

```
!pip install gym
```

```
!pip install stable-baselines3==0.10.0 # You can specify a version  
that doesn't require shimmy
```

```
Requirement already satisfied: gym in /usr/local/lib/python3.10/dist-  
packages (0.25.2)
```

```
Requirement already satisfied: numpy>=1.18.0 in  
/usr/local/lib/python3.10/dist-packages (from gym) (1.23.5)
```

```
Requirement already satisfied: cloudpickle>=1.2.0 in  
/usr/local/lib/python3.10/dist-packages (from gym) (2.2.1)
```

```
Requirement already satisfied: gym-notices>=0.0.4 in  
/usr/local/lib/python3.10/dist-packages (from gym) (0.0.8)
```

```
Requirement already satisfied: stable-baselines3==0.10.0 in  
/usr/local/lib/python3.10/dist-packages (0.10.0)
```

```
Requirement already satisfied: gym>=0.17 in  
/usr/local/lib/python3.10/dist-packages (from stable-  
baselines3==0.10.0) (0.25.2)
```

```
Requirement already satisfied: numpy in  
/usr/local/lib/python3.10/dist-packages (from stable-  
baselines3==0.10.0) (1.23.5)
```

```
Requirement already satisfied: torch>=1.4.0 in  
/usr/local/lib/python3.10/dist-packages (from stable-  
baselines3==0.10.0) (2.1.0+cu121)
```

```
Requirement already satisfied: cloudpickle in  
/usr/local/lib/python3.10/dist-packages (from stable-  
baselines3==0.10.0) (2.2.1)
```

```
Requirement already satisfied: pandas in  
/usr/local/lib/python3.10/dist-packages (from stable-  
baselines3==0.10.0) (1.5.3)
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```
Requirement already satisfied: matplotlib in  
/usr/local/lib/python3.10/dist-packages (from stable-  
baselines3==0.10.0) (3.7.1)
```

```
Requirement already satisfied: gym-notices>=0.0.4 in  
/usr/local/lib/python3.10/dist-packages (from gym>=0.17->stable-  
baselines3==0.10.0) (0.0.8)
```

```
Requirement already satisfied: filelock in  
/usr/local/lib/python3.10/dist-packages (from torch>=1.4.0->stable-  
baselines3==0.10.0) (3.13.1)
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Requirement already satisfied: typing-extensions in  
/usr/local/lib/python3.10/dist-packages (from torch>=1.4.0->stable-  
baselines3==0.10.0) (4.5.0)
```

```
Requirement already satisfied: sympy in  
/usr/local/lib/python3.10/dist-packages (from torch>=1.4.0->stable-  
baselines3==0.10.0) (1.12)
```

```
Requirement already satisfied: networkx in  
/usr/local/lib/python3.10/dist-packages (from torch>=1.4.0->stable-  
baselines3==0.10.0) (3.2.1)
```

```
Requirement already satisfied: jinja2 in
```

/usr/local/lib/python3.10/dist-packages (from torch>=1.4.0->stable-baselines3==0.10.0) (3.1.2)
Requirement already satisfied: fsspec in
/usr/local/lib/python3.10/dist-packages (from torch>=1.4.0->stable-baselines3==0.10.0) (2023.6.0)
Requirement already satisfied: triton==2.1.0 in
/usr/local/lib/python3.10/dist-packages (from torch>=1.4.0->stable-baselines3==0.10.0) (2.1.0)
Requirement already satisfied: contourpy>=1.0.1 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-baselines3==0.10.0) (1.2.0)
Requirement already satisfied: cycler>=0.10 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-baselines3==0.10.0) (0.12.1)
Requirement already satisfied: fonttools>=4.22.0 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-baselines3==0.10.0) (4.47.0)
Requirement already satisfied: kiwisolver>=1.0.1 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-baselines3==0.10.0) (1.4.5)
Requirement already satisfied: packaging>=20.0 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-baselines3==0.10.0) (23.2)
Requirement already satisfied: pillow>=6.2.0 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-baselines3==0.10.0) (9.4.0)
Requirement already satisfied: pyparsing>=2.3.1 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-baselines3==0.10.0) (3.1.1)
Requirement already satisfied: python-dateutil>=2.7 in
/usr/local/lib/python3.10/dist-packages (from matplotlib->stable-baselines3==0.10.0) (2.8.2)
Requirement already satisfied: pytz>=2020.1 in
/usr/local/lib/python3.10/dist-packages (from pandas->stable-baselines3==0.10.0) (2023.3.post1)
Requirement already satisfied: six>=1.5 in
/usr/local/lib/python3.10/dist-packages (from python-dateutil>=2.7->matplotlib->stable-baselines3==0.10.0) (1.16.0)
Requirement already satisfied: MarkupSafe>=2.0 in
/usr/local/lib/python3.10/dist-packages (from jinja2->torch>=1.4.0->stable-baselines3==0.10.0) (2.1.3)
Requirement already satisfied: mpmath>=0.19 in
/usr/local/lib/python3.10/dist-packages (from sympy->torch>=1.4.0->stable-baselines3==0.10.0) (1.3.0)

```
import gym
from gym import spaces
import numpy as np

class JobSchedulingEnv(gym.Env):
```

```

def __init__(self):
    super(JobSchedulingEnv, self).__init__()
    # Define the number of jobs and machines
    num_machines = 4
    num_tasks = 4 # Assuming a fixed number of tasks
    self.observation_space = spaces.Box(low=0, high=1,
shape=(num_tasks, num_machines), dtype=np.float32)

    # Define state space
    self.state_space = spaces.Dict({
        "jobs": spaces.MultiDiscrete([num_machines] * num_jobs)
    })

    # Define action space - swapping tasks between machines
    self.action_space = spaces.Tuple((spaces.Discrete(num_jobs),
spaces.Discrete(num_jobs)))

    # Initialize state with your provided initial state
    self.initial_state = {
        0: [('T41', 4, 'S1'), ('T42', 4, 'S3'), ('T91', 4, 'S1'),
('T92', 4, 'S4')],
        2: [('T21', 3, 'S1'), ('T61', 5, 'S2'), ('T62', 5, 'S3'),
('T101', 1, 'S4')]
    }
    self.state = self.initial_state.copy()

    # Initialize makespan and tool changeover time
    self.initial_makespan = 16
    self.initial_tool_changeover_time = 30

def reset(self):
    self.state = self.initial_state.copy()
    return self.state

def step(self, action):
    self.update_state(action)
    current_makespan = self.calculate_makespan()
    current_changeover_time = self.calculate_changeover_time()
    reward = self.calculate_reward(current_makespan,
current_changeover_time)
    done = False # Define your condition for ending an episode
    return self.state, reward, done, {}

def update_state(self, action):
    # Swap tasks between machines based on action
    task1, task2 = action
    # Implement the swapping logic here

def calculate_makespan(self):

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        # Assuming each machine's tasks are stored in a list in the
state
        # and each task is a tuple (task_id, duration, tool)
        max_duration = 0
        for machine, tasks in self.state.items():
            machine_duration = sum(task[1] for task in tasks) # Sum
of durations
            max_duration = max(max_duration, machine_duration)
        return max_duration

    def calculate_changeover_time(self):
        changeover_time = 0
        tool_change_time = 5 # Time taken for each tool change

        for machine, tasks in self.state.items():
            previous_tool = None
            for _, _, tool in tasks:
                if tool != previous_tool:
                    changeover_time += tool_change_time
                    previous_tool = tool

        return changeover_time

    def calculate_reward(self, current_makespan,
current_changeover_time):
        # Define the reward function
        if current_makespan + current_changeover_time <
self.initial_makespan + self.initial_tool_changeover_time:
            return 5 # Good move
        else:
            return 0 # Not a good move

# Create the environment
env = JobSchedulingEnv()

from stable_baselines3 import PPO

# Instantiate the agent
model = PPO("MlpPolicy", env, verbose=1)

# Train the agent
model.learn(total_timesteps=10000)

# Save the model
model.save("ppo_job_scheduling")

# Load the trained model
model = PPO.load("ppo_job_scheduling")

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# Test the model
obs = env.reset()
for _ in range(1000):
    action, _states = model.predict(obs, deterministic=True)
    obs, rewards, dones, info = env.step(action)
    if dones:
        break

import random
import copy

class GeneticAlgorithm:
    def __init__(self, initial_state, makespan, change_over_time):
        self.state = copy.deepcopy(initial_state)
        self.makespan = makespan
        self.change_over_time = change_over_time

    def calculateTaskTime(self, machine):
        return sum(x[1] for x in machine)

    def calculateChangeOverTime(self, machine):
        change_over_time = 0
        for i in range(1, len(machine)):
            if machine[i - 1][2] != machine[i][2]:
                change_over_time += self.change_over_time
        return change_over_time

    def calculateMakespan(self):
        return max(self.calculateTaskTime(self.state[x]) +
                   self.calculateChangeOverTime(self.state[x]) for x
in self.state)

    def swapTasks(self):
        machine_keys = list(self.state.keys())
        machine1 = random.choice(machine_keys)
        machine2 = random.choice(machine_keys)

        if len(self.state[machine1]) > 0 and len(self.state[machine2])
> 0:
            task1 = random.choice(range(len(self.state[machine1])))
            task2 = random.choice(range(len(self.state[machine2])))
            self.state[machine1][task1], self.state[machine2][task2] =
\
                self.state[machine2][task2], self.state[machine1]
[task1]

    def run(self, iterations=250):
        for _ in range(iterations):
            current_state = copy.deepcopy(self.state)
            current_makespan = self.calculateMakespan()

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        self.swapTasks()
        if self.calculateMakespan() > current_makespan:
            self.state = current_state
        return self.state

if __name__ == '__main__':
    # Inputs
    initial_state = {
        0: [('T41', 4, 'S1'), ('T42', 4, 'S3'), ('T91', 4, 'S1'),
        ('T92', 4, 'S4')],
        1: [('T21', 3, 'S1'), ('T61', 5, 'S2'), ('T62', 5, 'S3'),
        ('T101', 1, 'S4')]
    }

    makespan = 16
    change_over_time = 30

    # Genetic Algorithm
    ga = GeneticAlgorithm(initial_state, makespan, change_over_time)
    optimized_schedule = ga.run()
    print("Optimized Schedule:")
    print(optimized_schedule)

Optimized Schedule:
{0: [('T21', 3, 'S1'), ('T91', 4, 'S1'), ('T41', 4, 'S1'), ('T61', 5,
'S2')], 1: [('T101', 1, 'S4'), ('T92', 4, 'S4'), ('T42', 4, 'S3'),
('T62', 5, 'S3')]}

import random
import copy

class GeneticAlgorithm:
    def __init__(self, initial_state, makespan, change_over_time):
        self.state = copy.deepcopy(initial_state)
        self.makespan = makespan
        self.change_over_time = change_over_time

    def calculateTaskTime(self, machine):
        return sum(x[1] for x in machine)

    def calculateChangeOverTime(self, machine):
        change_over_time = 0
        for i in range(1, len(machine)):
            if machine[i - 1][2] != machine[i][2]:
                change_over_time += self.change_over_time
        return change_over_time

    def calculateMakespan(self):
        return max(self.calculateTaskTime(self.state[x]) +
                    self.calculateChangeOverTime(self.state[x]) for x

```

```

in self.state)

def swapTasks(self):
    machine_keys = list(self.state.keys())
    machine1 = random.choice(machine_keys)
    machine2 = random.choice(machine_keys)

    if len(self.state[machine1]) > 0 and len(self.state[machine2])
> 0:
        task1 = random.choice(range(len(self.state[machine1])))
        task2 = random.choice(range(len(self.state[machine2])))
        self.state[machine1][task1], self.state[machine2][task2] =
\
        self.state[machine2][task2], self.state[machine1]
[task1]

def run(self, iterations=250):
    for _ in range(iterations):
        current_state = copy.deepcopy(self.state)
        current_makespan = self.calculateMakespan()
        self.swapTasks()
        if self.calculateMakespan() > current_makespan:
            self.state = current_state
    return self.state

if __name__ == '__main__':
    # Inputs
    initial_state = {
        0: [('T41', 4, 'S1'), ('T42', 4, 'S3'), ('T91', 4, 'S1'),
('T92', 4, 'S4')],
        1: [('T21', 3, 'S1'), ('T61', 5, 'S2'), ('T62', 5, 'S3'),
('T101', 1, 'S4')]
    }

    makespan = 0 # Initialize makespan
    change_over_time = 0 # Initialize changeover time

    previous_tool = {} # To keep track of the previous tool for each
machine

    for machine, tasks in initial_state.items():
        for task in tasks:
            task_name, task_duration, task_tool = task

            # Calculate changeover time for this task
            if machine in previous_tool and previous_tool[machine] !=
task_tool:
                change_over_time += 5 # Assuming 5 minutes for tool
change

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        # Update the previous tool for this machine
        previous_tool[machine] = task_tool

        # Update makespan based on task duration
        makespan += task_duration

    # Calculate previous total time
    previous_total_time = makespan + change_over_time

    print("Current Makespan:", makespan)
    print("Current Changeover Time:", change_over_time)
    print("Previous Total Time:", previous_total_time)

    # Genetic Algorithm
    ga = GeneticAlgorithm(initial_state, makespan, change_over_time)
    optimized_schedule = ga.run()

    # Calculate current total time
    current_total_time = ga.calculateMakespan()

    # Calculate percentage improvement
    improvement_percentage = ((previous_total_time -
current_total_time) / previous_total_time) * 100

    print("Optimized Schedule:")
    print(optimized_schedule)
    print("Current Total Time:", current_total_time)
    print("Percentage Improvement:", improvement_percentage, "%")

```

```

Current Makespan: 30
Current Changeover Time: 30
Previous Total Time: 60
Optimized Schedule:
{0: [('T61', 5, 'S2'), ('T21', 3, 'S1'), ('T41', 4, 'S1'), ('T91', 4,
'S1')], 1: [('T101', 1, 'S4'), ('T92', 4, 'S4'), ('T62', 5, 'S3'),
('T42', 4, 'S3')]}
Current Total Time: 46
Percentage Improvement: 23.333333333333332 %

```

```

import random
import copy

class GeneticAlgorithm:
    def __init__(self, initial_state, makespan, change_over_time):
        self.state = copy.deepcopy(initial_state)
        self.makespan = makespan
        self.change_over_time = change_over_time

    def calculateTaskTime(self, machine):
        return sum(x[1] for x in machine)

```



```

def calculateChangeOverTime(self, machine):
    change_over_time = 0
    for i in range(1, len(machine)):
        if machine[i - 1][2] != machine[i][2]:
            change_over_time += self.change_over_time
    return change_over_time

def calculateMakespan(self):
    return max(self.calculateTaskTime(self.state[x]) +
               self.calculateChangeOverTime(self.state[x]) for x
in self.state)

def swapTasks(self):
    machine_keys = list(self.state.keys())
    machine1 = random.choice(machine_keys)
    machine2 = random.choice(machine_keys)

    if len(self.state[machine1]) > 0 and len(self.state[machine2])
> 0:
        task1 = random.choice(range(len(self.state[machine1])))
        task2 = random.choice(range(len(self.state[machine2])))
        self.state[machine1][task1], self.state[machine2][task2] =
\
        self.state[machine2][task2], self.state[machine1]
[task1]

def run(self, iterations=600):
    for _ in range(iterations):
        current_state = copy.deepcopy(self.state)
        current_makespan = self.calculateMakespan()
        self.swapTasks()
        if self.calculateMakespan() > current_makespan:
            self.state = current_state
    return self.state

if __name__ == '__main__':
    # Inputs
    initial_state = {
        0: [('T41', 4, 'S1'), ('T42', 4, 'S3'), ('T91', 4, 'S1'),
('T92', 4, 'S4')],
        1: [('T21', 3, 'S1'), ('T61', 5, 'S2'), ('T62', 5, 'S3'),
('T101', 1, 'S4')]
    }

    makespan = 0 # Initialize makespan
    change_over_time = 0 # Initialize changeover time

    previous_tool = {} # To keep track of the previous tool for each
machine

```

```

for machine, tasks in initial_state.items():
    for task in tasks:
        task_name, task_duration, task_tool = task

        # Calculate changeover time for this task
        if machine in previous_tool and previous_tool[machine] !=
task_tool:
            change_over_time += 5 # Assuming 5 minutes for tool
change

        # Update the previous tool for this machine
        previous_tool[machine] = task_tool

        # Update makespan based on task duration
        makespan += task_duration

# Calculate previous total time
previous_total_time = makespan + change_over_time

print("Current Makespan:", makespan)
print("Current Changeover Time:", change_over_time)
print("Previous Total Time:", previous_total_time)

# Genetic Algorithm
ga = GeneticAlgorithm(initial_state, makespan, change_over_time)
optimized_schedule = ga.run()

# Calculate current total time
current_total_time = ga.calculateMakespan()

# Calculate percentage improvement
improvement_percentage = ((previous_total_time -
current_total_time) / previous_total_time) * 100

print("Optimized Schedule:")
print(optimized_schedule)
print("Current Total Time:", current_total_time)
print("Percentage Improvement:", improvement_percentage, "%")

```

Current Makespan: 30

Current Changeover Time: 30

Previous Total Time: 60

Optimized Schedule:

```
{0: [('T61', 5, 'S2'), ('T41', 4, 'S1'), ('T91', 4, 'S1'), ('T21', 3,
'S1')], 1: [('T42', 4, 'S3'), ('T62', 5, 'S3'), ('T101', 1, 'S4'),
('T92', 4, 'S4')]}
```

Current Total Time: 46

Percentage Improvement: 23.333333333333332 %

```

import matplotlib.pyplot as plt
import random

def plot_gantt_chart(schedule):
    fig, ax = plt.subplots(figsize=(20, 5))

    machine_labels = list(schedule.keys())
    task_height = 0.4
    task_colors = {} # Dictionary to store task colors

    for i, machine in enumerate(machine_labels):
        tasks = schedule[machine]
        for task in tasks:
            task_name, task_duration, tool = task

            # Assign a unique color to each task name
            if task_name not in task_colors:
                task_colors[task_name] =
plt.cm.viridis(random.random())

            start_time = max([0] + [end_time for _, end_time, _ in
tasks[:tasks.index(task)]]])

            ax.barh(i, task_duration, left=start_time,
height=task_height, color=task_colors[task_name])
            ax.text(start_time + task_duration / 2, i, task_name,
ha='center', va='center', color='white')

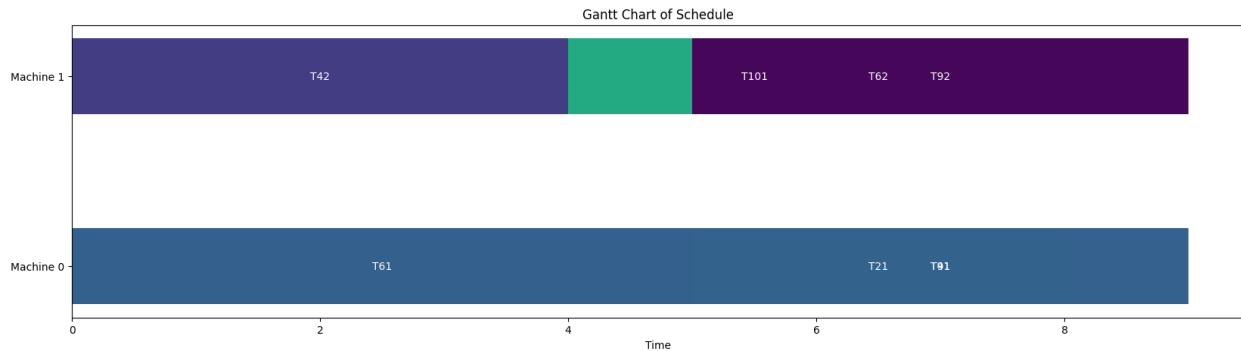
        ax.set_yticks(range(len(machine_labels)))
        ax.set_yticklabels([f'Machine {machine}' for machine in
machine_labels])
        ax.set_xlabel('Time')
        ax.set_title('Gantt Chart of Schedule')

    plt.show()

# Sample schedule
sample_schedule = optimized_schedule

# Plot the Gantt chart
plot_gantt_chart(sample_schedule)

```



```
def calculate_start_end_times(schedule):
    start_end_times = {}
    for machine, tasks in schedule.items():
        time = 0
        for task in tasks:
            start_time = time
            time += task[1] # task[1] is the duration of the task
            end_time = time
            start_end_times[task[0]] = (start_time, end_time)
    return start_end_times

def validate_schedule(schedule):
    start_end_times = calculate_start_end_times(schedule)
    total_tasks = sum(len(tasks) for tasks in schedule.values())
    mismatches = 0

    for machine_tasks in schedule.values():
        for i, task in enumerate(machine_tasks):
            if i > 0: # Skip the first task in each machine's list
                current_task_id = task[0]
                dependent_task_id = f'T{current_task_id[1:-1]}
{int(current_task_id[-1]) - 1}'

                if dependent_task_id in start_end_times:
                    dependent_task_end_time =
start_end_times[dependent_task_id][1]
                    current_task_start_time =
start_end_times[current_task_id][0]

                    if dependent_task_end_time >
current_task_start_time:
                        mismatches += 1

    fitness = ((total_tasks - mismatches) / total_tasks) * 100
    return fitness

# Proposed schedule
proposed_schedule = optimized_schedule
```

```

# Validate the schedule and calculate fitness
schedule_fitness = validate_schedule(proposed_schedule)
print("Fitness of the proposed schedule:", schedule_fitness, "%")

Fitness of the proposed schedule: 100.0 %

import random
import copy

class GeneticAlgorithm:
    def __init__(self, initial_state, makespan, change_over_time):
        self.state = copy.deepcopy(initial_state)
        self.makespan = makespan
        self.change_over_time = change_over_time

    def calculateTaskTime(self, machine):
        return sum(x[1] for x in machine)

    def calculateChangeOverTime(self, machine):
        change_over_time = 0
        for i in range(1, len(machine)):
            if machine[i - 1][2] != machine[i][2]:
                change_over_time += self.change_over_time
        return change_over_time

    def calculateMakespan(self):
        return max(
            self.calculateTaskTime(self.state[x])
            + self.calculateChangeOverTime(self.state[x])
            for x in self.state
        )

    def swapTasks(self):
        machine_keys = list(self.state.keys())
        machine1 = random.choice(machine_keys)
        machine2 = random.choice(machine_keys)

        if len(self.state[machine1]) > 0 and len(self.state[machine2])
> 0:
            task1 = random.choice(range(len(self.state[machine1])))
            task2 = random.choice(range(len(self.state[machine2])))
            self.state[machine1][task1], self.state[machine2][task2] =
(
                self.state[machine2][task2],
                self.state[machine1][task1],
            )

    def calculate_start_end_times(self):
        start_end_times = {}

```

```

for machine, tasks in self.state.items():
    time = 0
    for task in tasks:
        start_time = time
        time += task[1] # task[1] is the duration of the task
        end_time = time
        start_end_times[task[0]] = (start_time, end_time)
    return start_end_times

def validate_schedule(self):
    start_end_times = self.calculate_start_end_times()
    total_tasks = sum(len(tasks) for tasks in self.state.values())
    mismatches = 0

    for machine_tasks in self.state.values():
        for i, task in enumerate(machine_tasks):
            if i > 0: # Skip the first task in each machine's
list
                current_task_id = task[0]
                dependent_task_id = (
                    f"T{current_task_id[1:-1]}"
                    {int(current_task_id[-1]) - 1}
                )

                if dependent_task_id in start_end_times:
                    dependent_task_end_time =
start_end_times[dependent_task_id][1]
                    current_task_start_time =
start_end_times[current_task_id][0]

                    if dependent_task_end_time >
current_task_start_time:
                        mismatches += 1

    fitness = ((total_tasks - mismatches) / total_tasks) * 100
    return fitness

def run(self, iterations=500):
    best_state = copy.deepcopy(self.state)
    best_fitness = self.validate_schedule()

    for _ in range(iterations):
        current_state = copy.deepcopy(self.state)
        current_makespan = self.calculateMakespan()
        self.swapTasks()
        new_fitness = self.validate_schedule()

        if (
            new_fitness >= best_fitness
            and self.calculateMakespan() <= current_makespan

```

```

        ):
            best_state = copy.deepcopy(self.state)
            best_fitness = new_fitness
        else:
            self.state = current_state

        self.state = best_state
        return self.state

if __name__ == "__main__":
    # Inputs
    initial_state = {
        0: [("T41", 4, "S1"), ("T42", 4, "S3"), ("T91", 4, "S1"),
("T92", 4, "S4")],
        1: [
            ("T21", 3, "S1"),
            ("T61", 5, "S2"),
            ("T62", 5, "S3"),
            ("T101", 1, "S4"),
        ],
    }

    makespan = 0 # Initialize makespan
    change_over_time = 0 # Initialize changeover time

    # Initialize changeover time and makespan based on initial state
    previous_tool = {} # To keep track of the previous tool for each
machine
    for machine, tasks in initial_state.items():
        for task in tasks:
            task_name, task_duration, task_tool = task
            if machine in previous_tool and previous_tool[machine] !=
task_tool:
                change_over_time += 5 # Assuming 5 minutes for tool
change
            previous_tool[machine] = task_tool
            makespan += task_duration

    # Calculate previous total time
    previous_total_time = makespan + change_over_time

    print("Initial Makespan:", makespan)
    print("Initial Changeover Time:", change_over_time)
    print("Initial Total Time:", previous_total_time)

    # Run Genetic Algorithm
    ga = GeneticAlgorithm(initial_state, makespan, change_over_time)
    optimized_schedule = ga.run()

    # Calculate current total time and fitness

```

```

current_total_time = ga.calculateMakespan()
final_fitness = ga.validate_schedule()

print("Optimized Schedule:")
print(optimized_schedule)
print("Current Total Time:", current_total_time)
print("Fitness of the Optimized Schedule:", final_fitness)

```

Initial Makespan: 30

Initial Changeover Time: 30

Initial Total Time: 60

Optimized Schedule:

```
{0: [('T21', 3, 'S1'), ('T61', 5, 'S2'), ('T92', 4, 'S4'), ('T101', 1, 'S4')], 1: [('T91', 4, 'S1'), ('T41', 4, 'S1'), ('T42', 4, 'S3'), ('T62', 5, 'S3')]}
```

Current Total Time: 73

Fitness of the Optimized Schedule: 100.0

```

import matplotlib.pyplot as plt
import random

```

```

def plot_gantt_chart(schedule):
    fig, ax = plt.subplots(figsize=(20, 5))

    machine_labels = list(schedule.keys())
    task_height = 0.4
    task_colors = {} # Dictionary to store task colors

    for i, machine in enumerate(machine_labels):
        tasks = schedule[machine]
        for task in tasks:
            task_name, task_duration, tool = task

            # Assign a unique color to each task name
            if task_name not in task_colors:
                task_colors[task_name] =
plt.cm.viridis(random.random())

            start_time = max([0] + [end_time for _, end_time, _ in
tasks[:tasks.index(task)]])

            ax.barh(i, task_duration, left=start_time,
height=task_height, color=task_colors[task_name])
            ax.text(start_time + task_duration / 2, i, task_name,
ha='center', va='center', color='white')

    ax.set_yticks(range(len(machine_labels)))
    ax.set_yticklabels([f'Machine {machine}' for machine in
machine_labels])
    ax.set_xlabel('Time')

```



```

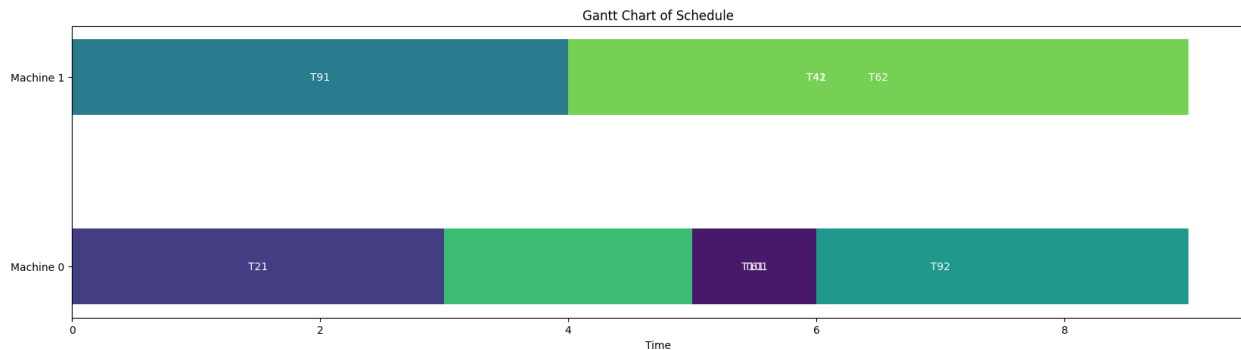
ax.set_title('Gantt Chart of Schedule')

plt.show()

# Sample schedule
sample_schedule = optimized_schedule

# Plot the Gantt chart
plot_gantt_chart(sample_schedule)

```



```

import matplotlib.pyplot as plt
import random

def plot_gantt_chart(schedule):
    fig, ax = plt.subplots(figsize=(20, 5))

    machine_labels = list(schedule.keys())
    task_height = 0.4
    task_colors = {} # Dictionary to store task colors
    min_label_duration = 1 # Minimum duration to show the label
    inside the bar

    for i, machine in enumerate(machine_labels):
        tasks = schedule[machine]
        cumulative_duration = 0 # To track the end time of the last
        task
        for task in tasks:
            task_name, task_duration, tool = task
            full_task_name = f"{task_name} - {tool}" # Combining task
            name and tool name

            # Assign a unique color to each full task name
            if full_task_name not in task_colors:
                task_colors[full_task_name] =
                plt.cm.viridis(random.random())

            start_time = cumulative_duration
            cumulative_duration += task_duration # Update for next

```

```

task

    ax.barh(i, task_duration, left=start_time,
height=task_height, color=task_colors[full_task_name])

    # Label placement
    if task_duration >= min_label_duration:
        # Place label inside the bar
        ax.text(start_time + task_duration / 2, i,
full_task_name, ha='center', va='center', color='white')
    else:
        # Place label outside the bar for very short tasks
        ax.text(start_time + task_duration + 0.5, i,
full_task_name, ha='left', va='center', color='black')

    ax.set_yticks(range(len(machine_labels)))
    ax.set_yticklabels([f'Machine {machine}' for machine in
machine_labels])
    ax.set_xlabel('Time')
    ax.set_title('Gantt Chart of Schedule')

plt.show()

# Sample schedule
sample_schedule = optimized_schedule

# Plot the Gantt chart
plot_gantt_chart(sample_schedule)

```

