```
[01]
Super class - A
Sub class - B,C
Claas A{
}
Class B implements A{}
Class C implements A{}
Class D implements C{}
Class E implements C{}
[02]
Inheritance in java is a core concept that requires the properties of one class to another class like a
guardian. For example the relationship between father and son. Or also we can say that the
properties derived from one class to another class are a term inheritance.
[03]
Inheritance helps to prevent user private details from others we can hide valuable and private
details
[04]
Student
public class Student {
}
public class GraduateStudent extends Student {
}
public class UndergraduateStudent extends Student {
}
```

Shape

```
public abstract class Shape {
  public abstract double getArea();
  public abstract double getPerimeter();
}
public class Circle extends Shape {
  private double radius;
  public Circle(double radius) {
   this.radius = radius;
 }
  @Override
  public double getArea() {
    return Math.PI * radius * radius;
 }
  @Override
  public double getPerimeter() {
    return 2 * Math.PI * radius;
 }
}
public class Triangle extends Shape {
  private double base;
  private double height;
  public Triangle(double base, double height) {
    this.base = base;
   this.height = height;
 }
  @Override
  public double getArea() { }
```

```
@Override
 public double getPerimeter() {
   return 3 * base;
 }
}
Loan
public class Loan {
public class CarLoan extends Loan {
}
public class HomeImprovementLoan extends Loan {
}
public class MortgageLoan extends Loan {
}
Employee
public class Employee {
public class Faculty extends Employee {
public class Staff extends Employee {
}
BankAccount
public class BankAccount {
 protected double balance;
```

```
public BankAccount(double balance) {
   this.balance = balance;
 }
  public void deposit(double amount) {
   balance += amount;
 }
  public void withdraw(double amount) {
   balance -= amount;
 }
  public double getBalance() {
   return balance;
 }
}
public class CheckingAccount extends BankAccount {
  private double overdraftLimit;
  public CheckingAccount(double balance, double overdraftLimit) {
   super(balance);
   this.overdraftLimit = overdraftLimit;
 }
  @Override
  public void withdraw(double amount) {
   if (balance - amount >= -overdraftLimit) {
     balance -= amount;
```

```
} else {
     System.out.println("Insufficient funds including overdraft limit.");
   }
 }
}
public class SavingsAccount extends BankAccount {
  private double interestRate;
  public SavingsAccount(double balance, double interestRate) {
    super(balance);
   this.interestRate = interestRate;
 }
  public void addInterest() {
    balance += balance * interestRate;
 }
}
[05]
abstract class Shape {
  abstract double getArea();
 String getName() {
   return this.getClass().getSimpleName();
 }
}
class Circle extends Shape {
  private double radius;
```

```
Circle(double radius) {
   this.radius = radius;
 }
  @Override
 double getArea() {
   return Math.PI * radius * radius;
 }
}
class Rectangle extends Shape {
  private double width;
  private double height;
  Rectangle(double width, double height) {
   this.width = width;
   this.height = height;
 }
  @Override
 double getArea() {
   return width * height;
 }
}
class Triangle extends Shape {
  private double base;
  private double height;
 Triangle(double base, double height) {
    this.base = base;
   this.height = height;
```

```
}
  @Override
 double getArea() {
   return 0.5 * base * height;
 }
}
class Sphere extends Shape {
  private double radius;
 Sphere(double radius) {
   this.radius = radius;
 }
  @Override
 double getArea() {
   return 4 * Math.PI * radius * radius;
 }
}
class Cube extends Shape {
  private double side;
 Cube(double side) {
   this.side = side;
 }
  @Override
 double getArea() {
    return 6 * side * side;
```

```
}
}
public class Main {
  public static void main(String[] args) {
    Shape[] shapes = new Shape[] {
     new Circle(5),
     new Rectangle(4, 6),
     new Triangle(3, 7),
     new Sphere(2.5),
     new Cube(3)
   };
   for (Shape shape: shapes) {
     System.out.println("Shape: " + shape.getName() + ", Area: " + shape.getArea());
   }
 }
}
[06]
Student
```

- UndergraduateStudent
 - o Freshman
 - o Sophomore
 - o Junior
 - o Senior
- GraduateStudent
 - o MastersStudent
 - DoctoralStudent

```
[07]
class Point {
  private int x, y;
  public Point(int x, int y) {
   this.x = x;
   this.y = y;
 }
  public int getX() {
    return x;
 }
  public int getY() {
   return y;
 }
}
class Quadrilateral {
  private Point p1, p2, p3, p4;
  public Quadrilateral(Point p1, Point p2, Point p3, Point p4) {
   this.p1 = p1;
   this.p2 = p2;
   this.p3 = p3;
   this.p4 = p4;
 }
  public Point getP1() {
    return p1;
 }
  public Point getP2() {
    return p2;
  public Point getP3() {
```

```
return p3;
 }
  public Point getP4() {
   return p4;
 }
}
class Trapezoid extends Quadrilateral {
  public Trapezoid(Point p1, Point p2, Point p3, Point p4) {
    super(p1, p2, p3, p4);
 }
  public double area() {
   return 0.0;
 }
}
class Parallelogram extends Quadrilateral {
  public Parallelogram(Point p1, Point p2, Point p3, Point p4) {
    super(p1, p2, p3, p4);
 }
  public double area() {
   return 0.0;
 }
}
class Rectangle extends Parallelogram {
  public Rectangle(Point p1, Point p2, Point p3, Point p4) {
    super(p1, p2, p3, p4);
 }
```

```
public double area() {
   // Area calculation logic
   return 0.0;
 }
}
class Square extends Rectangle {
  public Square(Point p1, Point p2, Point p3, Point p4) {
    super(p1, p2, p3, p4);
 }
  public double area() {
   // Area calculation logic
    return 0.0;
 }
}
public class Main {
  public static void main(String[] args) {
   Point p1 = new Point(0, 0);
    Point p2 = new Point(0, 2);
    Point p3 = new Point(2, 2);
    Point p4 = new Point(2, 0);
    Square square = new Square(p1, p2, p3, p4);
    System.out.println("Square area: " + square.area());
 }
}
```

```
[80]
import javax.swing.JFrame;
class CalculatorView extends JFrame {
 // Just a window
}
class Demo {
  public static void main(String []args) {
    CalculatorView v1 = new CalculatorView();
   v1.setSize(300, 300);
   v1.setTitle("Calculator");
   v1.setDefaultCloseOperation(CalculatorView.EXIT_ON_CLOSE);
   v1.setVisible(true);
 }
}
[09]
• A. True.
• B. True.
• C. True.
• D. True.
• E. True.
[10]
Line 2,4
[11]
B, D
```

[12]
A, B, C, D.
[13]
A, B, C, D
[14]
Compilation fails. The class $\tt B$ does not have a constructor that matches the constructor of class $\tt A$. The superclass $\tt A$ has a parameterized constructor $\tt A$ (int i), and since no constructor is defined in class $\tt B$, Java tries to insert a default no-argument constructor in $\tt B$ which calls the no-argument constructor of $\tt A$. But $\tt A$ does not have a no-argument constructor, causing a compile-time error.
[15]
Lines 9, 10, 12, 13, 15, 16, 17
[16]
В
[17]
D
[4.0]
[18]
B,C,E
[19]
not compile because the constructor $Sub(int\ i)$ in class Sub does not explicitly call a constructor of the superclass $Super$. The superclass $Super$ does not have a no-argument constructor, so the constructor in Sub must explicitly call $super(i)$.
[20]
E,F

```
Sub()
Super(int)
Sub(int)
[22]
F
[23]
Super(int)
Sub(int)
[25]
ABDABCE
[26]
 Α
 /\
в с
/\/\
DEF
 G
[27]
class Vertebrate {
 void move() {
   System.out.println("move");
 }
}
class Mammal extends Vertebrate {
```

[21]

Super()

```
@Override
 void move() {
   System.out.println("walks");
 }
}
class Dog extends Mammal {
  @Override
 void move() {
   System.out.println("walks on paws");
 }
 void accessAncestorMove() {
   super.move(); // This calls Mammal's move method
 }
}
public class Test {
  public static void main(String[] args) {
   Dog d = new Dog();
   d.accessAncestorMove(); // prints "walks"
 }
}
[29]
B,D,E,F
[30]
С
```

[31]

Α

[32]

В,С

[33]

Regular Customer : null -> Panadura

Sub : null -> Panadura