

THE MUSEUM TOUR ORGANIZER

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import java.util.*;

class Exhibit {

    String name;

    int id;

    public Exhibit(String name, int id) {

        this.name = name;

        this.id = id;

    }

    @Override

    public String toString() {

        return name + " (ID: " + id + ")";

    }

}
```

```

public class MuseumTour {

    private int[][] adjacencyMatrix;

    private List<Exhibit> exhibits;

    public MuseumTour(int numberOfExhibits) {

        adjacencyMatrix = new int[numberOfExhibits][numberOfExhibits];

        exhibits = new ArrayList<>();

        for (int i = 0; i < numberOfExhibits; i++) {

            Arrays.fill(adjacencyMatrix[i], Integer.MAX_VALUE / 2); // Initialize distances as
"infinity"

            adjacencyMatrix[i][i] = 0; // Distance to self is 0

        }

    }

    public void addExhibit(String name, int id) {

        exhibits.add(new Exhibit(name, id));

    }

    public void setDistance(int fromId, int toId, int distance) {

        adjacencyMatrix[fromId][toId] = distance;

        adjacencyMatrix[toId][fromId] = distance; // Assuming the graph is undirected

    }

```

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public void displayExhibits() {

    System.out.println("Exhibits in the Museum:");

    for (Exhibit exhibit : exhibits) {

        System.out.println(exhibit);

    }

}

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public void displayAdjacencyMatrix() {

    System.out.println("Adjacency Matrix:");

    for (int[] row : adjacencyMatrix) {

        System.out.println(Arrays.toString(row));

    }

}

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private int[] dijkstra(int startId) {

    int n = exhibits.size();

    int[] distances = new int[n];

    boolean[] visited = new boolean[n];

    Arrays.fill(distances, Integer.MAX_VALUE / 2);

    distances[startId] = 0;

    PriorityQueue<int[]> pq = new PriorityQueue<>(Comparator.comparingInt(a -> a[1]));

    pq.offer(new int[]{startId, 0});

    while (!pq.isEmpty()) {

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int[] current = pq.poll();

int currentNode = current[0];

int currentDistance = current[1];


if (visited[currentNode]) continue;

visited[currentNode] = true;


for (int neighbor = 0; neighbor < n; neighbor++) {
    if (adjacencyMatrix[currentNode][neighbor] < Integer.MAX_VALUE / 2) { //
Valid edge
        int newDist = currentDistance + adjacencyMatrix[currentNode][neighbor];

        if (newDist < distances[neighbor]) {
            distances[neighbor] = newDist;

            pq.offer(new int[]{neighbor, newDist});
        }
    }
}

return distances;
}

```

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public void findShortestTour(int startId, List<Integer> desiredIds) {

    // Step 1: Precompute all-pairs shortest paths using Dijkstra

    int n = exhibits.size();

    int[][] allPairsDistances = new int[n][n];

    for (int i = 0; i < n; i++) {

        allPairsDistances[i] = dijkstra(i);

    }


    // Step 2: Use a greedy algorithm to approximate the shortest tour

    boolean[] visited = new boolean[n];

    List<String> tourSequence = new ArrayList<>();

    int current = startId;

    int totalDistance = 0;


    tourSequence.add(exhibits.get(current).name);

    visited[current] = true;


    while (!desiredIds.isEmpty()) {

        int nearest = -1;

        int minDistance = Integer.MAX_VALUE;


        // Find the nearest unvisited exhibit

        for (int id : desiredIds) {

            if (!visited[id] && allPairsDistances[current][id] < minDistance) {

                nearest = id;
            }
        }
    }
}

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        minDistance = allPairsDistances[current][id];
    }
}

// Move to the nearest exhibit
if (nearest != -1) {
    totalDistance += minDistance;

    current = nearest;

    visited[current] = true;

    tourSequence.add(exhibits.get(current).name);

    desiredIds.remove((Integer) current);
} else {
    break; // No reachable exhibits left
}

}

// Step 3: Return to the starting point
totalDistance += allPairsDistances[current][startId];
tourSequence.add(exhibits.get(startId).name);

// Output the results
System.out.println("Shortest Tour Sequence: " + tourSequence);
System.out.println("Total Tour Time: " + totalDistance + " minutes");
}

```

```

//main method

public static void main(String[] args) {

    // Example: Create a museum layout

    MuseumTour museum = new MuseumTour(5);


    museum.addExhibit("Monet's Water Lilies", 0);
    museum.addExhibit("Michelangelo's Pieta", 1);
    museum.addExhibit("Egyptian Sarcophagi", 2);
    museum.addExhibit("Picasso's Guernica", 3);
    museum.addExhibit("Van Gogh's Sunflowers", 4);


    museum.setDistance(0, 1, 5);
    museum.setDistance(0, 2, 10);
    museum.setDistance(1, 3, 15);
    museum.setDistance(2, 4, 20);
    museum.setDistance(3, 4, 25);


    museum.displayExhibits();
    museum.displayAdjacencyMatrix();


    // Find shortest path for a tour starting at exhibit 0 and visiting exhibits 1, 3, and 4
    museum.findShortestTour(0, new ArrayList<>(Arrays.asList(1, 3, 4)));
}
}

```