

Weekly Assessment -7

Thanvi Katakam – 2023006366

Week7- DHCP & OSI layers Analysis

AIM: To configure a **DHCP Server** in Cisco Packet Tracer and analyze network communication using the **OSI Model** through **Simulation Mode**.

Description:

DHCP (Dynamic Host Configuration Protocol) automatically assigns IP addresses to network devices, simplifying network management. The OSI (Open Systems Interconnection) Model helps understand how data moves across a network in seven layers.

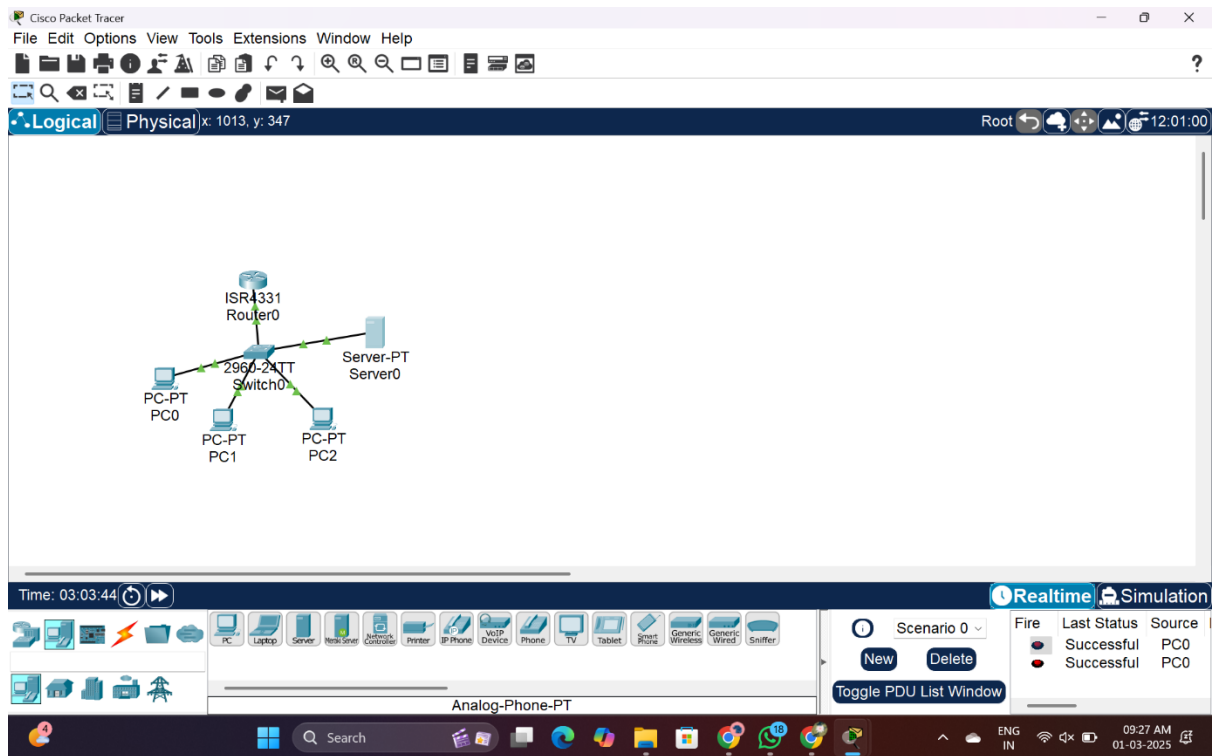
In this experiment, we:

- Configure a DHCP Server to assign IP addresses dynamically.
- Set up a router as the default gateway.
- Analyze OSI Layer communication using Simulation Mode.
- Verify the TCP 3-Way Handshake in a web request.

NETWORK TOPOLOGY

Devices Used:

- 1 Router (Router-0)
- 1 Switch (Switch-0)
- 2 PCs (PC-1, PC-2)
- 1 Server (DHCP Server-0)



Connections:

<u>Device :</u>	<u>Port:</u>	<u>Device</u>	<u>Port:</u>
Router-0	GigabitEthernet 0/0	Switch-0	FastEthernet 0/1
DHCP Server	FastEthernet 0	Switch-0	FastEthernet 0/2
PC-1	FastEthernet 0	Switch-0	FastEthernet 0/3
PC-2	FastEthernet 0	Switch-0	FastEthernet 0/4

PROCEDURE

Step 1: Configure the Router (Default Gateway)

1. Click **Router-0** → **CLI**.
2. Enter commands:
3. Type show ip interface brief to verify.

Cisco Packet Tracer

File Edit Options View Tools Extensions Win

Logical Physical x: 494, y: 189

Time: 03:03:57

Router0

Physical Config CLI Attributes

IOS Command Line Interface

```
Router>enable
Router#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#?
Router#
%SYS-5-CONFIG_I: Configured from console by console

Router#show ip interface brief
Interface IP-Address OK? Method Status Protocol
GigabitEthernet0/0/0 unassigned YES unset administratively down down
GigabitEthernet0/0/1 unassigned YES unset administratively down down
GigabitEthernet0/0/2 unassigned YES unset administratively down down
Vlan1 unassigned YES unset administratively down down

Router#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#interface GigabitEthernet0/0/0
Router(config-if)#ip address 192.168.1.1 255.255.255.0
Router(config-if)#no shutdown

Router(config-if)#
%LINEPROTO-5-UPDOWN: Interface GigabitEthernet0/0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0/0, changed state to up

Router(config-if)#exit
Router(config)#write memory
^
% Invalid input detected at '^' marker.

Router(config)#?
Router#
%SYS-5-CONFIG_I: Configured from console by console

Router#write memory
Building configuration...
[OK]

Router#enable terminal
^
% Invalid input detected at '^' marker.

Router#ip dhcp excluded-address 192.168.1.1 192.168.1.99
^
% Invalid input detected at '^' marker.

Router#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#ip dhcp excluded-address 192.168.1.1 192.168.1.99
Router(config)#ip dhcp pool LAN-pool
```

Copy Paste

Top

Time: 03:03:57

Simulation

Last Status Source

Successful PC0

Successful PC0

Cisco Packet Tracer

File Edit Options View Tools Extensions Win

Logical Physical x: 494, y: 189

Time: 03:04:09

Router0

Physical Config CLI Attributes

IOS Command Line Interface

```
Router#
%SYS-5-CONFIG_I: Configured from console by console

Router#write memory
Building configuration...
[OK]

Router#enable terminal
^
% Invalid input detected at '^' marker.

Router#ip dhcp excluded-address 192.168.1.1 192.168.1.99
^
% Invalid input detected at '^' marker.

Router#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#ip dhcp excluded-address 192.168.1.1 192.168.1.99
Router(config)#ip dhcp pool LAN-pool
Router(dhcp-config)#network 192.168.1.0 255.255.255.0
Router(dhcp-config)#dns-server 8.8.8.8
Router(dhcp-config)#default-router 192.168.1.1
Router(dhcp-config)#exit
Router#
%SYS-5-CONFIG_I: Configured from console by console

Router#write memory
Building configuration...
[OK]

Router#

Router con0 is now available

Press RETURN to get started.
```

Copy Paste

Top

Time: 03:04:09

Simulation

Last Status Source

Successful PC0

Successful PC0

Step 2: Configure the DHCP Server

1. Click **Server-0** → **Desktop** → **IP Configuration**.

2. Set:

- **IP Address:** 192.168.1.2
- **Subnet Mask:** 255.255.255.0
- **Default Gateway:** 192.168.1.1

3. Go to **Services Tab** → **DHCP**.

4. Configure:

- **Pool Name:** LAN-Pool
- **Default Gateway:** 192.168.1.1
- **DNS Server:** 8.8.8.8
- **Start IP Address:** 192.168.1.100
- **Subnet Mask:** 255.255.255.0

5. Click **Add** and **Save**.

The screenshot displays the Cisco Packet Tracer interface. On the left, a network diagram shows a central 2960-24TT Switch0 connected to an ISR4331 Router0. The switch is also connected to three PC-PT devices (PC0, PC1, PC2) and a Server-PT Server0. The bottom status bar indicates the time is 03:04:24.

On the right, the configuration window for Server0 is open, specifically the **Services** tab. The **DHCP** service is configured for the **FastEthernet0** interface, with the service status set to **On**. The configuration details are as follows:

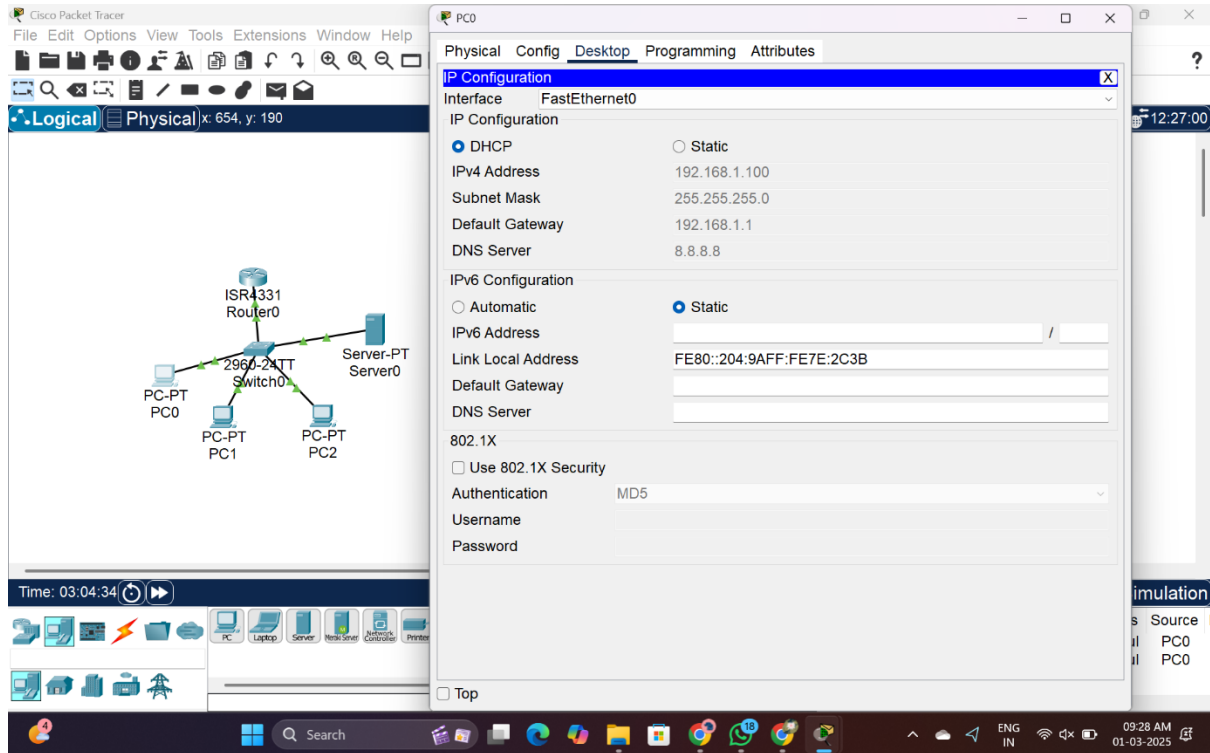
- Pool Name:** serverPool
- Default Gateway:** 0.0.0.0
- DNS Server:** 0.0.0.0
- Start IP Address:** 192.168.1.0
- Subnet Mask:** 255.255.255.0
- Maximum Number of Users:** 512
- TFTP Server:** 0.0.0.0
- WLC Address:** 0.0.0.0

Below the configuration fields, there are buttons for **Add**, **Save**, and **Remove**. A table lists the configured DHCP pools:

Pool Name	Default Gateway	DNS Server	Start IP Address	Subnet Mask	Max User	TFTP Server	WLC Address
LAN-Pool	192.1...	8.8.8.8	192.1...	255.2...	50	0.0.0.0	0.0.0.0
serverPool	0.0.0.0	0.0.0.0	192.1...	255.2...	512	0.0.0.0	0.0.0.0

Step 3: Configure PCs to Use DHCP

1. Click **PC-1** → **Desktop** → **IP Configuration**.
2. Select **DHCP**.
3. Repeat for **PC-2**.



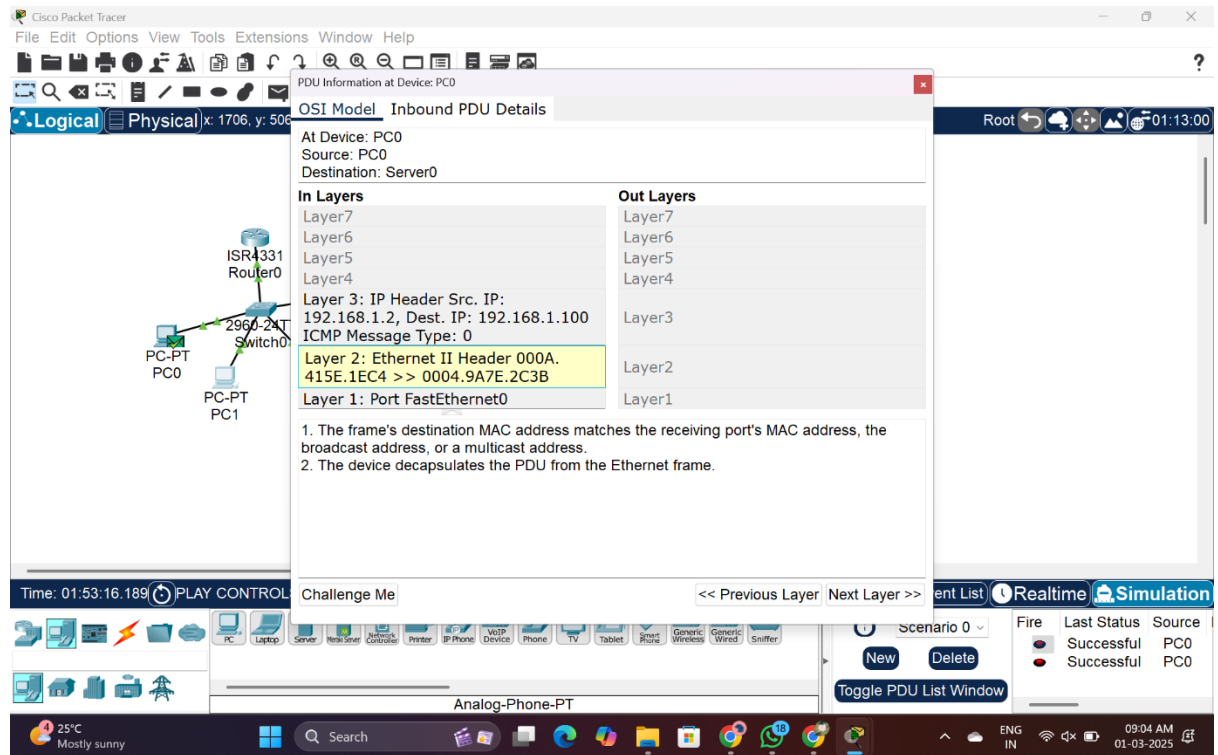
Step 4: Enable Simulation Mode

1. Click on **Simulation Mode (Clock icon)**.
2. Click **Edit Filters**.
3. Select:
 - **ARP (Layer 2)**
 - **ICMP (Layer 3)**
 - **TCP, UDP (Layer 4)**
 - **DHCP, HTTP (Layer 7)**
4. Click **Close**.

Step 5: Analyze OSI Layers

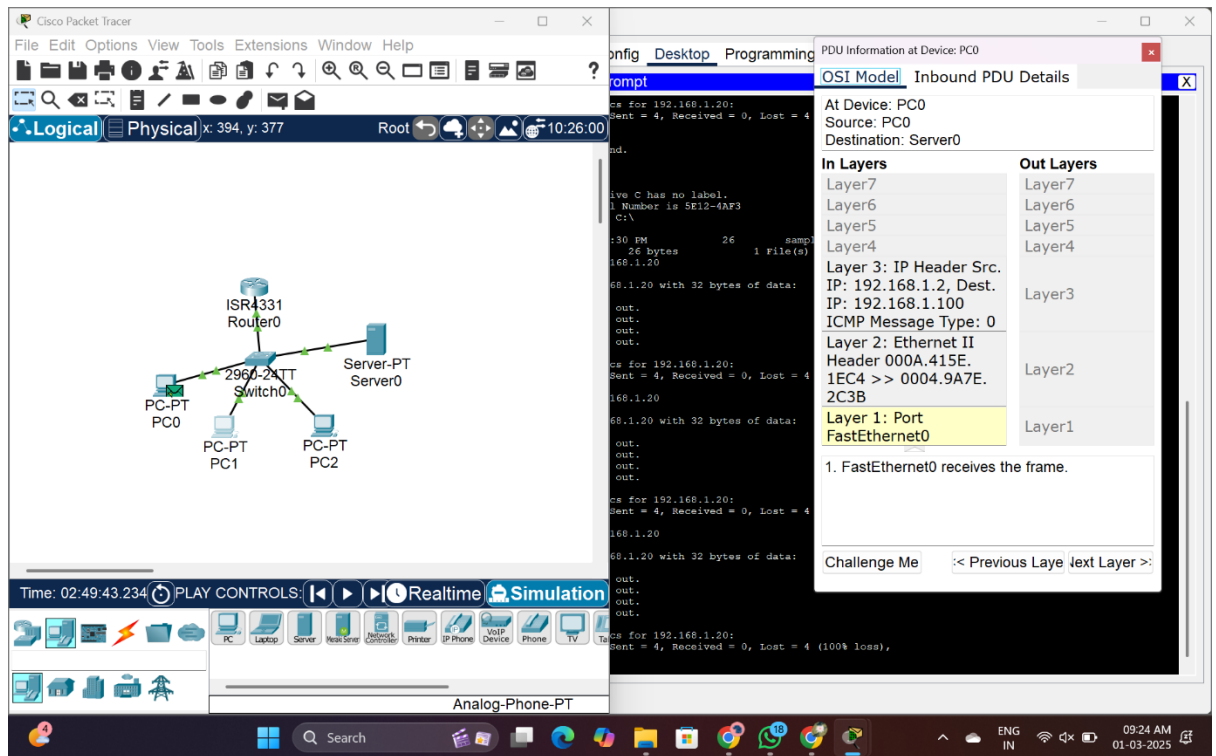
Layer 7: DHCP Process

1. In Simulation Mode, click Capture/Forward.
2. Watch DHCP Discover, Offer, Request, and Acknowledgment.



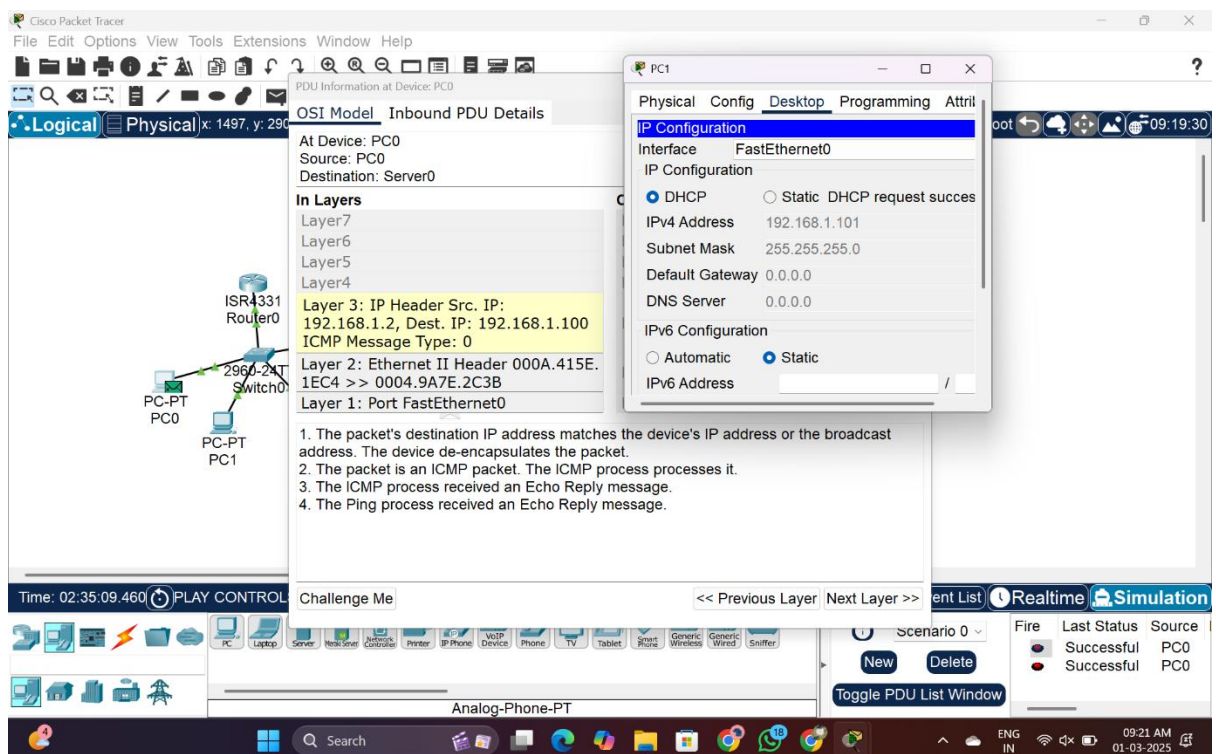
Layer 2: ARP Request & Reply

1. Click PC-1 → Command Prompt → Type:
ping 192.168.1.20
2. Click Capture/Forward.
3. Observe ARP Request ("Who has 192.168.1.20?") and ARP Reply.



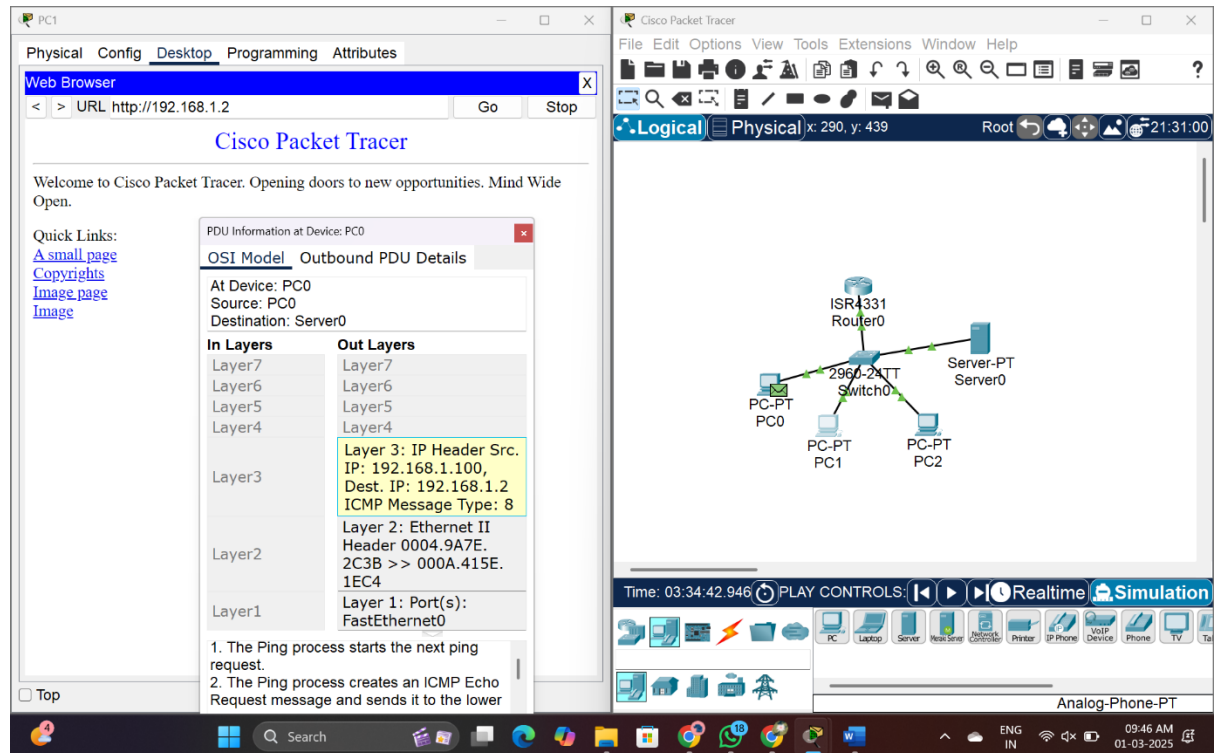
Layer 3: Ping Test (ICMP Packets)

1. Click PC-1 → Command Prompt → Type:
ping 192.168.1.20
2. Click Capture/Forward and watch ICMP packets travel.



Layer 4: TCP 3-Way Handshake

1. Click PC-1 → Web Browser → Enter 192.168.1.2.
2. Click Capture/Forward.
3. Watch the SYN → SYN-ACK → ACK process.



- *SYN Packet Sent (PC-1 → Server)*
- *SYN-ACK Packet Received (Server → PC-1)*
- *ACK Packet Sent (PC-1 → Server, Connection Established)*

Layer 7: HTTP Request & Response

1. Click Server-0 → Services → Enable HTTP.
2. Click PC-1 → Web Browser → Enter 192.168.1.2.
3. Click Capture/Forward and observe the HTTP GET Request & Response.

CONCLUSION

- **Configured a DHCP Server** to assign IPs automatically.
- **Verified OSI Layers** using Simulation Mode.
- **Captured DHCP, ARP, ICMP, TCP, and HTTP traffic** step by step.
- **Confirmed the TCP 3-Way Handshake** for web communication.