

Academics

- **PhD** in Electrical and Computer Engineering at **Rice University** *Aug 2016 - ongoing*
- **BTech** with major in Electrical Engineering and minor in Math from **IIT Bombay** *2011 - 2015*
- **All India Rank 21** in IIT JEE-2011

Work Experience

Applied Scientist Intern at Amazon Search(A9), Palo Alto, CA *May 2018 - Aug 2019*
Manager: Vijai Mohan, Lab: Search Labs

- Implemented a new hashing based extreme classification algorithm MACH for improving **Matching** and **Ranking** performance of Amazon Search.
- Achieved **9%** better offline recall than production model on a category with **85 million** products.
- Developed a MinHash based low latency fall-back package FLASH to replace queries with most relevant ones in the event of search failure.

Graduate Research Assistant at Rice University, Houston, TX *Aug 2016 - present*
Advisor: Prof.Anshumali Shrivastava, Lab: RUSHLAB

- Working on Large Scale Machine Learning using smart Hashing and Randomization methods. Working on memory and time efficient **Extreme Classification, Zero-Shot Learning, Structured Prediction** and **Imitation Learning** using minimal expert information.

Data Analyst at Target Corporation, Bengaluru *July 2015 - July 2016*
Manager: Sourav Dutta, Mentor: Venkataramana Kini, Lab: Enterprise Data Analytics & Business Intelligence

- Worked on estimating customer **subscription propensity** using Mixture Models.
- Worked with **Personalization** team on improving the purchase rate of **complimentary product** recommendations using **word2vec** and **Bayesian Personalized Ranking(BPR)**.

Research

Extreme Classification in Log Memory using Count-Min Sketch *Published at NeurIPS 2019*
Tharun Medini, Qixuan Huang, Yiqiu Wang, Vijai Mohan, Anshumali Shrivastava

- Proposed a novel method to group K classes(millions) into a few hundreds of meta-classes using 2-universal hashing. Using just $O(\log(K))$ such groupings, we can train small classifiers in just logarithmic memory
- We bypass the prediction of K -vector and directly predict its count-min sketch values and recover the original predictions when needed.
- We show improved precision and recall with significantly less memory on an **Amazon Search Dataset** with **50 million** classes and several other multi-class and multi-label datasets.

SLIDE:Sub-Linear Deep Learning Engine *Under review at SysML 2020*
Beidi Chen, Tharun Medini, James Farwell, Sameh Gobriel, Charlie Tai, Anshumali Shrivastava

- Developed a new DL framework from scratch in C++ that sparsifies the computations in neural networks to $\approx 1\%$ of typical matrix multiplications. Our package uses simple **CPU** parallel instructions and trains and evaluates **5x faster** than the best available GPU **NVIDIA Tesla V-100** on large extreme classification datasets.

RAMBO: Repeated And Merged BloOm Filter for Multiple Set Membership Testing (MSMT) in Sub-linear time *pre-print on arxiv*
Gaurav Gupta, Benjamin Coleman, Tharun Medini, Vijai Mohan, Anshumali Shrivastava

- Proposed a novel streaming algorithm RAMBO that achieves $O(\sqrt{K}\log K)$ query time for K sets as opposed to $O(K)$ for the popular Array-of-Bloom-Filters.
- We construct a Count-Min SKetch of Bloom Filters and replace the addition operation with set union and minimum operation using set intersection.

Similarity based Soft-Labelling for Generalized Zero-Shot Learning *Under review at ICLR 2020*
Shabnam Daghighi, Tharun Medini, Anshumali Shrivastava

- Proposed a novel algorithm to train Zero-Shot Learning with cross-entropy loss as opposed to training embedding models or GANs. We distribute a small probability to the nearest unseen class based on embedding distance. This intrinsically learns to predict unseen classes. We achieve notably better generalized Zero Shot precision on AwA, CUB and SUN datasets.

Imitate like a Baby: The Key to Efficient Exploration in Deep Reinforcement Learning

Deep RL Workshop at NeurIPS 2019

Tharun Medini, Anshumali Shrivastava

- Achieved significantly better scores than Asynchronous-Advantage Actor Critic(**A3C**) model on Atari-2600 games by appending the action space of a Reinforcement Learning agent with the most **frequent action sequences** taken by an expert in the same game.

Academic Services

PC Member

- AAAI 2020.

Reviewer

- NeurIPS 2019, ICML 2019 and AAAI 2017.

Teaching Assistant

Aug 2013 - May 2014

- Worked as **Teaching Assistant** for **Calculus** and **Differential Equations** courses at IIT Bombay.

Mentor, Department Academic Mentorship Program

April 2014-April 2015

- Worked as a **mentor** for under performing students with academic and personal problems.

Skills

- Programming Languages : **Python**, MATLAB, C++
- Tools and Packages: **TensorFlow**, **PySpark**, Keras, Hadoop MapReduce.

Awards & Scholarships

- Rice Graduate Fellowship *Aug 2016 - May 2018*
- American Society of Indian Engineers Scholarship *Nov 2019*
- IIT Bombay MCM scholarship *Aug 2011 - May 2015*
- Academic Excellence Award from EE Department, IIT Bombay *Apr 2015*
- Best Mentor award from Institute Student Mentorship Program (ISMP), IIT Bombay *2014, 2015*