Convolution Neural Network (CNN)

CNN = Convolution + Neural Network

Neural Network part we know that

Now we will concentrate on Convolution part

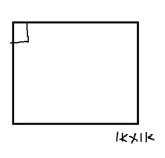
CNN is used for Object detection, Image or Video detection

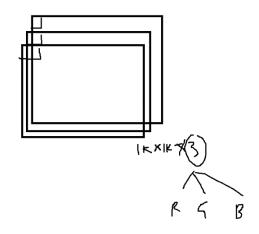
CNN very famous === So many developments are based on CNN only

Why CNN

Imagine we have an image with size 1000 * 1000 (*Gray Imgage*)

If it is a color image: RGB , the image size is: 1000 * 1000 * 3 $\,$





For this shape: 1000*1000*3, the number of input layer neurons required is 3M after this if you give one hidden layer with 1000 neurons

How many parameters = $3M * 1000 + 1000 \approx 3B$

3B parameters in that starting Input + Hidden layer, to process this we required so much big compute engines, practically It is not a good idea

why we need pass entire imgae, why can't we pass important features can't the NN not find the output?

Idea: Convert Bigger image to small image which is having importnat features this image will pass to the Neural network

Q2) How we get this smaller image from the bigger image

ECE: Fourier series, Fourier Transform

Convolution: Multiplying two Signals ====> produce the another signals we multiply one image with another image ====> feature map Original image * filter or kernal = feature map

*Q*3) *How to choose the filter* :

In NN filter is nothing but weight matrix

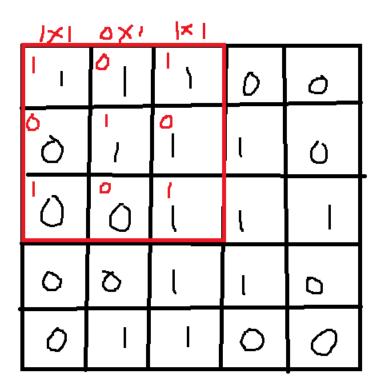
your weight matrix is good, it will multiply with original image === good features

1	1	1	0	0
0	1	1	1	0
О	0	1	1	1
О	0	1	1	0
0	1	1	0	0

1	0	1
0	1	0
1	0	1

Input

Filter / Kernel

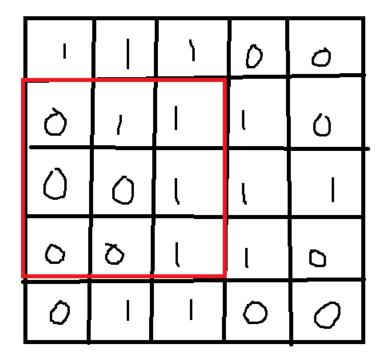


1 * 1 + 0 * 1 + 1 * 1 + 0 * 0 + 1 * 1 + 0 * 1 + 1 * 0 + 0 * 0 + 1 * 1 = 4

I	1	0 \	0	0_
Ò	o I		0 —	Ó
\bigcirc	_ ()	م —		_
0	Ø	l	l	0
0			0	0

$$1*1+0*1+1*0+0*1+1*1+0*1+1*0+0*1+1*1=3$$

First slide to the right side = (4, 3, 4)



First slide to the right side = (4, 3, 4)

second slide to the right side = (2, 4, 3)

Third slide to the right side = (2, 3, 4)

We are multiplying Original image with filter , we are getting feature map

4	3	4
2	4	3
2	3	4

Original image size 5 * 5, Filter size is 3 * 3 = Feature map <math>3 * 3

Original image size 6 * 6, Filter size is 3 * 3 = Feature map <math>4 * 4

Original image size 7 * 7, Filter size is 3 * 3 = Feature map <math>5 * 5

Original image size N * N, Filter size is F * F = Feature map N - F + 1 * N - F + 1

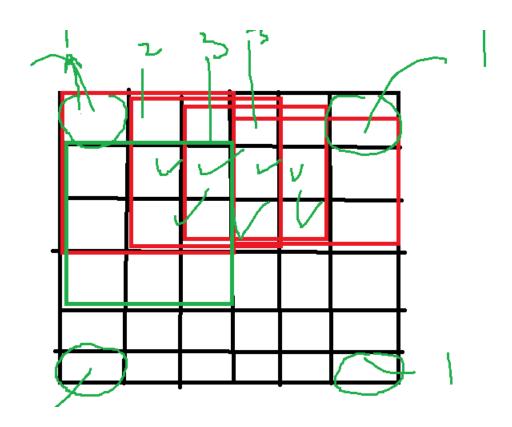
Original image size 5 * 5 * 3, Filter size is 3 * 3 * 3 = Feature map <math>3 * 3

Original image size 5 * 5, Filter size is 3 * 3 = Feature map 3 * 3Filter size is 3 * 3 = Feature map 3 * 3Filter size is 3 * 3 = Feature map 3 * 3

$Draw\ back - 1$

Original image size 6 * 6, Filter size is 3 * 3 = FMap: 4 * 4Original image size 6 * 6, Filter size is 4 * 4 = Fmap: 3 * 3Original image size 6 * 6, Filter size is 5 * 5 = Fmap: 2 * 2As filter size increases, resultant image (feature map)size is decreasing which means number of pixels are decreasing, Input becomes less Less input data is not good

CNN: Instead of sending total image, we will multiply a filter and we will send a small image which is having importnat features



 $Draw\ back-2$: while comvolution edges are calucaulted only one time with this way we might loss the information

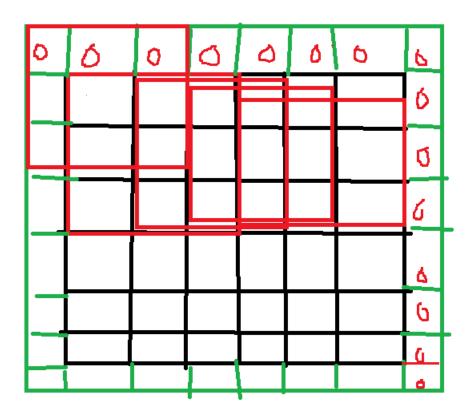
Goal:

we need to avoid image shrink

we need to avoid loss of edges information

Padding: Adding an extra layers

$$(6X6)*(3X3) = 4*4$$



$$(6X6) * (3X3) = 4 * 4$$

padding = 1

$$(6X6)*(3X3)$$
 Padding = 1 : 6 * 6

6*6 becomes 8*8 when we apply padding = 1

$$N = 6 * 6$$
 , $f = 3 * 3$ $p = 1$:

$$(6X6) * (3X3)$$
 Padding = 2:

6*6 becomes 10*10 when we apply padding = 2

$$N + (2p) - F + 1$$



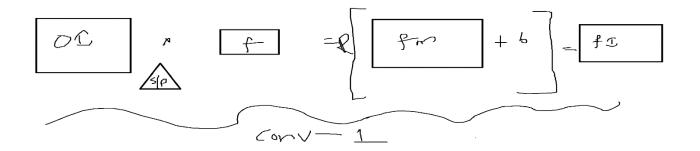
Original Image	Filter	Padding	Feature map
N*N	f*f	No	(N-f+1)*(N-f+1)
N*N	f*f	Yes =P	(N+2p-f+1)*(N+2p-f+1)

Stride:

To speed up the computation process, the filter comvolve with original image in the odd cases which means sliding will skip one step stride is means step size $\frac{1}{2} \int_{-\infty}^{\infty} \frac{1}{2} \left(\frac{1}{2} \int_{-\infty}^{\infty} \frac{1}{$

by default stride (s) = 1





Original image is 6*6*3, Filter size = 3*3*3 Number of filter = 2

Feature map:

$$32 * 32$$
 multiply image with $4 * 4$ (we are using 3 filters)[$4 * 4 * 3$] = $29 * 29 * 3$
 $32 * 32 * 3$ multiply image with $4 * 4 * 3$ (we are using 3 filters)[$4 * 4 * 3 * 3$] = $29 * 29 * 3$

$$32 * 32$$
 multiply image with $4 * 4$ (we are using 3 filters)[$4 * 4 * 3$] = $29 * 29 * 3$
How many parameters are required? = $4 * 4 * 3 + 3 = 51$

$$32 * 32 * 3$$
 multiply image with $4 * 4 * 3$ (we are using 3 filters)[$4 * 4 * 3 * 3$] = $29 * 29 * 3$
How many parameters are required? $48 * 3 + 3 = 147$

Finally One convolution layer

Original * Filter ===
$$> Relu(Fmap + bias) = image$$

Padding, stride, Number of filters

Pooling layer:

Ones the image we got, Pooling layers

some times we feel Covolution result image also have many pixel values

we want to reduce that, from the all pixels we want identify important pixels

imortant pixels having the more information

- Average poolFor example: 6 * 6, pooling layer: 2 * 2
 - pool

Convolution - layer1 = OI * Filter = Relu(Feamap + bias) = Image

Inuput: Originalimage ==> Convolution - layer1 + Pooling layer = Final image1

 $Inuput: Final\ image\ 1 ===> Convolution\ -\ layer\ 2\ +\ Pooling\ layer\ =\ Final\ Image\ 2$

Inuput: Final image -2 ==> Convolution - layer3 + Pooling layer = Final Image3

+

Final Image3: 28 * 28 = 784 pixels falatten: Fully connected layer

Hidden layer

Output layer

Convolution Neural Netowrk

CNN is biggest development in DL

in ML we saved the model: Model. pkl file

in DL we can save the model: saving the weights

Our main goal: Find the suitable weights in order to reduce the error

weights file or parameter file

weights depends on model architecture

You can develop one good model, you save the weights

and share that weights to your friend, he will do the prediction === Transfer learning

we are not training the model from scratch, we will use already developed model weights this is called Transfer learning

CNN ==== so many models

- 1)LeNet
- 2) AlexNet: Geffry Hinton GodFather of AI
- 3)VGG16, Vgg19, Vgg32
- 4) MobileNet
- 5) *ResNet* 50
- 6) *RCN*
- 7) fastRcnn
- 8) Mask Rcnn
- 9) Yolo

CNN python code

MobileNet code

Fine tuning is work

we will use those weights, and we will train the model on our data
we no need to worry about architecture
Directly take that model and pass the input output data
ask the model to learn