

Problem Statement 1:

1. Small Code Using abstract Keyword

```
abstract class Animal {    abstract void
sound(); // Abstract method

    void eat() { // Non-abstract method
        System.out.println("This animal eats food.");
    }
}

class Dog extends Animal {
    @Override
    void sound() {
        System.out.println("The dog barks.");
    }
}

public class AbstractExample {    public
static void main(String[] args) {
    Dog dog = new Dog();    dog.sound();
    dog.eat();
}
}
```

2. Abstract Class with Abstract and Non-Abstract

Methods abstract class Shape { abstract void draw(); //

Abstract method void description() { // Non-abstract
method

```
        System.out.println("This is a shape.");
    }
}
```

```
class Circle extends Shape {  
    @Override  
    void draw() {  
        System.out.println("Drawing a Circle.");  
    }  
}  
  
public class AbstractClassDemo {  
    public static void main(String[] args) {  
        Circle circle = new Circle();  
        circle.draw();    circle.description();  
    }  
}
```

3. Interface and Abstract

```
Methods interface Vehicle {  
    void start(); // Abstract method  
    void stop(); // Abstract method  
}  
  
class Car implements Vehicle {  
    @Override  
    public void start() {  
        System.out.println("Car is starting.");  
    }  
    @Override  
    public void stop() {  
        System.out.println("Car is stopping.");  
    }  
}
```

```
public class InterfaceDemo {    public
static void main(String[] args) {        Car
car = new Car();
        car.start();
car.stop();
    }
}
```

4. Print Array in Reverse Order

```
public class ReverseArray {    public
static void main(String[] args) {
int[] array = {1, 2, 3, 4, 5};

        System.out.println("Array in reverse order:");
for (int i = array.length - 1; i >= 0; i--) {
        System.out.print(array[i] + " ");
    }
}
}
```

5. Override toString and Sort

```
Array import.util.Arrays; class Person
{    String name;
    int age;
    Person(String name, int age) {
this.name = name;
        this.age = age;
    }
    @Override    public
String toString() { return
```

```
"Person{name=\"" + name
+ "\", age=\"" + age + "\"}";

    }
}

public class ToStringSortExample {
    public static void main(String[] args) {
        Person[] persons = {
            new
            Person("Alice", 30),
            new
            Person("Bob", 25),
            new
            Person("Charlie", 35)
        };

        Arrays.sort(persons, (p1, p2) -> Integer.compare(p1.age,
p2.age));    System.out.println("Sorted array of persons:");    for
(Person person : persons) {
        System.out.println(person);
    }
}
}
```

6. Compare Strings Using Different

Methods

```
public class StringComparison {
    public static void main(String[] args) {

        String str1 = "Hello";

        String str2 = "Hello";

        String str3 = new String("Hello");

        // By "==" method

        System.out.println("Using '==' method:");

        System.out.println(str1 == str2); // true

        System.out.println(str1 == str3); // false

        // By "equals" method
```

```
System.out.println("\nUsing 'equals' method:");
System.out.println(str1.equals(str2)); // true
System.out.println(str1.equals(str3)); // true
// By "compareTo" method
System.out.println("\nUsing 'compareTo' method:");
System.out.println(str1.compareTo(str2)); // 0
System.out.println(str1.compareTo("World")); // Negative value
}
}
```

7. Concatenate Strings public class

```
StringConcatenation {    public static
void main(String[] args) {
    String str1 = "Hello";
    String str2 = " World";
    String result = str1 + str2; // Using '+' operator
    System.out.println("Concatenated String: " + result);
}
}
```

Problem Statement 2:

1. Create a File, Write Content, and Read From a

```
File import.io.*; public class FileOperations {    public
static void main(String[] args) {
    String fileName = "example.txt";
    String content = "This is an example content.";
    // Write to a file
    try (BufferedWriter writer = new BufferedWriter(new FileWriter(fileName))) {
        writer.write(content);
    }
}
```

```
        System.out.println("File written successfully.");
    } catch (IOException e) {
        e.printStackTrace();
    }

    // Read from a file    try (BufferedReader reader = new BufferedReader(new
FileReader(fileName))) {
        String line;

        System.out.println("Reading file content:");
        while ((line = reader.readLine()) != null) {
            System.out.println(line);
        }
    } catch (IOException e) {
        e.printStackTrace();
    }
}
```

2. Calculate the Average Value of Array

```
Elements public class ArrayAverage {
    public static void main(String[] args) {
        int[] numbers = {10, 20, 30, 40, 50};    int
        sum = 0;

        for (int num : numbers) {
            sum += num;
        }

        double average = (double) sum / numbers.length;
        System.out.println("The average is: " + average);
    }
}
```

3. Create and Print an ArrayList

```
import.util.ArrayList; public class
ArrayListExample {    public static void
main(String[] args) {    ArrayList<String>
list = new ArrayList<>();
list.add("Apple");    list.add("Banana");
list.add("Cherry");

    System.out.println("ArrayList elements:");
for (String item : list) {
    System.out.println(item);
}
}
```

4. Generic Class with doSwap() Method

```
public class Swapper {    public static <T>
void doSwap(T a, T b) {
    System.out.println("Before Swap: a = " + a + ", b = " + b);
T temp = a;
    a = b;
b = temp;
    System.out.println("After Swap: a = " + a + ", b = " + b);
}
    public static void main(String[] args) {
doSwap(10, 20);    doSwap("Hello",
"World");
    }
}
```

5. Append Element to a Linked List import

```
.util.LinkedList; public class  
  
LinkedListAppend {    public static void  
  
main(String[] args) {    LinkedList<String>  
  
list = new LinkedList<>();  
  
list.add(" ");  
list.add("Python");  
  
System.out.println("Original LinkedList: " + list);  
list.addLast("C++"); // Appending an element  
  
System.out.println("Updated LinkedList: " + list);  
}  
}
```

6. Count Key-Value Mappings in a Map

```
import .util.HashMap; public class  
  
MapSize {    public static void  
  
main(String[] args) {  
  
    HashMap<String, Integer> map = new HashMap<>();  
  
    map.put("Apple", 3);  
map.put("Banana", 5);  
map.put("Cherry", 2);  
  
    System.out.println("Number of key-value pairs: " + map.size());  
}  
}
```

7. Clone a TreeSet

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```
import .util.TreeSet; public class
TreeSetClone {    public static void
main(String[] args) {
    TreeSet<String> originalSet = new
TreeSet<>();    originalSet.add("A");
originalSet.add("B");

    originalSet.add("C");
    System.out.println("Original TreeSet: " + originalSet);
    TreeSet<String> clonedSet = (TreeSet<String>) originalSet.clone();
    System.out.println("Cloned TreeSet: " + clonedSet);
}
}
```