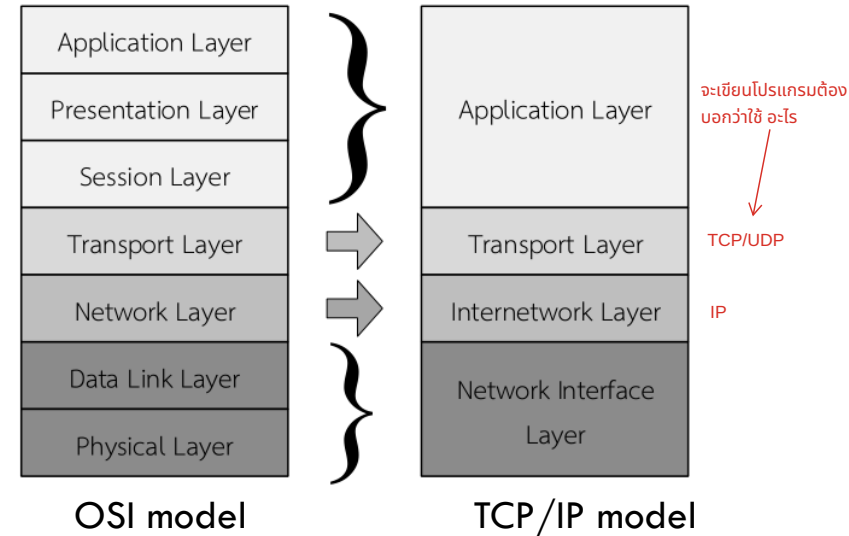


OSI Model

Layer	Application/Example	Central Device/Protocols
Application (7) Serves as the window for users and application processes to access the network services.	End User layer Program that opens what was sent or creates what is to be sent Resource sharing • Remote file access • Remote printer access • Directory services • Network management	User Applications SMTP
Presentation (6) Formats the data to be presented to the Application layer. It can be viewed as the "Translator" for the network.	Syntax layer encrypt & decrypt (if needed) Character code translation • Data conversion • Data compression • Data encryption • Character Set Translation	JPEG/ASCII EBDIC/TIFF/GIF PICT
Session (5) Allows session establishment between processes running on different stations.	Synch & send to ports (logical ports) Session establishment, maintenance and termination • Session support • perform security, name recognition, logging, etc.	Logical Ports RPC/SQL/NFS NetBIOS names
Transport (4) Ensures that messages are delivered error-free, in sequence, and with no losses or duplications.	TCP Host to Host, Flow Control Message segmentation • Message acknowledgement • Message traffic control • Session multiplexing	PACKET FILTERING TCP/SPX/UDP
Network (3) Controls the operations of the subnet, deciding which physical path the data takes.	Packets ("letter", contains IP address) Routing • Subnet traffic control • Frame fragmentation • Logical-physical address mapping • Subnet usage accounting	
Data Link (2) Provides error-free transfer of data frames from one node to another over the Physical layer.	Frames ("envelopes", contains MAC address) [NIC card — Switch — NIC card] (end to end) Establishes & terminates the logical link between nodes • Frame traffic control • Frame sequencing • Frame acknowledgement • Frame delimiting • Frame error checking • Media access control	Routers IP/IPX/ICMP
Physical (1) Concerned with the transmission and reception of the unstructured raw bit stream over the physical medium.	Physical structure Cables, hubs, etc. Data Encoding • Physical medium attachment • Transmission technique - Baseband or Broadband • Physical medium transmission Bits & Volts	Switch Bridge WAP PPP/SLIP Hub Land Based Layers

TCP/IP Model



Arguments

```

1 public class TestJava
2 {
3     public static void main(String[] args)
4     {
5         System.out.println("Number of argument : " + args.length);
6         for(int i = 0; i < args.length; i++)
7             System.out.println("Args[" + i + "] = " + args[i]);
8     }
9 }

```

0 1 "2 3 AB C"

Type Conversion

- Arguments received from a command line are in the **String** format.
- So, if we want to use them as **numbers**, we need to **convert** them. We can use the **static class** below:
 - Integer.parseInt(String intValue)**
 - Float.parseFloat(String floatValue)**
 - Double.parseDouble(String doubleValue)**

Example: Type Conversion

```
import java.io.*;

public class TypeConversion {
    public static void main(String[] args) {
        String num1 = "1";
        int num2 = 2;
        System.out.println("Result1 = " + (num1 + num2)); 12
        System.out.println("Result2 = " + (Integer.parseInt(num1)+num2)); 3
    }
}
```

Quiz

```
import java.io.*;

public class Exo1 {
    public static void main(String[] args) {
        if(args.length != 2) {
            System.out.println("Please enter 2 arguments");
            System.exit(1);
        }
        int num1 = Integer.parseInt(args[0]);
        int num2 = Integer.parseInt(args[1]);
        System.out.println("Result = " + (num1 + num2));
    }
}
```

- Find the output of this program when user runs it with the following commands:
 - `java Exo1` `please enter.....`
 - `java Exo1 125` `please enter.....`
 - `java Exo1 25 15` `Result = 40`
 - `java Exo1 25 a` `Exception`

Example: Class IOException

- `java.lang.Exception` നാശകുറുപ്പ്
 - `java.io.IOException`
 - `java.io.CharConversionException`
 - `java.io.EOFException`
 - `java.io.FileNotFoundException`
 - `java.io.InterruptedIOException`
 - `java.io.ObjectStreamException`
 - `java.io.InvalidClassException`
 - `java.io.InvalidObjectException`
 - `java.io.NotActiveException`
 - `java.io.NotSerializableException`
 - `java.io.OptionalDataException`
 - `java.io.StreamCorruptedException`
 - `java.io.WriteAbortedException`
 - `java.io.SyncFailedException`
 - `java.io.UnsupportedEncodingException`
 - `java.io.UTFDataFormatException`

Example: Class Exception

- `class java.lang.Exception`
 - `class java.lang.ClassNotFoundException`
 - `class java.lang.CloneNotSupportedException`
 - `class java.lang.IllegalAccessException`
 - `class java.lang.InstantiationException`
 - `class java.lang.InterruptedException`
 - `class java.lang.NoSuchFieldException`
 - `class java.lang.NoSuchMethodException`
 - `class java.lang.RuntimeException`
 - `class java.lang.ArithmeticException`
 - `class java.lang.ArrayStoreException`
 - `class java.lang.ClassCastException`
 - `class java.lang.IllegalArgumentException`
 - `class java.lang.IllegalThreadStateException`
 - `class java.lang.NumberFormatException`
 - `class java.lang.IllegalMonitorStateException`
 - `class java.lang.IllegalStateException`
 - `class java.lang.IndexOutOfBoundsException`
 - `class java.lang.ArrayIndexOutOfBoundsException`
 - `class java.lang.StringIndexOutOfBoundsException`
 - `class java.lang.NegativeArraySizeException`
 - `class java.lang.NullPointerException`
 - `class java.lang.SecurityException`
 - `class java.lang.UnsupportedOperationException`

Fixed the problem of “ArrayIndexOutOfBoundsException”

```
import java.io.*;

public class Exo1 {
    public static void main(String[] args) {
        try {
            int num = Integer.parseInt(args[0]);
            System.out.println("Result = " + num);
        } catch (ArrayIndexOutOfBoundsException e) {
            System.out.println("Usage : java Exo1 <number>");
        }
    }
}
```

- In your opinion, what would be the output of the following command:
 - java Exo1 Hello

Fixed the problem of “NumberFormatException”

```
import java.io.*;

public class Exo1 {
    public static void main(String[] args) {
        try {
            int num = Integer.parseInt(args[0]);
            System.out.println("Result = " + num);
        } catch (ArrayIndexOutOfBoundsException e) {
            System.out.println("Usage : java Exo1 <number>");
        } catch (NumberFormatException ee) {
            System.out.println("Usage : java Exo1 <number>");
        }
    }
}
```

Make it easier to catch “Exception”

- The **Exception** class is the parent class of:
 - Class NumberFormatException
 - Class ArrayIndexOutOfBoundsException
- So, we can catch all exceptions by **catching the Exception class**.

```
import java.io.*;

public class Exo1 {
    public static void main(String[] args) {
        try {
            int num = Integer.parseInt(args[0]);
            System.out.println("Result = " + num);
        } catch (Exception e) {
            System.out.println("Usage : java Exo1 <number>");
        }
    }
}
```

OutputStream

- The basic class for data transmission is

java.io.OutputStream

- It has important methods: a[] = a b c d e
 - public abstract void **write(int b)** throws IOException
 - public void **write(byte[] data)** throws IOException write(a) -> a b c d e
 - public void **write(byte[] data, int offset, int length)** throws IOException write(a,1,2) -> b c
 - public void **flush()** throws IOException ล้างบัฟเฟอร์
 - public void **close()** throws IOException flush ปิดโปรแกรม

InputStream

- The basic class for data reception is

java.io.InputStream

- It has important methods:

- public abstract int **read()** throws IOException
- public int **read(byte[] input)** throws IOException
- public int **read(byte[] input, int offset, int length)** throws IOException
- public long **skip(long n)** throws IOException
- public void **available()** throws IOException
- public void **close()** throws IOException

b[] = ----- abcdefg

อ่านตามขนาดของ array

read(b) => a b c d e

read(b,1,2) => _ a b _ _

Java File Methods

- Details about each method of java **File** class can be found in the JavaDoc manual.
- The important methods are:
 - boolean **delete()**; delete a file/directory.
 - boolean **exists()**; check if a file/directory exists
 - boolean **isDirectory()**; check if it is a directory
 - boolean **isFile()**; check if it is a file
 - long **length()**; get the size of a file/directory
 - File[] **listFiles()**; list file/directory name in that directory in an array of File type.
 - String[] **list()**; list file/directory name in that directory in an array of String type.
 - String **getName()**; get only file/directory name (removed path)

Java and data file

- Managing files in Java can be done in various ways.
- The simplest method is to use the **File class**.
- **Example:**
 - File f = new File(String filename);
 - File f = new File(String pathname, String filename);
 - File f = new File(File pathname, String filename);

Example 1

```
import java.io.*;

public class Example1 {
    public static void main(String[] args) {
        File f = new File("myFile.txt");
        if(!f.exists()) {
            System.out.println("File does not exist");
            System.exit(1);
        }

        if(f.isFile()) {
            System.out.println("myFile.txt is a File");
            System.out.println("File size = " + f.length());
        } else if(f.isDirectory()) {
            System.out.println("myFile.txt is a directory");
        } else {
            System.out.println("....");
        }
    }
}
```

Example 2

```
import java.io.*;

public class Example2 {
    public static void main(String[] args) {
        File f = new File("C:\\AppServ");
        File list[] = f.listFiles();

        for(int i = 0; i < list.length; i++) {
            if(list[i].isFile()) {
                System.out.println(list[i].getName() + " is a file");
            } else if (list[i].isDirectory()) {
                System.out.println(list[i].getName() + " is a directory");
            } else {
                System.out.println(list[i].getName() + " is unknown");
            }
        }
    }
}
```

Reading data from a file.

```
import java.io.*;

public class ReadFile {
    public static void main(String[] args) {
        try {
            int n;
            byte[] b = new byte[16];

            File f = new File("myfile.txt");
            FileInputStream fin = new FileInputStream(f);
            while((n = fin.read(b)) > 0) {
                String data = new String(b, 0, n);
                System.out.print(data);
            }

            fin.close();
        } catch (Exception e) { e.printStackTrace(); }
    }
}
```

Writing data to a file.

```
import java.io.*;

public class WriteFile {
    public static void main(String[] args) {
        try {
            String msg = "Hello World";
            File f = new File("myfile.txt");
            FileOutputStream fout = new FileOutputStream(f);
            byte[] b = msg.getBytes();
            fout.write(b);
            fout.close();
        } catch (Exception e) { e.printStackTrace(); }
    }
}
```

Example: Usage of PrintWriter

```
import java.io.*;

public class PwTest {
    public static void main(String[] args) {
        try {
            String msg = "Hello World";
            File f = new File("myfile.txt");
            FileOutputStream fout = new FileOutputStream(f);
            PrintWriter pout = new PrintWriter(fout);
            pout.print(msg);
            pout.flush();
            fout.close();
        } catch (Exception e) { e.printStackTrace(); }
    }
}
```

Example: Usage of BufferedReader (1)

```
import java.io.*;

public class BrTest {
    public static void main(String[] args) {
        try {
            String msg;
            File f = new File("myfile.txt");
            FileInputStream fin = new FileInputStream(f);
            InputStreamReader ir = new InputStreamReader(fin);
            BufferedReader br = new BufferedReader(ir);

            while((msg = br.readLine()) != null)
                System.out.println(msg);

            fin.close();
        } catch (Exception e) { e.printStackTrace(); }
    }
}
```

Example: Usage of BufferedReader (2)

```
import java.io.*;

public class BrTest2 {
    public static void main(String[] args) {
        try {
            String msg;
            File f = new File("myfile.txt");
            BufferedReader br = new BufferedReader(
                new InputStreamReader(
                    new FileInputStream(f)));

            while((msg = br.readLine()) != null)
                System.out.println(msg);

        } catch (Exception e) { e.printStackTrace(); }
    }
}
```

Example: Thread

```
import java.io.*;

public class TwoThread extends Thread {
    * public void run() { ต้องมี
        for(int i = 0; i < 10; i++) {
            System.out.println("New Thread");
        }
    }

    public static void main(String[] args) {
        TwoThread tt = new TwoThread();
        tt.start();
        * for(int i = 0; i < 10; i++) {
            System.out.println("Main Thread");
        }
    }
}
```

ทำงานและ ไม่รอให้ run เสร็จ

สรุปคือทำงานพร้อมกัน

What do you think is the output of the program ?

Example: Sleep

```
import java.io.*;

public class TestSleep {
    public static void main(String[] args) {
        System.out.println("Hello");

        try {
            Thread.sleep(3000);
        } catch (Exception e) {}

        System.out.println("Bye Bye");
    }
}
```

Example: multiple threads with sleep

```
import java.io.*;

public class MultiThread extends Thread {
    String myName;
    long sleepTime;

    public MultiThread(String myName, long sleepTime) {
        this.myName = myName;
        this.sleepTime = sleepTime;
    }

    public void run() {
        for(int i = 0; i < 5; i++) {
            System.out.println(myName);
            try {
                Thread.sleep(sleepTime);
            } catch (Exception e) {}
        }
    }

    public static void main(String[] args) {
        MultiThread t1 = new MultiThread("-1-", 1000);
        MultiThread t2 = new MultiThread("-2-", 2000);
        MultiThread t3 = new MultiThread("-3-", 3000);

        t1.start();
        t2.start();
        t3.start();
    }
}
```

4 Thread
t1 t2 t3
main

t1 t2 t3
-1- -2- -3-
5s 10s 15s โปรแกรมนี้ทำงาน 15s

ถ้ามี 1 thread ทำงานอยู่โปรแกรมจะยังไม่จบ

ผลการรัน

-1-
-3-
-2-
-1-
-2-
-1-
-3-
-1-
-2-
-1-
-2-
-2-
-3-
-3-
-3-

Example: Thread

```
import java.io.*;

public class TwoThread implements Runnable {
    public void run() {
        for(int i = 0; i < 10; i++) {
            System.out.println("New Thread");
        }
    }

    public static void main(String[] args) {
        TwoThread tt = new TwoThread();
        Thread t = new Thread(tt);
        t.start();

        for(int i = 0; i < 10; i++) {
            System.out.println("Main Thread");
        }
    }
}
```

* The differences of 2 methods

(1) Method: extends Thread

```
import java.io.*;

public class TwoThread extends Thread {
    public void run() {
        for(int i = 0; i < 10; i++) {
            System.out.println("New Thread");
        }
    }

    public static void main(String[] args) {
        TwoThread tt = new TwoThread();
        tt.start();

        for(int i = 0; i < 10; i++) {
            System.out.println("Main Thread");
        }
    }
}
```

Class modifier
(1) extends Thread
(2) implements Runnable

Creating and Invoking a Thread Object.

```
import java.io.*;

public class TwoThread implements Runnable {
    public void run() {
        for(int i = 0; i < 10; i++) {
            System.out.println("New Thread");
        }
    }

    public static void main(String[] args) {
        TwoThread tt = new TwoThread();
        Thread t = new Thread(tt);
        t.start();

        for(int i = 0; i < 10; i++) {
            System.out.println("Main Thread");
        }
    }
}
```

(2) Method: implements Runnable

Example: summation program

```
import java.io.*;

public class Sum {
    int from;
    int where;
    int result = 0;

    public Sum(int from, int where) {
        this.from = from;
        this.where = where;
    }

    public void run() {
        for(int i = from; i <= where; i++) {
            result += i;
        }
    }

    public int getResult() {
        return result;
    }

    public static void main(String[] args) {
        Sum s = new Sum(0, 1000000);
        s.run();
        System.out.println("Result = " + s.getResult());
    }
}
```


Thread issues

Usage: join()

Problem about the addition operation between the output of Thread 1 and Thread 2

```
import java.io.*;

public class SumThreadWrong implements Runnable {
    int from;
    int where;
    int result = 0;

    public SumThreadWrong(int from, int where) {
        this.from = from;
        this.where = where;
    }

    public void run() {
        for(int i = from; i <= where; i++) {
            result += i;
        }
    }

    public int getResult() {
        return result;
    }
}
```

```
public static void main(String[] args) {
    int s = 0;
    SumThreadWrong s1 = new SumThreadWrong(0, 499999);
    SumThreadWrong s2 = new SumThreadWrong(500000, 1000000);
    Thread t1 = new Thread(s1);
    Thread t2 = new Thread(s2);
    try {
        t1.start(); t2.start();
        s = s1.getResult() + s2.getResult();
    } catch (Exception e) {}
    System.out.println("Result = " + s);
}
```

```
import java.io.*;

public class SumThread implements Runnable {
    int from;
    int where;
    int result = 0;

    public SumThread(int from, int where) {
        this.from = from;
        this.where = where;
    }

    public void run() {
        for(int i = from; i <= where; i++) {
            result += i;
        }
    }

    public int getResult() {
        return result;
    }
}
```

```
public static void main(String[] args) {
    int s = 0;
    SumThread s1 = new SumThread(0, 499999);
    SumThread s2 = new SumThread(500000, 1000000);
    Thread t1 = new Thread(s1);
    Thread t2 = new Thread(s2);

    try {
        t1.start(); t2.start();
        t1.join(); t2.join();
        s = s1.getResult() + s2.getResult();
    } catch (Exception e) {}
    System.out.println("Result = " + s);
}
```

DeadLock (1)

- Deadlock is a situation when more than 2 threads interlocks.

```
public class Friend {
    private String name;

    public Friend(String name) {
        this.name = name;
    }

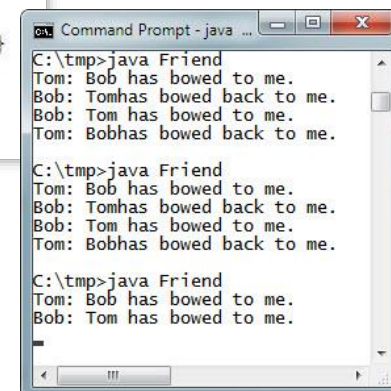
    public String getName() {
        return this.name;
    }

    public synchronized void bow(Friend bower) {
        System.out.println(name + ": " + bower.getName() + " has bowed to me.");
        bower.bowBack(this);
    }

    public synchronized void bowBack(Friend bower) {
        System.out.println(name + ": " + bower.getName() + " has bowed back to me.");
    }

    public void run() {
    }
}
```

```
public static void main(String[] args) {
    final Friend tom = new Friend("Tom");
    final Friend bob = new Friend("Bob");
    new Thread(new Runnable() {
        public void run() { tom.bow(bob); }
    }).start();
    new Thread(new Runnable() {
        public void run() { bob.bow(tom); }
    }).start();
}
```

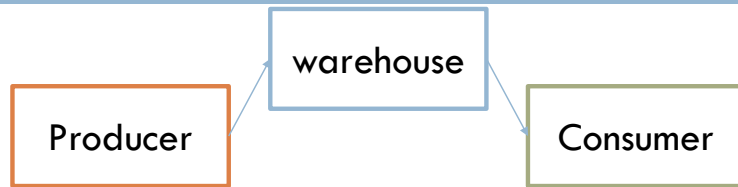


```
C:\tmp>java Friend
Tom: Bob has bowed to me.
Bob: Tomhas bowed back to me.
Bob: Tom has bowed to me.
Tom: Bobhas bowed back to me.

C:\tmp>java Friend
Tom: Bob has bowed to me.
Bob: Tomhas bowed back to me.
Bob: Tom has bowed to me.
Tom: Bobhas bowed back to me.

C:\tmp>java Friend
Tom: Bob has bowed to me.
Bob: Tom has bowed to me.
Bob: Tom has bowed to me.
```


Producer-Consumer Problem



- producer-consumer problem
 - Producer produces a product and stores it in a warehouse.
 - Consumer takes a product out of the warehouse.
 - Warehouse can store only 1 product.
 - Producer has to wait producing products if the warehouse is full.
 - Consumer has to wait taking products if the warehouse is empty.
- Time usage in producing or taking a product is a random number between 0 – 999 ms

Class : Warehouse (v.1)

```
public class Warehouse {
    volatile int productID;
    volatile boolean empty = true;

    public synchronized void put(int productID) {
        while (!empty) { } luncsağılu synchronized
        empty = false;
        this.productID = productID;
    }

    public synchronized int take() {
        while (empty) { }
        int result = this.productID;
        empty = true;
        return result;
    }
}
```

Class: Producer (v.1)

```
import java.util.*;

public class Producer extends Thread {
    Warehouse w;

    public Producer(Warehouse w) {
        this.w = w;
    }

    public void run() {
        Random r = new Random();
        for(int i = 0; i < 10; i++) {
            int id = r.nextInt(100); usuuuu 0-99
            System.out.println("Producer: try to put product with id = " + id);
            w.put(id);
            System.out.println("Producer: put product with id = " + id);
            try {
                Thread.sleep(r.nextInt(1000));
            } catch (Exception e) {}
        }
    }
}
```

Class: Consumer (v.1)

```
import java.util.*;

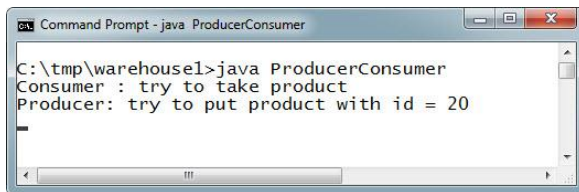
public class Consumer extends Thread {
    Warehouse w;

    public Consumer(Warehouse w) {
        this.w = w;
    }

    public void run() {
        Random r = new Random();
        for(int i = 0; i < 10; i++) {
            System.out.println("Consumer : try to take product");
            int id = w.take();
            System.out.println("Consumer : take product with id = " + id);
            try {
                Thread.sleep(r.nextInt(1000));
            } catch (Exception e) {}
        }
    }
}
```

Class : ProducerConsumer (main)

```
public class ProducerConsumer {  
    public static void main(String[] args) {  
        Warehouse w = new Warehouse();  
        Producer p = new Producer(w);  
        Consumer c = new Consumer(w);  
        p.start(); c.start();  
    }  
}
```



```
Command Prompt - java ProducerConsumer  
C:\tmp\warehouse1>java ProducerConsumer  
Consumer : try to take product  
Producer: try to put product with id = 20
```

Deadlock...??!!
Where is my
wrong code ??!

Fixed: Warehouse (v.2)

```
public class Warehouse {  
    volatile int productID;  
    volatile boolean empty = true;  
  
    public synchronized boolean put(int productID) {  
        if (!empty) return false;  
        empty = false;  
        this.productID = productID;  
        return true;  
    }  
  
    public synchronized int take() {  
        if (empty) return -1;  
        int result = this.productID;  
        empty = true;  
        return result;  
    }  
}
```

Fixed: Producer (v.2)

```
import java.util.*;  
  
public class Producer extends Thread {  
    Warehouse w;  
  
    public Producer(Warehouse w) {  
        this.w = w;  
    }  
  
    public void run() {  
        Random r = new Random();  
        for(int i = 0; i < 10; i++) {  
            int id = r.nextInt(100);  
            System.out.println("Producer: try to put product with id = " + id);  
            while(!w.put(id));  
            System.out.println("Producer: put product with id = " + id);  
            try {  
                Thread.sleep(r.nextInt(1000));  
            } catch (Exception e) {}  
        }  
    }  
}
```

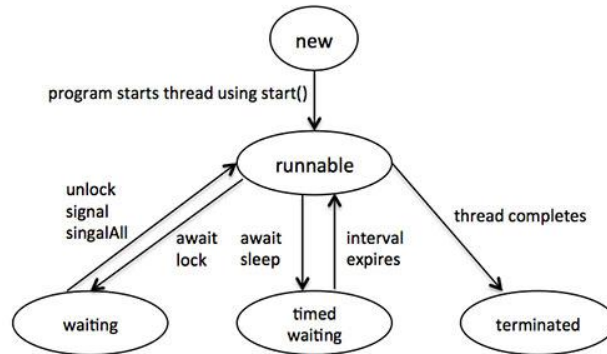
Fixed: Consumer (v.2)

```
import java.util.*;  
  
public class Consumer extends Thread {  
    Warehouse w;  
  
    public Consumer(Warehouse w) {  
        this.w = w;  
    }  
  
    public void run() {  
        int id;  
        Random r = new Random();  
        for(int i = 0; i < 10; i++) {  
            System.out.println("Consumer : try to take product");  
            while((id = w.take()) == -1);  
            System.out.println("Consumer : take product with id = " + id);  
            try {  
                Thread.sleep(r.nextInt(1000));  
            } catch (Exception e) {}  
        }  
    }  
}
```

What do you think
about this
program??

Wait/Notify/NotifyAll

- When a thread needs to wait some data from another thread, it can invoke the method **wait()** to wait the notification from another thread.
- notify()** is a method to send the notification to 1 thread (random) to wake it up from **wait()**.
- notifyAll()** is a method to send the notification to wake all of waiting threads up.



Fixed: Warehouse (v.3)

Use Class Producer and Consumer v.1

```
public class Warehouse {
    volatile int productID;
    volatile boolean empty = true;

    public synchronized void put(int productID) {
        if(!empty) {
            try {
                wait();
            } catch(Exception e) {}
        }
        this.productID = productID;
        empty = false;
        notify();
    }

    public synchronized int take() {
        if(empty) {
            try {
                wait();
            } catch(Exception e) {}
        }
        int result = this.productID;
        empty = true;
        notify();
        return result;
    }
}
```

Example: LinkedList Class

```
import java.util.LinkedList;

public class LinkedListTest {
    public static void main(String[] args) {
        LinkedList<String> myList = new LinkedList();
        String m;

        myList.offer("1"); myList.offer("2"); myList.offer("3");
        myList.offer("4"); myList.offer("5"); myList.offer("6");

        System.out.println(myList);

        m = myList.poll();
        System.out.println("Output = " + m);
        m = myList.poll();
        System.out.println("Output = " + m);

        System.out.println(myList);
    }
}
```

run:
[1, 2, 3, 4, 5, 6]
Output = 1
Output = 2
[3, 4, 5, 6]

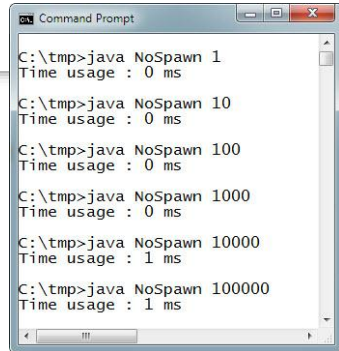
Thread issue – 2 (1)

```
public class Spawn implements Runnable {
    public void run() { }

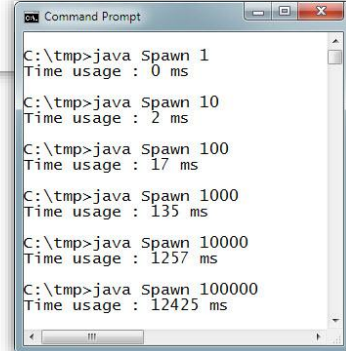
    public static void main(String[] args) {
        int n = Integer.parseInt(args[0]);
        long startTime = System.currentTimeMillis();
        for(int i = 0; i < n; i++) {
            Spawn s = new Spawn();
            Thread t = new Thread(s);
            t.start();
            try {
                t.join();
            } catch(Exception e) { }
        }
        long stopTime = System.currentTimeMillis();
        System.out.println("Time usage : " + (stopTime - startTime) + " ms");
    }
}
```

Thread issue – 2 (2)

```
public class NoSpawn {  
  
    public static void main(String[] args) {  
        int n = Integer.parseInt(args[0]);  
        long startTime = System.currentTimeMillis();  
        for(int i = 0; i < n; i++) { }  
        long stopTime = System.currentTimeMillis();  
        System.out.println("Time usage : " + (stopTime - startTime) + " ms");  
    }  
}
```



```
C:\tmp>java NoSpawn 1  
Time usage : 0 ms  
  
C:\tmp>java NoSpawn 10  
Time usage : 0 ms  
  
C:\tmp>java NoSpawn 100  
Time usage : 0 ms  
  
C:\tmp>java NoSpawn 1000  
Time usage : 0 ms  
  
C:\tmp>java NoSpawn 10000  
Time usage : 1 ms  
  
C:\tmp>java NoSpawn 100000  
Time usage : 1 ms
```



```
C:\tmp>java Spawn 1  
Time usage : 0 ms  
  
C:\tmp>java Spawn 10  
Time usage : 2 ms  
  
C:\tmp>java Spawn 100  
Time usage : 17 ms  
  
C:\tmp>java Spawn 1000  
Time usage : 135 ms  
  
C:\tmp>java Spawn 10000  
Time usage : 1257 ms  
  
C:\tmp>java Spawn 100000  
Time usage : 12425 ms
```



```

1 package sum;
2 public class Sum extends Thread {
3     int from;
4     int where;
5     double result = 0;
6     public Sum(int from, int where) {
7         this.from = from;
8         this.where = where;
9     }
10    public void run() {
11        for (int i = from; i <= where; i++) {
12            result += Math.log(a: Math.sqrt(a: i));
13        }
14    }
15    public double getResult() {
16        return result;
17    }
18    public static void main(String[] args) {
19        Sum t1 = new Sum(from: 0, where: 250000000);
20        Sum t2 = new Sum(from: 250000001, where: 500000000);
21        Sum t3 = new Sum(from: 500000001, where: 750000000);
22        Sum t4 = new Sum(from: 750000001, where: 1000000000);
23        try {
24            t1.start(); t1.join();
25            t2.start(); t2.join();
26            t3.start(); t3.join();
27            t4.start(); t4.join();
28            double r = t1.getResult() + t2.getResult();
29            System.out.println("Result = " + r);
30        } catch (Exception e) {}
31    }
32 }

```

4. จงเขียนโปรแกรม Sum.java โดยโปรแกรมจะรับอาร์กิวเมนต์ที่ตัวก็ได้ที่เป็นจำนวนเต็ม ซึ่งโปรแกรมจะคำนวณผลรวมของทุกอาร์กิวเมนต์และเขียนผลลัพธ์จากการคำนวณลงไปในไฟล์ชื่อ output.txt ถ้าอาร์กิวเมนต์บางตัวไม่ใช่จำนวนเต็มจะให้โปรแกรมแสดงคำว่า "Error args" บนหน้าจอ และหยุดการทำงานทันที (12 คะแนน)

ตัวอย่างการใช้งานโปรแกรม:

คำสั่ง	ผลลัพธ์
java Sum 5 4 9 1	จะได้ไฟล์ output.txt ภายในจะมีเลข 19 (เกิดจาก 5+4+9+1)
java Sum	จะได้ไฟล์ output.txt ภายในจะมีเลข 0
java Sum 1 A 2	แสดงคำว่า Error args บนหน้าจอ ไม่เกิดไฟล์ output.txt

```

1 package badthread;
2 public class BadThread {
3     public static void main(String[] args) {
4         BankAccount bankAcct = new BankAccount(money: 1000);
5         BankBranch b1 = new BankBranch(bankAcct, method:"deposit", money: 10000);
6         BankBranch b2 = new BankBranch(bankAcct, method:"withdraw", money: 10000);
7         b1.start();
8         b2.start();
9         try {
10             b1.join();
11             b2.join();
12         } catch (Exception e) {}
13         System.out.println("Balance = "+bankAcct.getBalance());
14     }
15 }
16 }

```

```

1 package sum;
2 import java.io.File;
3 import java.io.FileOutputStream;
4 import java.io.PrintWriter;
5 public class Sum extends Thread {
6     int sum = 0;
7     public void run() {
8         try {
9             File f = new File(pathname: "output.txt");
10            FileOutputStream fout = new FileOutputStream(file: f);
11            PrintWriter pout = new PrintWriter(out: fout);
12            pout.print(i: sum);
13            pout.flush(); fout.close();
14        } catch (Exception e) {}
15    }
16    public Sum(int sum) {
17        this.sum = sum;
18    }
19    public static void main(String[] args) {
20        try {
21            for (int i = 0; i < args.length; i++) {
22                Integer.parseInt(args[i]);
23            }
24        } catch (NumberFormatException e) {
25            System.out.println("error args");
26            System.exit(status: 0);
27        }
28        try {
29            int total=0;
30            for (int i = 0; i < args.length; i++) {
31                total += Integer.parseInt(args[i]);
32            }
33            Sum s = new Sum(sum: total);
34            s.start();
35        } catch (Exception e) {}
36    }
37 }

```

```

1 package badthread;
2 public class BankAccount {
3     volatile int money = 0;
4     Object o = new Object();
5     public BankAccount(int money) {
6         this.money = money;
7     }
8     public void deposit(int money) {
9         synchronized (o) {
10             for (int i = 0; i < money; i++) {
11                 this.money++;
12             }
13         }
14     }
15     public void withdraw(int money) {
16         synchronized (o) {
17             for (int i = 0; i < money; i++) {
18                 this.money--;
19             }
20         }
21     }
22     public int getBalance() {
23         return money;
24     }
25 }
26 }

```

```

1 package badthread;
2 public class BankBranch extends Thread {
3     BankAccount bankAcct = null;
4     String method = null;
5     int money = 0;
6     public BankBranch(BankAccount bankAcct, String method, int money) {
7         this.bankAcct = bankAcct;
8         this.method = method;
9         this.money = money;
10    }
11    public void deposit(int money) {
12        bankAcct.deposit(money);
13    }
14    public void withdraw(int money) {
15        bankAcct.withdraw(money);
16    }
17    public void run() {
18        if (method.equals(anObject: "deposit")) {
19            deposit(money);
20        } else {
21            withdraw(money);
22        }
23    }
24 }
25 }

```

```

JavaTextCopy.java
3 import java.io.BufferedReader;
4 import java.io.File;
5 import java.io.FileInputStream;
6 import java.io.FileOutputStream;
7 import java.io.InputStreamReader;
8 import java.io.PrintWriter;
9 public class JavaTextCopy {
10
11     public static void main(String[] args) {
12         if(args.length != 2){
13             System.out.println("Usage: java javaTextCopy <source file> <destination file>");
14         }
15         else{
16             try{
17                 String msg;
18                 File data1 = new File(args[0]);
19                 FileInputStream fin = new FileInputStream(data1);
20                 InputStreamReader ir = new InputStreamReader(fin);
21                 BufferedReader br = new BufferedReader(ir);
22
23                 File data2 = new File(args[1]);
24                 FileOutputStream fout = new FileOutputStream(data2);
25                 PrintWriter pout = new PrintWriter(fout);
26                 while ((msg=br.readLine()) != null){
27                     pout.println(msg);
28                 }
29                 br.close();
30                 pout.close();
31             }catch (Exception e) {
32                 e.printStackTrace();
33             }
34         }
35     }
36 }

```

```

JavaThread.java
2 * Click nbfs://nbhost/SystemFileSystem/Templates/Licenses/
3 * Click nbfs://nbhost/SystemFileSystem/Templates/Classes/
4 */
5 package javathread;
6
7 /**
8  *
9  * @author thasa
10 */
11 public class JavaThread extends Thread{
12     int n;
13     public JavaThread(int n){
14         this.n = n;
15     }
16     public void run(){
17         System.out.println(n + " " + "Hello Word");
18     }
19
20     public static void main(String[] args) {
21         if(args.length != 1){
22             System.out.println("Please enter one number.");
23         }else{
24             try{
25                 int c=Integer.parseInt(args[0]);
26                 for(int i=0;i<c;i++){
27                     JavaThread t = new JavaThread(i);
28                     t.start();
29                 }
30             }catch(NumberFormatException e){}
31         }
32     }
33 }

```

```

JavaTwoThread 1.java
11 public class JavaTwoThread implements Runnable {
12
13     int from;
14     int to;
15     int sum = 0;
16
17     public JavaTwoThread(int from, int to) {
18         this.from = from;
19         this.to = to;
20     }
21
22     public void run() {
23         for (int i = from; i <= to; i++) {
24             sum += i;
25         }
26         try {
27             if (to == 5000) {
28                 Thread.sleep(5000);
29             } else {
30                 Thread.sleep(10000);
31             }
32         } catch (Exception e) {}
33     }
34
35     public int getSum() {
36         return sum;
37     }
38
39     public static void main(String[] args) {
40         JavaTwoThread j1 = new JavaTwoThread(1, 5000);
41         JavaTwoThread j2 = new JavaTwoThread(5001, 10000);
42         Thread t1 = new Thread(j1);
43         Thread t2 = new Thread(j2);
44         try {
45             t1.start();
46             t2.start();
47             t1.join();
48             t2.join();
49         } catch (Exception e) {}
50         System.out.println(j1.getSum() + j2.getSum());
51     }
52 }

```

```

FileAVG.java
2 import java.io.BufferedReader;
3 import java.io.File;
4 import java.io.FileInputStream;
5 import java.io.FileOutputStream;
6 import java.io.InputStreamReader;
7 import java.io.PrintWriter;
8 public class FileAVG extends Thread {
9     float avg;
10     public void run() {
11         try {
12             File f = new File(pathname: "output.txt");
13             FileOutputStream fout = new FileOutputStream(file: f);
14             PrintWriter pout = new PrintWriter(out: fout);
15             pout.print("AVG = " + avg);
16             pout.flush();
17             pout.close();
18         } catch (Exception e) {}
19     }
20     public FileAVG(float avg) {
21         this.avg = avg;
22     }
23     public static void main(String[] args) {
24         try {
25             File f = new File(pathname: "C:\\Users\\thasa\\Desktop\\networkprogram\\NewFolder\\FileAVG\\input.txt");
26             BufferedReader br = new BufferedReader(
27                 new InputStreamReader(
28                     new FileInputStream(file: f)));
29
30             String msg;
31             float avg = 0;
32             while ((msg = br.readLine()) != null) {
33                 try {
34                     int n = Integer.parseInt(msg);
35                     avg += n;
36                 } catch (Exception e) {}
37             }
38             FileAVG a = new FileAVG(avg / 2);
39             a.start();
40         } catch (Exception e) {}
41     }
42 }

```

2. จงเขียนโปรแกรมภาษา Java FileAVG.java โดยโปรแกรมจะอ่านค่าตัวเลขจากไฟล์ที่มีชื่อตามจาก
 ชาติวัฒนธรรม ซึ่งในไฟล์จะมีตัวเลขที่เป็นจำนวนเต็ม 1 ค่าต่อ 1 บรรทัด จากนั้นโปรแกรมจะหาค่าเฉลี่ยของตัวเลข
 ทั้งหมดที่อ่านได้ (เฉพาะตัวเลขจำนวนเต็มเท่านั้น) แล้วนำค่าเฉลี่ยนั้นไปใส่ลงในไฟล์ชื่อ c:\average.txt
 โปรแกรมจะทำงานจนกระทั่ง เมื่อค่าเฉลี่ยที่ใส่ในไฟล์เป็นค่าเฉลี่ย c:\average.txt
 สำหรับ Error ที่อาจเกิดจากการไม่ใส่ชื่อไฟล์ตามที่ได้กำหนดความเหมาะสม (10 คะแนน)

ตัวอย่าง	Java FileAVG c:\input.txt	ไฟล์ c:\output.txt ที่โปรแกรมสร้าง	คำอธิบาย
3.5	AVG=12.5	ไม่ไฟล์ output.txt มีเพียงแค่ บรรทัดที่มีเลข 4 และ 21 ที่ เป็นจำนวนเต็ม การหาค่าเฉลี่ยก็คือ (4 + 21) / 2 = 12.5	
4			
ABC			
21			

```

JavaSyncTest.java
11 public class JavaSyncTest implements Runnable {
12
13     static volatile int balance = 0;
14     static Object o = new Object();
15
16     public void run() {
17         for (int i = 0; i < 100000; i++) {
18             synchronized (o) {
19                 balance++;
20             }
21         }
22     }
23
24     public int getBalance(){
25         return balance;
26     }
27
28     public static void main(String[] args) {
29         JavaSyncTest j1 = new JavaSyncTest();
30         JavaSyncTest j2 = new JavaSyncTest();
31         JavaSyncTest j3 = new JavaSyncTest();
32
33         Thread t1 = new Thread(j1);
34         Thread t2 = new Thread(j2);
35         Thread t3 = new Thread(j3);
36
37         t1.start(); t2.start(); t3.start();
38         try {
39             t1.join();
40             t2.join();
41             t3.join();
42         } catch (Exception e) {}
43         System.out.println("Balance = " + j1.getBalance());
44     }
45 }

```



```

Grade.java
1  package grade;
2
3  public class Grade {
4
5      public static void main(String[] args) {
6          try {
7              if (args.length != 1) {
8                  System.out.println("กรุณาระบุคะแนนของคุณ");
9              } else if (Integer.parseInt(args[0]) < 0 || Integer.parseInt(args[0]) > 100) {
10                 System.out.println("กรุณาระบุคะแนน 0-100");
11             } else {
12                 int grade = Integer.parseInt(args[0]);
13                 if (grade >= 80) {
14                     System.out.println("A");
15                 } else if (grade >= 70) {
16                     System.out.println("B");
17                 } else if (grade >= 60) {
18                     System.out.println("C");
19                 } else if (grade >= 50) {
20                     System.out.println("D");
21                 } else {
22                     System.out.println("F");
23                 }
24             }
25         } catch (NumberFormatException e) {
26             System.out.println("กรุณาระบุตัวเลขจำนวนเต็ม");
27         }
28     }
29
30 }
31
32

```

```

JavaList.java
1  package javalist;
2
3  import java.io.File;
4  import java.rmi.server.ExportException;
5
6  public class JavaList {
7
8      public static void main(String[] args) {
9          if (args.length != 1) {
10             System.out.println("Usage: java JavaList <File/Directory name>");
11         } else {
12             File f = new File(args[0]);
13             if (f.exists()) {
14                 if (f.isFile()) {
15                     System.out.println("File size = " + f.length());
16                 } else if (f.isDirectory()) {
17                     String[] ff = f.list();
18                     for (int i = 0; i < ff.length; i++) {
19                         System.out.println(ff[i]);
20                     }
21                 } else {
22                     System.out.println("BUG");
23                 }
24             } else {
25                 System.out.println("File not found");
26             }
27         }
28     }
29
30 }
31
32

```

```

TestArgs.java
1
2  package testargs;
3  public class TestArgs {
4      public static void main(String[] args) {
5          try {
6              if (args.length != 2) {
7                  System.out.println("Usage: java TestArgs <number1> <number2>");
8              } else {
9                  float num1 = Float.parseFloat(args[0]);
10                 float num2 = Float.parseFloat(args[1]);
11                 System.out.println("number = " + (num1*num2));
12             }
13         } catch (NumberFormatException e) {
14             System.out.println("Please enter your float.");
15         }
16     }
17
18 }
19
20

```

```

JavaBinaryCopy.java
Source History
1  package javabinarycopy;
2  import java.io.File;
3  import java.io.FileInputStream;
4  import java.io.FileOutputStream;
5  import java.io.IOException;
6  public class JavaBinaryCopy {
7      public static void main(String[] args) {
8          if (args.length != 2) {
9              System.out.println("Usage: java JavaBinaryCopy <source file> <destination file>");
10          } else {
11              try {
12                  File data = new File(args[0]);
13                  FileInputStream fin = new FileInputStream(data);
14                  byte[] a = new byte[16];
15
16                  File f = new File(args[1]);
17                  FileOutputStream fout = new FileOutputStream(f);
18
19                  int n;
20                  while ((n = fin.read(a)) > 0) {
21                      fout.write(a, 0, n);
22                  }
23                  fin.close();
24                  fout.close();
25              } catch (Exception e) {
26                  e.printStackTrace();
27              }
28          }
29      }
30 }
31
32

```

```

Exam3.java
Source History
1  package exam3;
2  public class Exam3 extends Thread {
3      String s;
4      long sleep;
5      int count;
6      public void run() {
7          try {
8              for (int i = 0; i < count; i++) {
9                  System.out.println(s);
10             }
11             Thread.sleep(sleep);
12         } catch (Exception e) {}
13     }
14     public Exam3(String s, int sleep, int count) {
15         this.s = s;
16         this.sleep = sleep;
17         this.count = count;
18     }
19     public static void main(String[] args) {
20         if (args.length != 1) {
21             System.out.println("Error argument");
22             System.exit(0);
23         }
24         int n = Integer.parseInt(args[0]);
25         for (int i = 1; i <= n; i++) {
26             Exam3 e = new Exam3(s: "Hello World", i * 1000, count:i);
27             e.start();
28             try {
29                 e.join();
30             } catch (Exception ee) {}
31         }
32     }
33 }
34
35

```

3. จงเขียนโปรแกรมภาษาจาวาในแฟ้มข้อมูลชื่อ Exam3.java ซึ่ง Class Exam3 จะเป็น Class ที่สามารถทำงานเป็น Thread ด้วยวิธี extends Thread (15 คะแนน)

- โปรแกรมจะรับอาร์กิวเมนต์ 1 ค่า คือ จำนวน thread ที่ต้องการสร้าง โดยจะส่ง thread ที่ถูกสร้างขึ้นนี้พิมพ์ข้อความว่า "Hello World" เป็นจำนวนครั้งตามลำดับที่ถูกสร้างขึ้นมา พร้อมทั้งจะหลับหลังจากพิมพ์ข้อความเสร็จเป็นจำนวน "วินาที" ตามลำดับที่ถูกสร้างขึ้นมา
- ถ้าผู้ใช้ป้อนจำนวนอาร์กิวเมนต์ไม่เท่ากับ 1 ค่า หรือค่าที่ป้อนเข้ามาไม่ใช่จำนวนเต็ม ให้แสดงคำว่า "Error argument" แล้วจบโปรแกรม

การใช้งานโปรแกรม: ถ้าผู้ใช้ป้อน argument เป็น 3 ให้กับโปรแกรม โปรแกรม (main) จะสร้าง thread ขึ้นมา 3 threads โดย thread ตัวแรกจะพิมพ์คำว่า "Hello World" 1 ครั้ง และหลับไป 1 วินาที, thread ตัวที่ 2 จะพิมพ์คำว่า "Hello World" 2 ครั้ง แล้วหลับไป 2 วินาที ส่วน thread ตัวสุดท้ายคือตัวที่ 3 จะพิมพ์คำว่า "Hello World" 3 ครั้ง แล้วหลับไป 3 วินาที ซึ่งการทำงานรวมของโปรแกรมจะใช้เวลาประมาณ 3 วินาที