

## 1. Start

Classes and Methods:

Main class with main method.

fill method: takes a collection, string, and an integer.

shrink method: shrinks a string by taking every second character.

## 2. Stack and Heap Memory Breakdown

Initial State:

At the start, the stack is empty.

Execution Flow

Call to main method:

Stack:

[main]

Heap:

(empty)

Inside main method:

Local variables are created:

name: "Kevin"

list: new ArrayList<>()

times: 10

Stack:

[main]

|— name: "Kevin"

|— list: ArrayList (reference)

|— times: 10

Heap:

+-----+

| ArrayList instance |

+-----+

Call to fill method:

Parameters passed:

collection: list (reference to ArrayList)

str: "KevinKevin" (concatenation of name + name)

times: 10

Stack:

[main]

|— name: "Kevin"

|— list: ArrayList (reference)

|— times: 10

|— fill(args):

|— collection: ArrayList (reference)

|— str: "KevinKevin"

|— times: 10

Heap:

+-----+

| ArrayList instance |

+-----+

| "KevinKevin" | <-- (String object)

+-----+

Inside fill method:

Call to shrink method with str: "KevinKevin"

Stack:

[main]

|— name: "Kevin"

|— list: ArrayList (reference)

|— times: 10

|— fill(args):

|— collection: ArrayList (reference)

|— str: "KevinKevin"

└─ times: 10

└─ shrink(args):

└─ str: "KevinKevin"

Heap (unchanged):

+-----+

| ArrayList instance |

+-----+

| "KevinKevin" |

+-----+

Inside shrink method:

New variable newLength calculated as  $10 / 2 + 10 \% 2 = 5$

New char array chars created of length 5.

Characters from str are assigned to chars: K, v, n, K, e.

Stack:

[main]

└─ name: "Kevin"

└─ list: ArrayList (reference)

└─ times: 10

└─ fill(args):

└─ collection: ArrayList (reference)

└─ str: "KevinKevin"

└─ times: 10

└─ shrink(args):

└─ str: "KevinKevin"

└─ newLength: 5

└─ chars: char[5] (reference)

Heap:

+-----+

| ArrayList instance |

+-----+

```

| "KevinKevin"      |
+-----+
| char[5]           | <-- (char array)
+-----+

```

Return from shrink method:

Create a new String object from chars ("KvnKe").

Stack:

```

[main]
├── name: "Kevin"
├── list: ArrayList (reference)
├── times: 10
└── fill(args):
    ├── collection: ArrayList (reference)
    ├── str: "KevinKevin"
    ├── times: 10
    └── shrunk: "KvnKe" <-- new String object reference

```

Heap:

```

+-----+
| ArrayList instance |
+-----+
| "KevinKevin"      |
+-----+
| char[5]           |
+-----+
| "KvnKe"           | <-- (new String object)
+-----+

```

Back to fill method:

Update times using `shrunk.length()`:  $\text{times} = (10 + 5) / 2 = 7.5$  (will be 7 since it's an int).

Loop for  $i = 0$  to 3 ( $7 / 2 = 3$ ):

Add shrunk ("KvnKe") to collection.

Stack:

[main]

```
|— name: "Kevin"
|— list: ArrayList (reference)
|— times: 10
└— fill(args):
    |— collection: ArrayList (reference)
    |— str: "KevinKevin"
    └— times: 7
        └— shrunk: "KvnKe"
```

Heap (after adding "KvnKe"):

```
+-----+
| ArrayList instance |
+-----+
| "KevinKevin"      |
+-----+
| char[5]           |
+-----+
| "KvnKe"           |
+-----+
| "KvnKe"           | <-- first addition
| "KvnKe"           | <-- second addition
| "KvnKe"           | <-- third addition
+-----+
```

Return from fill method:

Return times, which is 7.

Stack:

[main]

```

└── name: "Kevin"
└── list: ArrayList (reference)
└── times: 10
└── fill(args):
    ├── collection: ArrayList (reference)
    ├── str: "KevinKevin"
    └── times: 7

```

Heap (unchanged):

```

+-----+
| ArrayList instance |
+-----+
| "KevinKevin"      |
+-----+
| char[5]           |
+-----+
| "KvnKe"           |
+-----+
| "KvnKe"           | <-- three additions
| "KvnKe"           |
| "KvnKe"           |
+-----+

```

Back to main method:

Call to `System.out.println(times + fill(...))`:

Update times to  $10 + 7 = 17$ .

Stack:

```

[main]
└── name: "Kevin"
└── list: ArrayList (reference)
└── times: 17

```

Print Result:

The final output is printed: 17.

## Final State Summary

Stack:

[main]

|— name: "Kevin"  
|— list: ArrayList (reference)  
|— times: 17

Heap:

```
+-----+
| ArrayList instance |
+-----+
| "KevinKevin"      |
+-----+
| char[5]           |
+-----+
| "KvnKe"           |
+-----+
| "KvnKe"           | <-- three additions
| "KvnKe"           |
| "KvnKe"           |
+-----+
```

## Conclusion

Stack Memory: Contains method call hierarchy and local variables.

Heap Memory: Contains all the object instances created during the execution.