Quoc Bao Dang

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EDUCATION

Bachelor of Science in Computer Science | Kent State University, Kent, OH
Expected Graduation: December 2028
GPA: 3.783
Relevant Coursework: Data Structures & Abstraction (CS23001), Discrete Structures (CS23022), Procedural Programming and Object-Oriented Programming (CS13001/13002)

SKILLS

Technical: C++, Microsoft Office, Windows OS, hardware troubleshooting, software installation, GitHub.

Languages: English, Vietnamese

EXPERIENCE

Hackathon | Kent Hack Enough | Kent State University | February 15-16, 2025
- Developed a game using Ren'Py within 24 hours.
- Programmed exclusively in Python.
- Working as main artist and developer in the team.
- Adapted quickly under time constraints, balancing coding and art responsibilities to deliver a functional game within 24 hours.

Technical Experience | Personal Projects
- Dissembled, cleaned, and upgraded personal laptop and desktop, gaining experience with system maintenance and system troubleshooting.
- Experimented with operating system files and configurations to better understand file structures, system performance, and software behavior.

Class Projects | Kent State University
- Collaborated in a team to design and present programming solutions, improving communication and teamwork skills.
- Communicated technical concepts to peers in clear and understandable language.

HOBBIES & INTERESTS

- Digital art (practicing illustration and design skills)
- Exploring variety of game engines (Godot, Unreal Engine…) and working on personal game project.