# Riesketcher

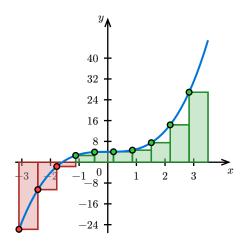
A package to draw Riemann sums (and their plots) of a function with CeTZ.

```
#import "@preview/riesketcher:0.3.0": riesketcher
```

# **Examples**

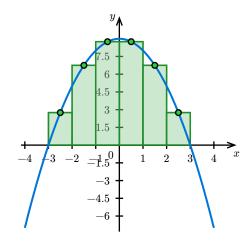
## Left-Hand Riemann sum

```
riesketcher(
    x => calc.pow(x, 3) + 4,
    method: "left",
    start: -3.1,
    end: 3.5,
    n: 10,
    plot-x-tick-step: 1,
)
```



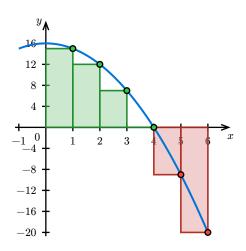
## Midpoint Riemann sum

```
riesketcher(
    x => -calc.pow(x, 2) + 9,
    method: "mid",
    domain: (-4, 4),
    start: -3,
    end: 3,
    n: 6,
    plot-x-tick-step: 1,
)
```



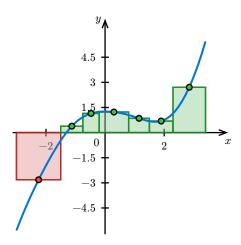
## Right-method Riemann sum

```
riesketcher(
    x => 16 - x * x,
    method: "right",
    end: 6,
    n: 6,
    domain: (-1, auto),
    plot-x-tick-step: 1,
)
```



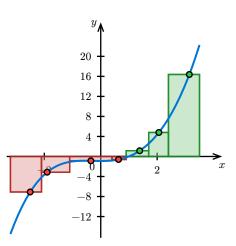
## Custom untagged partition (midpoint method)

```
riesketcher(
  x => 0.17 * calc.pow(x, 3)
      + 1.5 * calc.sin(calc.cos(x)),
  method: "mid",
  partition: (-3, -1.5, -0.75, -0.2, 0.8, 1.5,
      2.3, 3.4),
  plot-x-tick-step: 2,
```



## **Tagged partition**

```
riesketcher(
  x => 0.5 * calc.pow(x, 3)
    - 0.9 * calc.cos(x),
  partition: (-3.2, -2.1, -1.1, 0.4, 0.9, 1.7,
        2.4, 3.5),
  tags: (-2.5, -1.9, -0.35, 0.63, 1.38, 2.06, 3.14),
  plot-x-tick-step: 2,
}
```



## Method parameters

#### riesketcher

• riesketcher()

#### riesketcher

Draw a Riemann sum of a function, and optionally plot the function.

#### **Parameters**

```
riesketcher(
  fn: function,
  start: number,
  end: number,
  domain: array,
 n: number,
  partition: array none,
  tags: array none,
  method: string,
  transparency: number,
  dot-radius: number,
  plot: boolean,
  plot-grid: boolean,
  plot-x-tick-step: number,
  plot-y-tick-step: number,
  positive-color: color,
  negative-color: color,
  plot-line-color: color,
  size: tuple
)
```

#### fn function

The function to draw a Riemann sum of.

#### **start** number

The starting point for the bars. Used only if partition is not a valid array; otherwise, the first value of partition is used.

Default: 0

### end number

The ending point for the bars. Used only if partition is not a valid array; otherwise, the last value of partition is used.

Default: 10

### domain array

Tuple of the domain of fn. If a tuple value is auto, that value is set to start/end.

Default: (auto, auto)

#### $\mathbf{n}$ number

Number of bars. Used only if partition is not a valid array; otherwise, the number of bars is determined by the length of partition.

Default: 10

## partition array or none

(optional) Array of partition points. If valid, it overrides  $\mathsf{start}$ ,  $\mathsf{end}$ , and  $\mathsf{n}$ ; otherwise, equal partitions are generated from  $\mathsf{start}$ ,  $\mathsf{end}$ , and  $\mathsf{n}$ .

Default: none

### tags array or none

(optional) Array of sample points for bar heights. If valid, it overrides method; otherwise, sample points are determined by method.

Default: none

### method string

Determines where the sample points for bar heights are taken ("left", "mid"/"midpoint", or "right"). Used only if tags is not a valid array; otherwise, bar heights are taken from tags.

Default: "left"

### transparency number

Transparency fill of bars.

Default: 40%

### dot-radius number

Radius of dots.

Default: 0.15

### plot boolean

Whether to add plot of the function.

Default: true

# plot-grid boolean

Show grid on plot.

Default: false

plot-x-tick-step

number

X tick step of plot.

Default: auto

plot-y-tick-step

number

Y tick step of plot.

Default: auto

positive-color

color

color

Color of positive bars.

Default: color.green

negative-color

Color of negative bars.

Default: color.red

plot-line-color

color

Color of plotted line.

Default: color.blue

size tuple

The width and height of the plot area, given as a tuple (width, height). Controls the overall size of the rendered Riemann sum and function plot.

Default: (5, 5)