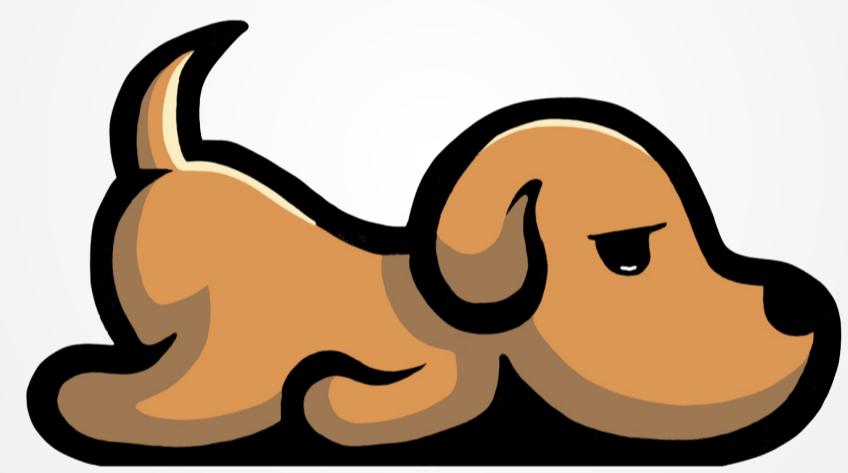


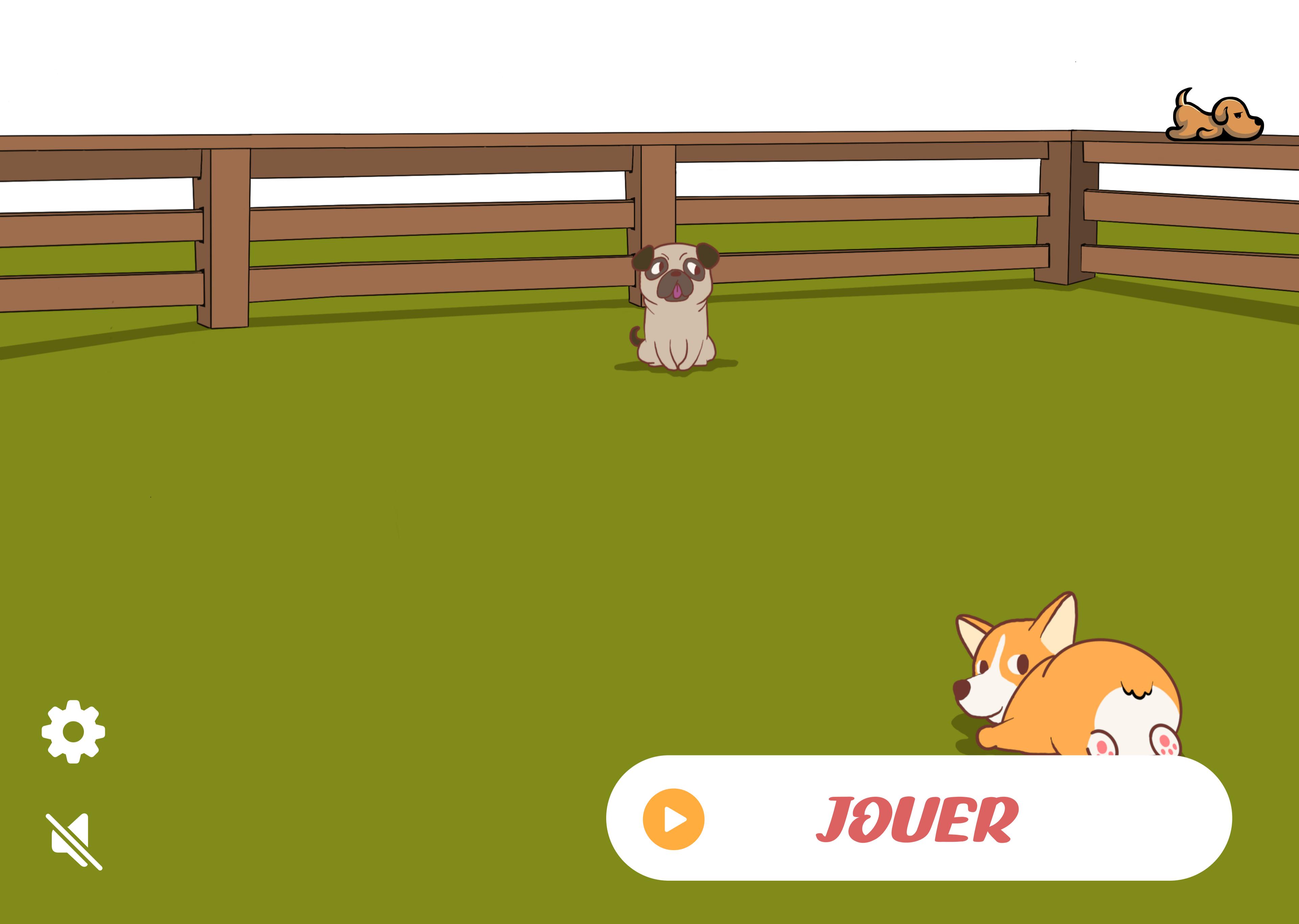
QUITTER







 **JOUER**



REGLE

Chaque jour viendra un client qui se présentera au joueur avec différentes statistiques. Grâce à celles-ci, le joueur pourra choisir parmi les animaux qu'il lui reste dans le refuge, lequel le client adoptera. (Chaque animal a également des détails sur ce dont ils ont besoin pour vivre le mieux possible)



COMMENCER



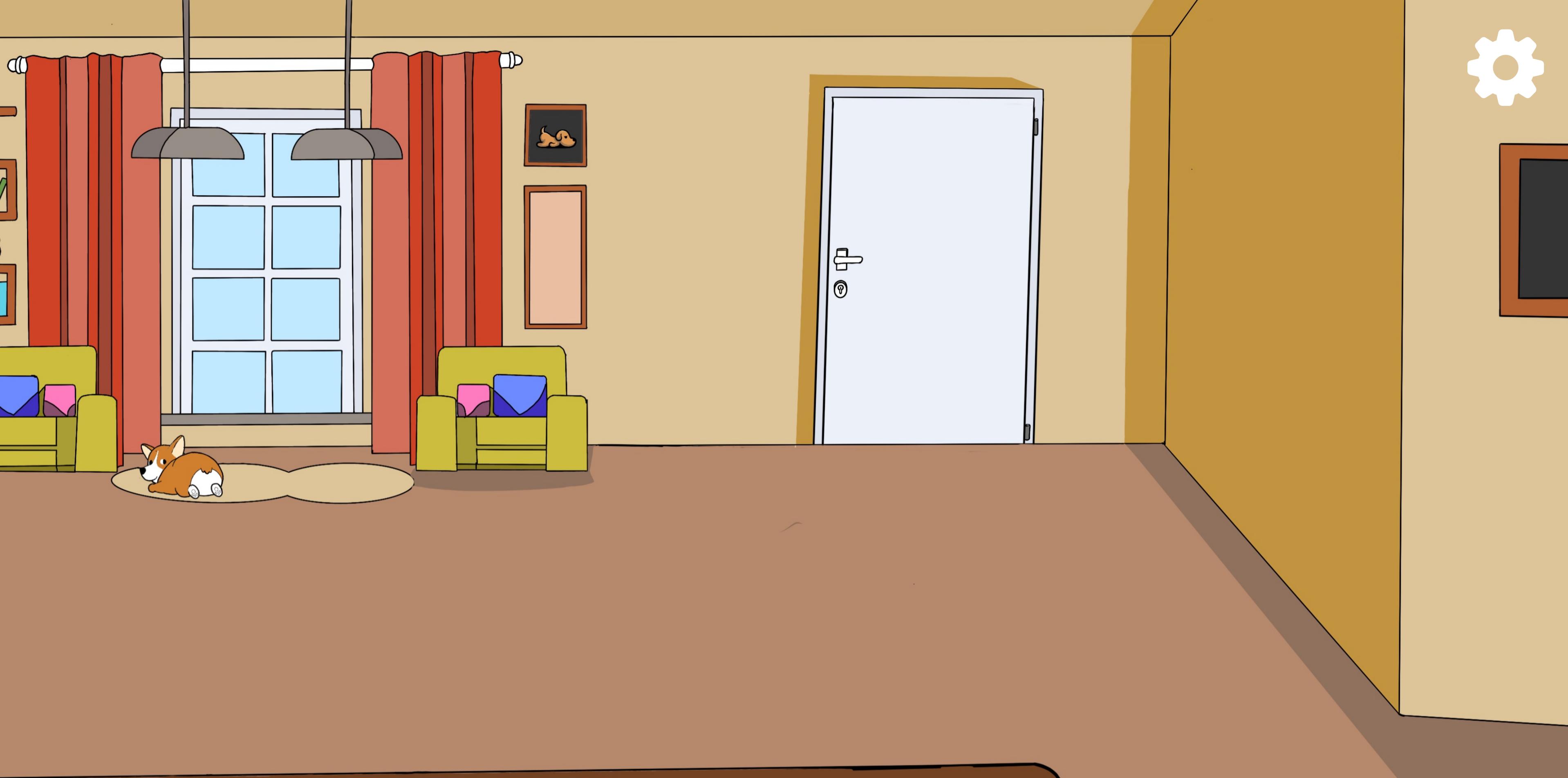
REPRENDRE

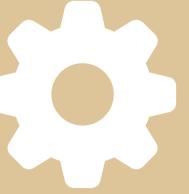


OPTION



ACCUEIL





NOM
Prénom

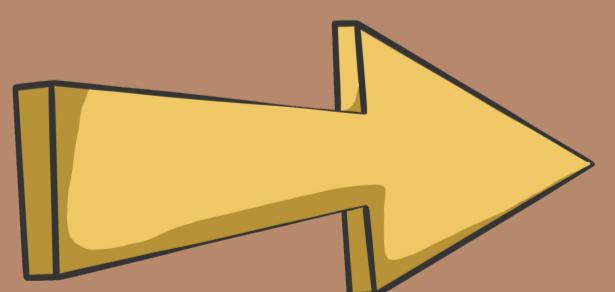
Description

situation :

habitation :

QUESTIONS

client

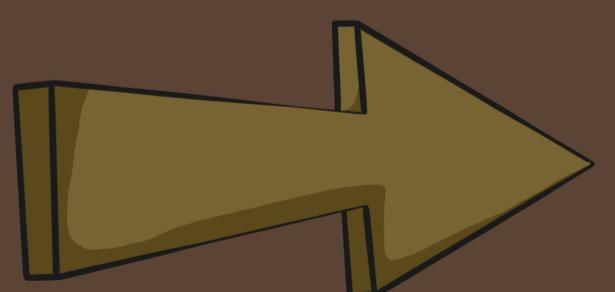


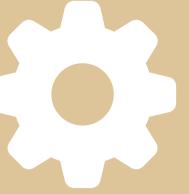


Question 1

Question 2

Question 3





NOM
Prénom

Description

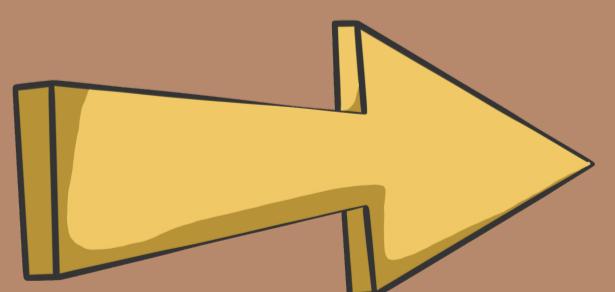
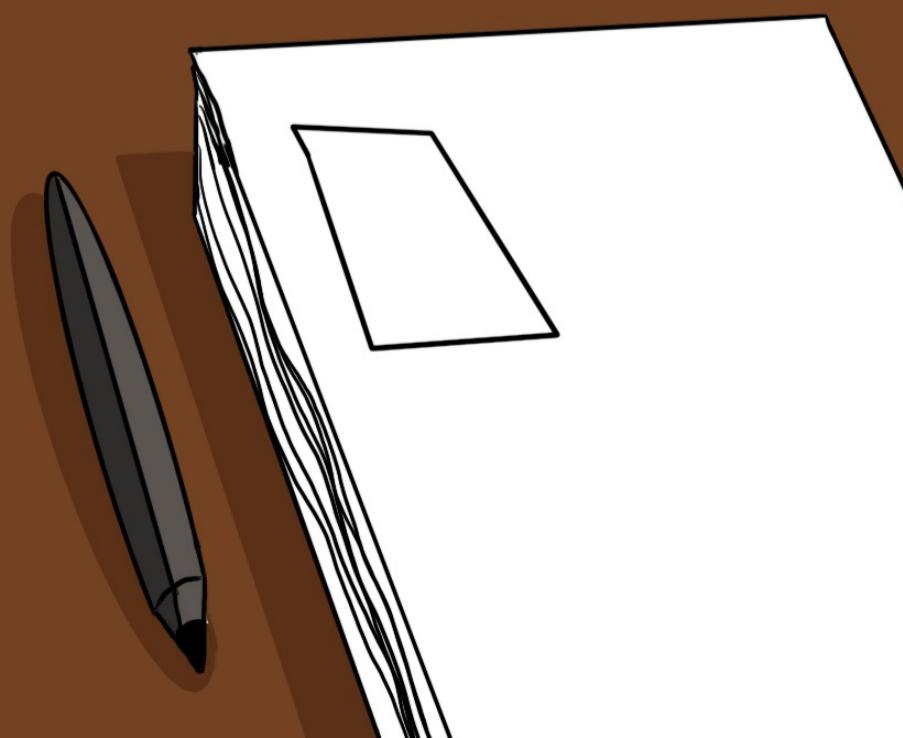
situation : réponse

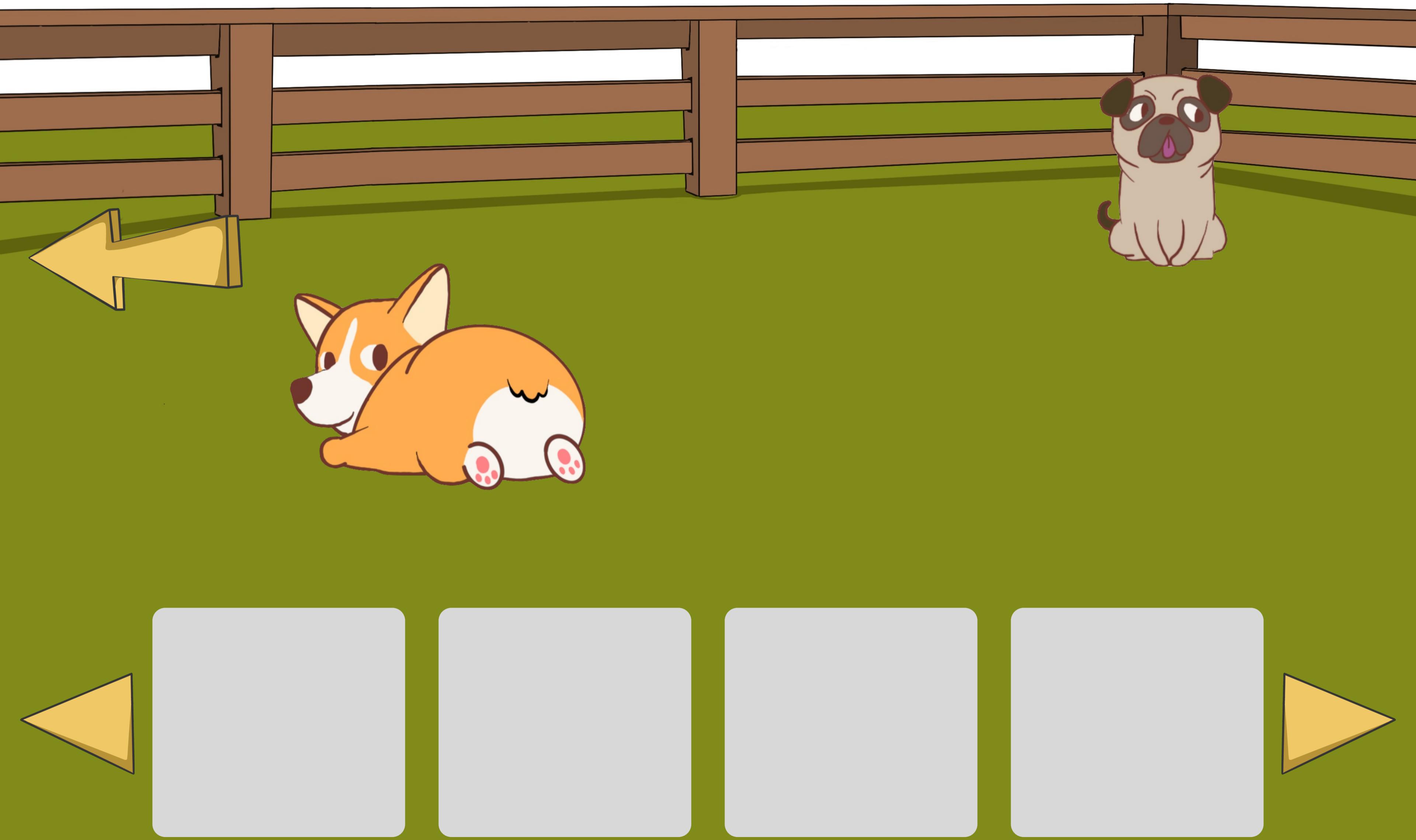
habitation :

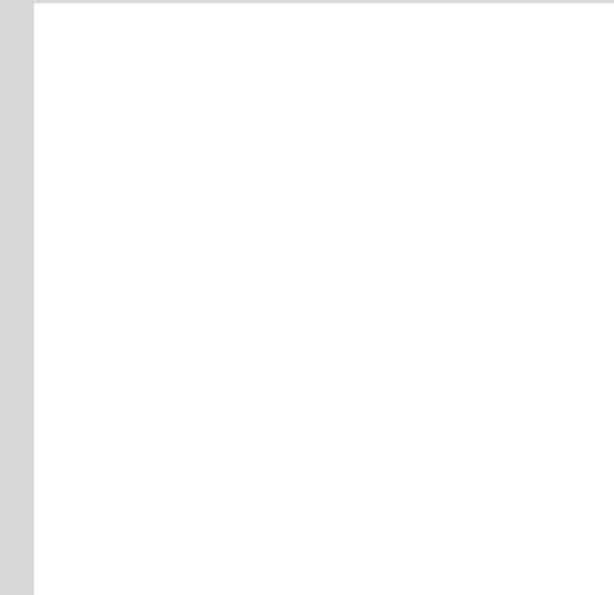
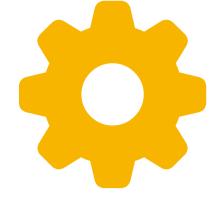
QUESTIONS

client

blahblahblah







DOG NAME