


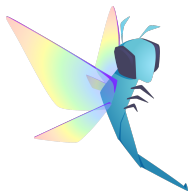
Property based testing with Hypothesis



 The-Compiler/hypothesis-talk

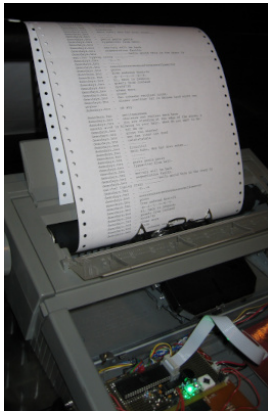
Florian Bruhin

October 17th, 2024



About me

 The-Compiler/hypothesis-talk

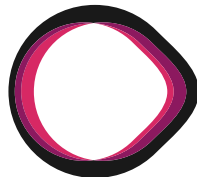


2011



pytest

2013, 2015



BRUHIN
SOFTWARE

2019, 2020

Calculator project

— rpncalc/utils.py

```
def calc(a, b, op):  
    if op == "+":  
        return a + b  
    elif op == "-":  
        return a - b  
    elif op == "*":  
        return a * b  
    elif op == "/":  
        return a / b  
    raise ValueError("Invalid operator")
```

Reverse Polish Notation (RPN)

History



- Using a calculator without needing a = key, and without parentheses
- Makes it much easier to implement, using a stack data structure
- Based on the Polish notation, invented by Jan Łukasiewicz in 1924
- Used by all HP calculators in the 1970s–80s, still used by some today
- Displayed here: HP 12C financial calculator, introduced in 1981, still in production today (HPs longest and best-selling product)

Reverse Polish Notation (RPN)

Explanation

$$1 + 2$$

1

2



+

1

2
1

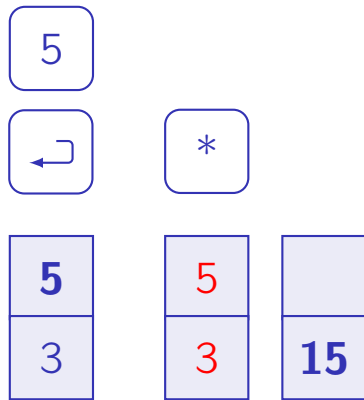
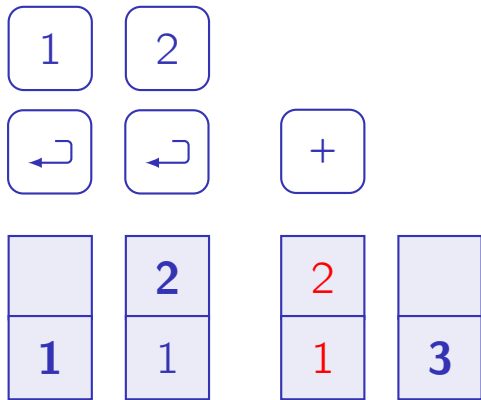
2
1

3

Reverse Polish Notation (RPN)

Explanation

$$5 \cdot (1 + 2)$$



Reverse Polish Notation (RPN)

— rpncalc/rpn_v1.py —

```
from rpncalc.utils import calc
```

```
class RPNCalculator:
```

```
    def __init__(self) -> None:
        self.stack = []
```

```
    def run(self) -> None:
        while True:
            inp = input("> ")
            if inp == "q":
                return
            elif inp == "p":
                print(self.stack)
            else:
                self.evaluate(inp)
```

Reverse Polish Notation (RPN)

— rpncalc/rpn_v1.py —

```
from rpncalc.utils import calc
```

```
class RPNCalculator:
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```
    def __init__(self) -> None:
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Reverse Polish Notation (RPN)

— rpncalc/rpn_v1.py —

```
from rpncalc.utils import calc

class RPNCalculator:
    def __init__(self) -> None:
        self.stack = []

    def run(self) -> None:
        while True:
            inp = input("> ")
            if inp == "q":
                return
            elif inp == "p":
                print(self.stack)
            else:
                self.evaluate(inp)
```

```
def evaluate(self, inp: str):
    if inp.isdigit():
        n = float(inp)
        self.stack.append(n)
    elif inp in "+-*/":
        b = self.stack.pop()
        a = self.stack.pop()
        res = calc(a, b, inp)
        self.stack.append(res)
        print(res)

if __name__ == "__main__":
    rpn = RPNCalculator()
    rpn.run()
```

Reverse Polish Notation (RPN)

— rpncalc/rpn_v1.py —

```
from rpncalc.utils import calc
```

```
class RPNCalculator:
```

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    def __init__(self) -> None:
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```
    def run(self) -> None:
        while True:
            inp = input("> ")
            if inp == "q":
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            elif inp == "p":
                print(self.stack)
            else:
                self.evaluate(inp)
```

```
    def evaluate(self, inp: str):
        if inp.isdigit():
            n = float(inp)
            self.stack.append(n)
        elif inp in "+-*/*":
            b = self.stack.pop()
            a = self.stack.pop()
            res = calc(a, b, inp)
            self.stack.append(res)
            print(res)
```

```
if __name__ == "__main__":
    rpn = RPNCalculator()
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Reverse Polish Notation (RPN)

— rpncalc/rpn_v1.py —

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class RPNCalculator:
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    def __init__(self) -> None:
        self.stack = []
```

```
    def run(self) -> None:
        while True:
            inp = input("> ")
            if inp == "q":
                return
            elif inp == "p":
                print(self.stack)
            else:
                self.evaluate(inp)
```

```
    def evaluate(self, inp: str):
        if inp.isdigit():
            n = float(inp)
            self.stack.append(n)
        elif inp in "+-*/":
            b = self.stack.pop()
            a = self.stack.pop()
            res = calc(a, b, inp)
            self.stack.append(res)
            print(res)
```

```
if __name__ == "__main__":
    rpn = RPNCalculator()
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Reverse Polish Notation (RPN)

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from rpncalc.utils import calc
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class RPNCalculator:
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    def __init__(self) -> None:
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```

```
    def run(self) -> None:
        while True:
            inp = input("> ")
            if inp == "q":
                return
            elif inp == "p":
                print(self.stack)
            else:
                self.evaluate(inp)
```

```
    def evaluate(self, inp: str):
        if inp.isdigit():
            n = float(inp)
            self.stack.append(n)
        elif inp in "+-*/":
            b = self.stack.pop()
            a = self.stack.pop()
            res = calc(a, b, inp)
            self.stack.append(res)
            print(res)
```

```
if __name__ == "__main__":
    rpn = RPNCalculator()
    rpn.run()
```

Reverse Polish Notation (RPN)

Towards an improved version

- Allow negative numbers and floating-point inputs, not just `.isdigit()`
- Fix `+-` being treated as valid input due to `elif inp in "+-*/"`:
- Print error when using an invalid operator
- Handle `ZeroDivisionError` when dividing by zero, and `IndexError` with `< 2` elements on stack

Reverse Polish Notation (RPN)

Code: Fixing bugs, improving error handling

— rpncalc/rpn_v1.py —

```
...  
def evaluate(self, inp: str):  
    if inp.isdigit():  
        n = float(inp)  
        self.stack.append(n)  
    elif inp in "+-*/":  
        ...
```

[mathspp.com/blog/pydons/
eafp-and-lbyl-coding-styles](https://mathspp.com/blog/pydons/eafp-and-lbyl-coding-styles)

LBYL: Look before you leap

— rpncalc/rpn_v2.py —

```
...  
def evaluate(self, inp: str) -> None:  
    try:  
        self.stack.append(float(inp))  
        return  
    except ValueError:  
        pass
```

```
if inp not in ["+", "-", "*", "/]:  
    ...
```

EAFP: It's easier to ask for forgiveness,
than for permission

Reverse Polish Notation (RPN)

Code: Fixing bugs, improving error handling

— rpncalc/rpn_v1.py —

...

```
def evaluate(self, inp: str):  
    if inp.isdigit():  
        n = float(inp)  
        self.stack.append(n)  
    elif inp in "+-*/*":  
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```

— rpncalc/rpn_v2.py —

...

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def evaluate(self, inp: str) -> None:  
    try:  
        self.stack.append(float(inp))  
        return  
    except ValueError:  
        pass
```

```
if inp not in ["+", "-", "*", "/]:
```

...

Reverse Polish Notation (RPN)

Code: Fixing bugs, improving error handling

— rpncalc/rpn_v2.py —

```
def err(self, msg: str) -> None:
    print(msg, file=sys.stderr)
```

```
def evaluate(self, inp: str) -> None:
    ...
    if inp not in ["+", "-", "*", "/"]:
        self.err(
            f"Invalid input: {inp}")
        return

    if len(self.stack) < 2:
        self.err("Not enough operands")
        return
```

```
b = self.stack.pop()
a = self.stack.pop()
```

```
try:
    res = calc(a, b, inp)
except ZeroDivisionError:
    self.err("Division by zero")
    return
```

```
self.stack.append(res)
print(res)
```


Reverse Polish Notation (RPN)

Code: Fixing bugs, improving error handling

— `rpncalc/rpn_v2.py` —

```
def err(self, msg: str) -> None:
    print(msg, file=sys.stderr)

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    ...
    if inp not in ["+", "-", "*", "/"]:
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            f"Invalid input: {inp}")
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    if len(self.stack) < 2:
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```
b = self.stack.pop()
a = self.stack.pop()

try:
    res = calc(a, b, inp)
except ZeroDivisionError:
    self.err("Division by zero")
    return

self.stack.append(res)
print(res)
```

Reverse Polish Notation (RPN)

Code: Fixing bugs, improving error handling

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```
def err(self, msg: str) -> None:
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```
def evaluate(self, inp: str) -> None:
    ...
    if inp not in ["+", "-", "*", "/"]:
        self.err(
            f"Invalid input: {inp}")
        return
```

```
    if len(self.stack) < 2:
        self.err("Not enough operands")
        return
```

```
b = self.stack.pop()
a = self.stack.pop()
```

```
try:
    res = calc(a, b, inp)
except ZeroDivisionError:
    self.err("Division by zero")
    return
```

```
self.stack.append(res)
print(res)
```

Reverse Polish Notation (RPN)

Code: Fixing bugs, improving error handling

— rpncalc/rpn_v2.py —

```
def err(self, msg: str) -> None:
    print(msg, file=sys.stderr)

def evaluate(self, inp: str) -> None:
    ...
    if inp not in ["+", "-", "*", "/"]:
        self.err(
            f"Invalid input: {inp}")
        return

    if len(self.stack) < 2:
        self.err("Not enough operands")
        return
```

```
b = self.stack.pop()
a = self.stack.pop()
```

```
try:
    res = calc(a, b, inp)
except ZeroDivisionError:
    self.err("Division by zero")
    return
```

```
self.stack.append(res)
print(res)
```



Property-based testing with Hypothesis

Motivation

From the Hypothesis website, hypothesis.works:

Most testing is ineffective

Normal “automated” software testing is surprisingly manual.

Every scenario the computer runs, someone had to write by hand.

Hypothesis can fix this.

Property-based testing with Hypothesis

Motivation

From the Hypothesis website, hypothesis.works:

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Hypothesis can fix this.

Idea behind “Property-Based testing” (popularized by QuickCheck/Haskell):

- Generate input data based on a *strategy* (how should the data look?)
- Run the test case many times (say, 100), with different random generated data
- Check for *properties* / *invariants* that should hold for all input data
- If there is a failure, *minimize* the input data to a minimal failing example

Property-based testing with Hypothesis

Old buggy RPN calculator

— rpncalc/rpn_v1.py —————

```
class RPNCalculator:
    ...

    def evaluate(self, inp: str):
        if inp.isdigit():
            n = float(inp)
            self.stack.append(n)
        elif inp in "+-*/*":
            b = self.stack.pop()
            a = self.stack.pop()
            res = calc(a, b, inp)
            self.stack.append(res)
            print(res)
```

> 1

> +

Traceback (most recent call last):

...

File ..., in <module>

rpn.run()

File ..., in run

self.evaluate(inp)

File ..., in evaluate

a = self.stack.pop()

IndexError: pop from empty list

Property-based testing with Hypothesis

Old buggy RPN calculator: Hypothesis test

— tests/test_hypothesis_rpncalc_v1.py

```
from hypothesis import given, strategies as st
from rpncalc.rpn_v1 import RPNCalculator
```

```
@given(st.text())
def test_random_strings(s: str):
    rpn = RPNCalculator()
    rpn.evaluate(s)
```


Property-based testing with Hypothesis

Old buggy RPN calculator: Hypothesis test

— tests/test_hypothesis_rpncalc_v1.py

```
from hypothesis import given, strategies as st
from rpncalc.rpn_v1 import RPNCalculator
```

```
@given(st.text())
def test_random_strings(s: str):
    rpn = RPNCalculator()
    rpn.evaluate(s)
```

```
> b = self.stack.pop()
E IndexError: pop from empty list
E Falsifying example:
E   test_random_strings(s='')
```

Property-based testing with Hypothesis

Old buggy RPN calculator: Hypothesis test

— tests/test_hypothesis_rpncalc_v1.py

```
from hypothesis import given, strategies as st
from rpncalc.rpn_v1 import RPNCalculator
```

```
@given(st.text())
def test_random_strings(s: str):
    rpn = RPNCalculator()
    rpn.evaluate(s)
```

```
elif inp in "+-*/*":
    ...
```

```
> b = self.stack.pop()
E IndexError: pop from empty list
E Falsifying example:
E     test_random_strings(s='')
```

```
>>> "" in "+-*/*"
True
```

Property-based testing with Hypothesis

Surely v2 is bug-free?

— `rpncalc/rpn_v2.py` —————

```
class RPNCalculator:
```

```
    ...
```

```
    def evaluate(self, inp: str) -> None:
```

```
        ...
```

```
        if len(self.stack) < 2:
            print("Not enough operands")
            return
```

```
        b = self.stack.pop()
```

```
        a = self.stack.pop()
```

Property-based testing with Hypothesis

Surely v2 is bug-free?

— `rpncalc/rpn_v2.py` —————

```
class RPNCalculator:
```

```
    ...
```

```
    def evaluate(self, inp: str) -> None:
```

```
        ...
```

```
        if len(self.stack) < 2:
            print("Not enough operands")
            return
```

```
        b = self.stack.pop()
```

```
        a = self.stack.pop()
```

`test_random_strings` PASSED

Property-based testing with Hypothesis

Surely v2 is bug-free?

— tests/test_hypothesis_rpncalc_v2.py

```
@given(st.integers(), st.integers())
def test_operators(n1: int, n2: int):
    rpn = RPNCalculator(Config())
    rpn.evaluate(str(n1))
    rpn.evaluate(str(n2))
    rpn.evaluate("+")
    assert rpn.stack == [n1 + n2]
```

Property-based testing with Hypothesis

Surely v2 is bug-free?

— tests/test_hypothesis_rpncalc_v2.py

```
@given(st.integers(), st.integers())
def test_operators(n1: int, n2: int):
    rpn = RPNCalculator(Config())
    rpn.evaluate(str(n1))
    rpn.evaluate(str(n2))
    rpn.evaluate("+")
    assert rpn.stack == [n1 + n2]
E   assert [1.0555311626649848e+16] == [10555311626649849]
E   ...
E   Falsifying example: test_operators(
E       n1=0,
E       n2=10555311626649849,
E   )
```

Property-based testing with Hypothesis

Surely v2 is bug-free?

— tests/test_hypothesis_rpncalc_v2.py

```
@given(st.integers(), st.integers())
def test_operators(n1: int, n2: int):
    rpn = RPNCalculator(Config())
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    rpn.evaluate(str(n2))
    rpn.evaluate("+")
    assert rpn.stack == [n1 + n2]
E   assert [1.0555311626649848e+16] == [10555311626649849]
E   ...
E   Falsifying example: test_operators(
E       n1=0,
E       n2=10555311626649849,
E   )
```

> 10555311626649849
> 0
> +
1.0555311626649848e+16

Property-based testing with Hypothesis

Surely v2 is bug-free?

— tests/test_hypothesis_rpncalc_v2.py

```
@given(st.integers(), st.integers())
def test_operators(n1: int, n2: int):
    rpn = RPNCalculator(Config())
    rpn.evaluate(str(n1))
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    rpn.evaluate("+")
    assert rpn.stack == [n1 + n2]
```

```
E assert [1.0555311626649848e+16] == [10555311626649849]
```

```
E ...
```

```
E Falsifying example: test_operators(
E     n1=0,
E     n2=10555311626649849,
E )
```

```
> 10555311626649849
```

```
> 0
```

```
> +
```

```
1.0555311626649848e+16
```

— rpncalc/rpn_v2.py —

```
...
```

```
self.stack.append(float(inp))
```


Property-based testing with Hypothesis

More sophisticated strategies

```
@given(
    st.lists(
        st.one_of(
            st.integers().map(str),
            st.floats().map(str),
            st.just("+"), st.just("-"),
            st.just("*"), st.just("/"),
        )
    )
)

def test_usage(inputs: list[str]):
    rpn = RPNCalculator(Config())
    for inp in inputs:
        rpn.evaluate(inp)
```

Property-based testing with Hypothesis

More sophisticated strategies

```
@given(
    st.lists(
        st.one_of(
            st.integers().map(str),
            st.floats().map(str),
            st.just("+"), st.just("-"),
            st.just("*"), st.just("/"),
        )
    )
)
```

```
def test_usage(inputs: list[str]):
    rpn = RPNCalculator(Config())
    for inp in inputs:
        rpn.evaluate(inp)
```

```
Trying example: test_usage(
    inputs=[
        '-2.2250738585e-313',
        '/', '-10', '110', '+', '+'])
```

Not enough operands

100.0

100.0

Property-based testing with Hypothesis

More sophisticated strategies

```
@given(
    st.lists(
        st.one_of(
            st.integers().map(str),
            st.floats().map(str),
            st.just("+"), st.just("-"),
            st.just("*"), st.just("/"),
        )
    )
)
def test_usage(inputs: list[str]):
    rpn = RPNCalculator(Config())
    for inp in inputs:
        rpn.evaluate(inp)
```

```
Trying example: test_usage(
    inputs=[
        '-2.2250738585e-313',
        '/', '-10', '110', '+', '+'])
```

Not enough operands

100.0

100.0

```
Trying example: test_usage(
    inputs=['+', '+', '-', '*'],
)
```

Not enough operands

Not enough operands

Not enough operands

Not enough operands

Property-based testing with Hypothesis

Another example: Run length encoding

Original:

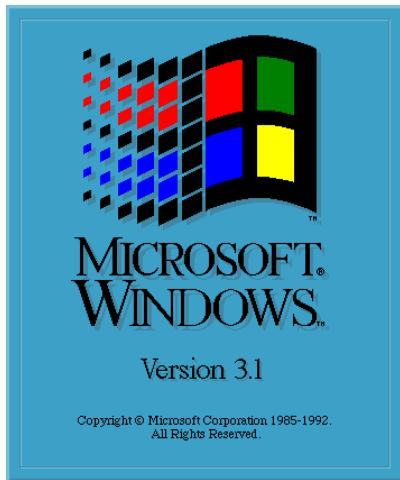
PPPPYYPPPPPPPPYYYY

Compressed:

5P3Y7P4Y

Used in:

- Fax machines
- Windows 3.1 startup screen
- ...



Property-based testing with Hypothesis

Decoding

input: [(5, "P"), (3, "Y"), (7, "P"), (4, "Y")]

output: "PPPPPYYYPPPPPPPPYYYY"

— tests/test_hypothesis.py —

```
def decode(lst: list[tuple[int, str]]) -> str:
    s = ""
    for count, character in lst:
        s += count * character
    return s
```

Property-based testing with Hypothesis

Encoding

```
def encode(input_string: str) -> list[tuple[int, str]]:
```

```
    count = 1; prev = ""; lst = []
```

```
    for character in input_string:
```

```
        if character != prev:
```

```
            if prev:
```

```
                entry = (count, prev)
```

```
                lst.append(entry)
```

```
            count = 1
```

```
            prev = character
```

```
        else:
```

```
            count += 1
```

```
    entry = (count, character)
```

```
    lst.append(entry)
```

```
    return lst
```

input:

"PPPPPYYYPPPPPPPYYYY"

output:

```
[
    (5, "P"),
    (3, "Y"),
    (7, "P"),
    (4, "Y"),
]
```

Property-based testing with Hypothesis

Encoding

```
def encode(input_string: str) -> list[tuple[int, str]]:
    count = 1; prev = ""; lst = []
    for character in input_string:
        if character != prev:
            if prev:
                entry = (count, prev)
                lst.append(entry)
                count = 1
                prev = character
            else:
                count += 1
    entry = (count, character)
    lst.append(entry)
    return lst
```

input:

"PPPPPYYYPPPPPPPYYYY"

output:

```
[
    (5, "P"),
    (3, "Y"),
    (7, "P"),
    (4, "Y"),
]
```

Property-based testing with Hypothesis

Encoding

```
def encode(input_string: str) -> list[tuple[int, str]]:
    count = 1; prev = ""; lst = []
    for character in input_string:
        if character != prev:
            if prev:
                entry = (count, prev)
                lst.append(entry)
            count = 1
            prev = character
        else:
            count += 1
    entry = (count, character)
    lst.append(entry)
    return lst
```

input:

"PPPPPYYYPPPPPPPYYYY"

output:

```
[
    (5, "P"),
    (3, "Y"),
    (7, "P"),
    (4, "Y"),
]
```


Property-based testing with Hypothesis

Encoding

```
def encode(input_string: str) -> list[tuple[int, str]]:
    count = 1; prev = ""; lst = []
    for character in input_string:
        if character != prev:
            if prev:
                entry = (count, prev)
                lst.append(entry)
                count = 1
                prev = character
            else:
                count += 1
    entry = (count, character)
    lst.append(entry)
    return lst
```

input:

"PPPPPYYYPPPPPPPYYYY"

output:

```
[
    (5, "P"),
    (3, "Y"),
    (7, "P"),
    (4, "Y"),
]
```

Property-based testing with Hypothesis

Encoding

```
def encode(input_string: str) -> list[tuple[int, str]]:
```

```
    count = 1; prev = ""; lst = []
```

```
    for character in input_string:
```

```
        if character != prev:
```

```
            if prev:
```

```
                entry = (count, prev)
```

```
                lst.append(entry)
```

```
            count = 1
```

```
            prev = character
```

```
        else:
```

```
            count += 1
```

```
    entry = (count, character)
```

```
    lst.append(entry)
```

```
    return lst
```

input:

"PPPPPYYYPPPPPPPPYYYY"

output:

```
[
    (5, "P"),
    (3, "Y"),
    (7, "P"),
    (4, "Y"),
]
```

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Encoding

```
def encode(input_string: str) -> list[tuple[int, str]]:
    count = 1; prev = ""; lst = []
    for character in input_string:
        if character != prev:
            if prev:
                entry = (count, prev)
                lst.append(entry)
            count = 1
            prev = character
        else:
            count += 1
    entry = (count, character)
    lst.append(entry)
    return lst
```

input:

"PPPPPYYYPPPPPPPYYYY"

output:

```
[
    (5, "P"),
    (3, "Y"),
    (7, "P"),
    (4, "Y"),
]
```

Property-based testing with Hypothesis

Manual test

```
@pytest.mark.parametrize("inp, out", [
    ("PYY", [(1, "P"), (2, "Y")]),
    ...
])
def test_rle(inp: str, out: list[tuple[int, str]]):
    assert encode(inp) == out
```

Can we think of all corner-cases?

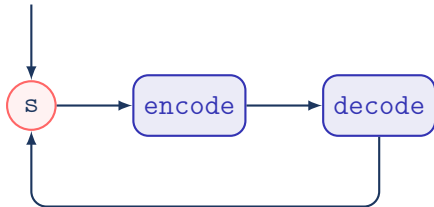
Maybe it's easier to think of *invariants* (certain properties that always hold true)?

Property-based testing with Hypothesis

Test with Hypothesis

```
@given(text())  
def test_decode_inverts_encode(s: str):  
    assert decode(encode(s)) == s
```

@given(text())



Property-based testing with Hypothesis

Result

UnboundLocalError:

local variable 'character'
referenced before assignment

Falsifying example:

test_decode_inverts_encode(s='')

```
def encode(input_string: str) -> str:
    count = 1; prev = ""; lst = []
    for character in input_string:
        ...
    entry = (count, character)
    lst.append(entry)
    return lst
```

Property-based testing with Hypothesis

Demo `plugins/test_hypothesis.py`:

- Fix the issue, e.g. by adding `if not input_string: return []` at the beginning of the `encode`-function.
- Re-run the test, it should pass.
Run with `--hypothesis-verbosity=verbose` and `-s` to observe examples.
- Deliberately introduce a more subtle issue, e.g. `break` resetting the count by commenting out the second `count = 1`.
- Re-run the test – you should get a minimal example which fails the test.

Property-based testing with Hypothesis

Another possibility

```
def encode_itertools(input_string: str) -> list[tuple[int, str]]:
    return [
        (len(list(group)), character)
        for character, group
        in itertools.groupby(input_string)
    ]
```

```
@given(text())
def test_alternative_implementation(s: str):
    assert encode_itertools(s) == encode(s)
```


Property-based testing with Hypothesis

What it can do

- Generate data based on types/strategies
- Combine/filter various strategies to generate more sophisticated data
- Generate names, etc. via fakefactory
- Generate data matching a Django model
- Generate data matching a grammar
- Generate test code (rather than data) based on a state machine

Upcoming events

- **March 4th to 6th, 2025**

Python Academy

(python-academy.com):

Professional Testing with Python

Leipzig, Germany & Remote

- **Custom training / coaching:**

- Python
- pytest
- GUI programming with Qt
- Best Practices
(packaging, linting, etc.)
- Git
- ...

Remote or on-site

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Feedback and questions



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