (rear == front)
                {
                        rear = front = -1;
                }
                else
                {
                        front++;
        }
}
void display()
        if (front == -1 && rear == -1)
                printf("Queue is empty.\n");
        }
        else
        {
                printf("Elements in the queue : ");
                for (int i = front; i <= rear; i++)</pre>
                {
                        printf("%d ",queue[i]);
                }
```

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

printf("1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit\n");

void size()

else

else

{

int op, x;
while(1)

{

}

}

}

void isEmpty()

}

{

int main()

if(front == -1 && rear == -1)

if(front == -1 && rear == -1)
printf("Queue is empty.\n");

printf("Queue is not empty.\n");

scanf("%d",&op); switch(op)

case 1:

printf("Queue size : %d\n",rear-front+1);

printf("Enter your option : ");

scanf("%d",&x);
enqueue(x);
break;
case 2:
dequeue();
break;
case 3:
display();
break;
case 4:
isEmpty();
break;
case 5:
size();
break;

case 6: exit(0);

printf("Enter element : ");

printf("Queue size : 0\n");

```
User Output
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue is underflow.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue is empty.
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
Queue size : 0
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
1
Enter element :
14
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
1
Enter element :
78
Successfully inserted.
1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
Enter your option :
1
Enter element :
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Elements in the queue : 14 78 53
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue size : 3
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
6
```

Test Case - 2

Successfully inserted.

Enter element :

Successfully inserted.

Enter your option :

Deleted element = 25

Enter your option :

Queue is underflow.

Enter your option :

Queue is empty.

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

Enter your option :

3

Elements in the queue : 65

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

Enter your option :

4

Queue is not empty.

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

Enter your option :

2

Deleted element = 65

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

Enter your option :

4

Queue is empty.

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

Enter your option :

5

Queue size : 0

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

Enter your option :

1

Enter element :

63

Successfully inserted.

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

Enter your option :

Enter your option :
Effect your option .
6

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Write a program to implement queue using dynamic array.

In this queue implementation has

- 1. a pointer 'queue' to a dynamically allocated array (used to hold the contents of the queue)
- 2. an integer 'maxSize' that holds the size of this array (i.e the maximum number of data that can be held in this array)
- 3. an integer 'front' which stores the array index of the first element in the gueue
- 4. an integer 'rear' which stores the array index of the last element in the queue.

```
Sample Input and Output:
    Enter the maximum size of the queue : 3
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Oueue is underflow.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 3
    Queue is empty.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 1
    Enter element : 15
    Successfully inserted.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 1
    Enter element : 16
    Successfully inserted.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 1
    Enter element : 17
    Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 1
    Enter element : 18
    Queue is overflow.
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 3
    Elements in the queue : 15 16 17
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 2
    Deleted element = 15
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Deleted element = 16
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 3
    Elements in the queue : 17
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 2
    Deleted element = 17
    1. Enqueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 3
    Queue is empty.
    1.Enqueue 2.Dequeue 3.Display 4.Exit
    Enter your option : 2
    Queue is underflow.
    1. Engueue 2. Dequeue 3. Display 4. Exit
    Enter your option : 4
```

#### **Source Code:**

ID: 224G1A0546 Page No: 78

```
#include <conio.h>
#include <stdio.h>
int *queue;
int front, rear;
int maxSize;
void initQueue()
        queue = (int *)malloc(maxSize*sizeof(int));
        front = -1;
        rear = -1;
}
void enqueue(int x)
        if (rear == maxSize - 1)
        {
                printf("Queue is overflow.\n");
        }
        else
        {
                rear++;
                queue[rear] = x;
                printf("Successfully inserted.\n");
        }
        if (front == -1)
                front++;
        }
}
void dequeue()
        if (front == -1)
                printf("Queue is underflow.\n");
        }
        else
        {
                printf("Deleted element = %d\n", *(queue+front));
                if (rear == front)
                        rear = front = -1;
                }
                else
                {
                        front++;
                }
        }
}
void display()
        if (front == -1 && rear == -1)
                printf("Queue is empty.\n");
        }
        else
```

```
{
                        printf("%d ",*(queue+i));
                }
                printf("\n");
int main()
        int op, x;
        printf("Enter the maximum size of the queue : ");
        scanf("%d", &maxSize);
        initQueue();
        while(1)
        {
                printf("1.Enqueue 2.Dequeue 3.Display 4.Exit\n");
                printf("Enter your option : ");
                scanf("%d",&op);
                switch(op)
                {
                        case 1:
                        printf("Enter element : ");
                        scanf("%d",&x);
                        enqueue(x);
                        break;
                        case 2:
                        dequeue();
                        break;
                        case 3:
                        display();
                        break;
                        case 4:
                        exit(0);
                }
       }
}
```

for (int i = front; i <= rear; i++)</pre>

## Execution Results - All test cases have succeeded!

# Test Case - 1 **User Output** Enter the maximum size of the queue : 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : Queue is underflow. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 3

Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 1 Enter element : 15 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : Enter element : 16 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 1 Enter element : 17 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 1 Enter element : Queue is overflow. 1. Enqueue 2. Dequeue 3. Display 4. Exit Enter your option : 3 Elements in the queue : 15 16 17 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 2 Deleted element = 15 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : Deleted element = 16 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : 3 Elements in the queue : 17 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : Deleted element = 17 1.Enqueue 2.Dequeue 3.Display 4.Exit Enter your option : Queue is empty. 1.Enqueue 2.Dequeue 3.Display 4.Exit

```
4
                                    Test Case - 2
User Output
Enter the maximum size of the queue :
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
1
Enter element :
34
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
1
Enter element :
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Enter element :
45
Queue is overflow.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Elements in the queue : 34 56
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
2
Deleted element = 34
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
2
Deleted element = 56
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Queue is underflow.
1.Enqueue 2.Dequeue 3.Display 4.Exit
Enter your option :
Queue is underflow.
1.Enqueue 2.Dequeue 3.Display 4.Exit
```

1.Enqueue 2.Dequeue 3.Display 4.Exit

Enter your option :

Enter your option :

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#### Aim:

Write a program to implement queue using linked lists.

```
Sample Input and Output:
    1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
   Enter your option : 1
   Enter element : 57
   Successfully inserted.
    1. Engueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
   Enter your option : 1
   Enter element : 87
   Successfully inserted.
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 5
   Queue size : 2
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 3
   Elements in the queue : 57 87
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 2
   Deleted value = 57
   1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 2
   Deleted value = 87
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 3
   Queue is empty.
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
   Enter your option : 5
   Queue size : 0
    1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
    Enter your option : 6
```

### Source Code:

QUsingLL.c

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

```
#include <conio.h>
#include <stdio.h>
struct queue
{
        int data;
        struct queue *next;
};
typedef struct queue *Q;
Q front = NULL, rear = NULL;
void enqueue(int element)
        Q temp = NULL;
        temp = (Q)malloc(sizeof(struct queue));
        if(temp == NULL)
        {
                printf("Queue is overflow.\n");
        }
        else
        {
                temp -> data = element;
                temp -> next = NULL;
                if(front == NULL)
                        front = temp;
                }
                else
                {
                        rear -> next = temp;
                }
                rear = temp;
                printf("Successfully inserted.\n");
        }
void dequeue()
        Q temp = NULL;
        if(front == NULL)
                printf("Queue is underflow.\n");
        }
        else
        {
                temp = front;
                if (front == rear)
                        front = rear = NULL;
                }
                else
                {
                        front = front -> next;
                printf("Deleted value = %d\n", temp -> data);
                free(temp);
        }
```

```
{
        if(front == NULL)
        {
                printf("Queue is empty.\n");
        }
        else
                Q temp = front;
                printf("Elements in the queue : ");
                while(temp != NULL)
                        printf("%d ", temp -> data);
                        temp = temp -> next;
                }
                printf("\n");
        }
}
void size()
{
        int count =0;
        if(front == NULL)
        {
                printf("Queue size : 0\n");
        }
        else
        {
                Q temp = front;
                while(temp != NULL)
                        temp = temp -> next;
                        count = count + 1;
                printf("Queue size : %d\n",count);
        }
}
void isEmpty()
        if(front == NULL )
                printf("Queue is empty.\n");
        }
        else
        {
                printf("Queue is not empty.\n");
        }
}
int main()
{
        int op, x;
        while(1)
                printf("1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit\n");
                printf("Enter your option : ");
                scanf("%d",&op);
```

```
{
                         case 1:
                         printf("Enter element : ");
                         scanf("%d",&x);
                         enqueue(x);
                         break;
                         case 2:
                         dequeue();
                         break;
                         case 3:
                         display();
                         break;
                         case 4:
                         isEmpty();
                         break;
                         case 5:
                         size();
                         break;
                         case 6: exit(0);
                }
        }
}
```

```
Test Case - 1
User Output
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue is underflow.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
3
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
Queue size : 0
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
1
Enter element :
Successfully inserted.
```

Enter your option : Enter element : 55 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 1 Enter element : 66 Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 1 Enter element : Successfully inserted. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Elements in the queue : 44 55 66 67 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 2 Deleted value = 44 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit Enter your option : 2 Deleted value = 55 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Queue size : 2 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : Queue is not empty. 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit Enter your option : 6

Test Case - 2
User Output
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option :
1
Enter element :
23

456

Deleted value = 234

Enter element :

Successfully inserted.

Successfully inserted.

Successfully inserted.

Enter your option :

Deleted value = 23

Enter your option :

Enter element :

Enter your option :

Enter element :

234

1

45

1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit

1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

Enter your option :

3

Elements in the queue : 45 456

Elements in the queue : 234 45 456

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

Enter your option :

4

Queue is not empty.

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

Enter your option :

5

Queue size : 2

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit

Enter your option :

Elements in the queue : 45 456

1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit

Enter your option :

6

S.No: 22 Exp. Name: Reversing the links of a linked list Date: 2023-06-24

Note: Add node at the beginning.

## Source Code:

reverseLinkedList.c

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```
#include <stdio.h>
#include <stdlib.h>
struct Node
        int data;
        struct Node* next;
static void reverse(struct Node** head_ref)
        struct Node* prev = NULL;
        struct Node* current = *head_ref;
        struct Node* next = NULL;
        while (current != NULL)
               next = current->next:
               current->next = prev;
               prev = current;
                current = next;
        *head_ref = prev;
void push(struct Node** head_ref, int new_data)
        struct Node* new_node = (struct Node*) malloc(sizeof(struct Node));
        new_node->data = new_data;
        new_node->next = (*head_ref);
        (*head_ref) = new_node;
void printList(struct Node* head)
        struct Node* temp = head;
        while (temp != NULL)
                printf("%d", temp->data);
                if ( temp -> next != NULL)
                        printf("->");
                temp = temp->next;
}
int main()
        struct Node* head = NULL;
        int i, count = 0, num = 0;
        printf("How many numbers you want to enter:");
        scanf(" %d", &count);
        for (i = 0; i < count; i++)
                printf("Enter number %d:", i+1);
                scanf(" %d", &num);
                push(&head, num);
        printf("Given linked list:");
```

```
printf("\nReversed linked list:");
        printList(head);
}
```

Test Case - 1		
User Output		
How many numbers you want to enter:		
4		
Enter number 1:		
6		
Enter number 2:		
1		
Enter number 3:		
8		
Enter number 4:		
5		
Given linked list:5->8->1->6		
Reversed linked list:6->1->8->5		

Test Case - 2		
User Output		
How many numbers you want to enter:		
2		
Enter number 1:		
5		
Enter number 2:		
9		
Given linked list:9->5		
Reversed linked list:5->9		

S.No: 23	Exp. Name: <b>Program to insert into BST and traversal</b> using In-order, Pre-order and Post-order	Date: 2023-06-24
----------	-----------------------------------------------------------------------------------------------------	------------------

### Aim:

Write a program to create a binary search tree of integers and perform the following operations using linked list.

- 5. Insert a node
- 6. In-order traversal
- 7. Pre-order traversal
- 8. Post-order traversal

### **Source Code:**

BinarySearchTree.c

ID: 224G1A0546 Page No: 94

```
#include<stdio.h>
#include<stdlib.h>
struct node
{
        int data;
        struct node *left, *right;
};
typedef struct node *BSTNODE;
BSTNODE newNodeInBST(int item)
        BSTNODE temp = (BSTNODE)malloc(sizeof(struct node));
        temp->data = item;
        temp->left = temp->right = NULL;
        return temp;
}
void inorderInBST(BSTNODE root)
        if (root != NULL)
        {
                inorderInBST(root->left);
                printf("%d ", root->data);
                inorderInBST(root->right);
void preorderInBST(BSTNODE root)
        if (root != NULL)
                printf("%d ", root->data);
                preorderInBST(root->left);
                preorderInBST(root->right);
void postorderInBST(BSTNODE root)
        if (root != NULL)
                postorderInBST(root->left);
                postorderInBST(root->right);
                printf("%d ", root->data);
}
BSTNODE insertNodeInBST(BSTNODE node, int ele)
        if (node == NULL)
        {
                printf("Successfully inserted.\n");
                return newNodeInBST(ele);
        if (ele < node->data)
        node->left = insertNodeInBST(node->left,ele);
        else if (ele > node->data)
        node->right = insertNodeInBST(node->right,ele);
```

```
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```

```
return node;
}
void main()
{
        int x, op;
        BSTNODE root = NULL;
        while(1)
                printf("1.Insert 2.Inorder Traversal 3.Preorder Traversal
4.Postorder Traversal 5.Exit\n");
                printf("Enter your option : ");
                scanf("%d", &op);
                switch(op)
                        case 1:
                        printf("Enter an element to be inserted : ");
                        scanf("%d", &x);
                        root = insertNodeInBST(root,x);
                        break;
                        case 2:
                        if(root == NULL)
                                printf("Binary Search Tree is empty.\n");
                        }
                        else
                        {
                                printf("Elements of the BST (in-order traversal):
");
                                inorderInBST(root);
                                printf("\n");
                        break;
                        case 3:
                        if(root == NULL)
                                printf("Binary Search Tree is empty.\n");
                        }
                        else
                        {
                                printf("Elements of the BST (pre-order traversal):
");
                                preorderInBST(root);
                                printf("\n");
                        break;
                        case 4:
                        if(root == NULL)
```

```
ID: 224G1A0546 Page No: 97
```

postorderInBST(root);

printf("\n");

printf("Elements of the BST (post-order traversal):

} else {

break;

case 5:

exit(0);

}

}

");

}

# Test Case - 1 **User Output** 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 1 Enter an element to be inserted : 100 Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 1 Enter an element to be inserted : Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : Enter an element to be inserted : Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : Enter an element to be inserted : 10 Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option :

30 Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 1 Enter an element to be inserted : Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : Enter an element to be inserted : 300 Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 2 Elements of the BST (in-order traversal): 10 20 30 100 150 200 300 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 3 Elements of the BST (pre-order traversal): 100 20 10 30 200 150 300 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : Elements of the BST (post-order traversal): 10 30 20 150 300 200 100 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 5

# Test Case - 2 **User Output** 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : Enter an element to be inserted : 25 Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 1 Enter an element to be inserted : Successfully inserted. 1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit Enter your option : 1

Enter an element to be inserted :

Elements of the BST (in-order traversal): 25 28 45 63 65 89

Enter your option :

5

1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit

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Date: 2023-06-24

#### Aim:

Write a program to search the given element from a list of elements with binary search technique using recursion.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the **input** as:

```
Enter value of n : 5
```

Next, the program should print the following messages one by one on the console as:

```
Enter 5 elements :
```

if the user gives the input as:

```
Enter 5 elements : 33 55 22 44 11
```

then the program should print the result as:

```
After sorting the elements are : 11 22 33 44 55
```

Next, the program should print the message on the console as:

```
Enter key element :
```

if the user gives the input as:

```
Enter key element : 11
```

then the program should print the result as:

```
The given key element 11 is found at position : \mathbf{0}
```

Similarly, if the key element is given as 18 for the above example then the program should print the output as:

```
The given key element 18 is not found
```

Note: Write the functions read(), bubbleSort(), display() and binarySearch() in BinarySearch.c Source Code:

```
BinarySearch.c
```

ID: 224G1A0546 Page No: 100

```
#include <stdio.h>
void read(int a[20], int n)
{
        printf("Enter %d elements : ", n);
        for (i = 0; i < n; i++)
                scanf("%d", &a[i]);
        }
void bubbleSort(int a[20], int n)
        int i, j, temp;
        for (i = 0; i < n - 1; i++)
                for (j = 0; j < n - i - 1; j++)
                        if (a[j] > a[j+1])
                         {
                                 temp = a[j];
                                 a[j] = a[j+1];
                                 a[j+1] = temp;
                }
        }
void display(int a[20], int n)
        int i;
        for (i = 0; i < n; i++)
                printf("%d ", a[i]);
        printf("\n");
int binarySearch(int a[20], int low, int high, int key)
        int mid;
        if (low <= high)</pre>
                mid = (low + high) / 2;
                if (a[mid] == key)
                return mid;
                else if (key < a[mid])</pre>
                binarySearch(a, low, mid - 1, key);
                else if (key > a[mid])
                binarySearch(a, mid + 1, high, key);
        }
        else
        {
                return -1;
        }
```

```
{
        int a[20], n, key, flag;
        printf("Enter value of n : ");
        scanf("%d", &n);
        read(a, n);
        bubbleSort(a, n);
        printf("After sorting the elements are : ");
        display(a, n);
        printf("Enter key element : ");
        scanf("%d", &key);
        flag = binarySearch(a, 0, n - 1, key);
        if (flag == -1)
                printf("The given key element %d is not found\n", key);
        }
        else
        {
                printf("The given key element %d is found at position : %d\n", key,
flag);
}
```

```
Test Case - 1
User Output
Enter value of n :
5
Enter 5 elements :
33 55 22 44 11
After sorting the elements are : 11 22 33 44 55
Enter key element :
11
The given key element 11 is found at position : 0
```

```
Test Case - 2
User Output
Enter value of n :
4
Enter 4 elements :
23 9 45 18
After sorting the elements are : 9 18 23 45
Enter key element :
24
The given key element 24 is not found
```

S.No: 25	Exp. Name: <b>Graph traversals implementation - Breadth First Search</b>	Date: 2023-06-24
----------	--------------------------------------------------------------------------	------------------

<u>Aim:</u>
Write a program to implement Breadth First Search of a graph.

# Source Code:

GraphsBFS.c

ID: 224G1A0546 Page No: 103

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 99
struct node
        struct node *next;
        int vertex;
};
typedef struct node * GNODE;
GNODE graph[20];
int visited[20];
int queue[MAX], front = -1,rear = -1;
int n;
void insertQueue(int vertex)
        if(rear == MAX-1)
        printf("Queue Overflow.\n");
        else
        {
                if(front == -1)
                front = 0;
                rear = rear+1;
                queue[rear] = vertex ;
        }
}
int isEmptyQueue()
        if(front == -1 || front > rear)
        return 1;
        else
        return 0;
int deleteQueue()
        int deleteItem;
        if(front == -1 || front > rear)
                printf("Queue Underflow\n");
                exit(1);
        }
        deleteItem = queue[front];
        front = front+1;
        return deleteItem;
void BFS(int v)
        int w;
        insertQueue(v);
        while(!isEmptyQueue())
                v = deleteQueue( );
                printf("\n%d",v);
                visited[v]=1;
```

```
insertQueue(w);
                                visited[w]=1;
                }
        }
void main()
        int N, E, s, d, i, j, v;
        GNODE p, q;
        printf("Enter the number of vertices : ");
        scanf("%d",&N);
        printf("Enter the number of edges : ");
        scanf("%d",&E);
        for(i=1;i<=E;i++)
        {
                printf("Enter source : ");
                scanf("%d",&s);
                printf("Enter destination : ");
                scanf("%d",&d);
                q=(GNODE)malloc(sizeof(struct node));
                q->vertex=d;
                q->next=NULL;
                if(graph[s]==NULL)
                        graph[s]=q;
                }
                else
                {
                        p=graph[s];
                        while(p->next!=NULL)
                        p=p->next;
                        p->next=q;
                }
        for(i=1;i<=n;i++)
        visited[i]=0;
        printf("Enter Start Vertex for BFS : ");
        scanf("%d", &v);
        printf("BFS of graph : ");
        BFS(v);
        printf("\n");
}
```

{

w=g->vertex; if(visited[w]==0)

{

## Execution Results - All test cases have succeeded!

User Output
Enter the number of vertices :
5
Enter the number of edges :
5
Enter source :
1
Enter destination :
2
Enter source :
1
Enter destination :
4
Enter source :
4
Enter destination :
2
Enter source :
2
Enter destination :
3
Enter source :
4
Enter destination :
5
Enter Start Vertex for BFS :
1
BFS of graph :
1
2
3
5

Test Case - 2			
User Output			
Enter the number of vertices :			
4			
Enter the number of edges :			
3			
Enter source :			
1			
Enter destination :			
2			
Enter source :			
2			
Enter destination :			

Enter destination :
4
Enter Start Vertex for BFS :
2
BFS of graph :
2
3
4
BFS of graph: 2 3 4

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S.No: 26	Exp. Name: Graph traversals implementation - Depth First Search	Date: 2023-06-24
----------	-----------------------------------------------------------------	------------------

 $\label{eq:dim:dim:dim:dim} \underline{\text{Mirite a program to implement Depth First Search for a graph.}}$ 

# Source Code:

GraphsDFS.c

ID: 224G1A0546 Page No: 108

```
#include<stdio.h>
#include<stdlib.h>
struct node
{
        struct node *next;
        int vertex;
typedef struct node * GNODE;
GNODE graph[20];
int visited[20];
int n;
void DFS(int i)
        GNODE p;
        printf("\n%d",i);
        p=graph[i];
        visited[i]=1;
        while(p!=NULL)
        {
                i=p->vertex;
                if(!visited[i])
                DFS(i);
                p=p->next;
        }
void main()
{
        int N,E,i,s,d,v;
        GNODE q,p;
        printf("Enter the number of vertices : ");
        scanf("%d",&N);
        printf("Enter the number of edges : ");
        scanf("%d",&E);
        for(i=1;i<=E;i++)
                printf("Enter source : ");
                scanf("%d",&s);
                printf("Enter destination : ");
                scanf("%d",&d);
                q=(GNODE)malloc(sizeof(struct node));
                q->vertex=d;
                q->next=NULL;
                if(graph[s]==NULL)
                graph[s]=q;
                else
                {
                        p=graph[s];
                        while(p->next!=NULL)
                        p=p->next;
                        p->next=q;
                }
        }
```

# Execution Results - All test cases have succeeded!

printf("Enter Start Vertex for DFS : ");

scanf("%d", &v);

DFS(v); printf("\n");

}

printf("DFS of graph : ");

Test Case - 1				
User Output				
Enter the number of vertices :				
6				
Enter the number of edges :				
7				
Enter source :				
1				
Enter destination :				
2				
Enter source :				
1				
Enter destination :				
4				
Enter source :				
4				
Enter destination :				
2				
Enter source :				
2				
Enter destination :				
3				
Enter source :				
4				
Enter destination :				
5				
Enter source :				
1				
Enter destination :				
3				
Enter source :				
3				
Enter destination :				
6				
Enter Start Vertex for DFS :				
1				
DFS of graph :				

3				
6				
4				
5				
•	·	•	•	

Test Case - 2	
User Output	
Enter the number of vertices :	
5	
Enter the number of edges :	
5	
Enter source :	
1	
Enter destination :	
2	
Enter source :	
1	
Enter destination :	
4	
Enter source :	
4	
Enter destination :	
2	
Enter source :	
2	
Enter destination :	
3	
Enter source :	
4	
Enter destination :	
5	
Enter Start Vertex for DFS :	
1	
DFS of graph :	
1	
2	
3	
4	
5	

Exp. Name: Travelling Sales Person problem using S.No: 27 Date: 2023-06-24 Dynamic programming

<u>Aim:</u>
Write a C program to implement **Travelling Sales Person** problem using **Dynamic programming**. **Source Code:** 

TSP.c

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```
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```

```
#include<stdio.h>
int ary[10][10], completed[10], n, cost = 0;
void takeInput()
        int i, j;
        printf("Number of villages: ");
        scanf("%d", & n);
        for (i = 0; i < n; i++)
                for (j = 0; j < n; j++)
                scanf("%d", & ary[i][j]);
                completed[i] = 0;
        printf("The cost list is:");
        for (i = 0; i < n; i++)
        {
                printf("\n");
                for (j = 0; j < n; j++)
                printf("\t%d", ary[i][j]);
void mincost(int city)
        int i, ncity;
        completed[city] = 1;
        printf("%d-->", city + 1);
        ncity = least(city);
        if (ncity == 999)
                ncity = 0;
                printf("%d", ncity + 1);
                cost += ary[city][ncity];
                return;
        mincost(ncity);
int least(int c)
        int i, nc = 999;
        int min = 999, kmin;
        for (i = 0; i < n; i++)
                if ((ary[c][i] != 0) && (completed[i] == 0))
                if (ary[c][i] + ary[i][c] < min)</pre>
                        min = ary[i][0] + ary[c][i];
                        kmin = ary[c][i];
                        nc = i;
                }
    if (min != 999)
    cost += kmin;
    return nc;
}
```

```
Execution Results - All test cases have succeeded!
```

takeInput();

mincost(0);

return 0;

}

printf("\nThe Path is:\n");

printf("\nMinimum cost is %d", cost);

Test Case - 1			
User Output			
Number of vil	lages:		
3			
0 10 15			
10 0 35			
15 35 0			
The cost list	is:		
0	10	15	
10	0	35	
15	35	0	
The Path is:	·		
1>2>3>1		·	
Minimum cost	is 60		

### Aim:

Follow the instructions given below to write a program to open a file and to print its contents on the screen.

- Open a new file "SampleText1.txt" in write mode
- · Write the content in the file
- · Close the file
- Open the same file in read mode
- · Read the content from file and print them on the screen
- · Close the file

### **Source Code:**

```
file1.c
#include <stdio.h>
void main()
{
        FILE *fp;
        char ch;
        fp = fopen("SampleText1.txt", "w");
        printf("Enter the text with @ at end : ");
        while ((ch = getchar()) != '@')
        {
                putc(ch, fp);
        }
        putc(ch, fp);
        fclose(fp);
        fp = fopen("SampleText1.txt", "r");
        printf("Given message is : ");
        while ((ch = getc(fp)) != '@')
        {
                putchar(ch);
        }
        printf("\n");
        fclose(fp);
}
```

### Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
Enter the text with @ at end :
CodeTantra is a
Startup Company recognized by Government
of India@
Given message is : CodeTantra is a
Startup Company recognized by Government of India
```

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User Output
Enter the text with @ at end :
CodeTantra is
increasing development of Languages Year
by Year@
Given message is : CodeTantra is
increasing development of Languages Year
by Year

### Aim:

Write a program to copy contents of one file into another file. Follow the instructions given below to write a program to copy the contents of one file to another file:

- Open a new file "SampleTextFile1.txt" in write mode
- · Write the content onto the file
- Close the file
- Open an existing file "SampleTextFile1.txt" in read mode
- Open a new file "SampleTextFile2.txt" in write mode
- · Copy the content from existing file to new file
- · Close the files
- Open the copied file in read mode
- · Read the text from file and print on the screen
- · Close the file

### **Source Code:**

### CopyFile.c

```
#include <stdio.h>
void main()
        FILE *fp, *fp1, *fp2;
        char ch:
        fp = fopen("SampleTextFile1.txt", "w");
        printf("Enter the text with @ at end : ");
        while ((ch = getchar()) != '@')
                putc(ch, fp);
        }
        putc(ch, fp);
        fclose(fp);
        fp1 = fopen("SampleTextFile1.txt", "r");
        fp2 = fopen("SampleTextFile2.txt", "w");
        while ((ch = getc(fp1)) != '@')
        {
                putc(ch, fp2);
        }
        putc(ch, fp2);
        fclose(fp1);
        fclose(fp2);
        fp2 = fopen("SampleTextFile2.txt", "r");
        printf("Copied text is : ");
        while ((ch = getc(fp2)) != '@')
        {
                putchar(ch);
        printf("\n");
        fclose(fp2);
}
```

# Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Enter the text with @ at end :
CodeTantra started in the year 2014@
Copied text is : CodeTantra started in the year 2014

Test Case - 2
User Output
Enter the text with @ at end :
CodeTantra received
best Startup award from Hysea in 2016@
Copied text is : CodeTantra received
best Startup award from Hysea in 2016

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S.No: 30 Exp. Name: Write a C program to Merge two Files and stores their contents in another File

Date: 2023-06-24

### Aim:

Write a program to merge two files and stores their contents in another file.

- Open a new file "SampleDataFile1.txt" in write mode
- · Write the content onto the file
- · Close the file
- Open another new file "SampleDataFile2.txt" in write mode
- · Write the content onto the file
- · Close the file
- Open first existing file "SampleDataFile1.txt" in read mode
- Open a new file "SampleDataFile3.txt" in write mode
- · Copy the content from first existing file to new file
- Close the first existing file
- Open another existing file "SampleDataFile2.txt" in read mode
- Copy its content from existing file to new file
- · Close that existing file
- · Close the merged file

### Source Code:

Merge.c

ID: 224G1A0546 Page No: 119

```
FILE *fp1, *fp2, *fp3;
char ch;
fp1 = fopen("SampleDataFile1.txt", "w");
printf("Enter the text with @ at end for file-1 :\n");
while ((ch = getchar()) != '@')
        putc(ch, fp1);
}
putc(ch, fp1);
fclose(fp1);
fp2 = fopen("SampleDataFile2.txt", "w");
printf("Enter the text with @ at end for file-2 :\n");
while ((ch = getchar()) != '@')
{
        putc(ch, fp2);
}
putc(ch, fp2);
fclose(fp2);
fp1 = fopen("SampleDataFile1.txt", "r");
fp3 = fopen("SampleDataFile3.txt", "w");
while ((ch = getc(fp1)) != '@')
        putc(ch, fp3);
}
fclose(fp1);
fp2 = fopen("SampleDataFile2.txt", "r");
while ((ch = getc(fp2)) != '@')
        putc(ch, fp3);
}
putc(ch, fp3);
fclose(fp2);
fclose(fp3);
fp3 = fopen("SampleDataFile3.txt", "r");
printf("Merged text is : ");
while ((ch = getc(fp3)) != '@')
        putchar(ch);
printf("\n");
fclose(fp3);
```

#include <stdio.h> void main()

{

}

### Execution Results - All test cases have succeeded!

# Test Case - 1 **User Output** Enter the text with @ at end for file-1 :

CodeTentre developed an interactive tool
CodeTantra developed an interactive tool
in the year 2014
CodeTantra got best Startup award in 2016@
Enter the text with @ at end for file-2 :
Now lot of Companies and Colleges using
CodeTantra Tool@
Merged text is : CodeTantra developed an interactive tool
in the year 2014
CodeTantra got best Startup award in 2016
Now lot of Companies and Colleges using CodeTantra Tool

S.No: 31

Aim: Write a program to delete a file.

**Note**: Use the remove(fileName) function to delete an existing file.

### **Source Code:**

```
Delete.c
#include<stdio.h>
void main()
{
        FILE *fp;
        int status;
        char fileName[40], ch;
        printf("Enter a new file name : ");
        gets(fileName);
        fp = fopen(fileName, "w");
        printf("Enter the text with @ at end : ");
        while ((ch = getchar()) != '@')
        {
                putc(ch, fp);
        }
        putc(ch, fp);
        fclose(fp);
        fp = fopen(fileName, "r");
        printf("Given message is : ");
        while ((ch = getc(fp)) != '@')
        {
                putchar(ch);
        printf("\n");
        fclose(fp);
        status = remove(fileName);
        if (status == 0)
        printf("%s file is deleted successfully\n", fileName);
       else
        {
                printf("Unable to delete the file -- ");
                perror("Error\n");
        }
}
```

### Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
Enter a new file name :
```

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Text1.txt	
Enter the text with @ at end :	
This is CodeTantra@	
Given message is : This is CodeTantra	
Text1.txt file is deleted successfully	

Test Case - 2
User Output
Enter a new file name :
Text2.txt
Enter the text with @ at end :
C developed by Dennis Ritchie@
Given message is : C developed by Dennis Ritchie
Text2.txt file is deleted successfully

S.No: 32 Exp. Name: Write a C program to Copy last n characters from one File to another File Date: 2023-07-05

### Aim:

Write a program to copy last n characters from file-1 to file-2.

- open a new file "TestDataFile1.txt" in write mode
- · write the content onto the file
- · close the file
- open an existing file "TestDataFile1.txt" in read mode
- open a new file "TestDataFile2.txt" in write mode
- · read the number of characters to copy
- set the cursor position by using fseek()
- copy the content from existing file to new file
- · close the files
- open the copied file "TestDataFile2.txt" in read mode
- read the text from file and print on the screen
- · close the file

### **Source Code:**

Copy.c

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## Execution Results - All test cases have succeeded!

#include <stdio.h> void main()

}

{

}

}

char ch;

putc(ch, fp); fclose(fp);

scanf("%d", &num); fseek(fp1, OL, SEEK\_END); length = ftell(fp1);

putc(ch, fp2); fclose(fp1); fclose(fp2);

printf("\n"); fclose(fp2);

FILE \*fp, \*fp1, \*fp2; int num, length;

fp = fopen("TestDataFile1.txt", "w"); printf("Enter the text with @ at end : ");

fp1 = fopen("TestDataFile1.txt", "r"); fp2 = fopen("TestDataFile2.txt", "w");

fseek(fp1, (length - num - 1), SEEK\_SET);

fp2 = fopen("TestDataFile2.txt", "r");

while ((ch = getc(fp1)) != '@')

putc(ch, fp2);

printf("Copied text is : "); while ((ch = getc(fp2)) != '@')

putchar(ch);

printf("Enter number of characters to copy : ");

while ((ch = getchar()) != '@')

putc(ch, fp);

{

# Test Case - 1 **User Output** Enter the text with @ at end : We should not give up and we should not allow the problem to defeat us@ Enter number of characters to copy : Copied text is : em to defeat us

Test Case - 2			
User Output			
Enter the text with @ at end :			
You have to dream			
before			
Your dreams can come true@			
Enter number of characters to copy :			
20			
Copied text is : dreams can come true			

S.No: 33	Exp. Name: Write a C program to Reverse first n characters in a File	Date: 2023-07-08
----------	----------------------------------------------------------------------	------------------

### Aim:

Write a program to reverse the first n characters in a file.

- open a new file "TestDataFile3.txt" in read/write mode
- · write the content onto the file
- · read the number of characters to copy
- · copy the specified number of characters into a string
- · reverse the string
- $\boldsymbol{\cdot}$  overwrite the entire string into the file from the begining
- · close the file
- open the copied file "TestDataFile3.txt" in read mode
- $\boldsymbol{\cdot}$  read the text from file and print on the screen
- close the file

### **Source Code:**

Program1506.c

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```
#include <stdio.h>
#include <string.h>
void stringReverse(char[]);
void main()
{
        FILE *fp;
        int num, i;
        char ch, data[100];
        fp = fopen("TestDataFile3.txt", "w+");
        printf("Enter the text with @ at end : ");
        while ((ch = getchar()) != '@')
                putc(ch, fp);
        }
        putc(ch, fp);
        printf("Enter number of characters to copy : ");
        scanf("%d", &num);
        i = 0;
        rewind(fp);
        while (i < num)
        {
                data[i] = getc(fp);
        data[i] = '\0';
        rewind(fp);
        stringReverse(data);
        fputs(data, fp);
        fclose(fp);
        fp = fopen("TestDataFile3.txt", "r");
        printf("Result is : ");
        while ((ch = getc(fp)) != '@')
        {
                putchar(ch);
        }
        printf("\n");
        fclose(fp);
void stringReverse(char data[100])
        int i, j;
        char temp;
        i = j = 0;
        while (data[j] != '\0')
                j++;
        }
        j--;
        while (i < j)
                temp = data[i];
                data[i] = data[j];
                data[j] = temp;
                i++;
                j--;
        }
```

# Execution Results - All test cases have succeeded!

Test Case - 1	
User Output	
Enter the text with @ at end :	
Teaching is a	
very noble profession that shapes the	
character, caliber and future of an individual@	
Enter number of characters to copy :	
18	
Result is : yrev	
a si gnihcaeT noble profession that shapes the	
character, caliber and future of an individual	

Test Case - 2	
User Output	
Enter the text with @ at end :	
Small aim	
is a crime; have great aim@	
Enter number of characters to copy :	
11	
Result is : i	
mia llamSs a crime; have great aim	

Date: 2023-07-06

### Aim:

S.No: 34

Write a program to append data to an existing file and display its contents.

- open a new file "DemoTextFile1.txt" in write mode
- · write the content onto the file
- · close the file
- open a new same file in append mode
- · write the content onto the file
- · close the file
- · open the same file in read mode
- read the text from file and print them on the screen
- · close the file

### **Source Code:**

```
appendDataToFile.c
```

```
#include <stdio.h>
void main()
{
        FILE *fp;
        char ch;
        fp = fopen("DemoTextFile1.txt", "w");
        printf("Enter the text with @ at end : ");
        while ((ch = getchar()) != '@')
        {
                putc(ch, fp);
        }
        fclose(fp);
        fp = fopen("DemoTextFile1.txt", "a");
        printf("Enter the text to append to a file with @ at end : ");
        while ((ch = getchar()) != '@')
        {
                putc(ch, fp);
        }
        putc(ch, fp);
        fclose(fp);
        fp = fopen("DemoTextFile1.txt", "r");
        printf("File content after appending : ");
        while ((ch = getc(fp)) != '@')
        {
                putchar(ch);
        }
        printf("\n");
        fclose(fp);
}
```

Execution Results - All test cases have succeeded!

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Test Case - 1
User Output
Enter the text with @ at end :
l am studying@
Enter the text to append to a file with @ at end :
Life skills in University@
File content after appending : I am studying
Life skills in University

Test Case - 2	
User Output	
Enter the text with @ at end :	
CodeTantra	
developed@	
Enter the text to append to a file with @ at end :	
an interactive tool	
to learn Programming@	
File content after appending : CodeTantra	
developed	
an interactive tool	
to learn Programming	

Date: 2023-07-06

### Aim:

S.No: 35

Write a program to count number of characters, words and lines of given text file.

- open a new file "DemoTextFile2.txt" in write mode
- · write the content onto the file
- · close the file
- · open the same file in read mode
- · read the text from file and find the characters, words and lines count
- print the counts of characters, words and lines
- · close the file

### **Source Code:**

```
countCharWordLines.c
```

```
#include <stdio.h>
void main() {
        FILE *fp;
        char ch;
        int charCount = 0, wordCount = 0, lineCount = 0;
        fp = fopen("DemoTextFile2.txt", "w");
        printf("Enter the text with @ at end : ");
        while ((ch = getchar()) != '@')
        {
                putc(ch, fp);
        }
        putc(ch, fp);
        fclose(fp);
        fp = fopen("DemoTextFile2.txt", "r");
       do
        {
                if ((ch == ' ') || (ch == '\n') || (ch == '@'))
                wordCount++;
                else
                charCount++;
                if (ch == '\n' || ch == '@')
                lineCount++;
        } while ((ch = getc(fp)) != '@');
        fclose(fp);
        printf("Total characters : %d\n", charCount);
        printf("Total words : %d\n", wordCount);
        printf("Total lines : %d\n", lineCount);
}
```

## Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
Enter the text with @ at end :
```

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Arise! Awake!
and stop not until
the goal is reached@
Total characters : 43
Total words : 10
Total lines : 3

Test Case - 2	
User Output	
Enter the text with @ at end :	
All power is with in you	
you can do anything	
and everything@	
Total characters : 48	
Total words : 12	
Total lines : 3	

<b>S.No: 36</b> Exp	o. Name: Linked list Female gender first	Date: 2023-07-06
---------------------	------------------------------------------	------------------

<u>Aim:</u>
Consider a linked list consisting of name of a person and gender as a node. Arrange the linked list using 'Ladies first' principle. You may create new linked lists if necessary.

Note: Add node at the beginning.

### **Source Code:**

rearrangeList.c

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```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
 struct Node
         int data;
         char name[20];
          char gender;
           struct Node *next;
 };
  void segregateEvenOdd(struct Node **head_ref)
         struct Node *end = *head_ref;
         struct Node *prev = NULL;
          struct Node *curr = *head_ref;
            while (end->next != NULL)
              end = end->next;
                struct Node *new_end = end;
                  while (curr->data %2 != 0 && curr != end)
                   {
                         new_end->next = curr;
                         curr = curr->next;
                          new_end->next->next = NULL;
                           new_end = new_end->next;
                   }
                     if (curr->data%2 == 0)
                         *head_ref = curr;
                           while (curr != end)
                                 if ( (curr->data)\%2 == 0 )
                                         prev = curr;
                                          curr = curr->next;
                                  }
                                   else
                                    {
                                         prev->next = curr->next;
                                           curr->next = NULL;
                                             new_end->next = curr;
                                              new_end = curr;
                                                 curr = prev->next;
                                    }
```

```
prev = curr;
                      if (new_end!=end && (end->data)%2 != 0)
                       {
                               prev->next = end->next;
                                end->next = NULL;
                                 new_end->next = end;
                       }
                        return;
}
 void push(struct Node** head_ref, char new_name[20], char new_gender)
       struct Node* new_node = (struct Node*) malloc(sizeof(struct Node));
        strcpy(new_node->name, new_name);
        new_node->gender = new_gender;
         if (new_gender == 'F')
          new_node->data = 0;
          else if (new_gender == 'M')
          new node->data = 1;
           new_node->next = (*head_ref);
             (*head_ref) = new_node;
 void printList(struct Node *node)
       while (node!=NULL)
        {
               printf("%s (%c)", node->name, node->gender);
                node = node->next;
                if (node!=NULL)
                 printf(" --> ");
        }
 }
 int main()
  {
       struct Node* head = NULL;
        char name[20];
         char gender;
          int noOfInputs, i;
           int option;
            printf("Insert Data\n");
             do
              {
                       printf("Enter Name: ");
                        scanf(" %s", name);
                         printf("Enter Gender: ");
                          scanf(" %c", &gender);
                           push(&head, name, gender);
                            printf("1 : Insert into Linked List\n");
                             printf("0 : Exit\n");
                              printf("Enter your option: ");
                               scanf(" %d", &option);
              } while(option == 1);
```

# Execution Results - All test cases have succeeded!

segregateEvenOdd(&head);

printList(head); printf("\n"); return 0;

}

 $printf("\nModified Linked list \n");$ 

Test Case - 1
User Output
Insert Data
Enter Name:
Ganga
Enter Gender:
F
1 : Insert into Linked List
0 : Exit
Enter your option:
1
Enter Name:
Yamuna
Enter Gender:
F
1 : Insert into Linked List
0 : Exit
Enter your option:
1
Enter Name:
Raj
Enter Gender:
M
1 : Insert into Linked List
0 : Exit
Enter your option:
1
Enter Name:
Veer
Enter Gender:
M
1 : Insert into Linked List
0 : Exit
Enter your option:
1
Enter Name:
Narmada

0 : Exit
Enter your option:
1
Enter Name:
Amar
Enter Gender:
M
1 : Insert into Linked List
0 : Exit
Enter your option:
0
Original Linked list
Amar (M)> Narmada (F)> Veer (M)> Raj (M)> Yamuna (F)> Ganga (F)
Modified Linked list
Narmada (F)> Yamuna (F)> Ganga (F)> Amar (M)> Veer (M)> Raj (M)

Test Case - 2
User Output
Insert Data
Enter Name:
Ganga
Enter Gender:
F
1 : Insert into Linked List
0 : Exit
Enter your option:
1
Enter Name:
Yamuna
Enter Gender:
F
1 : Insert into Linked List
0 : Exit
Enter your option:
1
Enter Name:
Narmada
Enter Gender:
F
1 : Insert into Linked List
0 : Exit
Enter your option:
0
Original Linked list
Narmada (F)> Yamuna (F)> Ganga (F)
Modified Linked list
Narmada (F)> Yamuna (F)> Ganga (F)