

A Course Project Report

on

Employee Payroll System

submitted in partial fulfillment of the requirement for the degree of

Bachelor of Engineering

In

Computer Science and Engineering

Submitted By

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CERTIFICATE

This is to certify that C # Programming and .Net entitled **Employee Payroll System** is a bonafide work carried out by the student team in partial fulfillment of completion of Fifth semester B. E. in Computer Science and Engineering during the year 2020 – 2021. The project report has been approved as it satisfies the academic requirement with respect to the project work prescribed for the above said program.

Guide Head, SoCSE

Prof. Shashidhar Dr. Meena S. M

External Viva:

Name of the Examiners Signature with date

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ACKNOWLEDGEMENTS

Every project big or small is successful largely due to the effort of a number of wonderful people who have always given their valuable advice or lent a helping hand. We sincerely appreciate the inspiration, support and guidance of all those people who have been instrumental in making this project a success.

We the team 1 of C division, KLE Technological University are extremely grateful to the faculty of the college for the confidence bestowed in us and entrusting our project entitled "Employee Payroll System".

We are obliged to have such energy provoking mentors who made our work easier by enhancing our enthusiasm and passion for learning new and interesting things and guided us thoroughly.

At this juncture, we feel deeply honored in expressing our sincere thanks to our guide **Prof. Shashidhar** for providing valuable insights leading to the successful completion of our project and guiding us in compiling our project.

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Introduction

Overview of the project

A payroll management system is a tool that enables your business to handle all your employee's financial records hassle-free

It helps to maintain the employee details elegantly and handles several time-consuming redundant tasks in an automated fashion.

The payroll system handles mainly employee's salaries, bonuses, deductions, net pay, and generation of pay-slips for a specific period.

1.1 Problem Statement

To build an user friendly employee payroll system that can maintain the employee details easily for the end user.

1.2 Objectives

- 1. Quickly find out an employee details.
- 2. To build an user friendly app to save and display employee salary.
- 3. To provide easy and faster salary calculation.
- 4. To generate pay slip as pdf.

Implementation

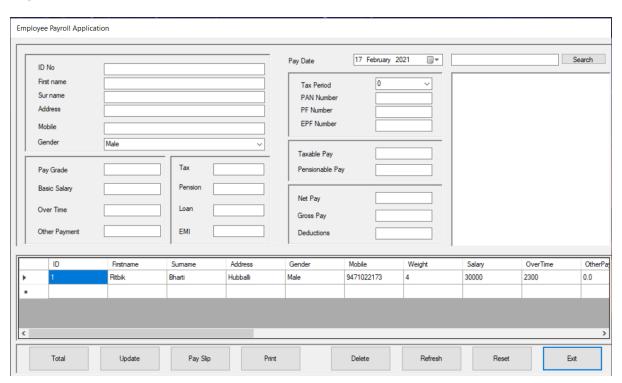
This chapter discusses the method and the work flow performed for the proposed working of the system. This chapter provides an insight on the various components and subsystems used with their inline integration.

- 1. The admin should be able to add the details of employee.
- 2. The admin should be able to edit the details of employee.
- 3. The admin should be able to search the details of the employee.
- 4. The admin should be able to generate the pay slip of the employee.

```
private void btnLogin_Click(object sender, EventArgs e)
{
    if (txtUserName.Text == "admin" && txtPassword.Text == "admin")
    {
        new Form1().Show();
        this.Hide();
    }
    else
    {
        MessageBox.Show("The User name or password you entered is incorrect, try again");
        txtUserName.Clear();
        txtPassword.Clear();
        txtUserName.Focus();
    }
}
```



Login Screen



GUI of the App