

# Haskell Cheatsheet

## Tooling & Project Basics GHC / REPL

- Compile: `ghc Main.hs`
- Run: `runghc Main.hs`
- REPL: `ghci` (reload: `:r`, quit: `:q`)
- Type of expr: `:t expr` Info: `:i Name`

## Cabal / Stack

- Cabal init/build: `cabal init`, `cabal build`, `cabal run`
- Stack: `stack new`, `stack build`, `stack run`, `stack ghci`

## Basics: Values, Types, Bindings

```
IO () main = putStrLn "Hello"
```

### Bindings

- Immutable by default: `x = 42`
- Local: `let x = 1 in x + 2`
- Where: `f x = y + 1 where y = x * 2`

### Type annotations

- `x :: Int`
- Functions: `add :: Int -> Int -> Int`
- Polymorphic: `id :: a -> a`

### Common types

- `Int, Integer, Float, Double`
- `Bool, Char, String (String = [Char])`
- Lists: `[a]` Tuples: `(a,b)`
- `Maybe a, Either e a`

### Operators & precedence

- Function application has high precedence: `f x y`
- (*lower precedence*):
- Compose: `(.) : (f . g) x == f (g x)`

## Lists & Strings

- ### List literals
- `xs = [1,2,3]`
  - Cons: `1 : [2,3]` (`:` prepends)
  - Concat: `xs ++ ys`
  - Ranges: `[1..10], [0,2..10]`

### Common list funcs (Prelude)

- `head, tail, init, last` (partial; can crash)
- `length, null, reverse, take, drop`
- `map, filter, foldr, foldl'`
- `zip, unzip, any, all, elem`

### List comprehension

- ```
[x*x | x <- [1..10], even x]
```
- ### Strings
- String is `[Char]`: list ops work
  - Better perf: `Text` (package `text`), `ByteString` (`bytestring`)

## Functions & Pattern Matching Definitions

- `add x y = x + y`
  - Guards:
- ```
abs' x | x >= 0 = x | otherwise = -x
```

### Pattern matching

- On args:
- ```
len [] = 0 len (_:xs) = 1 + len xs
```

```
Case case xs of [] -> 0; (y:)-> y
```

### Lambda

- `\x -> x + 1`
- Sections: `(+1), (1+)`

### Let / where

- `let a = 1; b = 2 in a + b`
- `f x = g x where g y = y + 1`

## Algebraic Data Types (ADT)

```
Data data Color =
```

```
Red | Green | Blue
```

```
Parametric types data Box a = Box a
```

```
Record syntax data User = User { userId :: Int,  
name :: String }
```

### Type synonyms vs newtypes

- Alias: `type UserId = Int` (no runtime distinction)
- Newtype: `newtype UserId = UserId Int` (distinct type, zero-cost)

### Deriving

- `deriving (Eq, Ord, Show, Read)`

## Typeclasses & Instances

Typeclass idea

- "Interface" of functions with laws (informal but important)
- Examples: `Eq, Ord, Show, Functor, Monad`

```
Define a typeclass class Pretty a where pretty ::  
a -> String
```

```
Instance instance Pretty Color where pretty Red  
= "red"
```

### Common typeclasses

- Semigroup (`<>`), Monoid (`mempty`)
- Functor (`fmap`), Applicative (`<*>`), Monad (`>=`)
- Foldable, Traversable

## Maybe, Either, Error-ish Patterns

Maybe

- `data Maybe a = Nothing | Just a`
- Safe lookup: `lookup k xs :: Maybe v`

### **Either**

- `data Either e a = Left e | Right a`
- Great for error messages: `Either String a`

### **Working with them**

- `maybe def f mx`
- `either fe fa ex`
- `fmap` maps inside `Maybe/Either`

### **Do-Notation & Monads IO basics**

- `getLine :: IO String`
- `putStrLn :: String -> IO ()`

```
Do-notation (sequence) main = do s <- getLine
putStrLn ("You: " ++ s)
```

### **Maybe in do**

- do works with any Monad: `Maybe, Either e, lists, etc.`

### **Bind vs fmap**

- `fmap :: (a->b) -> m a -> m b`
- `(>=) :: m a -> (a -> m b) -> m b`

### **Higher-Order Patterns Pointfree-ish**

- `sumSquares = sum . map (^2)`
- Use sparingly; readability matters

### **Folds**

- `foldr` good for lists / laziness
- `foldl'` (from `Data.List`) strict left fold (avoid space leaks)

### **Strictness (practical)**

- Haskell is lazy; can build thunks (memory)
- Use `foldl' / strict fields / seq` when needed

**Modules & Imports** Module header module My.Mod  
(`foo, Bar(..)`) where

### **Imports**

- import `Data.List (sort, nub)`
- Qualified: `import qualified Data.Map as M`
- Hide: `import Prelude hiding (lookup)`

### **Common Libraries (Ecosystem)**

- Text: `text (Data.Text)`
- Bytes: `bytestring`
- Maps/Sets: `containers (Data.Map, Data.Set)`
- JSON: `aeson`
- Parsing: `megaparsec / attoparsec`
- Testing: `hspec, tasty, property tests: QuickCheck`

### **Mini Reference**

- `:: "has type" -> function type => constraints`
- `() unit [] empty list (:) cons (++) concat`
- `<> isfmap; <*> applicativeapply; >= monadicbind`
- Prefer total functions; avoid `head/!!` unless you prove safety