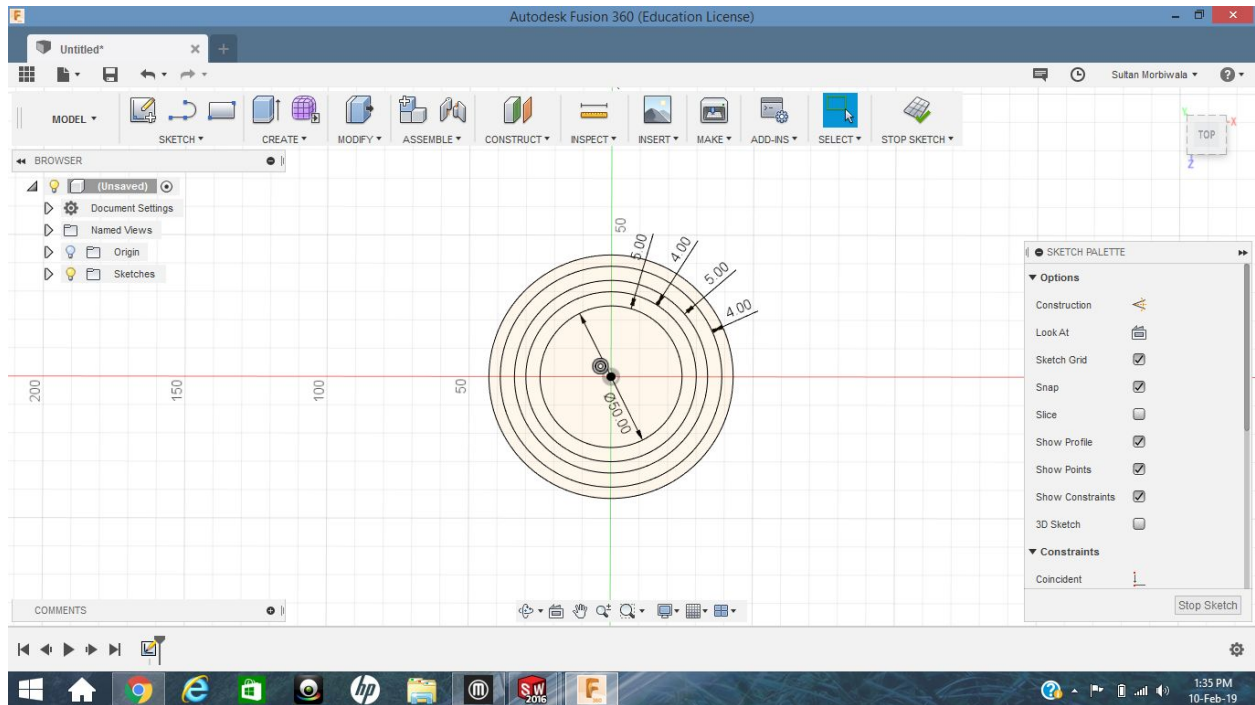
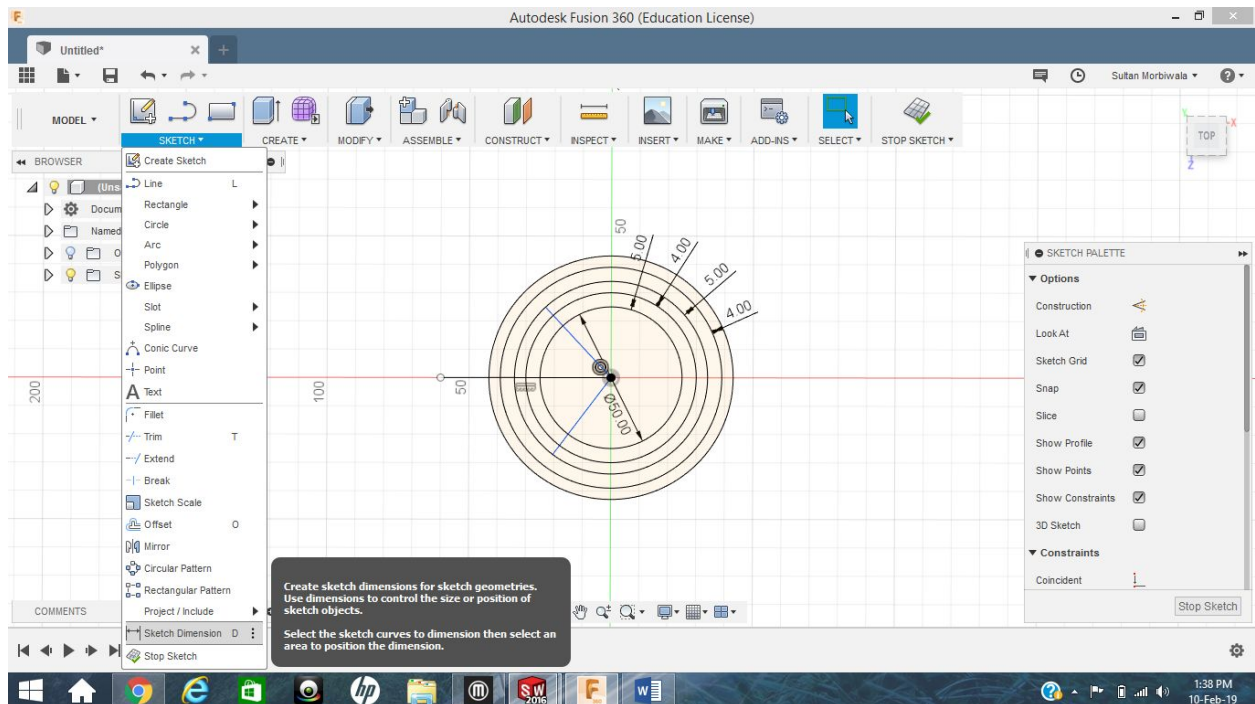


Step 1:- Make a circle of 50mm diameter in beginning and create offset of 4 & 5mm like the image below

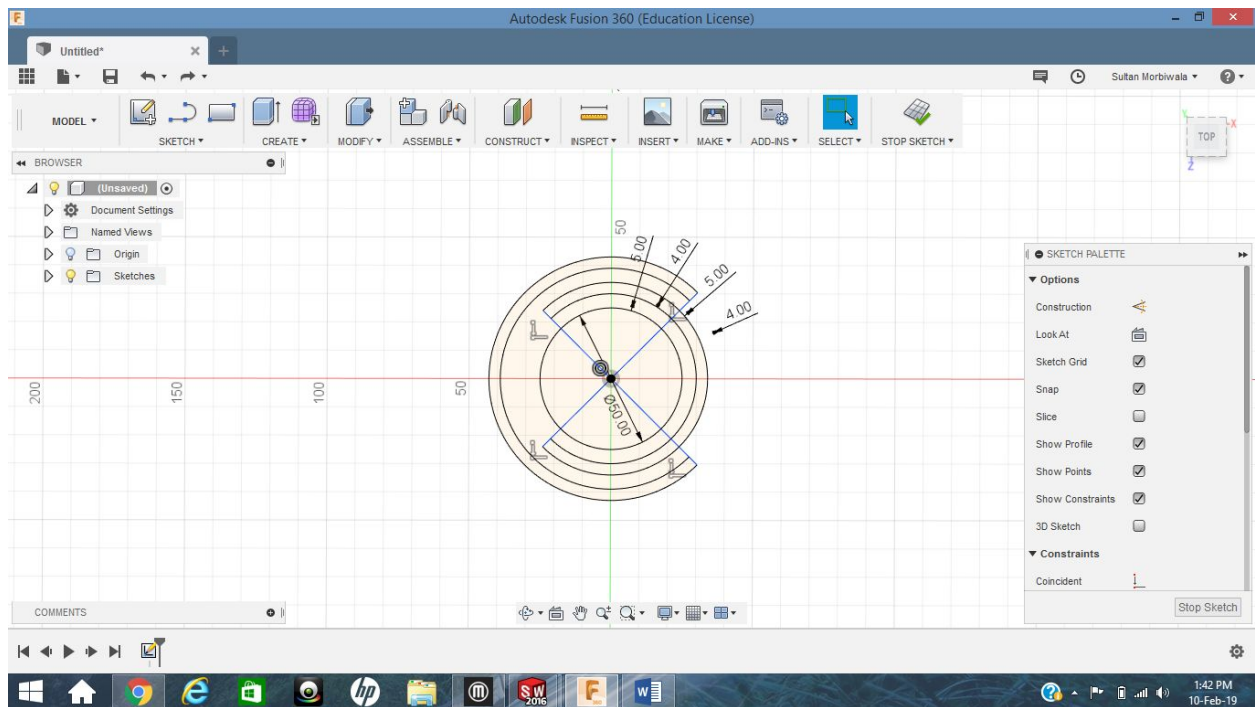
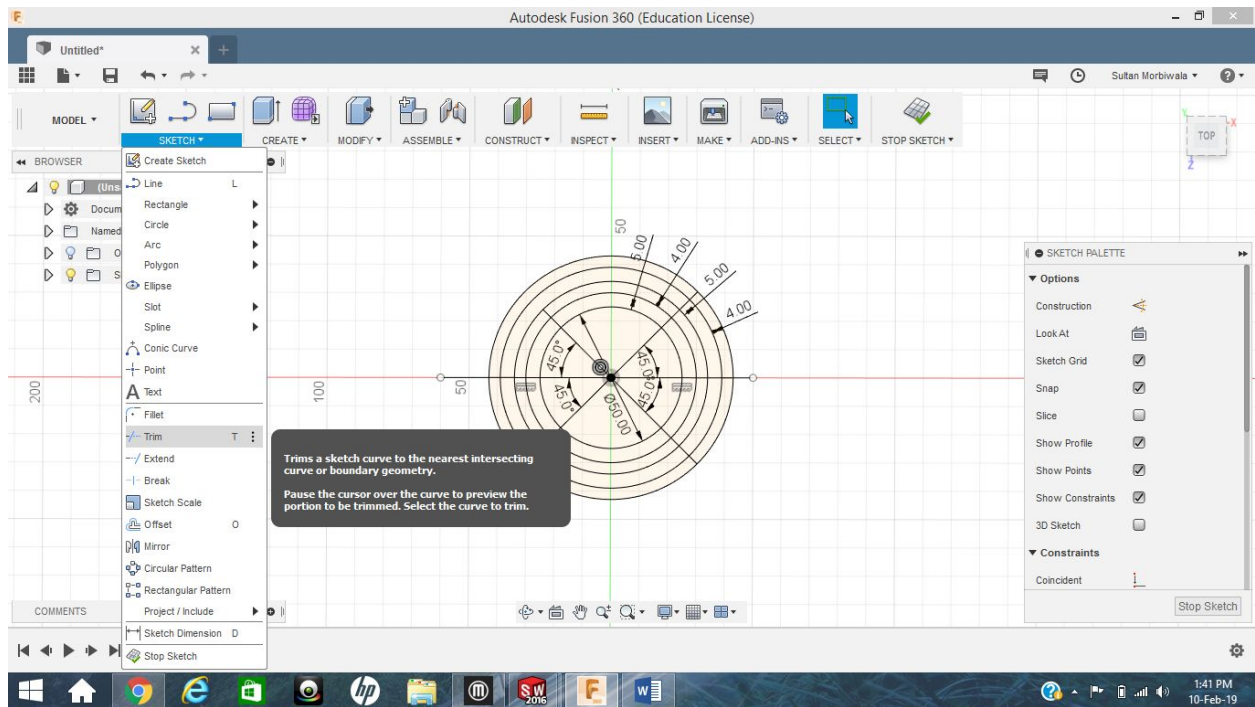


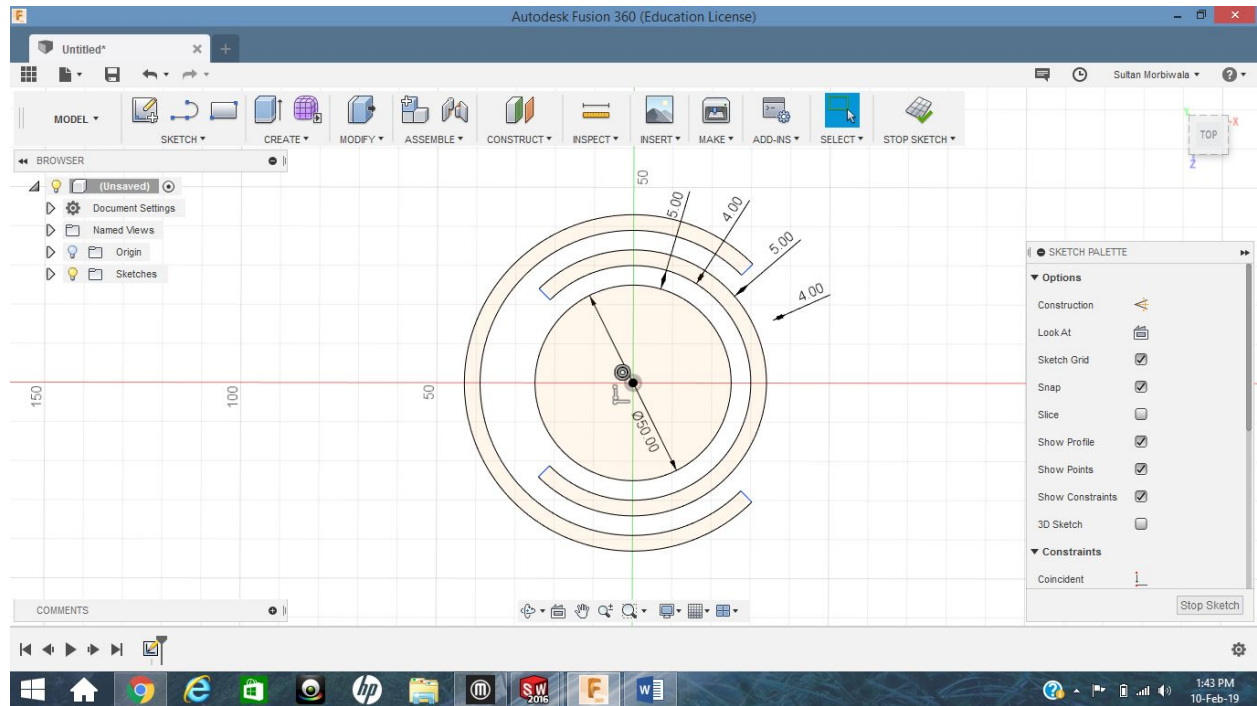
Step 2:- Draw lines of 45 degree from the horizontal line on both sides



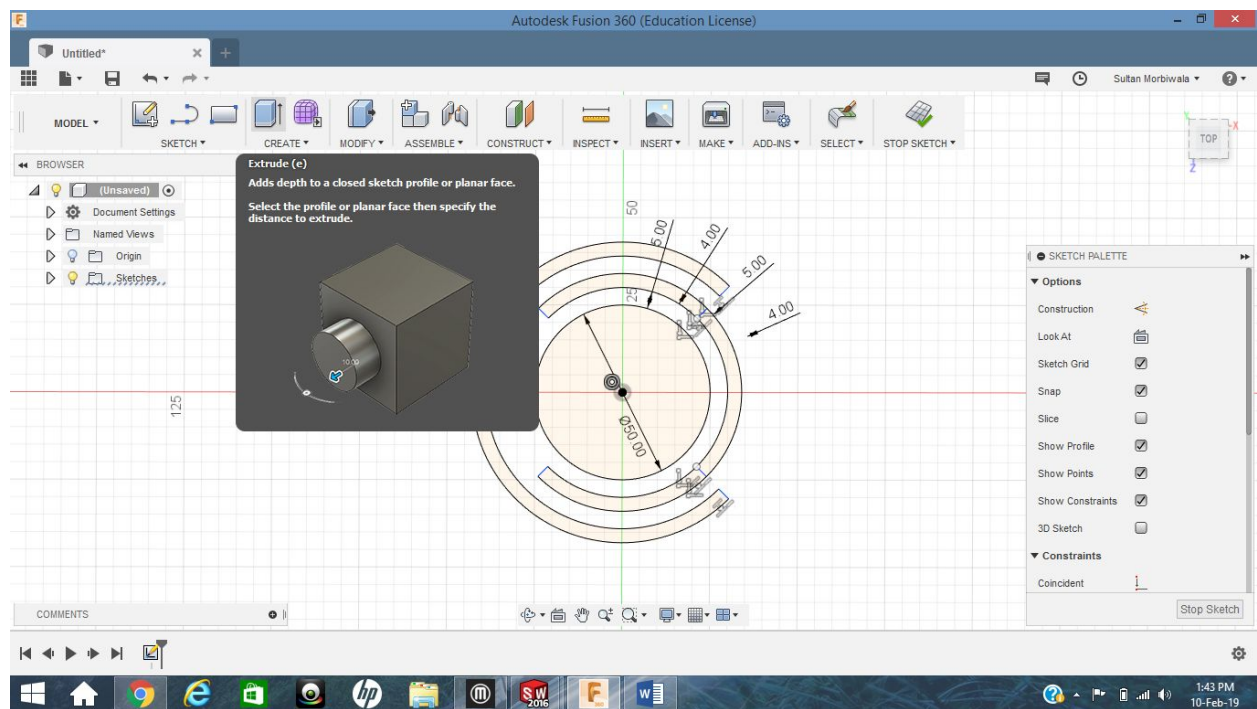


### Step 3:- Use trim function to remove excess lines

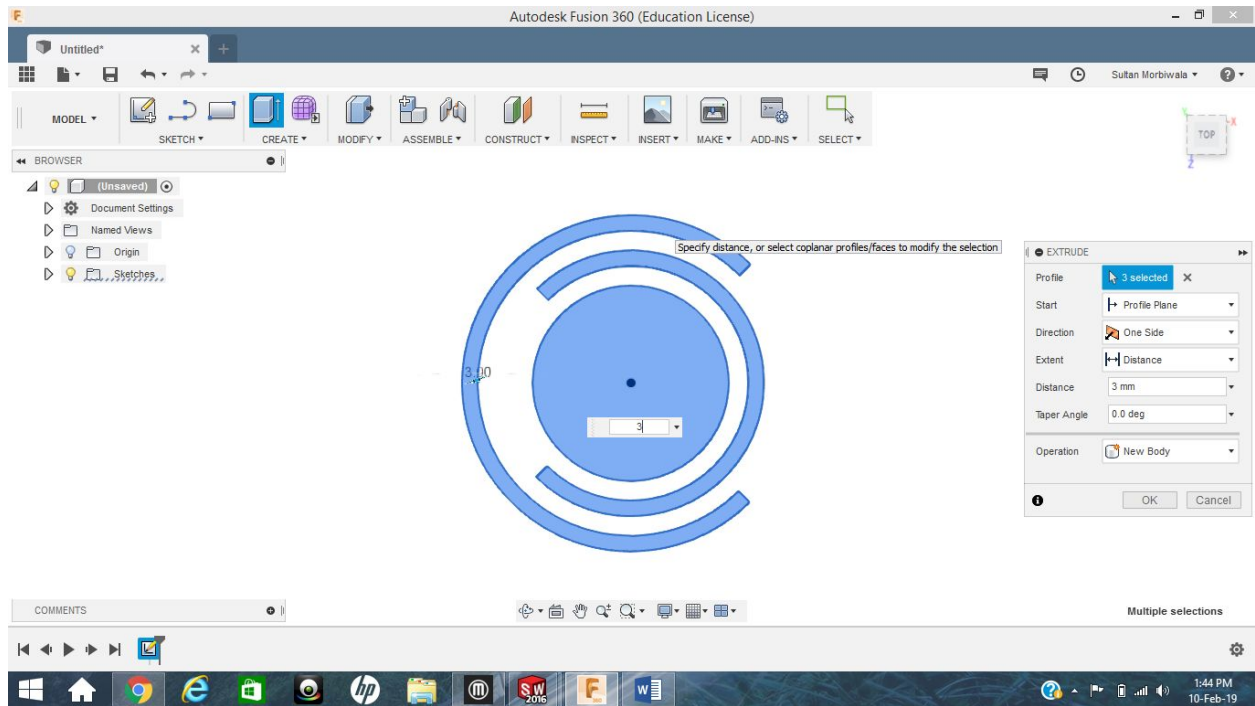




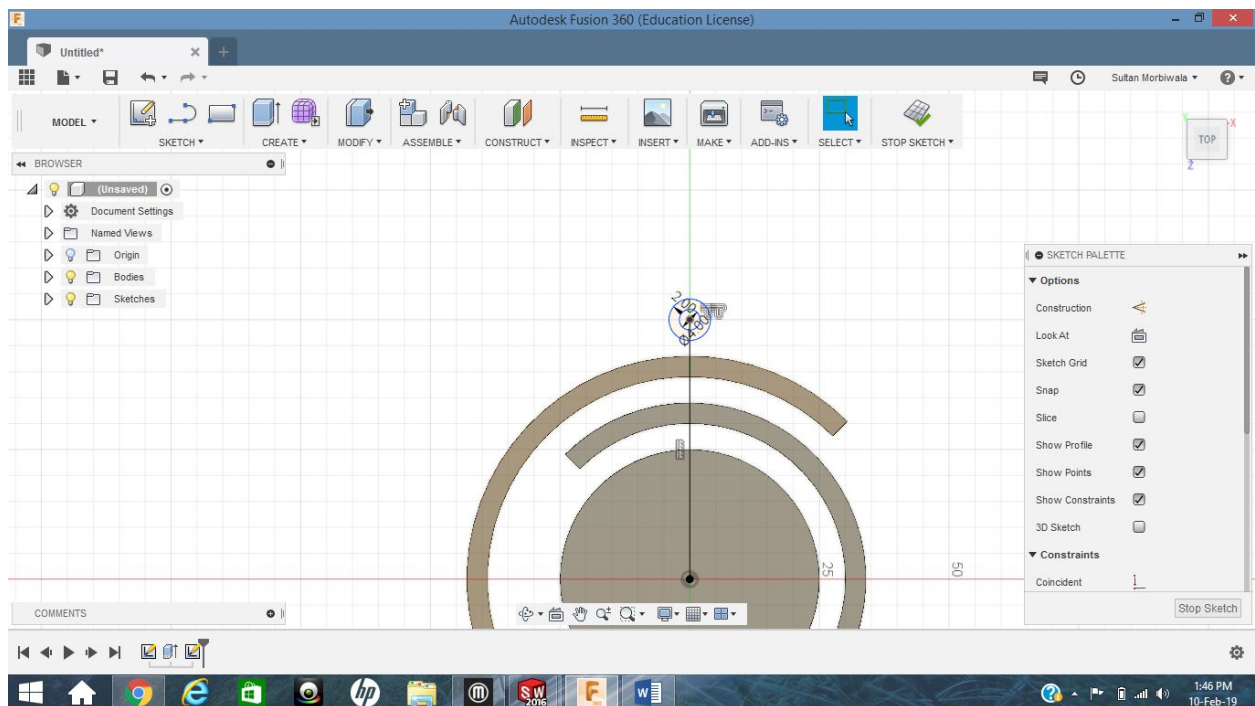
Step 4:- Use Extrude to make a solid surface with 3mm thickness

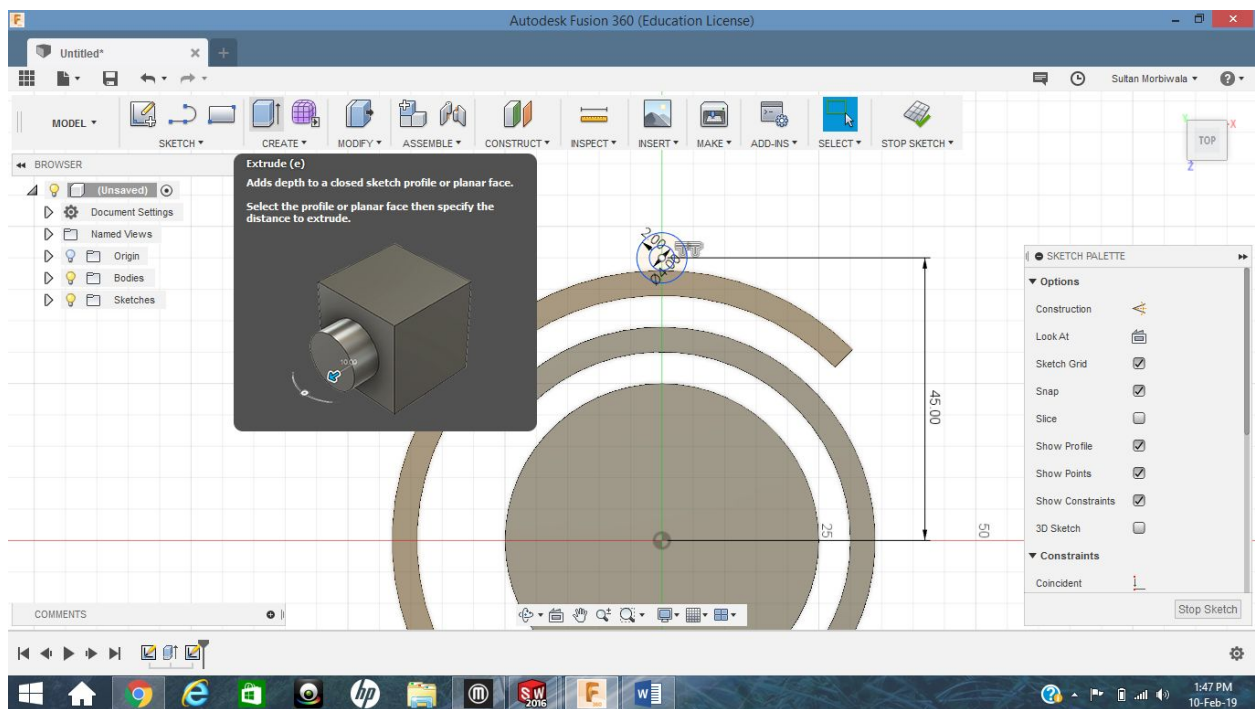
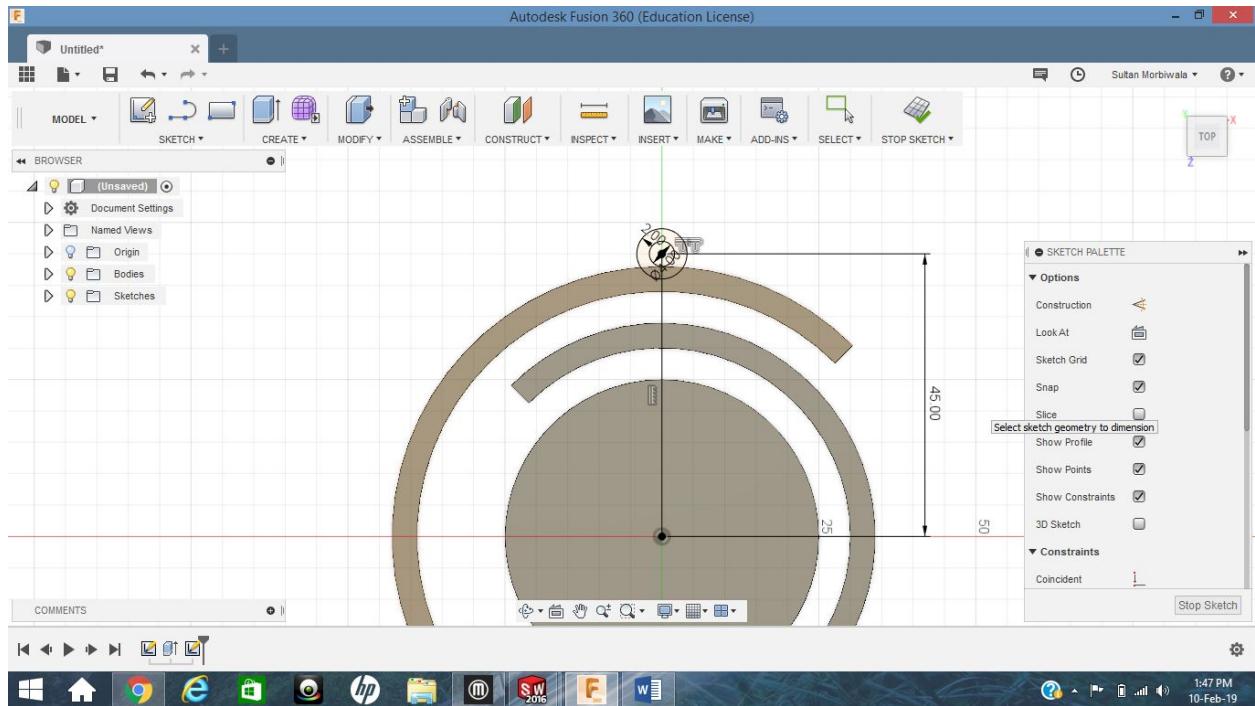


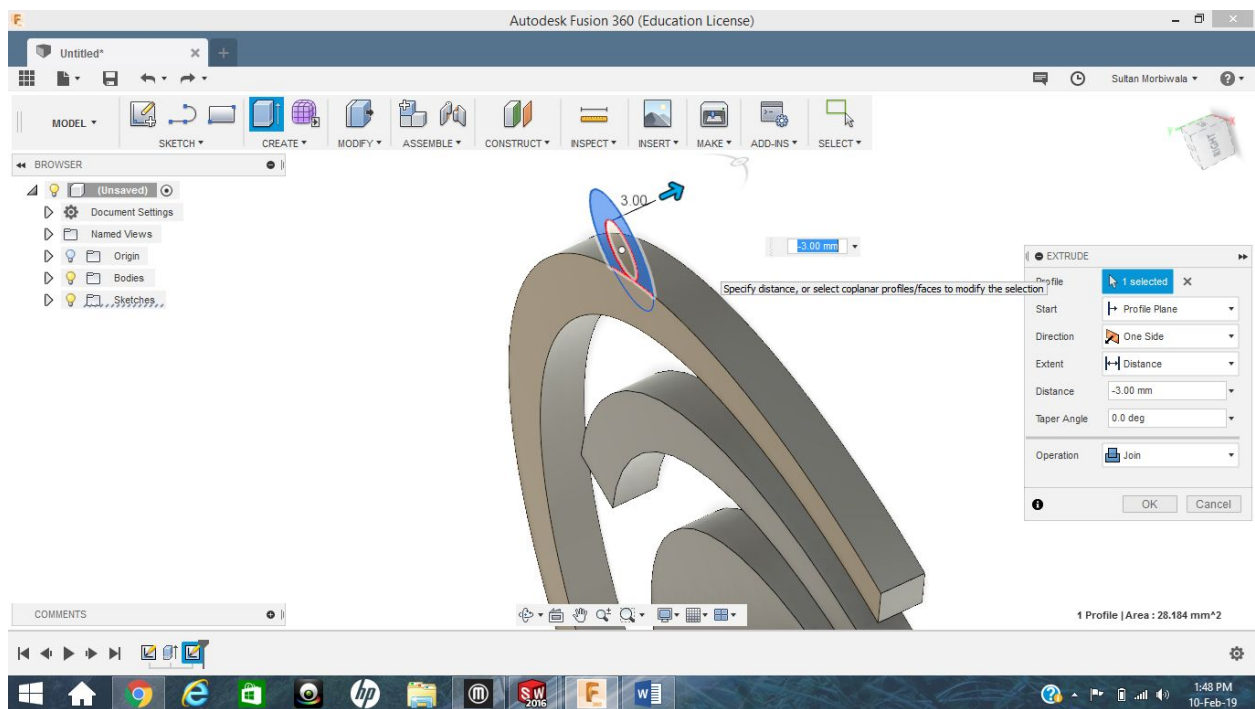
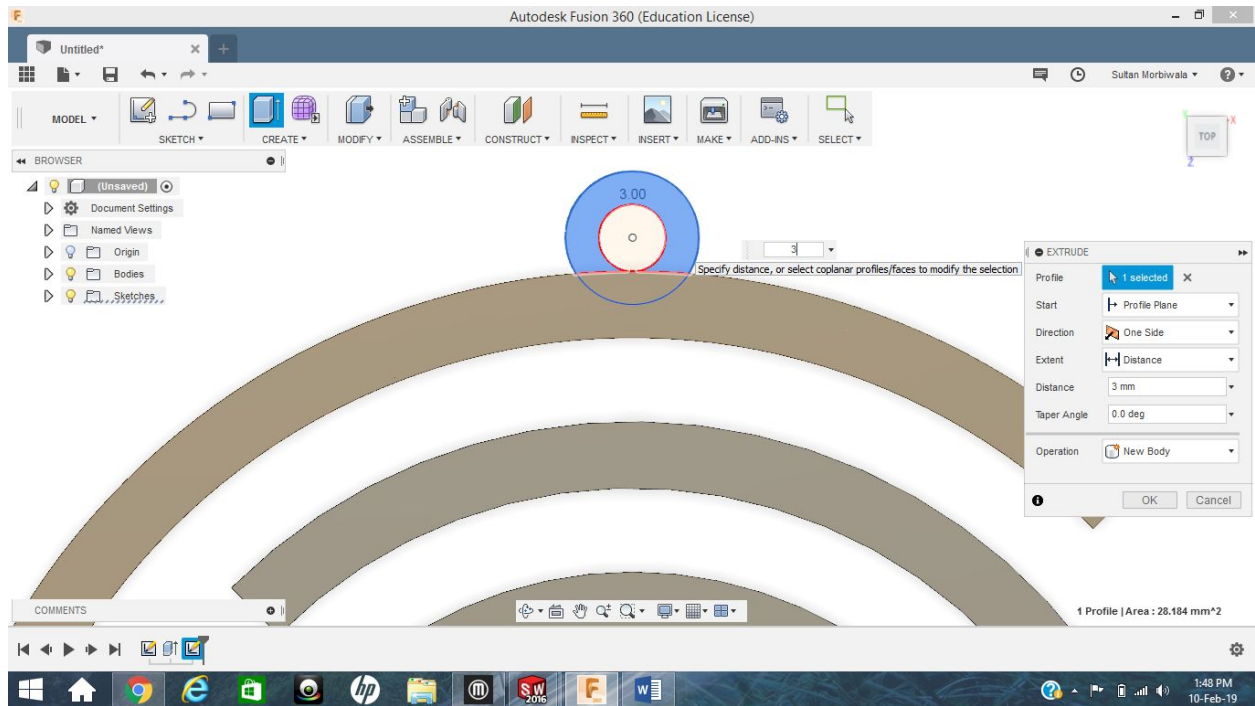


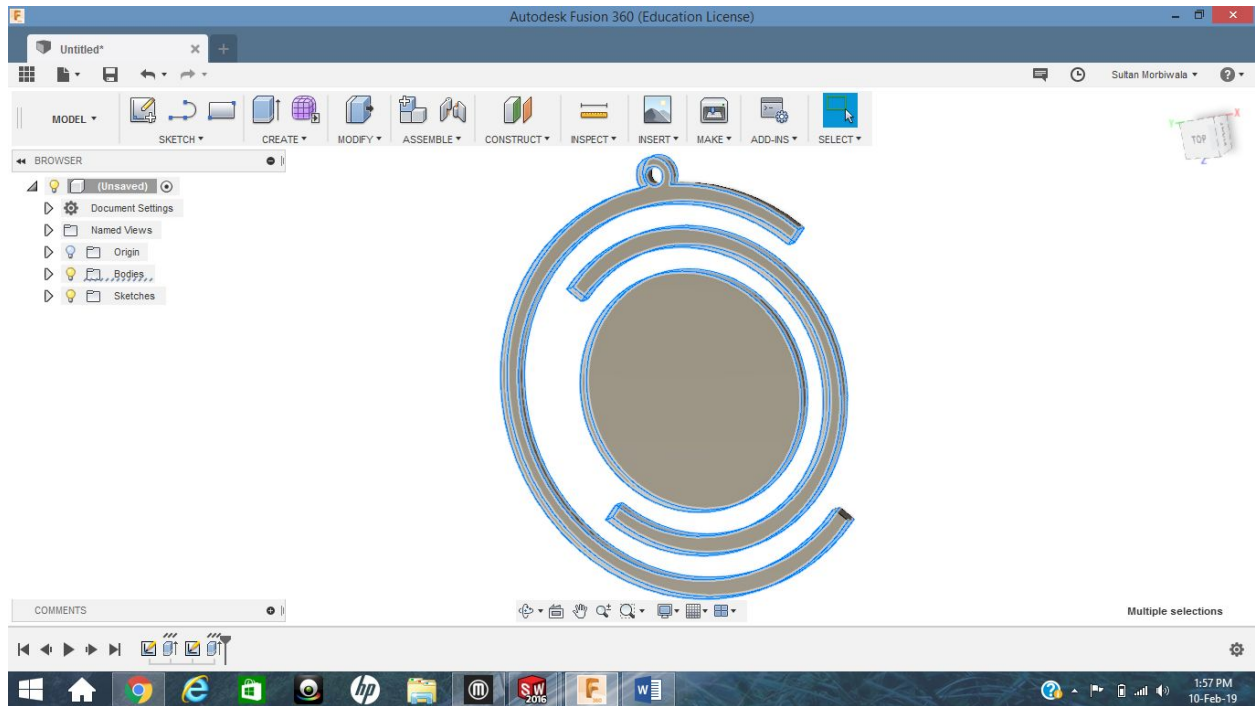


Step 5:- Draw a circle of 4mm which is 45mm away from center. Offset it by 2mm. Make extrude of 3mm below to join with the solid body.

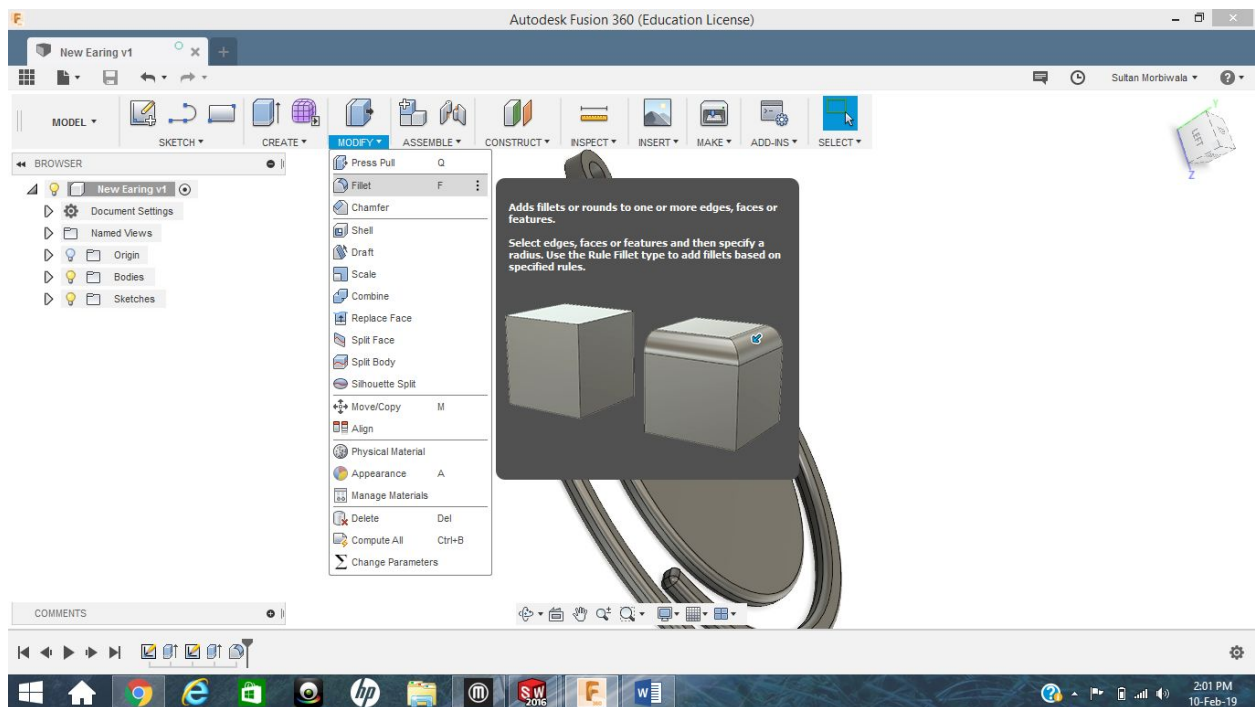




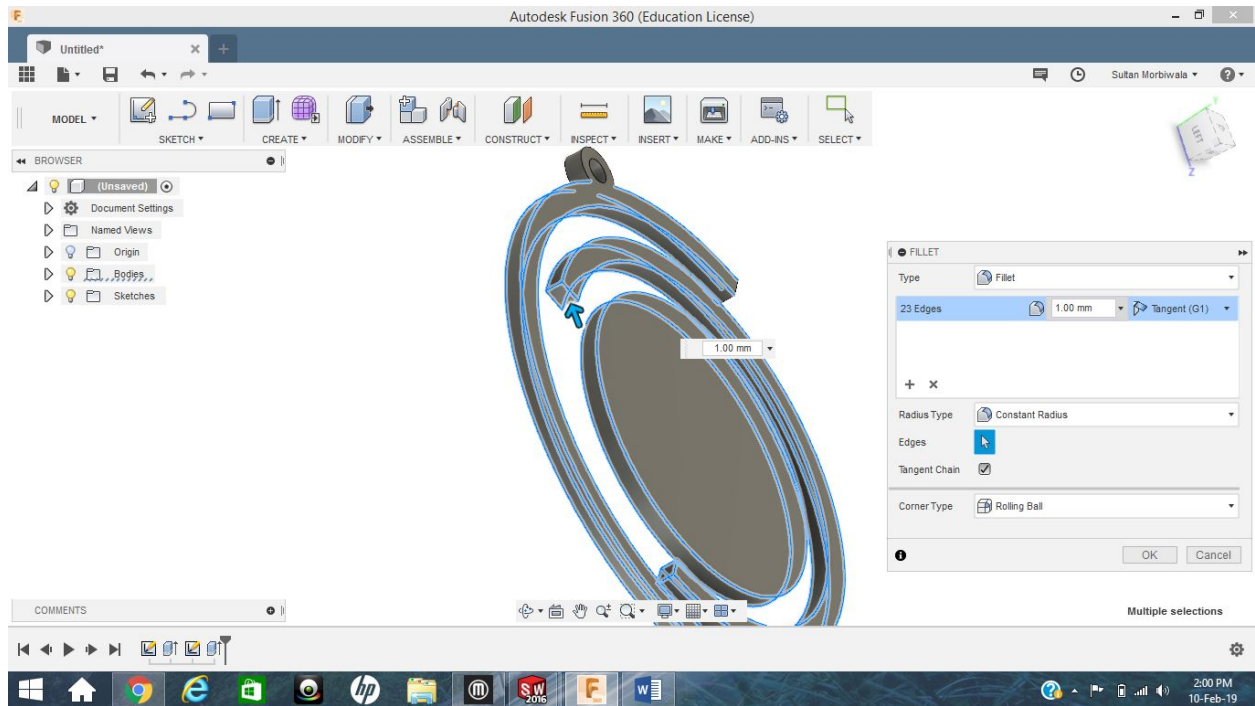




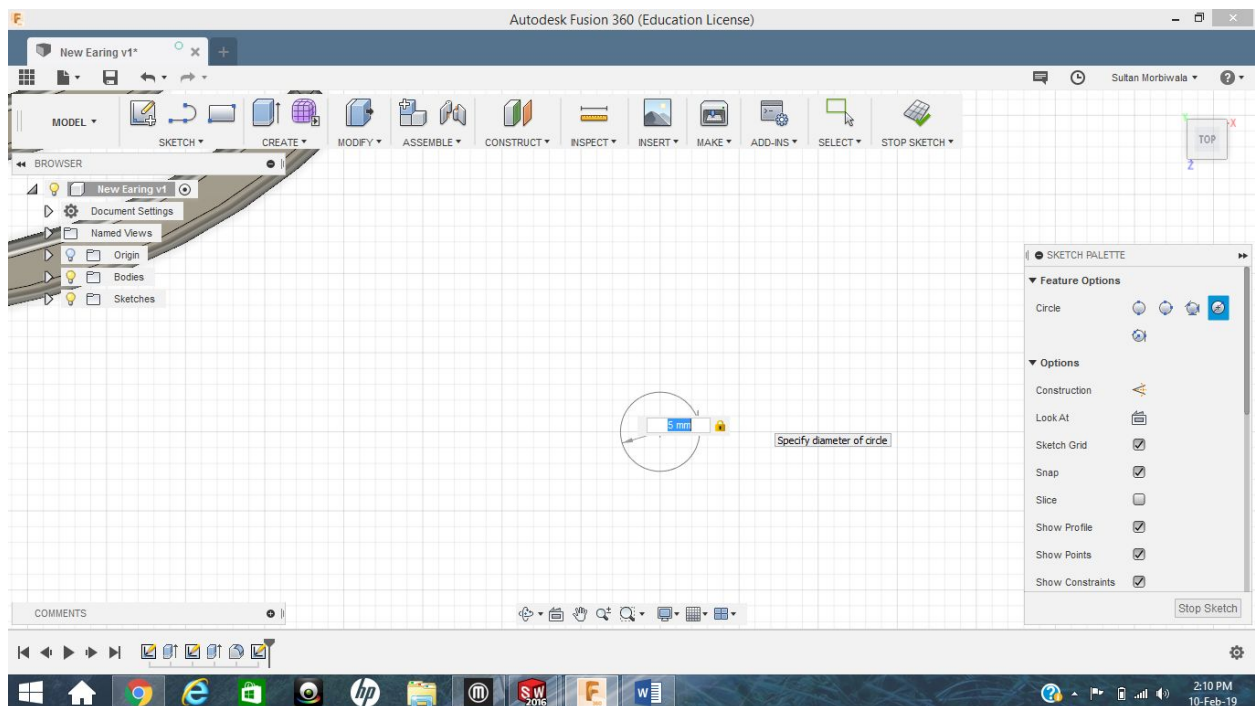
Step 6:- Select all the edges first and click on fillet feature. Fillet all sides by 1mm.

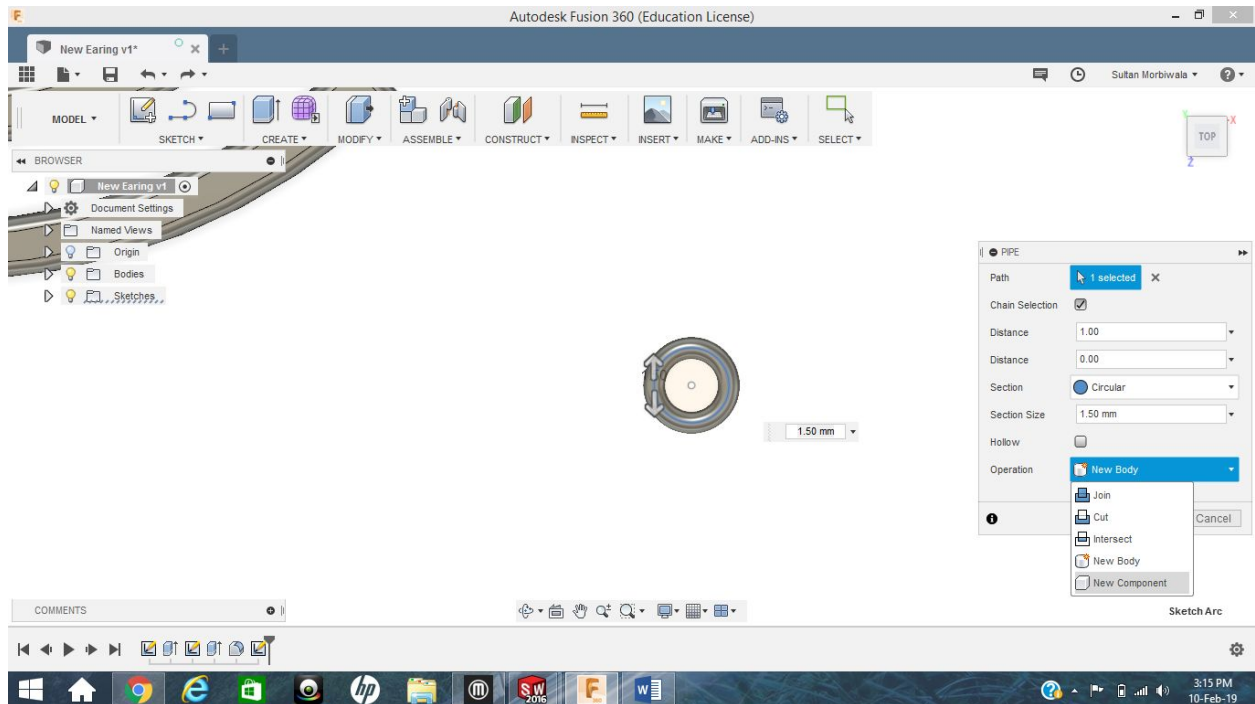




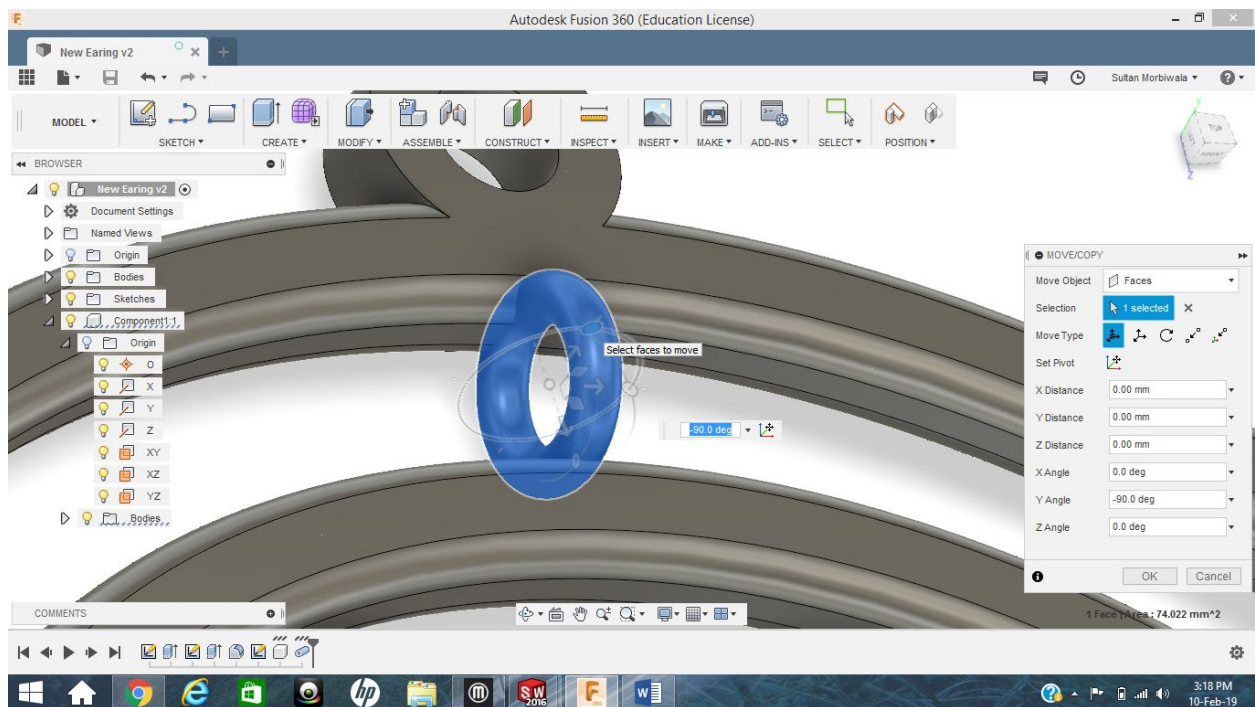


Step 7:- Draw a circle of 5mm diameter. Then use the pipe function to convert it into a ring with 1.5mm thickness.

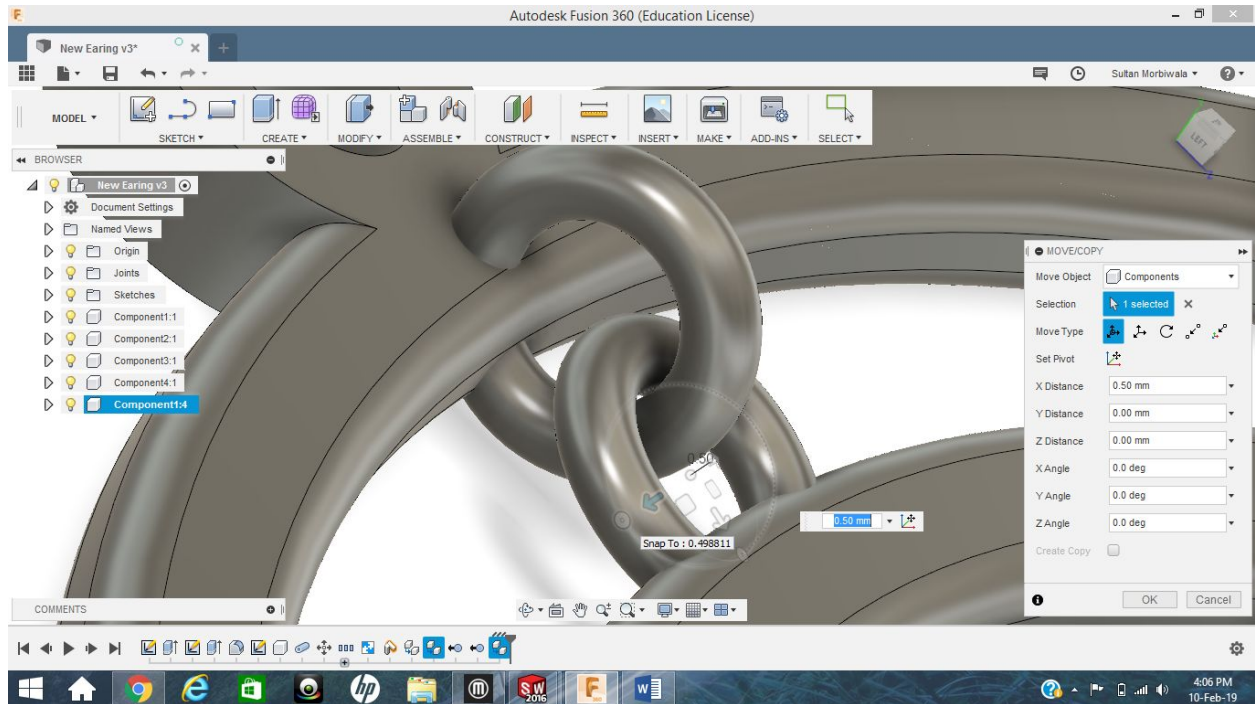




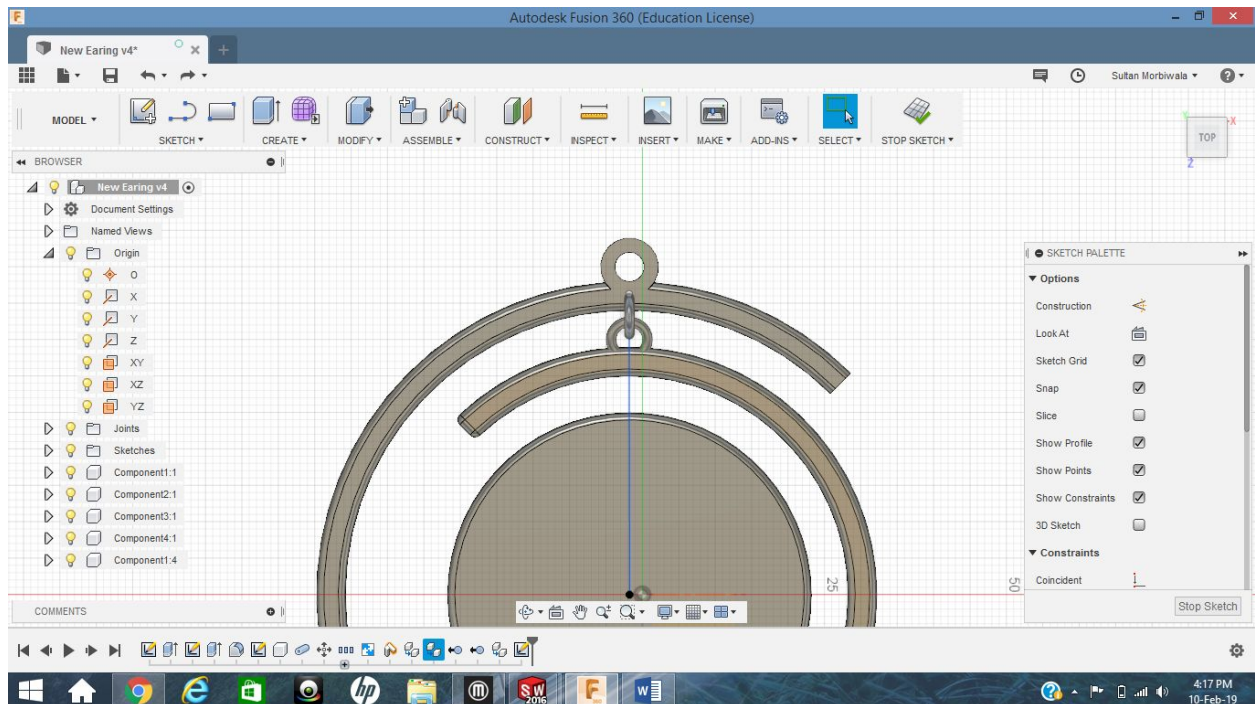
Step 8:- right click on the component and select move. Move the component at the position below.



Step 8:- Create a second ring in the same way and position it like below.

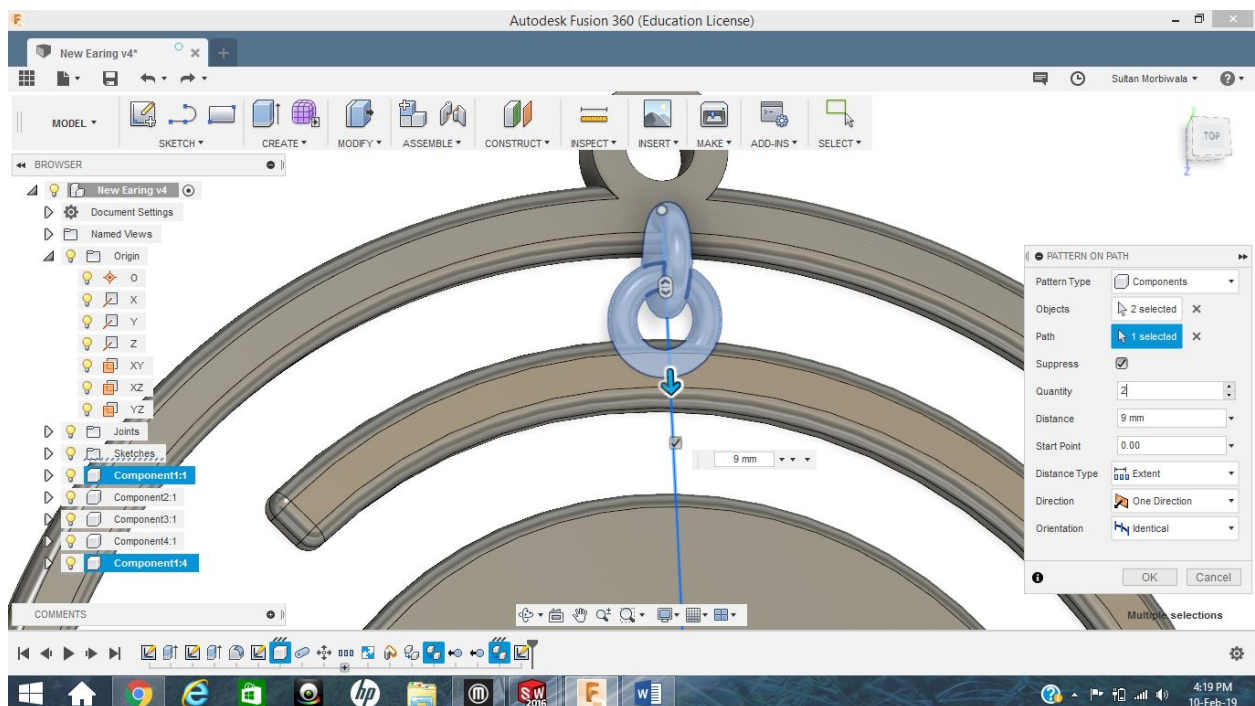
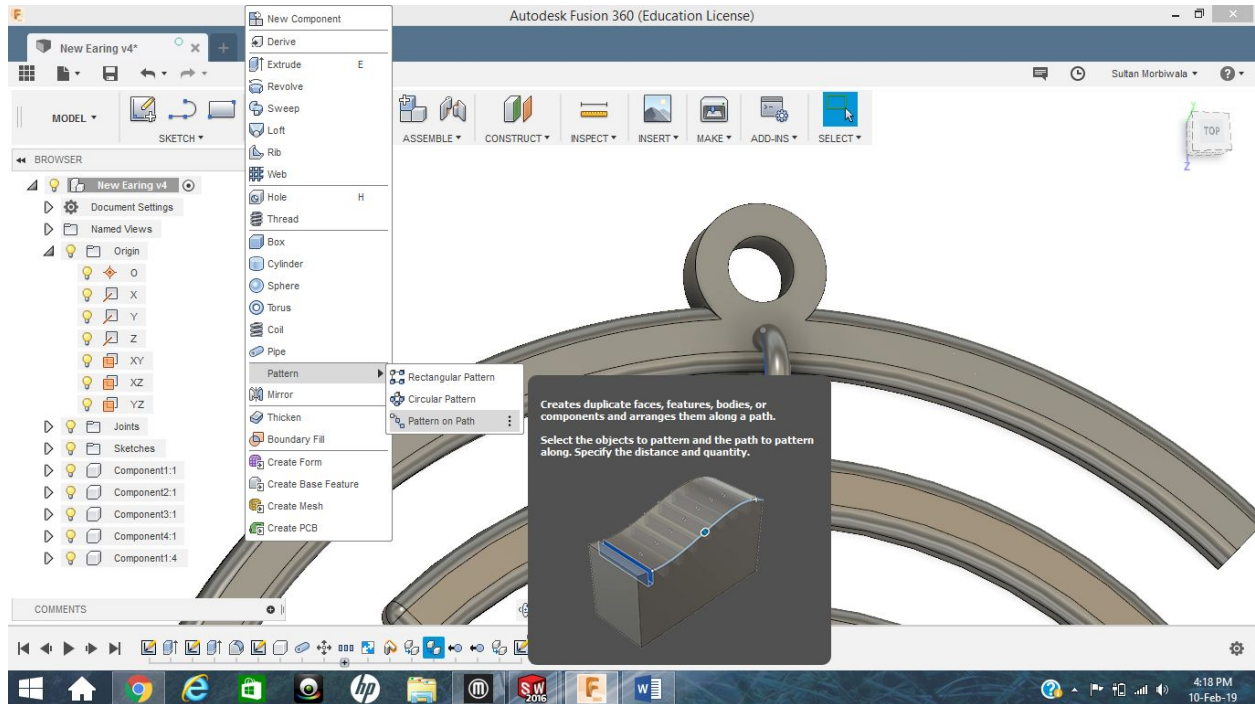


Step 9:- Draw a straight line on the surface which passes through the ring

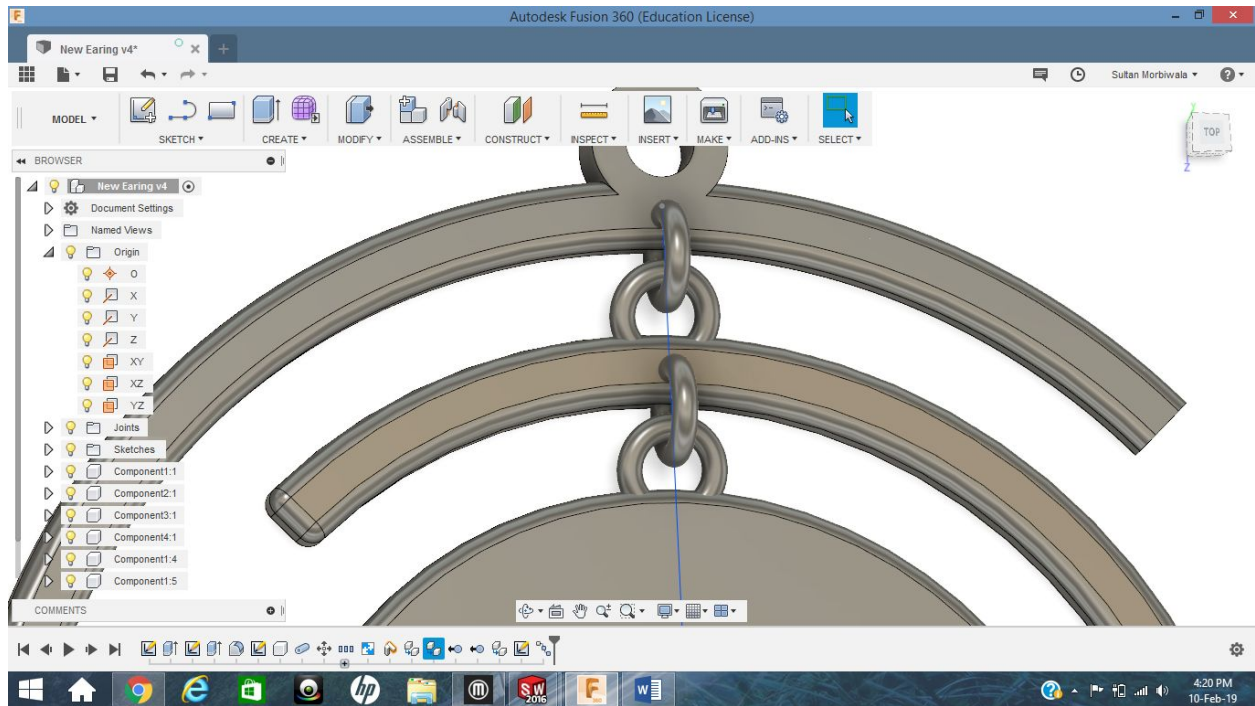




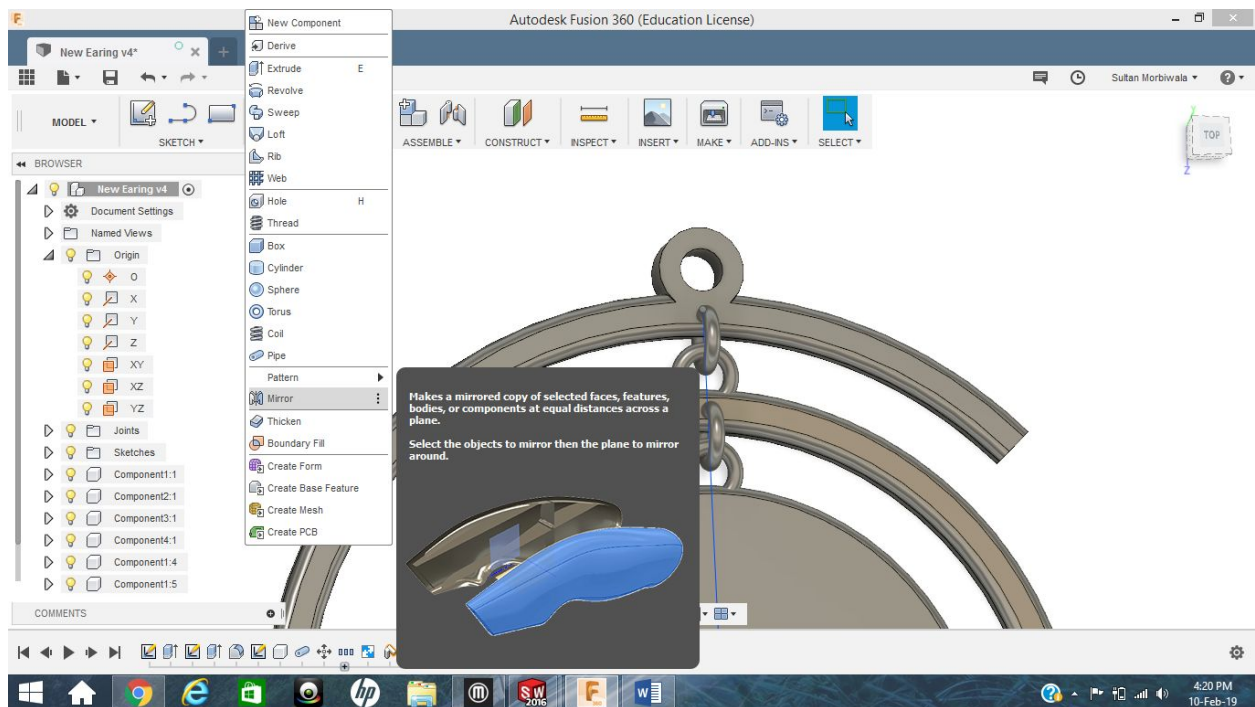
Step 10:- Using 'pattern in parts' feature, select 2 rings with settings below.

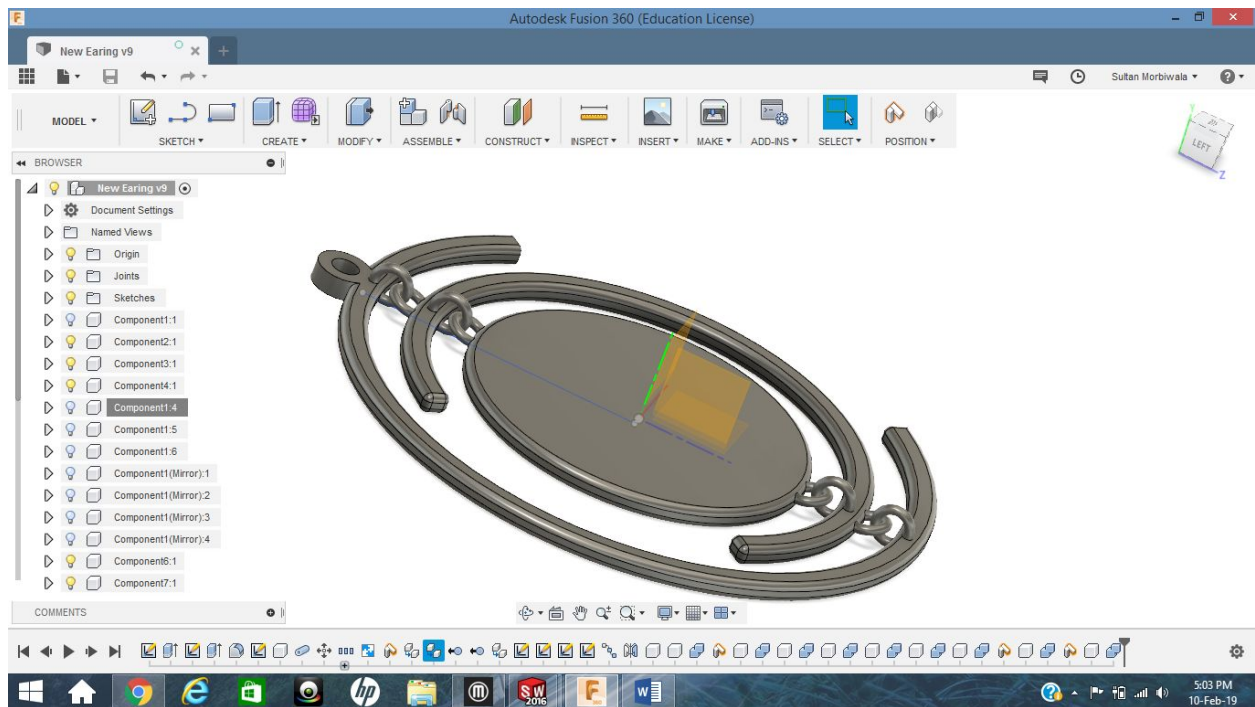
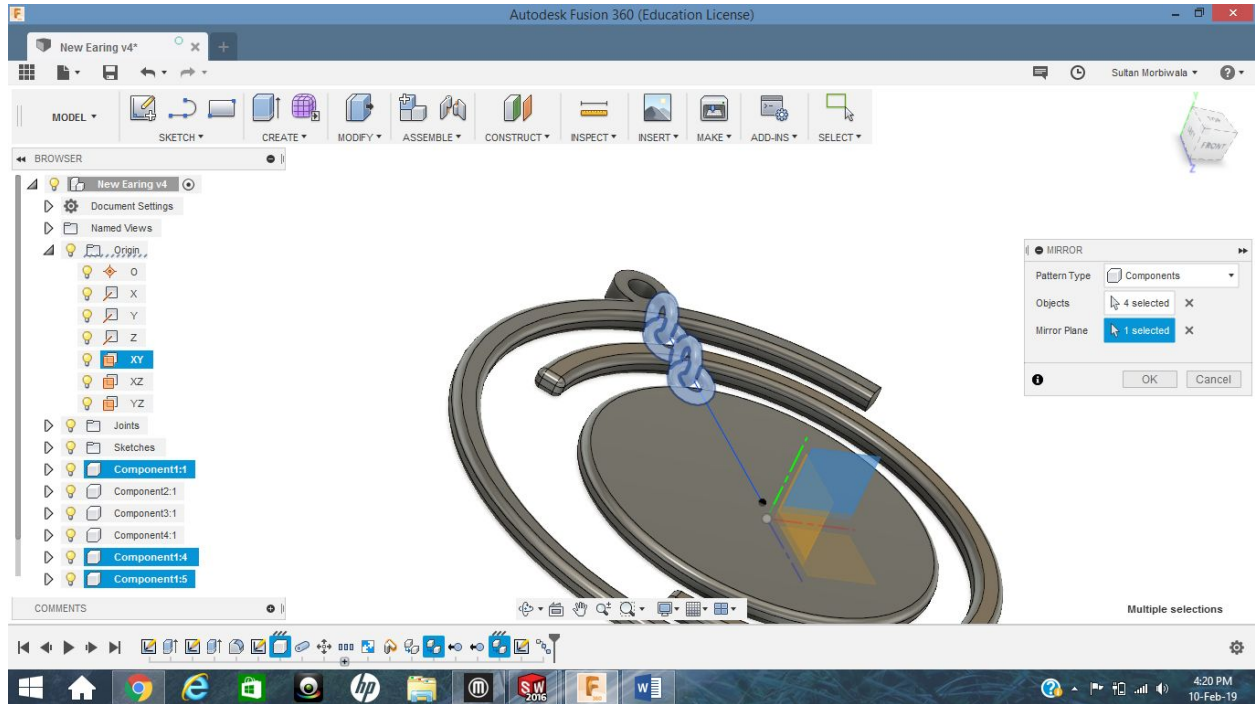






Step 11:- Use 'mirror' feature to mirror all the rings on XY plane





Step 12:- Use combine feature to connect all the rings to the circular bodies. After combining everything, separate all the excess parts and hide it.

