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E/16/156

CO513 - Lab 03

Dynamic Routing - RIP

A. Specify the differences between RIPv1 and RIPv2

RIPv1	RIPv2
RIPv1 is a Distance-Vector Routing	RIPv2 is also Distance-Vector Routing
protocol.	Protocol.
It does not support for authentications.	It support for authentications.
It does not support for VLSM and	It supports for VLSM and discontinuous
discontinuous networks.	networks.
RIPv1 use Broadcast traffic for updates.	RIPv2 use Multicast traffic for updates.
RIPV1 not send subnet mask to routing	RIPv2 send subnet mask to routing table.
table.	
It can supports class full network only.	It can support class full and classless
	networks.
It is less secure.	It is more secure.
RIPV1 does not provide trigger updates.	RIPv2 provides trigger updates.

В.

01. (Note: As you can see here, we have used the concept of VLSM to configure networks A, B and C) .

<u>Network A</u>		<u>Network B</u>	
P 0	192.168.1.1/26	PC3	192.168.1.66/26
PC1	192.168.1.2/26	PC4	192.168.1.67/26
PC2	192.168.1.3/26	PC5	192.168.1.68/26

Network C		<u>Network D</u>	
PC6	192.168.1.129/26	PC9 20.1.1.1/16	
PC7	192.168.1.130/26	PC10 20.1.1.2/16	
PC8	192.168.1.131/26	PC11 20.1.1.3/16	

02.Draw similar network topology given in Figure 01, using packet tracer and do the IP configurations for each of the devices (PCs, router ports) considering Table 01.

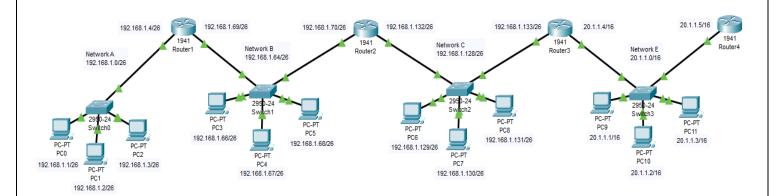


Figure 2.1.1.

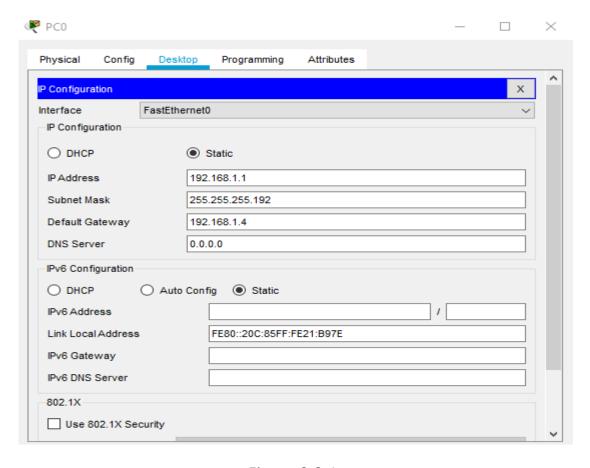


Figure 2.2.1.

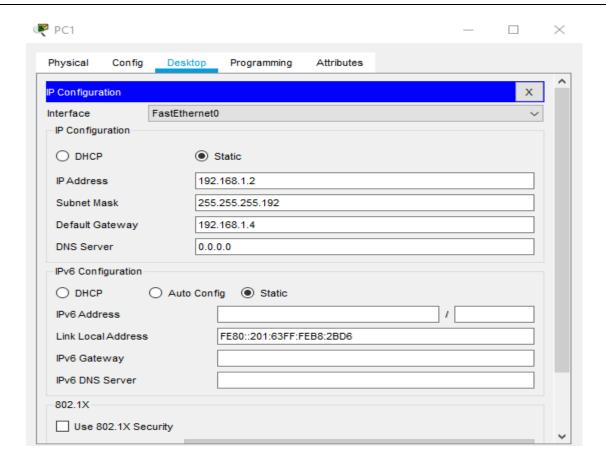


Figure 2.2.2.

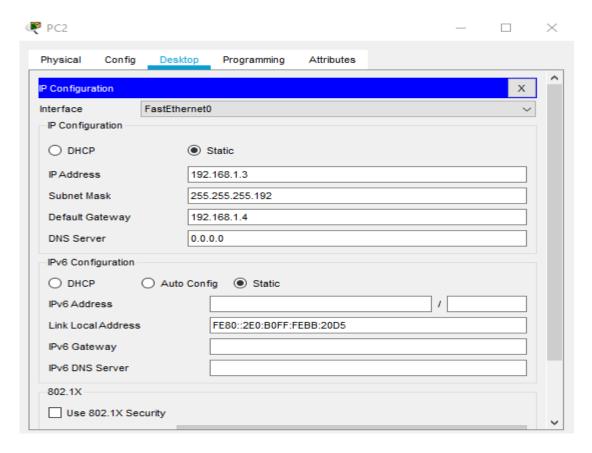


Figure 2.2.3.

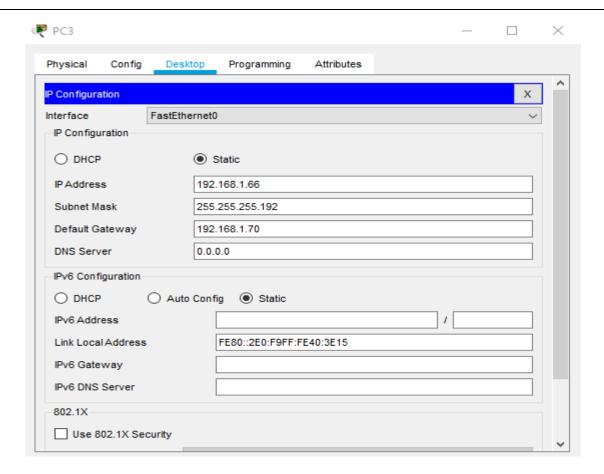


Figure 2.2.4.

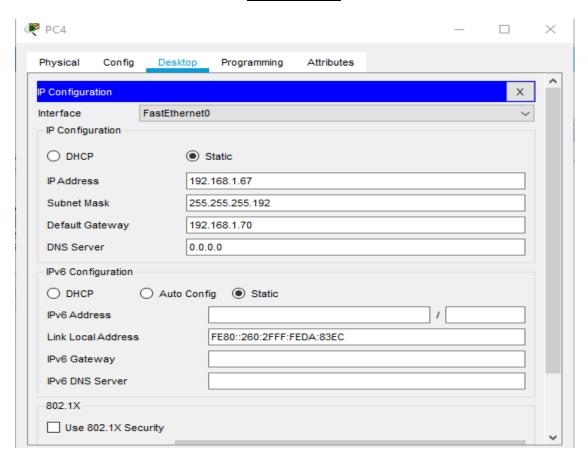


Figure 2.2.5.

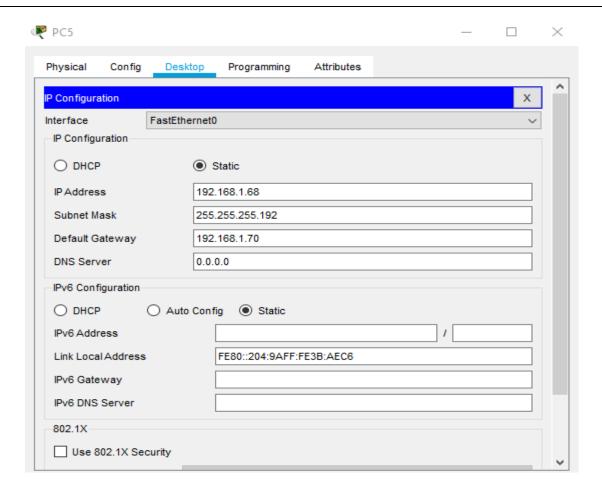


Figure 2.2.6.

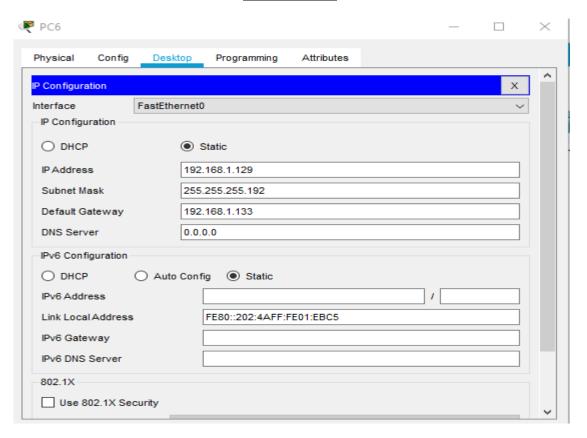


Figure 2.2.7.

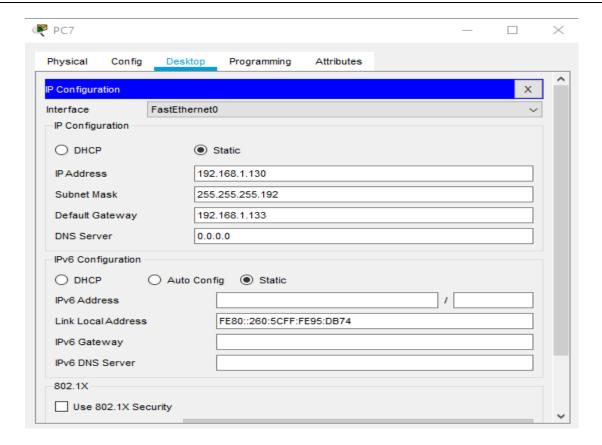


Figure 2.2.8.

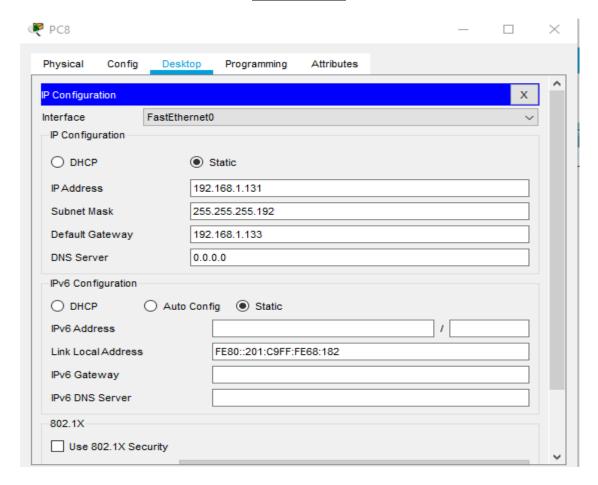


Figure 2.2.9.

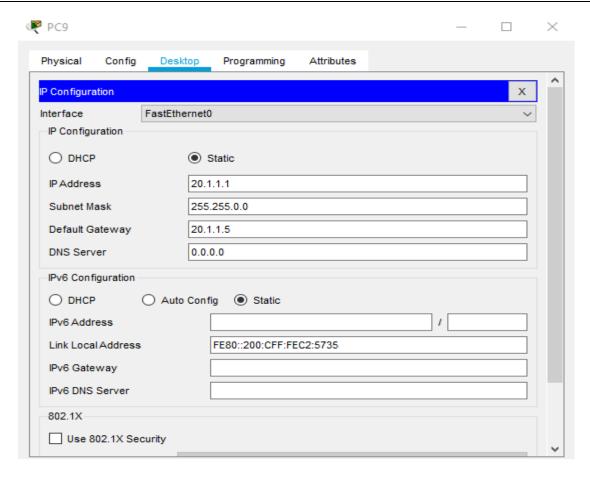


Figure 2.2.10.

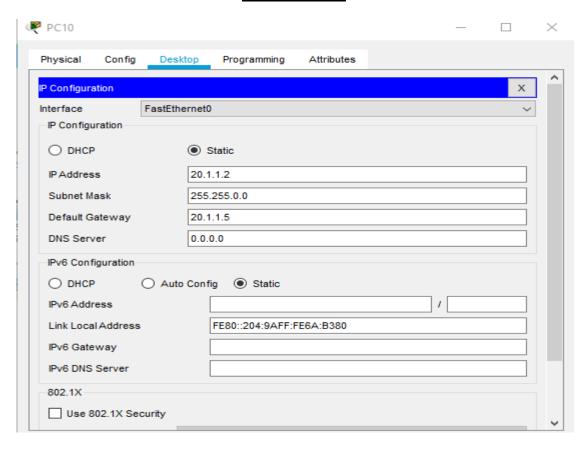


Figure 2.2.11.

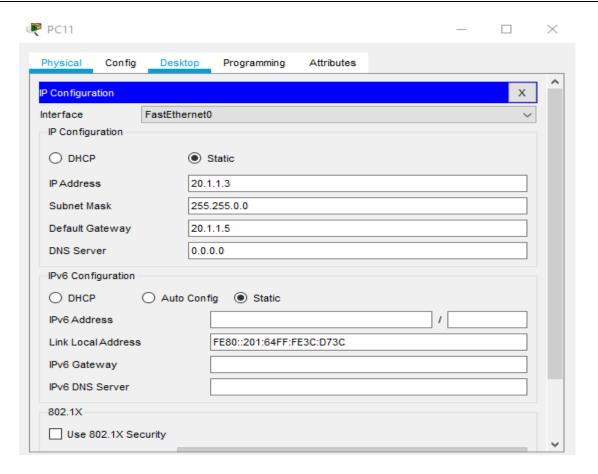


Figure 2.2.12.

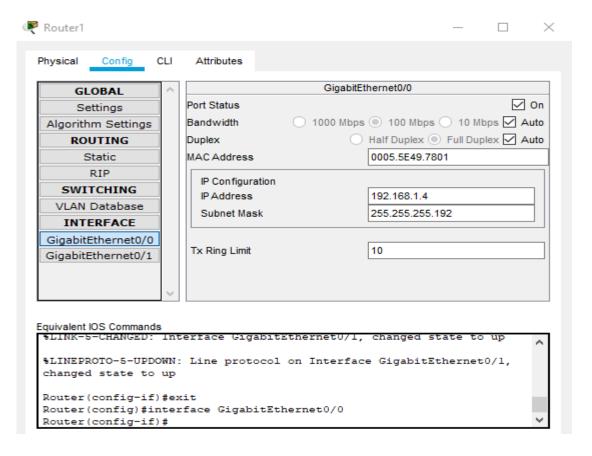


Figure 2.2.13.

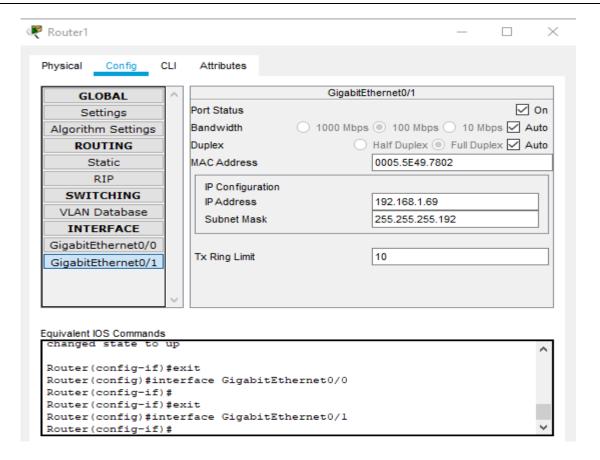


Figure 2.2.14.

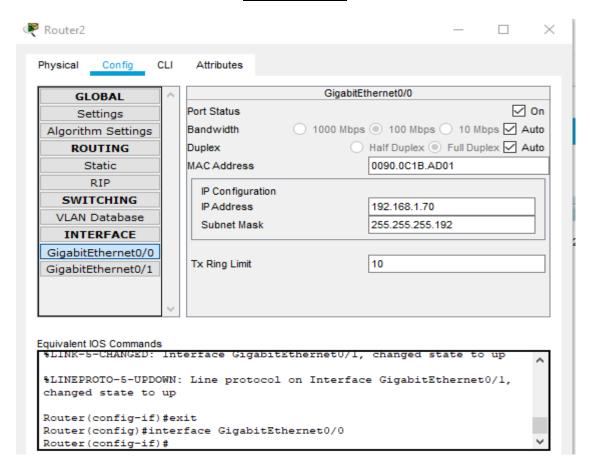


Figure 2.2.15.

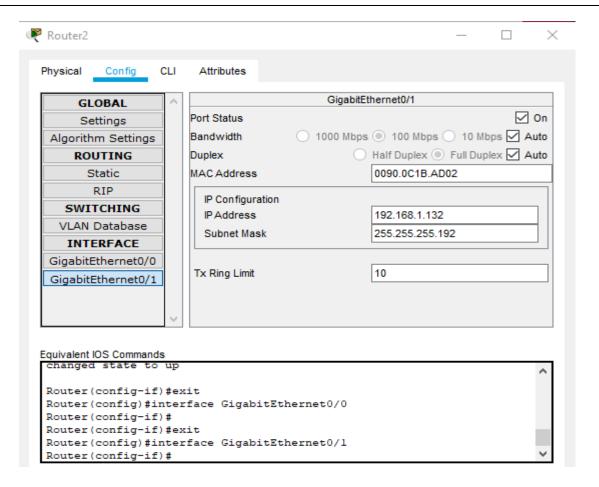


Figure 2.2.16.

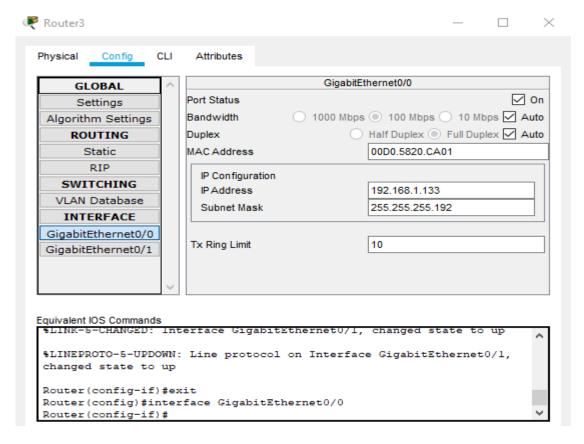


Figure 2.2.17.

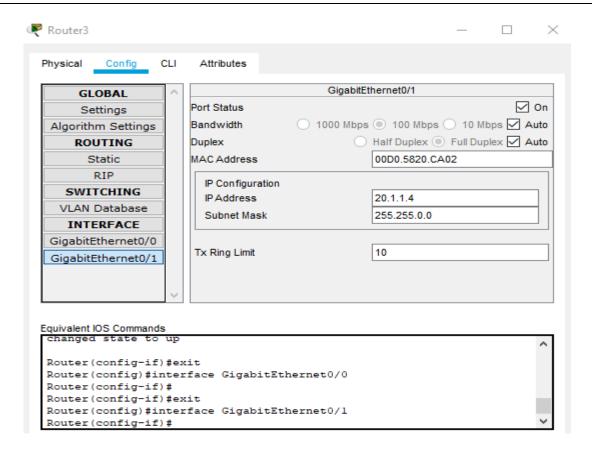


Figure 2.2.18.

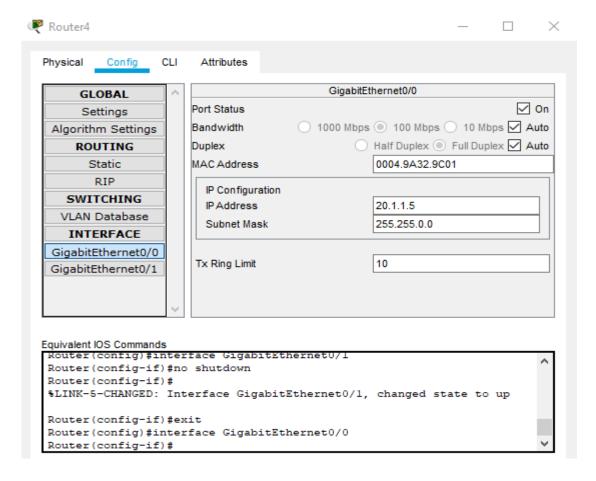
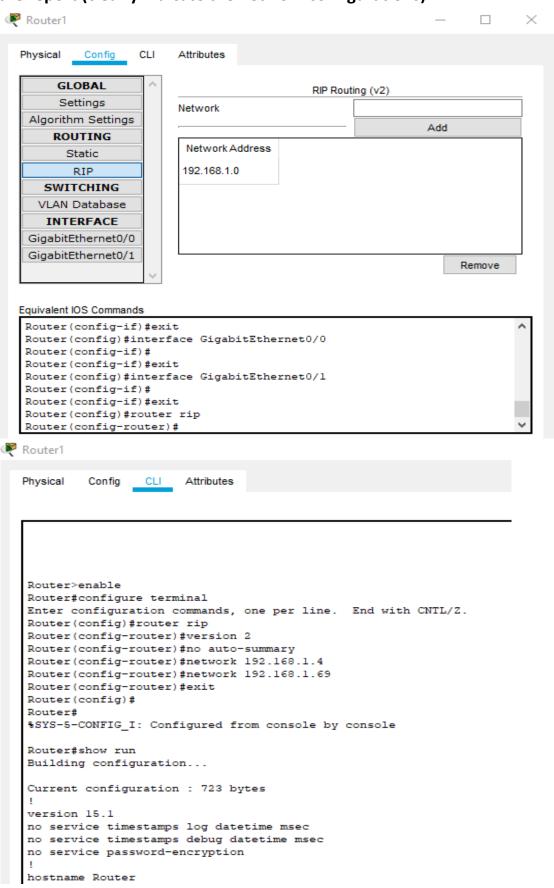


Figure 2.2.19.

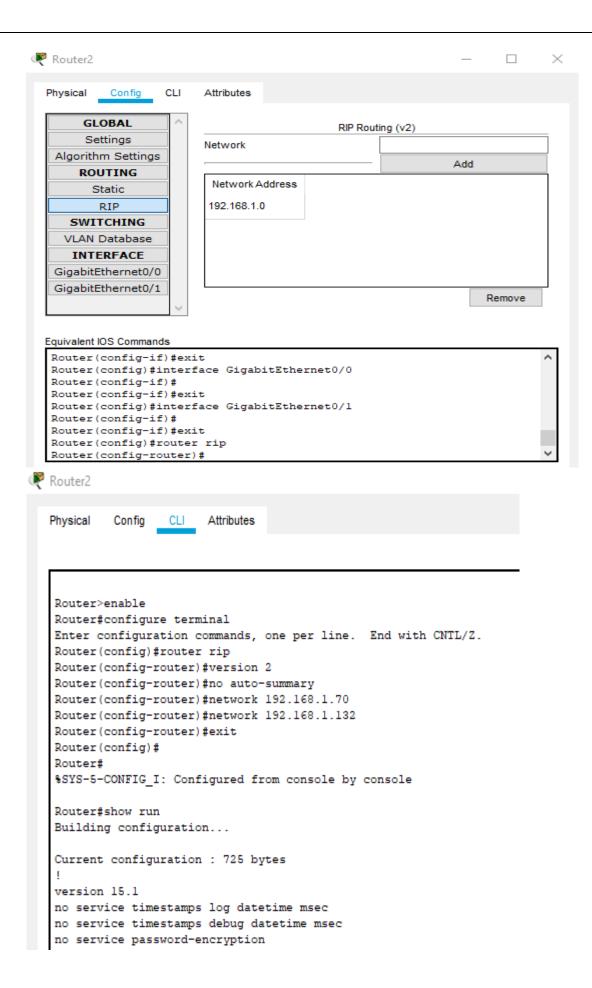
03. Configure RIP for each of the routers. Include screenshots of your CLI windows into the report (clearly indicate the network configurations).



line con 0

line aux 0

line vty 0 4 --More--



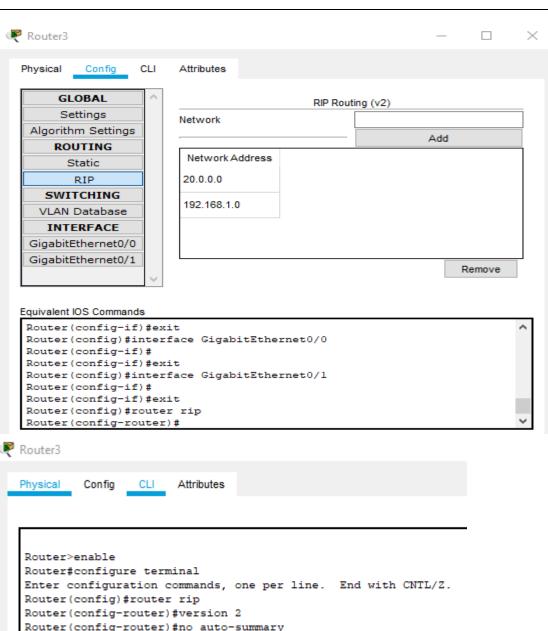
```
Router2
            Config CLI Attributes
   Physical
   kouter>enable
   Router#configure terminal
   Enter configuration commands, one per line. End with CNTL/Z.
   Router(config) #router rip
   Router(config-router) #auto-summary
   Router(config-router) #end
   Router#
   %SYS-5-CONFIG_I: Configured from console by console
   Router#show run
   Building configuration...
Router2
           Config CLI
                         Attributes
  Physical
   interface GigabitEthernet0/0
    ip address 192.168.1.70 255.255.255.192
    duplex auto
    speed auto
   interface GigabitEthernet0/1
    ip address 192.168.1.132 255.255.255.192
    duplex auto
    speed auto
   interface Vlanl
    no ip address
    shutdown
   router rip
    version 2
    network 192.168.1.0
```

ip classless

line con 0

line aux 0 --More--

ip flow-export version 9



```
Router*configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config) #router rip
Router(config-router) #version 2
Router(config-router) #ne auto-summary
Router(config-router) #network 192.168.1.133
Router(config-router) #network 20.1.1.4
Router(config-router) #exit
Router(config) #
Router#
%SYS-5-CONFIG_I: Configured from console by console

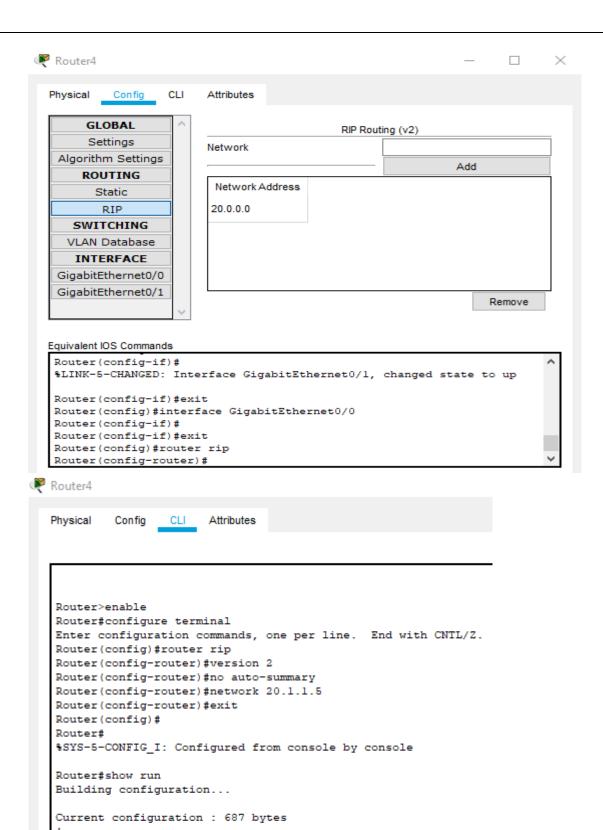
Router#show run
Building configuration...

Current configuration : 735 bytes
!
version 15.1
no service timestamps log datetime msec
no service timestamps debug datetime msec
no service password-encryption
!
hostname Router
```

```
Router3
   Physical
            Config CLI Attributes
   Router>enable
   Router#configure terminal
   Enter configuration commands, one per line. End with {\tt CNTL/Z}.
   Router(config) #router rip
   Router(config-router) #auto-summary
   Router(config-router) #end
   Router#
   %SYS-5-CONFIG_I: Configured from console by console
   Router#show run
   Building configuration...
Router3
   Physical
           Config CLI Attributes
   interface GigabitEthernet0/0
    ip address 192.168.1.133 255.255.255.192
    duplex auto
    speed auto
   interface GigabitEthernet0/1
    ip address 20.1.1.4 255.255.0.0
    duplex auto
    speed auto
   interface Vlanl
    no ip address
    shutdown
   router rip
    version 2
    network 20.0.0.0
    network 192.168.1.0
   ip classless
   ip flow-export version 9
   line con 0
```

line aux 0

line vty 0 4 --More--



version 15.1

hostname Router

no service timestamps log datetime msec no service timestamps debug datetime msec

no service password-encryption

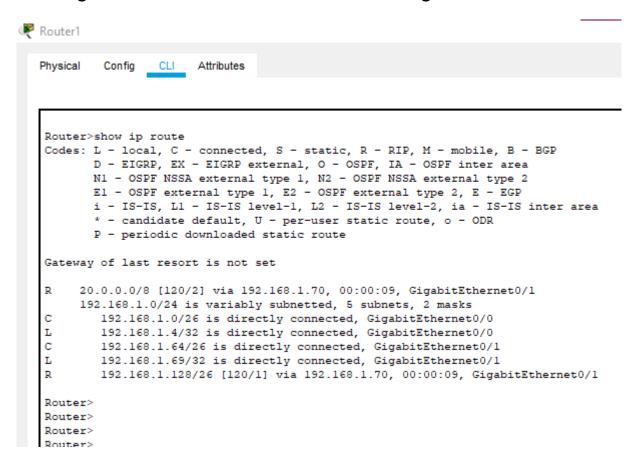
```
Router4
            Config CLI Attributes
   Physical
    Router>enable
    Router#configure terminal
   Enter configuration commands, one per line. End with CNTL/Z.
   Router(config) #router rip
   Router(config-router) #auto-summary
    Router(config-router) #end
    Router#
    %SYS-5-CONFIG_I: Configured from console by console
    Router#show run
    Building configuration...
Router4
   Physical
           Config CLI Attributes
   interface GigabitEthernet0/0
    ip address 20.1.1.5 255.255.0.0
    duplex auto
    speed auto
   interface GigabitEthernet0/1
    no ip address
    duplex auto
    speed auto
   interface Vlan1
    no ip address
    shutdown
   router rip
    version 2
    network 20.0.0.0
   ip classless
   ip flow-export version 9
   line con 0
```

line aux 0

line vty 0 4 login

--More--

04. Print the routing table in the router R1. Explain each parameter indicated in the routing table for the routes that it has learnt through RIP.



RIPv2 has all the functions of RIPv1 plus some improvements. RIPv2 provides a mechanism for authentication of other routers. It provides the ability to multicast, which can reduce network traffic when compared to network broadcasting. RIPv2 supports variable length network masks.

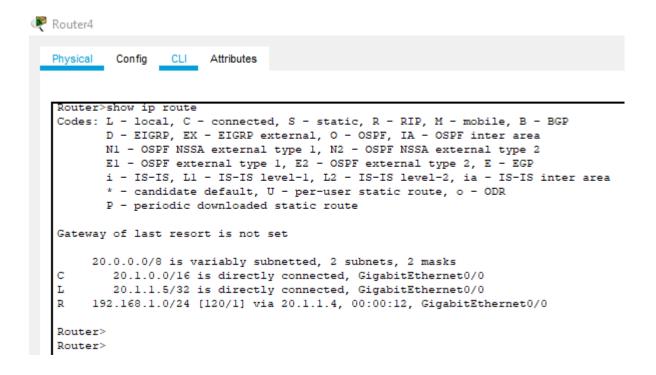
In the above figure C stands for connected, L stands for local and it identify the local route and R stands for RIP. Each directly connected network is automatically added to the routing table.

R 20.0.0.0/8 [120/2] via 192.168.1.70, 00:00:09, GigabitEthernet0/1 192.168.1.0/24 is variably subnetted, 5 subnets, 2 masks
 R-route source, 20.0.0.0/8-Destination network, [120/2]-120 is the administrative distance, 2 is the metric, 192.168.1.70-next hop, 00:00:09- route timestamp,
 GigabitEthernet0/1- outgoing interface

- 192.168.1.0/26 indicates the range of the IP addresses for which the route will be used, in this case, all IP addresses from the following range: 192.168.1.0 192.168.1.63
 - **GigabitEthernet0/0** indicates the interface the packet will be sent out, in order to reach the destination network.
- 192.168.1.4/32 indicates the local IP addresses which the route will be used.

 GigabitEthernet0/0 indicates the interface the packet will be sent out, in order to reach the destination network.
- **192.168.1.64/26** indicates the range of the IP addresses for which the route will be used, in this case, all IP addresses from the following range: 192.168.1.64 192.168.1.127
 - **GigabitEthernet0/1** indicates the interface the packet will be sent out, in order to reach the destination network.
- 192.168.1.69/32 indicates the local IP addresses which the route will be used.

 GigabitEthernet0/0 indicates the interface the packet will be sent out, in order to reach the destination network.
- 05.Explain the "Auto Summarization" issue of RIP using the routing table of R4 router. Mention under what kind of situations this occurs and suggest a solution to resolve this issue in RIP. Reconfigure R3 with your suggested solution. Observe the new routing table at R4.



The "Auto Summarization" issue of RIP using the routing table of R4 router.

Auto summarization is a feature which allows Routing Information Protocol to summarize its routes to their classful networks automatically.

Now we can see from the Routing Table of the router3 that router1, router2 and router3 are summarizing its subnets to default unsubnetted network 192.168.1.0/24. This will create confusion in network, because the routers router1, router2 and router3 are advertising the network 192.168.1.0/24. Each router is advertising each other about same network.

A router will drop traffic when it doesn't have a matching destination in its routing table. When we use summarization, it's possible that the summary route covers networks that are not in use. The router that has a summary route will forward them to the router that has advertised the summary route.

Routers prefer the path with the longest prefix match. When you use summaries, it's possible that your router prefers another path where it has learned a more specific network from. The summary route also has a single metric.

Under what kind of situations this occurs

If a routing protocol automatically creates a summary route, it is known as the autosummarization. In simple words, auto summarization is a state in which, under certain conditions, a routing protocol automatically uses the route summarization feature.

One such a condition is when the router sits between classful networks with some interface in one Class A, B, or C network and other interfaces in another Class A, B, or C network. In such a situation, the router automatically summarizes contiguous routes as a single classful network address.

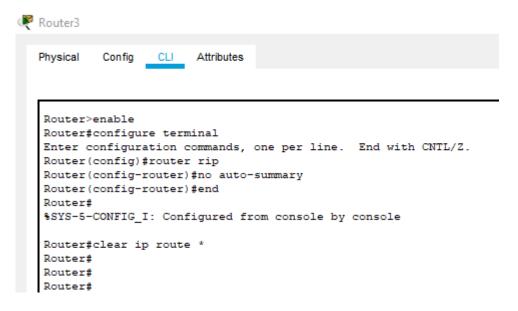
Suggest a solution to resolve this issue in RIP

a. The no auto-summary command is used to turn off automatic summarization in RIPv2. Disable auto summarization on all routers. The routers will no longer summarize routes at major classful network boundaries. R3 is shown here as an example.

R3(config)# router rip R3(config-router)# no auto-summary

b. Issue the clear ip route * command to clear the routing table.R3(config-router)# endR3# clear ip route * c.

c. Examine the routing tables. Remember that it will take some time to converge the routing tables after clearing them.



```
🧗 Router3
  Physical
           Config CLI Attributes
   interface GigabitEthernet0/0
   ip address 192.168.1.133 255.255.255.192
   duplex auto
   speed auto
   interface GigabitEthernet0/1
   ip address 20.1.1.4 255.255.0.0
   duplex auto
   speed auto
   interface Vlanl
   no ip address
   shutdown
   router rip
   version 2
   network 20.0.0.0
   network 192.168.1.0
   no auto-summary
   ip classless
   ip flow-export version 9
```

```
Router4
  Physical
            Config CLI Attributes
   Router>show ip route
   Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
          D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
          N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
          E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
          i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
          * - candidate default, U - per-user static route, o - ODR
          P - periodic downloaded static route
   Gateway of last resort is not set
        20.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
   C
           20.1.0.0/16 is directly connected, GigabitEthernet0/0
           20.1.1.5/32 is directly connected, GigabitEthernet0/0
   L
        192.168.1.0/26 is subnetted, 3 subnets
   R
           192.168.1.0/26 [120/3] via 20.1.1.4, 00:00:21, GigabitEthernet0/0
   R
           192.168.1.64/26 [120/2] via 20.1.1.4, 00:00:21, GigabitEthernet0/0
           192.168.1.128/26 [120/1] via 20.1.1.4, 00:00:21, GigabitEthernet0/0
```

06. Mention two other limitations of RIP (Except Auto Summarization).

Some of RIP's greatest limitations are its

- Inability to support paths longer than 15 hops (router counts the hops a packet makes as it crosses other routers on the way to its destination.)
- Reliance on fixed metrics to calculate routes (Routing decisions are only made by metrics hop counts. The path with the lowest hop count is the most efficient, which may not be the best method because this does not take into account the speed of some of these network links.)
- Network intensity of table updates
- Relatively slow convergence (The distance-vector algorithm is designed so that all
 routers share all their routing information regularly. Over time then, all routers
 eventually end up with the same information about the location of networks and which
 are the best routes to use to reach them. This is called *convergence*. Unfortunately, the
 basic RIP algorithm is rather slow to achieve convergence. It takes a long time for all
 routers to get the same information, and in particular, it takes a long time for
 information about topology changes to propagate.)
- Lack of support for dynamic load balancing