Implementation Plan for Week Three

The implementation plan for the third week is to finish up our project. The first task will be to customize our GUI and ImportData class so that the GUI shows data (e.g. time, altitude, distance etc) for each run individually. So we will have each run shown in a different tile or block in sequence of iteration.

Next task will be to put our StatsData class in use by adding methods for getting averages of different parameters of a run or any other activity. We will have the option to add new parameters apart from just time, altitude or distance. This makes it easier for us to implement a new activity class such as skiing if we need to.

Lastly, if time permits, we will introduce a graph-drawing class which will take as input the data for an activity and can draw a line graph from it.