Assignment questions Mastering java 8

DESIGN PATTERNS and SOLID PRINCIPLES with JAVA

Problem Statement : Abstract Factory Pattern:

3.You are developing a graphical user interface (GUI) library that supports both light and dark themes. Design an abstract factory pattern to create GUI components (buttons, text fields, etc.) for each theme. Provide the Java code for the abstract factory interface and concrete classes for light and dark themes.

Assignment Link: https://github.com/TharunPatel20/UST-techAcademy/tree/main/USTJavaCourse/Module8DesignPatternsandSOLIDPrincipleswithJava/src/abstractFactoryPattern