Campaign Contract: Meant to replace or rather solve the [www.Kickstarter.com](http://www.Kickstarter.com) scam problem

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| **Variable:** | **Type:** | **Explanation:** |
| Manager | address | Address of person managing campaign |
| minimumContribution | unit | Min eth required for contribution |
| Approvers | (array of addresses) address[] | List of addresses for every donator |
| Requests | Request[] | List of requests created by manager |

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| **Functions:** | **Explanation:** |
| Campaign | Constructor that sets the minContribution & manager |
| Contribute | Called when someone wants to donate money and become an approver |
| recCreateRequest | Called by manager to create new spending request |
| ApproveRequest | Called by each contributor to approve spending request |
| FinalizeRequest | This is called when enough approvals are received. Money will be sent to vendor hereafter |

Request Struct: We’re creating a struct of type request. Here are the fields within this struct

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| **Name:** | **Type:** | **Explanation:** |
| Description | string | Describes the request being made |
| Value | unit | Amount of eth required for contribution |
| Recipient | address | Address that the address will be sent to |
| Complete | bool | True if money is sent alreadyun |