LAB 01

```
01. using System;
namespace NameAndBatchConsoleApp
  class Program
    static void Main(string[] args)
       Console.WriteLine("Enter your
name:");
       string name =
Console.ReadLine();
       Console.WriteLine("Enter your
batch:");
       string batch =
Console.ReadLine();
       Console.WriteLine("\nYou
entered:");
```

Console.WriteLine("Name: " + name);

```
Console.WriteLine("Batch: " +
batch);
       Console.ReadKey();
02.using System;
namespace CircleAreaConsoleApp
  class Program
     static void Main(string[] args)
       Console.WriteLine("Enter the
radius of the circle:");
       string radiusInput =
Console.ReadLine();
```

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// Parse the input string to a
double
        if (double.TryParse(radiusInput,
out double radius))
          // Check if the radius is non-
negative
          if (radius >= 0)
             // Calculate the area of the
circle using the formula: Area = \pi * r<sup>2</sup>
             double area = Math.Pl
Math.Pow(radius, 2);
             Console.WriteLine("The
area of the circle with radius " + radius +
" is: " + area);
          else
             Console.WriteLine("Invalid
input. The radius must be a non-negative
```

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number.");
       else
          Console.WriteLine("Invalid
input. Please enter a valid numeric value
for the radius.");
       Console.ReadKey();
03.using System;
namespace SummationConsoleApp
  class Program
```

```
static void Main(string[] args)
       Console.WriteLine("Enter the first
number:");
       string input1 =
Console.ReadLine();
       Console.WriteLine("Enter the
second number:");
       string input2 =
Console.ReadLine();
       // Parse the input strings to
doubles
       if (double.TryParse(input1, out
double number1) &&
double.TryParse(input2, out double
number2))
          double sum = number1 +
number2;
```

Console.WriteLine("The sum of " + number1 + " and " + number2 + " is: " +

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sum);
       else
          Console.WriteLine("Invalid
input. Please enter valid numeric
values.");
       Console.ReadKey();
04.using System;
namespace SalaryAfterTaxConsoleApp
  class Program
     static void Main(string[] args)
```

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Console.WriteLine("Enter the salary of the employee:");
string salaryInput =
Console.ReadLine();
```

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Console.WriteLine("Enter the tax
rate (in decimal form, e.g., 0.2 for 20%
tax rate):");
       string taxRateInput =
Console.ReadLine();
       // Parse the input strings to
doubles
       if (double.TryParse(salaryInput,
out double salary) &&
double.TryParse(taxRateInput, out
double taxRate))
          // Check if the salary and tax
rate are non-negative
          if (salary >= 0 \&\& taxRate >= 0
&& taxRate <= 1)
```

```
// Calculate the salary after
tax
             double salaryAfterTax =
salary * (1 - taxRate);
             Console.WriteLine("Salary
after tax: " + salaryAfterTax);
          else
             Console.WriteLine("Invalid
input. Both the salary and tax rate must
be non-negative numbers.");
       else
          Console.WriteLine("Invalid
input. Please enter valid numeric values
for salary and tax rate.");
```

```
Console.ReadKey();
}
}
```