Assignment 6

Manual testing
- Test plan:

    Test criteria:
    - ☐ App counts correct the number of win
    - ☐ App counts correct the number of loose
    - ☐ Button See All Bots should work as expected
    - ☐ Button Draw should display at least 5 bots randomly among 10 bots
    - ☐ Button Add to Duo should add the correct bot to the chosen list
    - ☐ Button Remove From Duo should remove the chosen bot accordingly
    - ☐ If adding one bot only, you will be required to add another bot before being able to proceed with the game.
    - ☐ If adding more than 2 bots to the Duo, a warning should pop up to prevent the action
    - ☐ Button Duel should display again which 2 bots was chosen previously for the Duo by you. Computer also should have 2 bots picked and displayed on screen as well.
    - ☐ Button Duel should display the result of the Duo: You win or You loose.
    - ☐ Result panel should be updated after each Duo whether you win/loose count increment by one.
    - ☐ Play again button should keep the score intact and then remove all the bots in the previous game.
    - ☐ Reload the page should reset the score to 0.

    Entry criteria:
    Test criteria provided

    Exit criteria:
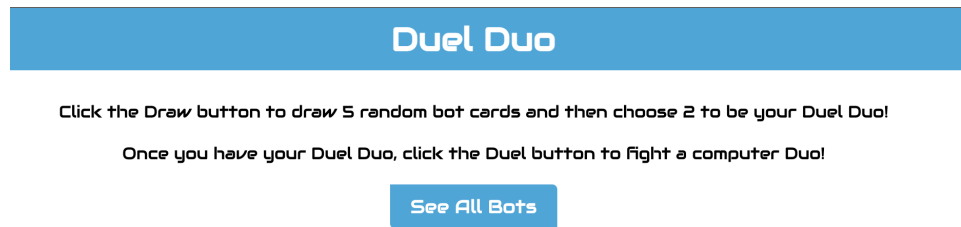   1. All test criteria should pass

TEST CASE 1:
- ☐ This test will verify that Button See All Bots display all bots as expected
    Steps:
    - ☐ Navigate to site
    - ☐ Click on the button See All Bots
- Test Postconditions:
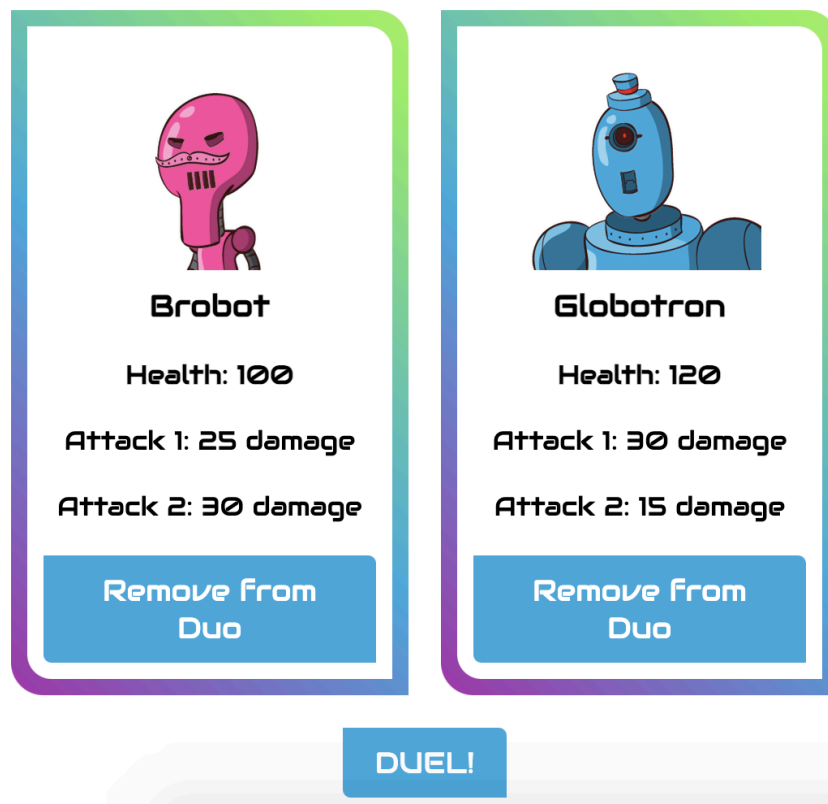
○ The page should display all bots on the list.

Duel Duo

Click the Draw button to draw 5 random bot cards and then choose 2 to be your Duel Duo!

Once you have your Duel Duo, click the Duel button to fight a computer Duo!

See All Bots

TEST CASE 2:

This test will verify that

Steps:

☐ Click Draw

☐ Pick a bot by clicking Add to Duo to the list (Health 120)

☐ Pick another bot in the list (Health 100)

Your Duo

Brobot

Health: 100

Attack 1: 25 damage

Attack 2: 30 damage

Remove From Duo

Globotron

Health: 120

Attack 1: 30 damage

Attack 2: 15 damage

Remove From Duo

DUEL!

☐

☐ Click Duel

Test postconsitions:

1. You won! Message display on the site, which is as expected

Bug report:

Description: Reloading page is not resetting score

Steps to reproduce:

1. Play Duel Duo a couple times until the score (Wins/Looses) reflect changes (follow test case 2 as a successful test case).

2. Refresh the page.

Expected result:

● The page should reset score section by setting Win/Loose number back to 0.

Actual result:

Same result is still intact, no changes are updated!

3.

DEPLOYMENT Sketch:

AWS (http://18.118.134.144/)

Github (git@github.com:ThaoLe8791/assessment6.git)

Local Environment (locahost:8000)