



Constant-time Lattice Reduction for SQIsign

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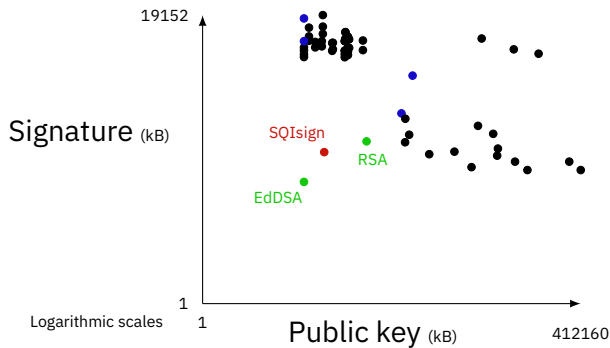
The Isogeny Club

December 17, 2024

- + Post-quantum signature
- Submitted to NIST in 2023

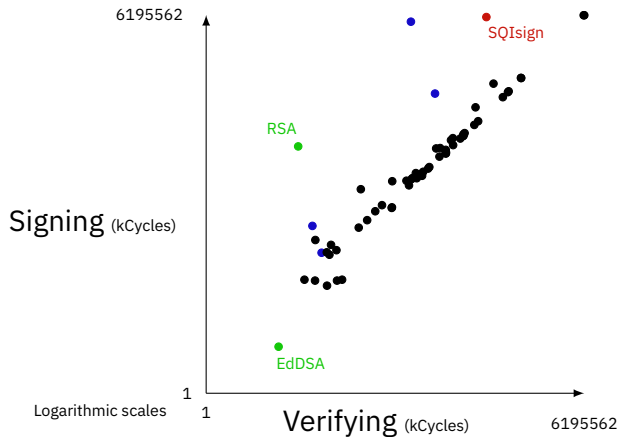


Comparison of sizes of round 2 candidates



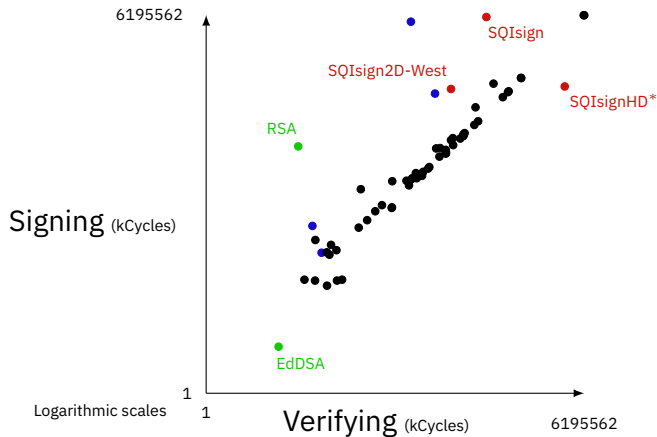
Data from <https://pqshield.github.io/nist-sigs-zoo/>
(13 December 24)

Comparison by speed



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Data from <https://pqshield.github.io/nist-sigs-zoo/>
Eprint 2023/436 and 2024/760 (13 December 24)

SQIsign current status

- + Small
- + Not that slow any more
- + Submitted for standardization

→ **Scary**: Maybe one day it could be **used**!

Practical security in cryptography

Mathematical security:

Ensure that **given only public information**, an adversary cannot break the system

Implementation security:

Ensure **observing** the computation **only gives** public information to an adversary

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- Runtime
- Power consumption
- Memory accesses
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Outline

- 1 Practical SQIsign
 - Real-world SQIsign?
 - Lattice reduction in SQIsign
- 2 Lattice reduction in constant-time
 - Algorithm
 - Parameters and implementation

Short Quaternion and Isogeny Signature

SQIsign signing (all variants)

Core idea: Compute ϕ_{resp} to prove knowledge of $\text{End}(E_1)$ and $\text{End}(E_2)$



Infinitely many $\phi_{\text{resp}} : E_1 \rightarrow E_2$ exist

Which response?

Required: $\phi_{\text{resp}} : E_1 \rightarrow E_2$

- Representable (HD or smooth)
- Independent of secrets
- **Short** (small degree)

Set S of isogenies $\phi : E_1 \rightarrow E_2$ is isomorphic to an ideal in a quaternion algebra

Quaternion ideals

Quaternion algebra:

- 4-dimensional vector space over \mathbb{Q}
- + with quadratic form called **norm** N

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Ideal:

- rank 4 **lattice**
 - ▶ Lattice: set of \mathbb{Z} -linear combinations of a \mathbb{Q} -basis

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- 4-dimensional vector space over \mathbb{Q}
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Ideal:

- rank 4 **lattice**
 - ▶ Lattice: set of \mathbb{Z} -linear combinations of a \mathbb{Q} -basis
- + integer **norm**: $N(I) = \gcd_{x \in I} N(x)$

Correspondence with sizes

The signer knows an ideal I corresponding to response set S such that:

- 1 To each $x \in I$ corresponds an isogeny ϕ_x
- 2 With $\deg(\phi_x) = \frac{N(x)}{N(I)}$

→ Sufficient to find some **short element(s)** in *lattice I* !

Lattice reduction

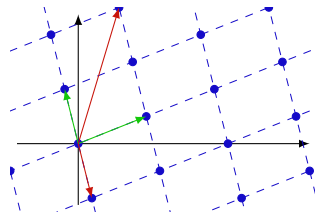
Given: A lattice basis B

Find: A *reduced* basis B' of the same lattice as B

Reduced: Containing only vectors which are

- of somewhat small norm
- and somewhat orthogonal

Several definitions exist



Lattice reduction in lattice cryptography?

Lattice-crypto:

- Large dimension over \mathbb{Q}
- Often smaller integers
- Optimization for high dimension

- Lattice reduction in cryptanalysis
- Need fast reduction

SQIsign:

- Dimension 4 over \mathbb{Q}
- Large integers
- Optimization for large coefficients

- Lattice reduction used constructively
- Need secure reduction

Lattice reduction algorithm: LLL

Require: B basis of a lattice L of rank d and $c \in]1/4, 1[$

Ensure: B an c -LLL-reduced basis of L

```
1:  $B^* := \text{Gram-Schmidt-Orthogonalize}(B)$ 
2: while  $B$  is not reduced do
3:   Size-reduce  $B$ , update  $B^*$ 
4:   for  $i$  from 1 to  $d - 1$  do
5:     if not  $\text{LLLcondition}(c, i, B, B^*)$  then
6:       Swap  $b_i, b_{i+1}$  in  $B$ , update  $B^*$ , continue
7:     end if
8:   end for
9: end while
10: return  $B$ 
```

From “Factoring polynomials with rational coefficients” by A. Lenstra, H. Lenstra, L. Lovász, 1982
Description adapted from H. Cohen’s “A Course in Computational Algebraic Number Theory”, 1993

Lattice reduction algorithm: Greedy

Require: B basis of a lattice L of rank $d \leq 4$, G its Gram matrix

Ensure: B a Minkowski-reduced basis of L , G its Gram matrix

- 1: $\text{done} := \text{False}$
- 2: **while** not done and $d > 1$ **do**
- 3: Sort (b_1, \dots, b_d) by norm, adapt B and G ;
- 4: $b_1, \dots, b_{d-1}, G' := \text{Greedy}(b_1, \dots, b_{d-1})$ adapt B and G
- 5: $b_d := b_d - c$ where c is closest to b_d in the lattice of b_1, \dots, b_{d-1} , adapt B and G ;
- 6: $\text{done} := (N(b_d) \geq N(b_{d-1}))$
- 7: **end while**
- 8: **return** B, G

From "Low-Dimensional Lattice Basis Reduction Revisited" by P. Q. Nguyen, D. Stehlé, 2004
(DOI 10.1007/978-3-540-2)

Lattice reduction algorithm: BKZ-2

Require: B basis of a lattice L of rank 4, parameter $\delta < 1$

Ensure: B a reduced basis of L

```
1: LLL-reduce( $B$ )
2: while First tour or  $B$  has changed in previous tour do
3:   for  $i$  from 1 to 3 do
4:      $b := \text{SVP}(b_i, b_{i+1})$ 
5:     if  $\delta$ -condition( $b, B$ ) then
6:       Insert  $b$  in  $B$ 
7:     end if
8:     LLL-reduce( $B$ )
9:   end for
10: end while
11: return  $B$ 
```

From "Lattice basis reduction: Improved practical algorithms and solving subset sum problems."
by C. P. Schnorr and M. Euchner, 1991 (DOI 10.1007/3-540-54458-5_51); Description from Eprint 2011/198

Lattice reduction algorithm: BKZ-2 for analysis

Require: B basis of a lattice L of rank 4, optional T_m max iteration number

Ensure: B a reduced basis of L if T_m large enough

```
1: while  $B$  has changed in previous tour and  $T_m$  not reached do  
2:   for  $i$  from 1 to 3 do  
3:      $b_1, b_{i+1} := \text{HKZ-reduce}(b_i, b_{i+1})$   
4:     Size-reduce( $B$ )  
5:   end for  
6: end while  
7: return  $B$ 
```

From “Terminating BKZ” by G. Hanrot, X. Pujol and D. Stehlé, 2011
(Eprint 2011/198)

Constant-time BKZ-2

Require: B basis of a lattice L of rank 4, iteration counts T_{Lagr} , T_{BKZ}

Ensure: B' a reduced basis of L if T_{Lagr} , T_{BKZ} are large enough

- 1: $B', G, B := B$, its Gram matrix, its orthogonalization
- 2: **for** j from 1 to T_{BKZ} **do**
- 3: **for** i from 1 to 3 **do**
- 4: Constant-time size-reduce b'_i , adapt G and B^* ;
- 5: Constant-time Lagrange-reduce $(b'_i, b'_{i+1}, T_{Lagr})$, adapt B', B^*, G
- 6: Constant-time size-reduce b'_i then b'_{i+1} , adapt G and B^*
- 7: **end for**
- 8: **end for**
- 9: **return** B'

Subroutines

- **Partial size-reduction**

- ▶ Runtime only depends on indices
- ▶ Easily constant-time

- **Lagrange-reduction**

- ▶ Euclid-like algorithm
- ▶ **Unclear** dependency of runtime on inputs

Lagrange reduction

Require: b_1, b_2 basis of a rank-2 lattice L

Ensure: c, d basis of L with c minimal in L

1: **while** First round or $N(d) < N(c)$ **do**

2: $\mu = \lfloor \frac{N(c+d)-N(c)-N(d)}{2N(d)} \rfloor$;

3: $c, d := d, c - \mu d$

4: **end while**

5: **return** c, d

Towards a constant-time Lagrange-reduction

- Bound the number of loop iterations
- Ensure “additional” iterations don’t harm output
- Optimize: Minimize operations on basis

Constant-time Lagrange reduction

Require: $G \in \mathbb{Z}^{2 \times 2}$ Gram matrix of a basis B , T_{Lagr} number of iterations;

Ensure: $U \in \mathbb{Z}^{2 \times 2}$ an unimodular matrix such that BU is Lagrange reduced;

- 1: $U :=$ dimension 2 identity matrix
- 2: **for** $c = 1$ to T_{Lagr} **do**
- 3: $\mu := \lfloor G_{1,0}/G_{0,0} \rfloor$
- 4: $G_{1,1} = G_{1,1} - (2\mu G_{1,0} - \mu^2 G_{0,0})$
- 5: $G_{1,0} = G_{1,0} - \mu G_{0,0}$
- 6: $U_1 = U_1 - \mu U_0$
- 7: CT-SWAP($G_{0,0}, G_{1,1}$)
- 8: CT-SWAP($U_{0,0}, U_{1,1}$)
- 9: **end for**
- 10: CT-CONDITIONAL-SWAP $_{G_{1,1} < G_{0,0}}(U_0, U_1)$
- 11: **return** U

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- 7: **end for**
- 8: **end for**
- 9: **return** B'

Iteration counts

Ensure:

$$\|b_0\| \leq 2 \left(\frac{4}{3}\right)^{3/2} D^{1/4}$$

Require:

$$T_{\text{BKZ}} \geq \frac{2}{\log_2(8/7)} \log_2 \left(\log_2 \left(\frac{B^*}{D^{1/4}} \right) + \sqrt{5}(\log(4/3))^{1/2} \right)$$

$$T_{\text{Lagr}} \geq 2 + 2 \lceil (\log_{\sqrt{3}} 2) (9 \log_2 B + 12) \rceil$$

B : Square root of largest diagonal coefficient of Gram matrix of the input

B^* : Square root of largest norm of a vector in the orthogonalization of the input

D : Lattice volume

For SQIsign inputs: large ideals in HNF

Ensure:

$$\deg(\phi_{b_0}) \leq \frac{128}{27} \sqrt{p}$$

Require:

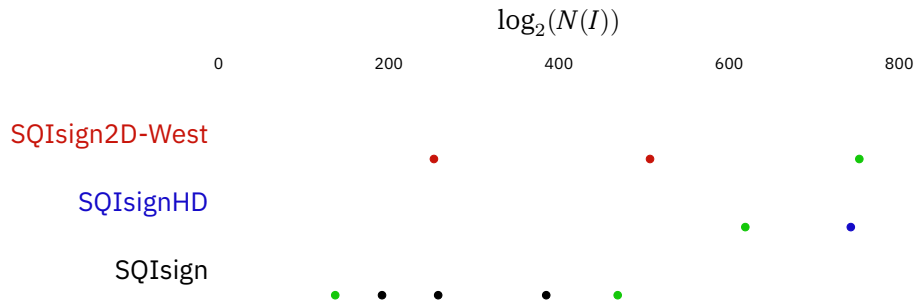
$$T_{\text{BKZ}} \geq \frac{2}{\log_2(8/7)} \log_2 \left(\frac{1}{2} (\log_2(N(I)) - \frac{1}{2} \log_2(p/4)) + \sqrt{5}(\log_2(4/3))^{1/2} \right)$$

$$T_{\text{Lagr}} \geq 2 + 2 \left\lceil (\log_{\sqrt{3}} 2) \left(\frac{9}{2} \log_2(N(I)) + 12 \right) \right\rceil$$

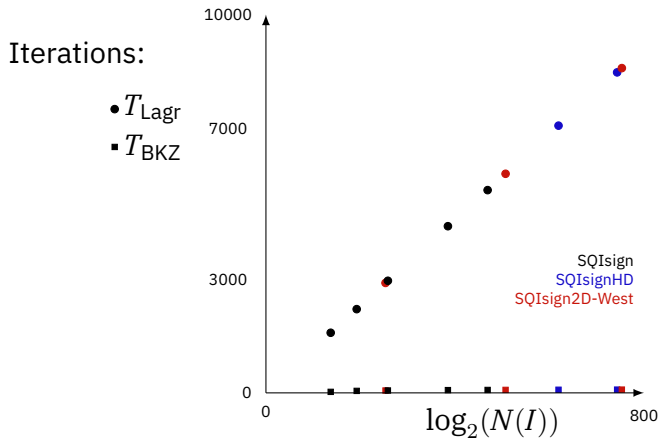
$N(I)$ ideal norm

p prime, parameter of the algebra

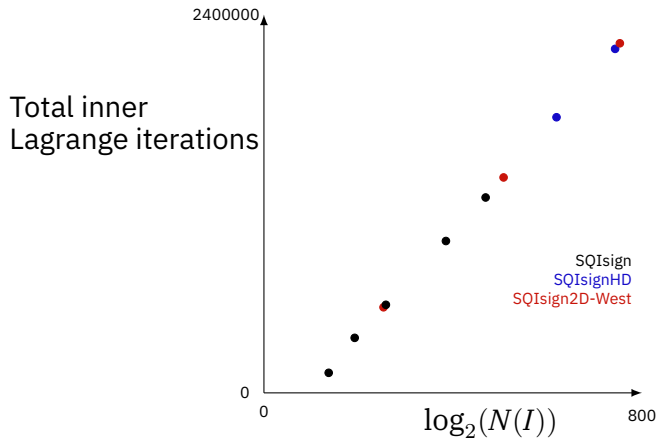
SQIsign LLL calls at level 1



Parameter example with SQIsign LLL calls at LVL1



Runtime estimation SQIsign LLL calls (lvl1)



Gap to practice

Example:

bitsize $N(I)$	T_{Lagr}		T_{BKZ}	
	theory	no failure observed	theory	no failure observed
260	2986	9	64	3

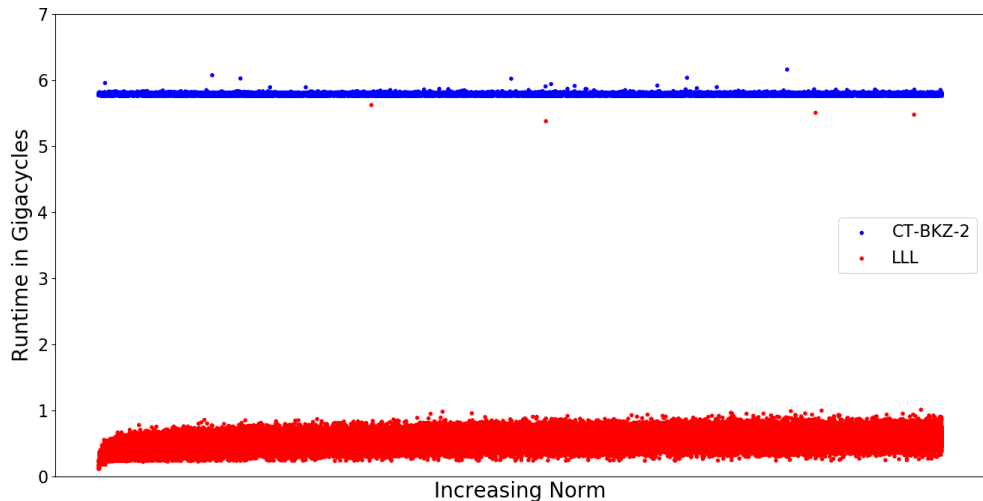
Possible reasons:

- ? LLL analysis not tight
- ? Worst case never met

And if we did less iterations?

- + Guaranteed constant runtime
 - + Output is lattice basis
 - Output might not be sufficiently reduced
-
- Running with reduced tours where risk is acceptable
 - Reasonable runtime
-
- Experiments possible

CT-BKZ-2 is constant-time



CT-BKZ-2 compared to (unoptimized) LLL

Algorithm Parameters	old LLL	CT-BKZ-2		
			T_{BKZ}	T_{Lagr}
LVL1	8,72	36,0	5	9
LVL3	17,3	126	6	12
LVL5	26,4	374	10	18

All timings in gigacycles on an Intel i7-11850H processor

For $\log_2(N(I))$ about 260, 385, 508 respectively
and $\log_2(p)$ equal 254, 378, 502 respectively

CT-BKZ-2 compared to (unoptimized) LLL

Algorithm	old LLL	CT-BKZ-2
Integers	CT	CT
LVL1	8,72 <small>37 words</small>	36,0 <small>37 words</small>
LVL3	17,3 <small>55 words</small>	126 <small>55 words</small>
LVL5	26,4 <small>72 words</small>	374 <small>72 words</small>

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For $\log_2(N(I))$ about 260, 385, 508 respectively
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CT-BKZ-2 compared to (unoptimized) LLL

Algorithm	old LLL		CT-BKZ-2	
Integers	CT		CT	short CT
LVL1	8,72	37 words	36,0	9,78 20 words
LVL3	17,3	55 words	126	28,8 28 words
LVL5	26,4	72 words	374	107 37 words

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CT-BKZ-2 compared to (unoptimized) LLL

Algorithm	old LLL		CT-BKZ-2	
Integers	CT	non-CT	CT	short CT
LVL1	8,72 <small>37 words</small>	0,0016	36,0 <small>37 words</small>	9,78 <small>20 words</small>
LVL3	17,3 <small>55 words</small>	0,0025	126 <small>55 words</small>	28,8 <small>28 words</small>
LVL5	26,4 <small>72 words</small>	0,0031	374 <small>72 words</small>	107 <small>37 words</small>

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Integers and other limitations

- Current bottleneck: constant-time GCD
 - ▶ Rationals
 - ▶ Constant-time GCD self-implemented
 - ▶ Very large numbers
- Other number types?

Future hopes?

- Use compiler optimization
- Other number types
- ? Can SQIsign use reduced iterations ?

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Questions?