


THAYA CHEVAPHATRAKUL

Melbourne, Australia 

0480-320-112 

thayajjj@gmail.com 

<https://thayacheva.github.io/> 

<https://github.com/ThayaCheva> 

www.linkedin.com/in/thayacheva 



OBJECTIVE

A diligent computing and software system undergraduate, experienced with both computer hardware and software. With my commitment and high aptitude to learn, I'm currently seeking a place within the field that works with computers and software to gain experience and further develop my skill.



EDUCATION

Bachelor of Science | University of Melbourne, Australia

DATES FROM MAR 2021 – CURRENT

WAM 73.538

A-level | Bangkok Prep, Thailand

DATES FROM AUG 2018 – JUNE 2020

Math (B), IT (B), Physics (B), EPQ (B)

IGCSE | Australian International School, Vietnam

DATES FROM JUL 2014 – MAR 2018

Math (B), Physics (A), Global Perspective (B), Economics (A), IT (A), English (B)



SKILLS

- Python, C, Java, HTML, CSS, MySQL, React, JavaScript
- Experience with Word, Excel, PowerPoint, Access
- Proficient with Computer Hardware
- 7.5 score IELTS



PROJECTS

Front-End Web development |

IN OCT 2019

This is Front-End Development project is a fan website based on the show Made in Abyss. It's a project I created for my A-levels EPQ. The website is built using HTML and CSS and features a responsive design that adapts to multiple screen sizes. Overall, this project is my introduction to the area of web development, and it showcases my technical skills and demonstrates my creativity and technical abilities in front-end web development.

Personal Web Page |

IN JAN 2023

My personal portfolio website built using React. The website contains interactive components that engages the user and provide them with a seamless experience. I have incorporated animations, scrolling effects and interactive menus to provide a dynamic user experience. The webpage also features a responsive design for many devices such as iPhone and iPad.

Catalyst 2022 Hackathon |

IN AUG 2022

I participated in the 2022 Catalyst University Hackathon where I created a Galaga-based Star Wars theme game using Java. The game is developed using Object-Oriented Programming principles which ensures that the code is modular, flexible, and easy to maintain. Our team also utilized Git for version control, which allowed us to work independently and to keep track of changes which improved workflow.



EXPERIENCES

IT Equipment Installer |

METACOM | MELBOURNE, AUSTRALIA – FROM MAR 2022

A casual job at Metacom, my job is to work with my team and go to different offices, installing and setting up IT equipment such as computers, iMac, VoIP Phones, and more enabling employees to make the most of the equipment and infrastructure as well as allowing them to have a clean and tidy workspace.