Aim:

Design a C program which reverses the given number.

Source Code:

```
reverse.c

#include<stdio.h>
int main()
{
    int n,rem=0,rev=0;
    scanf("%d",&n);
    while(n>0)
    {
        rem=n%10;
        rev=rev*10+rem;
        n=n/10;
    }
    printf("Reversed number= %d",rev);
}
```

Execution Results - All test cases have succeeded!

```
Test Case - 1

User Output

456

Reversed number= 654
```

```
Test Case - 2
User Output

958745
Reversed number= 547859
```

ID: 224G1A0546 Page No: 1

S.No: 2 Exp. Name: Write a C program to find second largest for the given numbers

Date: 2024-01-30

Aim:

Design a C program which finds the second maximum number among the given one dimensional array of elements.

```
Sample Input and Output:Enter how many values you want to read : 6
Enter the value of a[0] : 45
Enter the value of a[1] : 24
Enter the value of a[2] : 23
Enter the value of a[3] : 65
Enter the value of a[4] : 78
Enter the value of a[5] : 42
The second largest element of the array = 65
```

Note:Do use the {\it printf()} function with an ewline character (\n) at the end. Source Code:

```
second_large.c
```

ID: 224G1A0546 Page No: 2

```
ID: 224G1A0546 Page No: 3
```

```
2022-2026-CSE-A
```

Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A

#include<stdio.h>

int i,n,a[20],max1=0,max2=0;

scanf("%d",&n);

for(i=0;i<n;i++)

{

printf("Enter how many values you want to read : ");

void main()

{

Execution Results - All test cases have succeeded!

Test Case - 1

ID: 224G1A0546 Page No: 4

S.No: 3 Exp. Name: Write a program which finds the kth smallest number among the given list of numbers.

Date: 2024-01-30

Aim:

Write a program which finds thekthsmallest number among the given one dimensional array.

Sample Input and Ouput:

Enter how many values you want to read : 5
Enter the value of a[0] : 20
Enter the value of a[1] : 30
Enter the value of a[2] : 16
Enter the value of a[3] : 15
Enter the value of a[4] : 1
Enter which smallest element you want: 2
16 is the 2th smallest element

Hint: Thekth element refers to the index.

Source Code:

smallest.c

ID: 224G1A0546 Page No: 5

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

```
#include<stdio.h>
void main()
{
        int kth,i,j,n,a[20],temp,pos;
        printf("Enter how many values you want to read : ");
        scanf("%d",&n);
        for(i=0;i<n;i++)
                {
                        printf("Enter the value of a[%d] : ",i);
                       scanf("%d",&a[i]);
                }
        printf("Enter which smallest element you want: " );
        scanf("%d",&kth);
        for(i=0;i<n;i++)
                {
                        pos=i;
                        for(j=i+1;j<n;j++)
                                if(a[j]<a[pos])</pre>
                                {
                                        pos=j;
                                }
                        temp=a[i];
                        a[i]=a[pos];
                        a[pos]=temp;
                }
        printf("%d is the %dth smallest element",a[kth],kth);
}
```

Test Case - 1
User Output
Enter how many values you want to read :
5
Enter the value of a[0] :
20
Enter the value of a[1] :
30
Enter the value of a[2] :
16
Enter the value of a[3] :
15
Enter the value of a[4] :
1
Enter which smallest element you want:
2
16 is the 2th smallest element

Test Case - 2
User Output
Enter how many values you want to read :
6
Enter the value of a[0] :
32
Enter the value of a[1] :
65
Enter the value of a[2] :
98
Enter the value of a[3] :
74
Enter the value of a[4] :
12
Enter the value of a[5] :
15
Enter which smallest element you want:
4
74 is the 4th smallest element

ID: 224G1A0546 Page No: 7

S.No: 4 Exp. Name: Design an algorithm and implement using C language the following exchanges

Aim:

Design an algorithm and implement using C language the following exchanges $\mathbf{a} \leftarrow \mathbf{b} \leftarrow \mathbf{c} \leftarrow \mathbf{d} \leftarrow \mathbf{a}$ and print the result as shown in the example.

```
Sample Input and Output:
Enter values of a, b, c and d: 98 74 21 36
After swapping
a = 74
b = 21
c = 36
d = 98
```

Source Code:

```
exchange.c
```

```
#include<stdio.h>
int main()
{
    int a,b,c,d,temp;
    printf("Enter values of a, b, c and d: ");
    scanf("%d %d %d %d",&a,&b,&c,&d);
    temp=a;
    a=b;
    b=c;
    c=d;
    d=temp;
    printf("After swapping\na = %d\nb = %d\nc = %d\nd = %d\n",a,b,c,d);
}
```

Execution Results - All test cases have succeeded!

```
Test Case - 1

User Output

Enter values of a, b, c and d:
1234

After swapping
```

ID: 224G1A0546 Page No: 8

b = 3		
c = 4		
d = 1		

Test Case - 2	
User Output	
Enter values of a, b, c and d:	
98 74 21 36	
After swapping	
a = 74	
b = 21	
c = 36	
d = 98	

ID: 224G1A0546 Page No: 9

S.No: 5 Exp. Name: Write a program to find the count of positive and negative numbers

Date: 2024-01-30

Aim:

Develop a C Program which counts the number of positive and negative numbers separately and also compute the sum of them.

```
Sample Input and Output:

How many numbers you want to add : 6

Enter number a[0] : 3

Enter number a[1] : 5

Enter number a[2] : -5

Enter number a[3] : 7

Enter number a[4] : -8

Enter number a[5] : 6

Count of positive numbers = 4

Sum of positive numbers = 21

Count of negative numbers = 2

Sum of Negative numbers = -13
```

Source Code:

count.c

ID: 224G1A0546 Page No: 10

```
#include<stdio.h>
int main()
{
        int a[20],n,i,sump=0,sumn=0,countp=0,countn=0;
        printf("How many numbers you want to add : ");
        scanf("%d",&n);
        for(i=0;i<n;i++)
                {
                       printf("Enter number a[%d] : ",i);
                       scanf("%d",&a[i]);
                }
        for(i=0;i<n;i++)
                {
                        if(a[i]>0)
                        {
                                sump += a[i];
                               countp = countp + 1;
                        }
                        else
                        {
                                sumn += a[i];
                                countn = countn + 1;
                        }
                }
        printf("Count of positive numbers = %d\n",countp);
        printf("Sum of positive numbers = %d\n",sump);
        printf("Count of negative numbers = %d\n",countn);
        printf("Sum of Negative numbers = %d\n",sumn);
```

ID: 224G1A0546 Page No: 12

Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A

Execution Results - All test cases have succeeded!

Test Case - 1
User Output
How many numbers you want to add :
5
Enter number a[0] :
4
Enter number a[1] :
5
Enter number a[2] :
6
Enter number a[3] :
2
Enter number a[4] :
6
Count of positive numbers = 5
Sum of positive numbers = 23
Count of negative numbers = 0
Sum of Negative numbers = 0

Test Case - 2	
User Output	
How many numbers you want to add :	
4	
Enter number a[0] :	
-4	
Enter number a[1] :	
-1	
Enter number a[2] :	
-3	
Enter number a[3] :	
-2	
Count of positive numbers = 0	
Sum of positive numbers = 0	
Count of negative numbers = 4	
Sum of Negative numbers = -10	

Aim:

Implement the C program which computes the sum of the first n terms of the series

```
Sum = 1 - 3 + 5 - 7 + 9 + ....
```

Sample Input and Output - 1:

```
Enter the value of n: 99
The sum of first 99 terms of the series is: 99
```

Source Code:

```
sum.c
#include<stdio.h>
int main()
{
        int n, i, sum=0,sumn=0,sump=0;
        printf("Enter the value of n: ");
        scanf("%d",&n);
        for(i=0;i<n;i++)
                {
                        if(i%2==0)
                        {
                                 sump += 2*i+1;
                        }
                        else
                        {
                                 sumn += -(2*i+1);
                        }
                }
        sum=sump + sumn;
        printf("The sum of first %d terms of the series is: %d\n",n,sum);
}
```

Test Case - 1	
User Output	
Enter the value of n:	
789	
The sum of first 789 terms of the series is: 789	

Test Case - 2	
User Output	
Enter the value of n:	
76	
The sum of first 76 terms of the series is: -76	

Test Case - 3	
User Output	
Enter the value of n:	
99	
The sum of first 99 terms of the series is: 99	

S.No: 7

Exp. Name: **Design a C program which determines factorial of numbers**

Aim:

Design a C program which determines the numbers whose factorial values are between(including) minimum and maximum values.

For example: The value of 6! is 720, 7! is 5040 and 8! is 40320. The factorial of 7 (5040) exists between the given limits.

Constraints:1 <= min,max <= 103

Instruction:Your input and output layout must match exactly with the layout of the visible sample test cases. **Source Code:**

```
factorial.c
#include<stdio.h>
int main()
{
        int fact=1,i,max,min,x=1;
        printf("Min: ");
        scanf("%d",&min);
        printf("Max: ");
        scanf("%d",&max);
        printf("Values: ");
        for(i=1;i<=max;i++)</pre>
                 {
                         fact=fact*i;
                         if(max>=fact&&fact>=min)
                         {
                                 printf("%d ",i);
                         }
                }
}
```

ID: 224G1A0546 Page No: 15

_	
	Test Case - 1
	User Output
	Min:
	5
	Max:
	10
	Values: 3

Test Case - 2		
User Output		
Min:		
5		
Max:		
29		
Values: 3 4		

ID: 224G1A0546 Page No: 16

Date: 2024-01-30

Aim:

Design an algorithm and implement using a C program which finds the sum of the infinite series

$$1-\frac{x^2}{2!}+\frac{x^4}{4!}-\frac{x^6}{6!}+\ldots$$

Print the result as shown in the example.

Sample Input and Output:

Enter the value of x and n: 4 5
$$sum = 3.666667$$

Source Code:

infinite.c

```
#include<stdio.h>
#include<math.h>
int main()
       int x,n,m,i=0,fact=1;
       float k,sum=0;
       printf("Enter the value of x and n: ");
        scanf("%d%d",&x,&n);
       while(i<=n)
               {
                       if(i%2==0)
                               fact=1;
                               for(m=1;m<=i;m++)
                                       {
                                               fact=fact*m;
                                       }
                               k=(pow(x,i))/fact;
                       }
                       if(i%4!=0)
                        {
                               fact=1;
                               for(m=1;m<=i;m++)
                                       {
                                             fact=fact*m;
                               k=-(pow(x,i))/fact;
                       }
```

```
i=i+2;
}
printf("sum = %f",sum);
}
```

Test Case - 1	
User Output	
Enter the value of x and n:	
45	
sum = 3.666667	

Test Case - 2	
User Output	
Enter the value of x and n:	
12 5	
sum = 793.000000	

Exp. Name: Design a C program to print the sequence S.No: 9 of numbers in which each number is the sum of the three most recent predecessors	Date: 2024-01-30
--	------------------

Aim:

Design a C program to print the sequence of numbers in which each number is the sum of the three most recent predecessors. Assume first three numbers as **0**, **1**, and **1**, print the result as shown in the example.

Sample Input and Output:

```
Enter the number of terms: 7
First 7 terms in the series are:
0
1
1
2
4
7
```

Source Code:

first.c

ID: 224G1A0546 Page No: 20

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

```
#include<stdio.h>
int main()
{
        int a=0,b=1,c=1,d,temp,n,i;
        printf("Enter the number of terms: ");
        scanf("%d",&n);
        printf("First %d terms in the series are:\n",n);
        printf("%d\n%d\n%d\n",a,b,c);
        for(i=3;i<n;i++)
                {
                        d=a+b+c;
                        printf("%d\n",d);
                        temp=a;
                        a=b;
                        b=c;
                        c=d;
                }
}
```

Test Case - 1	
User Output	
Enter the number of terms:	
5	
First 5 terms in the series are:	
0	
1	
1	
2	
4	

Page No: 22	•
ID: 224G1A0546	

Test Case - 2
User Output
Enter the number of terms:
7
First 7 terms in the series are:
0
1
1
2
4
7
13

Test Case - 3
User Output
Enter the number of terms:
13
First 13 terms in the series are:
0
1
1
2
4
7
13
24
44
81
149
274
504

Date: 2024-01-30

Exp. Name: Write a C program to convert a Decimal S.No: 10 number into binary, octal and hexadecimal number using a single user defined function.

Aim:

Write a C program to convert a Decimal number into binary, octal and hexadecimal number using a single user defined function.

At the time of execution, the program should print the message on the console as:

Enter a positive decimal number:

For example, if the user gives the input as:

Enter a positive decimal number: 789

then the program should print the result as:

The binary number of decimal 789 is: 1100010101

The octal number of decimal 789 is : 1425 The hexadecimal number of decimal 789 is : 315

Note: Do use the printf() function with a newline character (\n) at the end.

Source Code:

oche.c

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

```
Execution Results - All test cases have succeeded!
```

#include<stdio.h>

int n,s,temp,bin[100],i,j;

scanf("%d",&n);

for(i=0;s>0;i++)

{

}

for(j=i-1;j>=0;j--)

printf("\n");

s=2*n;

s=s/2;

temp=s;

printf("Enter a positive decimal number : ");

bin[i]=s%2;

printf("The binary number of decimal %d is : ",temp);

 $printf("The octal number of decimal %d is : %o\n",n,n);$

 $printf("The hexadecimal number of decimal %d is : %X\n",n,n);$

s=s/2;

printf("%d",bin[j]);

int main()

{

```
Test Case - 1
User Output
Enter a positive decimal number :
45
The binary number of decimal 45 is : 101101
The octal number of decimal 45 is : 55
The hexadecimal number of decimal 45 is : 2D
```

Test Case - 2
User Output
Enter a positive decimal number :
10
The binary number of decimal 10 is : 1010
The octal number of decimal 10 is : 12
The hexadecimal number of decimal 10 is : A

Test Case - 3
User Output
Enter a positive decimal number :
6789
The binary number of decimal 6789 is : 1101010000101
The octal number of decimal 6789 is : 15205
The hexadecimal number of decimal 6789 is : 1A85

Date: 2024-01-30

Aim:

Develop an algorithm which computes the all the factors between 1 to 100 for a given number and implement it using C.

Sample input output

Sample input output -1:

```
Enter a number: 23
Factors between 1 and 100 are: 1 23
```

Sample input output -2:

```
Enter a number: 234
Factors between 1 and 100 are: 1 2 3 6 9 13 18 26 39 78
```

Sample input output -3:

```
Enter a number: 5
Factors between 1 and 100 are: 1 5
```

Note: Do use the printf() function with a newline character (\n) at the end.

Source Code:

```
factors100.c
#include<stdio.h>
int main()
{
        int i,n;
        printf("Enter a number: " );
        scanf("%d",&n);
        printf("Factors between 1 and 100 are: " );
        for(i=1;i<=100;i++)
                {
                        if(n%i==0)
                                printf("%d\t",i);
                }
        printf("\n");
        return 0;
}
```

ID: 224G1A0546 Page No: 26

Test Case - 1						
User Output						
Enter a number:						
45						
Factors between 1 and 100 are: 1	3	5	9	15	45	

ID: 224G1A0546 Page No: 27

S.No: 13 Exp. Name: Write a C program to display the elements of an array in reverse order Date: 2024-01-30

Aim:

Write a program to **print** the given integer elements of an array (with max size 10) in reverse order.

At the time of execution, the program should print the message on the console as:

Enter size of the array:

For example, if the user gives the **input** as:

Enter size of the array : 3

Next, the program should **print** the message on the console as:

Enter array elements :

If the user gives the input as:

Enter array elements : 10 20 30

then the program should print the result as:

Array elements in reverse order : 30 20 10

[Hint: First read an integers from standard input into the array and then use a loop to iterate on that array in the reverse order (meaning starting from the last element till the first) to print the elements.]

Note: Do use the printf() function without a newline character (\n).

Source Code:

print.c

ID: 224G1A0546 Page No: 28

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

```
Execution Results - All test cases have succeeded!
```

#include<stdio.h>

int a[20],i,n;

scanf("%d",&n);

for(i=0;i<n;i++)

{

}

for(i=n-1;i>=0;i--)

{

}

printf("\n");

return 0;

printf("Enter size of the array : ");

printf("Enter array elements : ");

scanf("%d",&a[i]);

printf("Array elements in reverse order : ");

printf("%d ",a[i]);

int main()

{

```
Test Case - 1
User Output
Enter size of the array :
Enter array elements :
10 20 30
Array elements in reverse order : 30 20 10
```

```
Test Case - 2
User Output
```

	6
	Enter array elements :
	11 88 66 22 33 44
Ī	Array elements in reverse order: 44 33 22 66 88 11

Date: 2024-01-30

Aim:

Write a C program to perform matrix multiplication on two dimensional matrix.

At the time of execution, the program should print the message on the console as:

```
Enter the row & column sizes of matrix-1 :
```

For example, if the user gives the input as:

```
Enter the row & column sizes of matrix-1 : 2 2
```

Next, the program should print the message on the console as:

```
Enter matrix-1 4 elements :
```

If the user gives the input as:

```
Enter matrix-1 4 elements : 1 1 2 2
```

Next, the program should print the message on the console as:

```
Enter the row & column sizes of matrix-2 :
```

If the user gives the input as:

```
Enter the row & column sizes of matrix-2 : 2 2
```

Next, the program should print the message on the console as:

```
Enter matrix-2 4 elements :
```

If the user gives the input as:

```
Enter matrix-2 4 elements : 1 2 7 4
```

Then the program should print the result as:

```
The given matrix-1 is
1 1
2 2
The given matrix-2 is
1 2
7 4
Multiplication of two matrices is
8 6
16 12
```

Otherwise, the program should print the result as:

```
Multiplication is not possible
```

Note: Do use the printf() function with a newline character(\n).

Source Code:

matmul.c

ID: 224G1A0546 Page No: 31

```
#include<stdio.h>
void main()
{
       int a[5][5],b[5][5],c[5][5];
       int i,j,k,m,n,p,q;
        printf("Enter the row & column sizes of matrix-1 : ");
        scanf("%d %d", &m, &n);
        printf("Enter matrix-1 %d elements : ",m*n);
        for(i = 0; i < m; i++)
               {
                       for(j = 0; j < n; j++)
                               {
                                      scanf("%d",&a[i][j]);
                               }
               }
        printf("Enter the row & column sizes of matrix-2 : ");
        scanf("%d %d", &p, &q);
        printf("Enter matrix-2 %d elements : ",p*q);
        for(i= 0; i < p; i++)
               {
                       for(j = 0; j < q; j++)
                               {
                                      scanf("%d",&b[i][j]);
                               }
        printf("The given matrix-1 is\n");
        for(i=0;i<m;i++)
               {
```

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

```
{
                         printf("%d ",a[i][j]);
                         }
               printf("\n");
           }
      printf("The given matrix-2 is\n");
      for(i=0;i<p;i++)
            {
                 for(j=0;j<q;j++)
                        {
                           printf("%d ",b[i][j]);
                 printf("\n");
           }
      if(n == p)
      {
           for(i=0;i<m;i++)
                  {
                        for(j=0;j<q;j++)
                                     c[i][j]=0;
                                      for(k=0;k<n;k++)
                                            {
                                                  c[i][j]=c[i][j]+a[i]
[k]*b[k][j];
```

```
for(i=0;i<m;i++)
                        {
                               for(j=0;j<q;j++)
                                       {
                                               printf("%d ",c[i][j]);
                               printf("\n");
                       }
       }
        else
        {
                printf("Multiplication is not possible\n");
       }
}
```

```
Test Case - 1
User Output
Enter the row & column sizes of matrix-1 :
Enter matrix-1 4 elements :
1234
Enter the row & column sizes of matrix-2 :
22
Enter matrix-2 4 elements :
4567
The given matrix-1 is
1 2
3 4
The given matrix-2 is
4 5
```

multiplication of two matrices is	
16 19	
36 43	
Test Case - 2	
User Output	
Enter the row & column sizes of matrix-1 :	
22	
Enter matrix-1 4 elements :	
1122	
Enter the row & column sizes of matrix-2 :	
22	
Enter matrix-2 4 elements :	
1274	
The given matrix-1 is	
1 1	
2 2	
The given matrix-2 is	
1 2	
7 4	
Multiplication of two matrices is	
8 6	
16 12	

Multiplication of two matrices is

S.No: 17 Exp. Name: Write a C program to implement the string manipulation operations by using library functions.

Date: 2024-01-30

Aim:

Write a program to implement the string manipulation operations by using string library functions.

At the time of execution, the program should print the message on the console as:

Enter two strings :

For example, if the user gives the input as:

Enter two strings : Ram Laxman

then the program should print the result as:

The length of Ram : 3

The copied string of Ram : Ram

Ram is greater than Laxman

The concatenated string : RamLaxman

Note: Do use the printf() function with a newline character (\n) at the end.

Source Code:

str.c

ID: 224G1A0546 Page No: 36

```
Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A
```

```
#include<string.h>
int main()
        char str1[100],str2[100];
        int 1;
        printf("Enter two strings : ");
        scanf("%s%s",str1,str2);
        l=strlen(str1);
        printf("The length of %s : %d\n",str1,l);
        printf("The copied string of %s : %s\n",str1,strcpy(str1,str1));
        int i=strcmp(str1,str2);
        if(i==0)
        {
                printf("Both strings are equal\n");
        }
        else if(i>0)
        {
                printf("%s is greater than %s\n",str1,str2);
        }
        else
        {
                printf("%s is less thsn %s\n",str1,str2);
        }
        printf("The concatenated string : %s\n",strcat(str1,str2));
}
```

#include<stdio.h>

Execution Results - All test cases have succeeded!

Test Case - 1		
User Output		
Enter two strings :		
Ram Laxman		
The length of Ram : 3		
The copied string of Ram : Ram		
Ram is greater than Laxman		
The concatenated string : RamLaxman		

Test Case - 2		
User Output		
Enter two strings :		
Faculty Bird		
The length of Faculty : 7		
The copied string of Faculty : Faculty		
Faculty is greater than Bird		
The concatenated string : FacultyBird		

Date: 2024-01-30

S.No: 18

Exp. Name: given a list of n numbers, Design an algorithm which prints the number of stars equivalent to the value of the number. The stars for each number should be printed horizontally.

•

Aim:

Take a list of n numbers, Design an algorithm which prints the number of stars equivalent to the value of the number. The stars for each number should be printed horizontally.

Sample input output

```
Sample input output -1:
Enter the number of numbers: 6
Enter number 1: 4
Enter number 2: 6
Enter number 3: 9
Enter number 4: 5
Enter number 5: 2
Enter number 6: 6
*****
******
****
Sample input output -2:
Enter the number of numbers: 4
Enter number 1: 4
Enter number 2: 2
Enter number 3: 1
Enter number 4: 3
****
**
```

Note: Do use the printf() function with a newline character (\n) at the end.

Source Code:

star.c

```
ID: 224G1A0546 Page No: 40
```

Execution Results - All test cases have succeeded!

#include<stdio.h>

int a[20];

int i,j,p;

scanf("%d",&j);

for(i=0;i<j;i++)

{

}

for(i=0;i<j;i++)

{

}

}

printf("Enter the number of numbers: ");

printf("Enter number %d: ",i+1);

for(p=1;p<=a[i];p++)

printf("\n");

{

printf("*");

scanf("%d",&a[i]);

int main()

{

Test Case - 1		
User Output		
Enter the number of numbers:		
6		
Enter number 1:		
4		
Enter number 2:		

Test Case - 2	
User Output	
Enter the number of numbers:	_
5	
Enter number 1:	
5	Ī
Enter number 2:	_
4	
Enter number 3:	_
3	
Enter number 4:	
2	
Enter number 5:	_
1	
****	_

**	

6

5

2

6 **** ***** ******

Enter number 3:

Enter number 4:

Enter number 5:

Enter number 6:

Exp. Name: Write a C program to sort the elements using selection sort - largest element method Date: 2024-01-30 technique

S.No: 21

Write a program to sort the given array elements using selection sort largest element method.

At the time of execution, the program should print the message on the console as:

```
Enter value of n :
```

For example, if the user gives the input as:

```
Enter value of n : 3
```

Next, the program should print the messages one by one on the console as:

```
Enter element for a[0] :
Enter element for a[1] :
Enter element for a[2] :
```

if the user gives the input as:

```
Enter element for a[0] : 22
Enter element for a[1] : 33
Enter element for a[2] : 12
```

then the program should print the result as:

```
Before sorting the elements in the array are
Value of a[0] = 22
Value of a[1] = 33
Value of a[2] = 12
After sorting the elements in the array are
Value of a[0] = 12
Value of a[1] = 22
Value of a[2] = 33
```

Fill in the missing code so that it produces the desired result.

Source Code:

array.c

```
#include<stdio.h>
int main()
{
       int a[20],i,n,j,max,temp=0;
       printf("Enter value of n : ");
        scanf("%d",&n);
        for(i=0;i<n;i++)
                {
                       printf("Enter element for a[%d] : ",i);
                      scanf("%d",&a[i]);
                }
        printf("Before sorting the elements in the array are\n");
        for(i=0;i<n;i++)
                {
                       printf("Value of a[%d] = %d\n",i,a[i]);
                }
        for(i=n-1;i>0;i--)
                {
                       max=1;
                       for(j=i;j>=0;j--)
                               {
                                       if(a[j]>=a[max])
                                               max=j;
                               }
                       temp=a[i];
                       a[i]=a[max];
                       a[max]=temp;
                }
```

```
for(i=0;i<n;i++)
                {
                        printf("Value of a[%d] = %d\n",i,a[i]);
                }
}
```

Execution Results - All test cases have succeeded!

Test Case - 1				
User Output				
Enter value of n :				
3				
Enter element for a[0] :				
15 68 48				
Enter element for a[1] : Enter element for a[2] : Before sorting the elements in the array are				
Value of a[0] = 15				
Value of a[1] = 68				
Value of a[2] = 48				
After sorting the elements in the array are				
Value of a[0] = 15				
Value of a[1] = 48				
Value of a[2] = 68				

S.No: 23	Exp. Name: Illustrate the use of auto variable	Date: 2024-01-30
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Aim:

Illustrate the use of auto variable.

The variables defined using **auto** storage class are called as local variables.

Auto stands for **automatic** storage class. A variable is in auto storage class by default if it is not explicitly specified

The scope of an auto variable is limited with the particular block only.

Once the control goes out of the block, the access is destroyed. This means only the block in which the auto variable is declared can access it.

A keyword **auto** is used to define an auto storage class. By default, an auto variable contains a **garbage value**. Follow the instructions given in the comment lines to declare auto variables and print their values at different places in the program.

Source Code:

auto.c

ID: 224G1A0546 Page No: 45

Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A

```
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```

```
Execution Results - All test cases have succeeded!
```

// Declare and initialize the auto variable d with 4.

auto int d=6;

printf("%d\n",d);

// Declare and initialize the auto variable d with 6/

#include<stdio.h>

{

// Declare an auto variable d of type integer.

auto int d=4;

printf("%d\n",d);

// Print the value of d.

// Print the value of d.

{

}

}

auto int d=32767;

printf("%d\n",d);

{

}

// Print the value of d.

void main() {

Tes	t Case - 1
User Output	
32767	
6	
4	

Aim

Develop a C program which takes two numbers as command line arguments and finds all the common factors of those two numbers.

Sample input output

```
Sample input output -1:
Cmd Args: 10 20
Common factors for 10 and 20 are: 1 2 5 10
Sample input output -2:
Cmd Args: 45 23
Common factors for 45 and 23 are: 1
```

Note: Do use the printf() function with a newline character (\n) at the end.

Source Code:

```
common_factors.c
#include<stdio.h>
#include<stdlib.h>
int main(int argc,char*argv[])
{
        int a,b;
        int i,small;
        a=atoi(argv[1]);
        b=atoi(argv[2]);
        small=(a<b)?a:b;</pre>
        printf("Common factors for %d and %d are: ",a,b);
        for(i=1;i<=small;i++)</pre>
                {
                         if(a%i==0&&b%i==0)
                                  printf("%d\t",i);
                }
        printf("\n");
}
```

ID: 224G1A0546 Page No: 47

Srinivasa Ramanujan Institute of Technology 2022-2026-CSE-A

Execution Results - All test cases have succeeded!

Test Case - 1				
User Output				
Common factors for 10 and 20 are: 1	2	5	10	

Test Case - 2	
User Output	
Common factors for 18 and 39 are: 1 3	_

ID: 224G1A0546 Page No: 48

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